

CS 473: Algorithms

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Introduction to Linear Programming

Lecture 17

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Some of the slides are courtesy Prof. Chekuri

Part I

Introduction to Linear Programming

A Factory Example

Problem

Your factory can produce Laptop and iPhone using Copper.

- ① One ton of Copper $\rightarrow$ one Laptop
- ② One ton of Copper $\rightarrow$ one iPhone
- ③ We have 200 tons of Copper.
- ④ Laptop can be sold for **\$1** and iPhone for **\$6**.

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How many units of Laptop and iPhone should your factory manufacture to maximize profit?

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Solution:

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How many units of Laptop and iPhone should your factory manufacture to maximize profit?

Solution: manufacture only iPhone

A Factory Example

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Your factory can produce Laptop and iPhone using resources C, B, A .

- 1 One unit of A and C each $\rightarrow$ One Laptop
- 2 One unit of B and C each $\rightarrow$ One iPhone

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- ① One unit of A and C each $\rightarrow$ One Laptop
- ② One unit of B and C each $\rightarrow$ One iPhone
- ③ We have 200 units of A , 300 units of B , and 400 units of C .
- ④ Product Laptop can be sold for $\$1$ and product iPhone for $\$6$.

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How many units of Laptop and iPhone should your factory manufacture to maximize profit?

Solution: Formulate as a linear program.

A Factory Example

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using resources **A, B, C**.

- 1 **A, C** $\rightarrow$ Laptop
- 2 **B, C** $\rightarrow$ iPhone
- 3 Have **A**: 200, **B**: 300 , and
C: 400.
- 4 Price of L: **\$1**, and iP: **\$6**.

How many units to manufacture
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How many units to manufacture to max profit?

Suppose x_1 units of Laptop and x_2 units of iPhone.

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How many units to manufacture to max profit?

Suppose x_1 units of Laptop and x_2 units of iPhone.

$$\begin{array}{lll} \max & x_1 + 6x_2 & \\ \text{s.t.} & x_1 \leq 200 & (A) \\ & x_2 \leq 300 & (B) \\ & x_1 + x_2 \leq 400 & (C) \\ & x_1 \geq 0 & \\ & x_2 \geq 0 & \end{array}$$

Linear Programming Formulation

Let us produce x_1 units of Laptop and x_2 units of iPhone. Our profit can be computed by solving

$$\begin{array}{ll}\text{maximize} & x_1 + 6x_2 \\ \text{subject to} & x_1 \leq 200 \quad x_2 \leq 300 \quad x_1 + x_2 \leq 400 \\ & x_1, x_2 \geq 0\end{array}$$

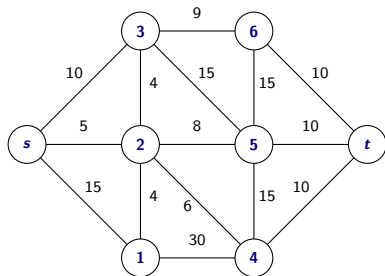
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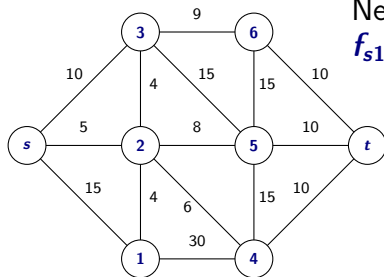
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What is the solution?

Maximum Flow in Network

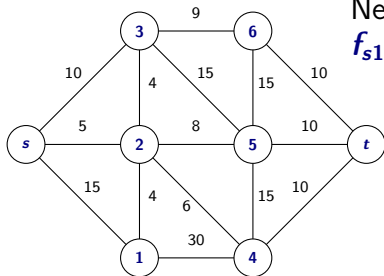


Maximum Flow in Network



Need to compute values
 $f_{s1}, f_{s2}, \dots, f_{25}, \dots, f_{5t}, f_{6t}$ such that

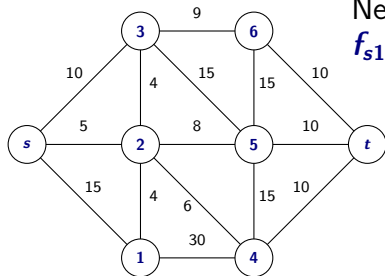
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$f_{s1} \leq 15$	$f_{s2} \leq 5$	$f_{s3} \leq 10$
$f_{14} \leq 30$	$f_{21} \leq 4$	$f_{25} \leq 8$
$f_{32} \leq 4$	$f_{35} \leq 15$	$f_{36} \leq 9$
$f_{42} \leq 6$	$f_{4t} \leq 10$	$f_{54} \leq 15$
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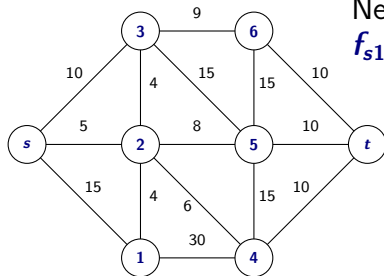
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and

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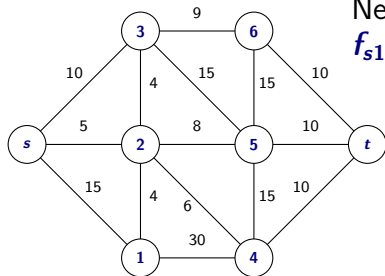
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maximize: $f_{s1} + f_{s2} + f_{s3}$.

