# Appendix to Lecture 21: Automata and LTL Model Checking

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#### LTL Satisfaction as Language Containment

Recall that, given a Kripke structure  $Q = (Q, \to_Q, A)$  on atomic propositions  $\Pi$ , and choosing an initial state  $q \in Q$  and an LTL formula  $\varphi \in LTL(\Pi)$ , the satisfaction relation is defined by the chain of equivalence:

$$\mathcal{Q}, q \models_{LTL} \varphi \;\; \Leftrightarrow \;\; \forall \pi \in Paths(\mathcal{Q}^{\bullet})_q \;\; \pi; preds \models_{LTL} \varphi \;\; \Leftrightarrow \;\; \forall \tau \in Tr(\mathcal{Q}^{\bullet})_q \;\; \tau \models_{LTL} \varphi.$$

But we can view  $Tr(\mathcal{Q}^{\bullet})_q$  as a language of infinite words on the alphabet  $\mathcal{P}(\Pi)$ . Specifically, an infinite word on an alphabet  $\Lambda$  is just a function  $\tau \in [\mathbb{N} \to \Lambda]$ , where we suggestively denote  $[\mathbb{N} \to \Lambda]$  as  $\Lambda^{\omega}$  ( $\omega$  denotes the set of natural numbers viewed as an "ordinal set" with its < order), to emphasize that this is the language of infinite words on alphabet  $\Lambda$ , just as  $\Lambda^*$  is the language of finite words on  $\Lambda$ . Therefore, we have the language containment:  $Tr(\mathcal{Q}^{\bullet})_q \subseteq \mathcal{P}(\Pi)^{\omega}$ .

Now observe that the relation  $\tau \models_{LTL} \varphi$  between an infinite word  $\tau \in \mathcal{P}(\Pi)^{\omega}$  and an LTL formula  $\varphi \in LTL(\Pi)$  is defined independently of any Kripke structure, since the inductive semantic definition of  $\tau \models_{LTL} \varphi$  is given in terms of the syntactic structure of  $\varphi$  and can be expressed in terms of traces, regardless of where such traces come from. Therefore, an LTL formula  $\varphi \in LTL(\Pi)$  also defines a language of infinite words, namely, the set of all traces  $\tau$  that satisfy  $\varphi$ . Call this language  $\mathcal{L}(\varphi)$  the language of  $\varphi$ , i.e.,  $\mathcal{L}(\varphi) = \{\tau \in \mathcal{P}(\Pi)^{\omega} \mid \tau \models_{LTL} \varphi\}$ . Using this notation, we can express the satisfaction relation  $\mathcal{A}, a \models_{LTL} \varphi$  in an even simpler, language-theoretic way by the equivalence:

$$Q, q \models_{LTL} \varphi \Leftrightarrow Tr(Q^{\bullet})_q \subseteq \mathcal{L}(\varphi).$$

The intuitive meaning is that, semantically, the property  $\varphi$  specifies a set of allowable traces, so  $\mathcal{Q}$  starting at q satisfies property  $\varphi$  iff all traces of  $\mathcal{Q}^{\bullet}$  from q are among those allowed by  $\varphi$ .

#### Büchi Automata and Decidability of $\omega$ -Regular Languages

Recall that regular languages are languages recognized by finite automata; and that Boolean operations on such languages, such as union, intersection and complement, as well as properties such as language containment or language emptiness, can be effectively computed, resp. decided, by means of automata. Thanks to the work of the Swiss mathematician Richard Büchi, finite automata on an input alphabet  $\Lambda$  can also recognize  $\omega$ -regular languages as subsets of the set  $\Lambda^{\omega}$  of infinite words on  $\Lambda$ . The definition of a finite automaton<sup>1</sup>  $\mathbf{B}$  on an input alphabet  $\Lambda$  remains the same: we specify its input alphabet  $\Lambda$ , finite set B of states, initial state  $init \in B$ ,

¹See Def. 5 in §7.2 of *STACS*, where Λ is denoted L and is called the labeled set. But here we need two more pieces of information: In *STACS*, **B** is a triple **B** =  $(B, \Lambda, \rightarrow_{\mathbf{B}})$ , with B a finite set; but here **B** is a 5-tuple **B** =  $(B, init, \Lambda, \rightarrow_{\mathbf{B}}, F)$ , with  $init \in B$  the initial state, and  $F \subseteq B$  the set of accepting states.

