

CS 473 Algorithms : Lecture 1 (2024-01-16)

Logistics : - Pset 0 due Friday 3pm

- piazza

- signup

- gradescope

- introduction

II logistics II

today : II motivation and goals II

- divide and conquer ; integer multiplication

II more to franz II

II laptop policy II

lecture : TR 14-15:15 Siebel 1404

staff : instructor : Prof. Michael A. Forbes (mistakes) || T15:30 TBA

- TA : Christian Howard (homework 28) || W TBA

TA : Shubhang Kulkarni (smkulkarni 2) || R TBA

II full details II

website

resources : webpage : courses.engr.illinois.edu/cs473/sp2024

- materials

calendar : - lecture) - readings

- psets

- course announcements II !

forum (piazza) : - peer discussion II public, subject to collab policy II

- contacting staff [private] II not email]

- coursework submission / return / regrade

submissions (gradescope) : - gradebook

course materials : - lecture) :

- boardwork II this sheet

- lecture materials - recordings II lectures are recorded II

- suggested reading for each lecture

- textbook) ↳ 90% from Kleinberg - Faloutsos

grades : - psets (25%) - 12 psets, 3 problems each

- outside F17

- no late psets, but lowest pset scores dropped II encouraged !!

- pset groups : - submit psets in groups ≤ 3

- except pset 0, done individually II webpset II

- integrity

- exams (45%) - 2 x 22.5%

- non cumulative

- dates) - 2024-02-26 19-21:30

- 2024-04-08 19-21:30

- final (30%) - cumulative

prereq - formal : - CS173 (discrete math)

- CS225 (data structures)

- CS374 (algo, models of computation)

WRT web

- informal -
- formal proofs \vdash induction...
 \vdash recursion, loops, ...
 \vdash data structures \vdash arrays, lists, ...
 \vdash graph algo \vdash DFS, BFS, Dijkstra, ...
 \vdash probability \vdash rand var, expectation, variance, ...
 \vdash models of comp \vdash Turing machines, etc.

(first think)

then: reading the course webpage makes you a better student
pt: by authority \vdash not a real proof technique

car.



\vdash and private

= $\exists Q \exists$

Q: why this course? \vdash why are you here?
 \vdash why am I here?

monologue: google is really useful

- maps \vdash path A \rightarrow B

- flights \vdash path A \rightarrow B

- cheapest

- shortest

- multiple carriers

\vdash how to relate ideas?

- search \vdash "right" answer is subjective

\vdash "apple" vs "apple"

\vdash because not sponsored by google, please consider duckduckgo

Q: how does google do it?

A: algorithms!

Q: can algorithms do everything?

A: no \vdash not magic

fact (cs 374) - exist computational problems that cannot be solved by computers

\vdash we can also solving them

fact (cs 579) - exist

solvble

" "

efficiently

Q: which problems can be solved efficiently?

A: no idea

\vdash cs 579

this course: fundamental algorithmic paradigms for designing efficient algs

\vdash recursively break into smaller problems, and recombine \vdash just do it

- divide and conquer \vdash cs 374 \leftrightarrow II

\vdash divide and conquer, plus memoization

- dynamic programming

\vdash how quickly can information flow in a network?

\vdash what are the bottlenecks?

\vdash optimizes linear function subject to linear constraint

- linear programming

\vdash classifying problems as suspected of being intractable

- NP-completeness

\vdash relaxing success criteria, to cope w/ intractability

- approximation algs

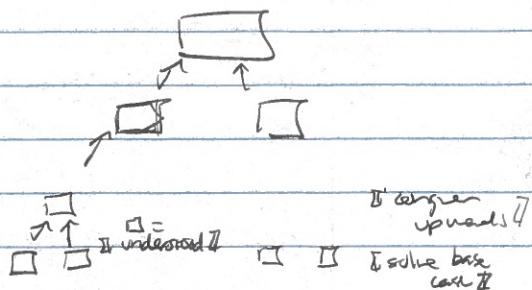
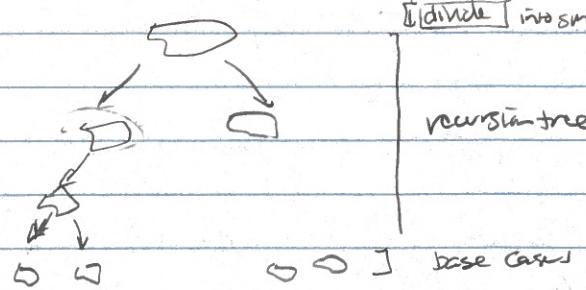
\vdash surprise! it's so hard

then: road to efficient algs is winding, long, and filled w/ math

= $\exists Q \exists$

idea (divide and conquer)

seen in CS374^{II}



Recall - grade school multiplication of two n -bit numbers takes $O(n^2)$ time. \square worst case time of $\leq 50\%$ functions of input size^{II}

$$\begin{array}{r} 111 \\ \times 101 \\ \hline 111 \\ + 111 \\ \hline 10001 \end{array}$$