Maximum Flow as a Linear Program

For a general flow network $G = (V, E)$ with capacities c_e on edge $e \in E$, we have variables f_e indicating flow on edge e

$$\begin{array}{ll} \text{Maximize} & \sum_{e \text{ out of } s} f_e \\ \text{subject to} & f_e \leq c_e \quad \text{for each } e \in E \\ & \sum_{e \text{ out of } v} f_e - \sum_{e \text{ into } v} f_e = 0 \quad \forall v \in V \setminus \{s, t\} \\ & f_e \geq 0 \quad \text{for each } e \in E. \end{array}$$

Maximum Flow as a Linear Program

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Number of variables: m , one for each edge.

Number of constraints: $m + n - 2 + m$.

Minimum Cost Flow with Lower Bounds

... as a Linear Program

For a general flow network $G = (V, E)$ with capacities c_e , lower bounds ℓ_e , and costs w_e , we have variables f_e indicating flow on edge e . Suppose we want a min-cost flow of value at least F .

$$\text{Minimize } \sum_{e \in E} w_e f_e$$

$$\text{subject to } \sum_{e \text{ out of } s} f_e \geq F$$

$$f_e \leq c_e \quad f_e \geq \ell_e \quad \text{for each } e \in E$$

$$\sum_{e \text{ out of } v} f_e - \sum_{e \text{ into } v} f_e = 0 \quad \text{for each } v \in V - \{s, t\}$$

$$f_e \geq 0 \quad \text{for each } e \in E.$$

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$$f_e \geq 0 \quad \text{for each } e \in E.$$

Number of variables: m , one for each edge

Number of constraints: $1 + m + m + n - 2 + m = 3m + n - 1$.

Linear Programs

Problem

Find a vector $\mathbf{x} \in \mathbb{R}^d$ that

$$\begin{array}{ll}\text{maximize/minimize} & \sum_{j=1}^d c_j x_j \\ \text{subject to} & \sum_{j=1}^d a_{ij} x_j \leq b_i \quad \text{for } i = 1 \dots p \\ & \sum_{j=1}^d a_{ij} x_j = b_i \quad \text{for } i = p + 1 \dots q \\ & \sum_{j=1}^d a_{ij} x_j \geq b_i \quad \text{for } i = q + 1 \dots n\end{array}$$

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Input is matrix $\mathbf{A} = (a_{ij}) \in \mathbb{R}^{n \times d}$, column vector $\mathbf{b} = (b_i) \in \mathbb{R}^n$, and row vector $\mathbf{c} = (c_j) \in \mathbb{R}^d$

Canonical Form of Linear Programs

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A linear program is in **canonical form** if it has the following structure

$$\begin{array}{ll} \text{maximize} & \sum_{j=1}^d c_j x_j \\ \text{subject to} & \sum_{j=1}^d a_{ij} x_j \leq b_i \quad \text{for } i = 1 \dots n \end{array}$$

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Conversion to Canonical Form

① Replace $\sum_j a_{ij} x_j = b_i$ by

$$\sum_j a_{ij} x_j \leq b_i \quad \text{and} \quad -\sum_j a_{ij} x_j \leq -b_i$$

② Replace $\sum_j a_{ij} x_j \geq b_i$ by $-\sum_j a_{ij} x_j \leq -b_i$

Matrix Representation of Linear Programs

A linear program in canonical form can be written as

$$\begin{array}{ll}\text{maximize} & \mathbf{c} \cdot \mathbf{x} \\ \text{subject to} & \mathbf{Ax} \leq \mathbf{b}\end{array}$$

where $\mathbf{A} = (a_{ij}) \in \mathbb{R}^{n \times d}$, column vector $\mathbf{b} = (b_i) \in \mathbb{R}^n$, row vector $\mathbf{c} = (c_j) \in \mathbb{R}^d$, and column vector $\mathbf{x} = (x_j) \in \mathbb{R}^d$

- ① Number of variable is d
- ② Number of constraints is n

Other Standard Forms for Linear Programs

$$\begin{array}{ll}\text{maximize} & c \cdot x \\ \text{subject to} & Ax \leq b \\ & x \geq 0\end{array}$$

$$\begin{array}{ll}\text{minimize} & c \cdot x \\ \text{subject to} & Ax \geq b \\ & x \geq 0\end{array}$$

$$\begin{array}{ll}\text{minimize} & c \cdot x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

Linear Programming: A History

- ① First formal application to problems in economics by Leonid Kantorovich in the 1930s
 - ① However, work was ignored behind the Iron Curtain and unknown in the West

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- ③ First algorithm (Simplex) to solve linear programs by George Dantzig in 1947
- ④ Kantorovich and Koopmans receive Nobel Prize for economics in 1975 ; Dantzig, however, was ignored
 - ① Koopmans contemplated refusing the Nobel Prize to protest Dantzig's exclusion, but Kantorovich saw it as a vindication for using mathematics in economics, which had been written off as "a means for apologists of capitalism"