Λ-labeled transition relation  $\to_{\mathbf{B}}$ , and subset  $F \subseteq B$  of final/accepting states. The only thing that changes is the notion of acceptance. A finite word  $w \in \Lambda^*$  is accepted by an automaton  $\mathbf{B}$  iff the input word w can reach a state in the set F of accepting states of  $\mathbf{B}$ . Instead,  $\mathbf{B}$  will accept an infinite word  $\tau \in \Lambda^{\omega}$  (with  $\tau(0) = init$ ) describing an infinite computation of  $\mathbf{B}$  iff some state in F is visited infinitely often by  $\tau$ , i.e., iff  $F \cap inf_{\mathbf{B}}(\tau) \neq \emptyset$ , where  $inf_{\mathbf{B}}(\tau) =_{def} \{b \in B \mid |\{n \in \mathbb{N} \mid \tau(n) = b\}| = \omega\}$ . Given any set A, the notation  $|A| = \omega$  just abbreviates the fact that there is a bijective function  $f : A \to \mathbb{N}$ . That is,  $inf_{\mathbf{B}}(\tau)$  is the set of states of  $\mathbf{B}$  that are visited infinitely often by the infinite input word  $\tau$ . Although automata remain the same, when this new interpretation of input acceptance is given to them, they are called  $B\ddot{u}chi$  automata, in honor of Richard Büchi.

For our current purposes we just need to use two facts about Büchi automata and  $\omega$ -regular languages: (1) (**Language Intersection**) If two  $\omega$ -regular languages,  $L_1$  and  $L_2$  on  $\Lambda$  are respectively recognized by Büchi automata  $\mathbf{B}_1$  and  $\mathbf{B}_2$ , then their intersection  $L_1 \cap L_2$  is also an  $\omega$ -regular language recognized by a Büchi automaton  $\mathbf{B}_1 \otimes \mathbf{B}_2$  called the *synchronous product* of  $\mathbf{B}_1$  and  $\mathbf{B}_2$  (see §9.2 of [1] for a detailed construction of  $\mathbf{B}_1 \otimes \mathbf{B}_2$ ). (2) (**Language Emptiness**) Given a Büchi automaton  $\mathbf{B}$ , there is an algorithm to effectively decide whether the language  $\mathcal{L}(\mathbf{B})$  recognized by  $\mathbf{B}$  is empty or not. Specifically, the procedure deciding the  $\omega$ -regular language emptiness problem answers "empty" when  $\mathcal{L}(\mathbf{B})$  is empty, but in case  $\mathcal{L}(\mathbf{B})$  is non-empty, it effectively computes<sup>2</sup> a witness  $\tau \in \mathcal{L}(\mathbf{B})$  proving its non-emptiness.

### Model Checking LTL Properties with Büchi Automata

We now have almost all the ingredients needed to obtain a model checking decision procedure for deciding the LTL satisfaction problem  $Q, q \models \varphi$  in case the set  $Reach_Q(q)$  of states reachable from q is finite, except for two remaining technical details.

First, we need to associate to  $(\mathcal{Q}^{\bullet}, q)$  a Büchi automaton  $\mathbf{B}(\mathcal{Q}^{\bullet}, q)$  such that  $\mathcal{L}(\mathbf{B}(\mathcal{Q}^{\bullet}, q)) = Tr(\mathcal{Q}^{\bullet})_q$ . This is easy: we can build  $\mathbf{B}(\mathcal{Q}^{\bullet}, q)$  with input alphabet  $\mathcal{P}(\Pi)$  so that it exactly mimics the behavior of  $\mathcal{Q}^{\bullet}$  from the initial state q as follows: (1) its set of states and its set of accepting states are both  $\{\iota\} \oplus Reach_{\mathcal{Q}}(q)$ , (2) its initial state is the new added state  $\iota$ , and (3) its labeled transition relation is the union:

$$\{\iota \overset{preds(q)}{\rightarrow} q\} \cup \{q' \overset{preds(q'')}{\rightarrow} q'' \mid q', q'' \in Reach_{\mathcal{Q}}(q) \land q' \rightarrow_{\mathcal{Q}^{\bullet}} q''\}.$$

The equality  $\mathcal{L}(\mathbf{B}(\mathcal{Q}^{\bullet},q)) = Tr(\mathcal{Q}^{\bullet})_q$  follows trivially from this construction, since there is a one-to-one correspondence between the infinite executions of  $\mathcal{Q}^{\bullet}$  from q and the infinite computations of  $\mathbf{B}(\mathcal{Q}^{\bullet},q)$  having the exact same traces by construction.

