CS 476 Homework #3 Due 10:45am on 9/15

Note: Answers to the exercises listed below should be emailed to Nishant Rodrigues nishant2@illinois.edu in typewritten form (latex formatting preferred) by the deadline mentioned above. You should also email the Maude code for Problem 2 to nishant2@illinois.edu.

- 1. Solve Exercise 3.2 in page Lecture 3.
- Consider the following skeleton of a functional module for (binary) trees and (non-empty) lists of natural numbers. For your convenience, it imports the module NAT in the Maude prelude, which has all the usual numerical functions and predicates on numbers that you might need, as well as the Booleans and if_then_else-fi that are also available.

```
fmod LIST+TREE is protecting NAT .
sorts NeList Tree .
subsort Nat < NeList .
subsort Nat < Tree .
op _._ : Nat NeList -> NeList [ctor] .
op _#_ : Tree Tree -> Tree [ctor] .
vars N M : Nat . vars T T1 T2 : Tree . vars L L1 L2 : NeList .
op _@_ : NeList NeList -> NeList . *** list append
*** include your equations defining _0_ here
op rev : NeList -> NeList .
                                    *** list reverse
*** include your equations defining rev here
op sort : NeList -> NeList .
                                     *** list sort
*** include your equations defining sort here
op add : NeList -> Nat .
                                     *** adds numbers in list
*** include your equations defining add here
op trev : Tree -> Tree .
                                      *** tree reverse
 *** include your equations defining trev here
op add : Tree -> Nat .
                                  *** adds numbers in tree
*** include your equations for add here
op t21 : Tree -> NeList .
                                      *** converts tree into list
*** include your equations defining t2l here
```

Note that natural numbers are a subsort of both non-empty lists and binary trees. Except for the imported module NAT, only the *data*, that is, the constructor terms, of this module are defined. What you are asked to do is to *define* the following functions on such data:

- _@_ appends to non-empty lists
- rev reverses a non-empty list
- sort sorts a non-empty list

endfm

- add adds all the numbers in a non-empty list (using the addition function in NAT as an auxiliary function)
- trev reverses a binary tree with numbers as leaves; geometrically, it returns the *mirror image* of the original tree.
- add adds all the numbers in the leaves of a binary tree (using the addition function in NAT as an auxiliary function)
- t21 converts a tree into a (non-empty) list, preserving the left-to-right order in which the numbers appear in the tree into the left-to-right order in which they appear in the resulting list.
- 12t converts a (non-empty) list into a tree, preserving the left-to-right order in which the numbers appear in the list into the left-to-right order in which they appear in the resulting tree.

Even giving this left-to-right order-preservation requirement, the 12t is not completely determined by such a requirement: more than one definition is possible (although one option seems the easiest to define and the most natural). That is, several trees may reasonably represent the same list preserving the left-to-right order of elements. You can give any definition you wish, provided the left-to-right order of elements is preserved.

Notes. (1) For defining some functions, the if_then_else-fi operator may be useful. (2) If needed, you can also define some auxiliary functions beyond those listed above. For example, this may be helpful to define the sort function. (3) It may help you in testing your functions to also test that they have the right properties. One way you can test your functions this way is to use some equalities that express properties between functions as a method to generate test cases by instantiating each equalitie's variables with concrete data elements in various ways. For example, the following equalities should evaluate to true for any concrete instance (test case):

```
 \begin{split} & \operatorname{rev}(\mathsf{t}2\mathsf{1}(\mathsf{T})) \; == \; \mathsf{t}2\mathsf{1}(\operatorname{trev}(\mathsf{T})) \;\; . \\ & \operatorname{add}(\mathsf{t}2\mathsf{1}(\mathsf{T})) \; == \; \operatorname{add}(\mathsf{T}) \;\; . \\ & \operatorname{add}(\mathsf{L}) \; == \; \operatorname{add}(\mathsf{1}2\mathsf{t}(\mathsf{L})) \;\; . \\ & \operatorname{t}2\mathsf{1}(\mathsf{1}2\mathsf{t}(\mathsf{L})) \; == \; \mathsf{L} \;\; . \end{split}
```

where _==_ is Maude's built-in equality predicate, which will evaluate to true if the equality holds for a concrete of the variables T or L and to false otherwise. Of course the above equations are *just examples*: you can think of other similar equalities between functions, or between a function and itself, that you can use to generate test cases in the same manner.

You can retrieve from the course web page this module as a "skeleton" on which to fill in your answers. Also, send a file with your solution module and your test cases to nishant2@illinois.edu.