$111 = 7 \quad 7 \times 5 = 35$

$$\begin{array}{r} a \\ b \end{array} = a_{n-1} \dots a_0 \quad b_{n-1} \dots b_0$$

\square asymptotic^{II}

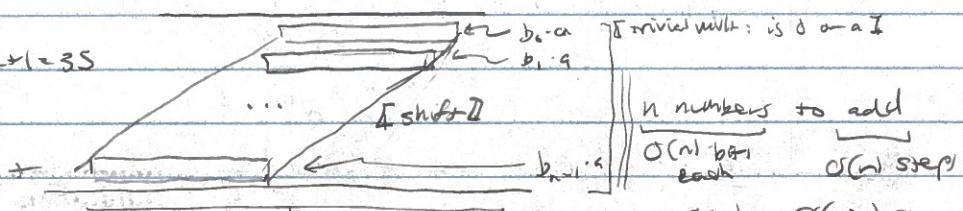
$$\begin{array}{r} x 101 = 5 \\ \hline 10001 \end{array}$$

\square worst case time of $\leq 50\%$ functions of input size^{II}

$$= 32 + 2 + 1 = 35$$

\square trivial mult: is 0 or $a \cdot b$

32 16 8 4 2 1



Q - do better? \square in crypto, $n=4000$ II
 first step II

lem: multiplication of two n -bit numbers can be done in $O(n^2)$ steps, with divide and conquer^{II}

pf: a, b n -bit $a = a_1 \cdot 2^{n/2} + a_0$, w/ $a_1, a_0 \in \frac{n}{2}$ bits \square tail^{II}

$b = b_1 \cdot 2^{n/2} + b_0$, w/ $b_1, b_0 \in \frac{n}{2}$ bits \square ignoring rounding issues^{II}

$$\begin{aligned} a \cdot b &= (a_1 \cdot 2^{n/2} + a_0)(b_1 \cdot 2^{n/2} + b_0) \\ &= a_1 b_1 2^n + (a_1 b_0 + a_0 b_1) 2^{n/2} + a_0 b_0 \end{aligned}$$

conquer " -3 add
 -2 shifts^{II}

\square divide and conquer^{II}

Q: do better? \square time bound hasn't changed, only the predominant

then [Karatsuba]: \square CS374^{II}

$$O(n \log_2 3) = O(n^{1.584...})$$

yew.
 approx.

$$a = a_1 2^{n/2} + a_0 \quad ab = a_1 b_1 2^n + (a_1 b_0 + a_0 b_1) 2^{n/2} + a_0 b_0$$

$$b = b_1 2^{n/2} + b_0$$

Michael A. Forbey

mforbes@illinois.edu

2024-01-15. 4

above: use 4 recursive calls to compute 3 numbers $a_1 b_1, a_0 b_1 + b_1 b_0, a_0 b_0$

ideas: use 3

$$\text{lem: } (a_1 - a_0)(b_1 - b_0) = \underbrace{a_1 b_1}_{\in (-2^{n/2}, 2^{n/2})} - \underbrace{a_0 b_0}_{\text{so } a_0 = n/2-\text{bit multiplication}} - \underbrace{(a_0 b_1 + a_1 b_0)}_{\text{Indeed}}$$

another \Rightarrow sign \Rightarrow lens: $a_0 = n/2-\text{bit multiplication}$ \Rightarrow normalize to positive # II

- former
- recursively compute $a_1 b_1, a_0 b_0, (a_1 - a_0)(b_1 - b_0)$
 - compute $a_0 b_1 + a_1 b_0$ via Indeed
 - compute c_0 & v_{10} via Indeed

cornercase: clear

$$\text{complexity: } T(n) \leq 3 \cdot T(n/2) + O(n) \quad \text{I divide II} \quad \text{I conquer}$$
$$\leq \dots \quad \text{I solve II}$$
$$= O(n^{\log_2 3})$$

rmk: - $\Omega(n^2)$ uncorrected necessary by Karatsuba 60

- Karatsuba 60 disproved this? \Rightarrow do better?

- Toom 63, Cook 66: split n -bit numbers into $k \geq 2$ parts

$$\Rightarrow \text{mult in } n^{1+O(1/\lg k)} + \text{time for } k \leq O(1) \quad \text{I better!}$$

$$\text{[mitarbeiter]: my } \Theta_k(n^{\frac{\log(2k-1)}{\log k}})$$

$$= \lg 2^k / \lg k = 1 + \lg k$$

- Gauss 1800's, Cooley-Tukey 65, Schonhege Strassen 71:

Multiplication via Fast Fourier Transform (FFT) in $O(n \lg n \lg \lg n)$ steps

- Fürer 07: $O(n \lg n 2^{\lg^* n})$ $\text{[very slowly growing]}$ $\text{[better?]} \Rightarrow$ is recast log better?

- Hanov-van der Hoeven 91 $O(n \lg n)$

Q: do better? $\text{[best known] skills say class is am II}$

A: not believed likely

today: - introduction [logistics]

- divide and conquer: integer multiplication: Karatsuba's algo

next lecture: divide and conquer

logistics: - press Q out FIT

- Sign up - piazza - gradescope