Second, we need to observe the fact that the language  $\mathcal{L}(\varphi)$  is  $\omega$ -regular. This is because  $\mathcal{L}(\varphi)$  is the language recognized by a Büchi automaton  $\mathbf{B}_{\varphi}$  that can be effectively constructed from the LTL formula  $\varphi$ . Since the details of the construction  $\varphi \mapsto \mathbf{B}_{\varphi}$  are somewhat involved, I refer to Section 9.4 of [1] (or, alternatively, to Section 6.8 of [4]), where this construction is described in full detail.

We are now ready to prove the main theorem of this Appendix:

<sup>&</sup>lt;sup>2</sup>The reader might wonder how  $\tau$ , being an infinite object, can be effectively specified. The reason is that the set B of states is *finite*. Therefore,  $\tau$ , viewed as an infinite path on a finite graph, will necessarily have *cycles*, allowing a *finite* cycle description of  $\tau$ .

**Theorem** (Decidability of LTL Model Checking). When the set of states  $Reach_{\mathcal{Q}}(q)$  reachable from state q is finite, the LTL satisfaction problem  $\mathcal{Q}, q \models_{LTL} \varphi$  is decidable. Furthermore, when  $\mathcal{Q}, q \models_{LTL} \varphi$ , the decision procedure returns a (finite representation of) a trace  $\tau \in Tr(\mathcal{Q}^{\bullet})_q$  such that  $\tau \models_{LTL} \varphi$ .

**Proof**: Since we have the equivalence  $Q, q \models_{LTL} \varphi \Leftrightarrow Tr(Q^{\bullet})_q \subseteq \mathcal{L}(\varphi)$ , we just need to have a decision procedure for effectively checking the set containment  $Tr(Q^{\bullet})_q \subseteq \mathcal{L}(\varphi)$ . But this is equivalent to checking the emptiness problem  $Tr(Q^{\bullet})_q \cap \mathcal{L}(\varphi)^c = \emptyset$ , where  $\mathcal{L}(\varphi)^c$  denotes the complement of  $\mathcal{L}(\varphi)$  in  $\mathcal{P}(\Pi)^{\omega}$ . But by the semantic definition  $\tau \models_{LTL} \neg \varphi \Leftrightarrow_{def} \tau \not\models_{LTL} \varphi$ , we have the language identity  $\mathcal{L}(\varphi)^c = \mathcal{L}(\neg \varphi)$ . So we just need a decision procedure for the emptiness problem  $Tr(Q^{\bullet})_q \cap \mathcal{L}(\neg \varphi) = \emptyset$ . But this is just the emptiness problem  $\mathcal{L}(\mathbf{B}(Q^{\bullet}, a)) \cap \mathcal{L}(\mathbf{B}_{\neg \varphi}) = \emptyset$ ; that is, the Büchi automata language emptiness problem  $\mathcal{L}(\mathbf{B}(Q^{\bullet}, q) \otimes \mathbf{B}_{\neg \varphi}) = \emptyset$ , which is decidable and returns a "witness trace"  $\tau \in Tr(Q^{\bullet})_q$  proving that  $\tau \not\models_{LTL} \varphi$  in such a language intersection if the intersection is non-empty, as desired.  $\square$ 

# Further Reading

The already cited Chapter 9 of [1] contains a detailed description of all the concepts presented here. In particular, Section 9.5 describes an on the fly LTL model checking algorithm to efficiently decide the emptiness problem  $\mathcal{L}(\mathbf{B}(\mathcal{Q}^{\bullet},q)\otimes\mathbf{B}_{-\varphi})=\emptyset$  using double depth first search. This is the explicit-state model checking algorithm used by both the Spin model checker [3] and the Maude LTL model checker [2]. Another useful reference for the automata-theoretic approach to model checking is provided by Chapters 5 and 6 of [4].

## References

- [1] E. M. Clarke, O. Grumberg, and D. A. Peled. *Model Checking*. MIT Press, 2001.
- [2] S. Eker, J. Meseguer, and A. Sridharanarayanan. The Maude LTL model checker. *Electron. Notes Theor. Comput. Sci.*, 71:162–187, 2002.
- [3] G. Holzmann. The Spin Model Checker Primer and Reference Manual. Addison-Wesley, 2003.
- [4] D. A. Peled. Software Reliability Methods. Texts in Computer Science. Springer, 2001.