

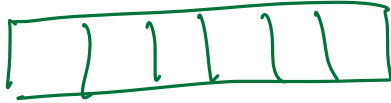
Online Algorithms — Lost Cows and Coffee

Data Structures

Manage a sequence of operations minimize total cost

compared to optimal clairvoyant algorithm

Canonical example: paging



Cache hold k items

Request memory address (x):

if x in cache
cost = 0

else

move x into cache
eject something else
cost = 1

LRU + FIFO + FWF are k -competitive

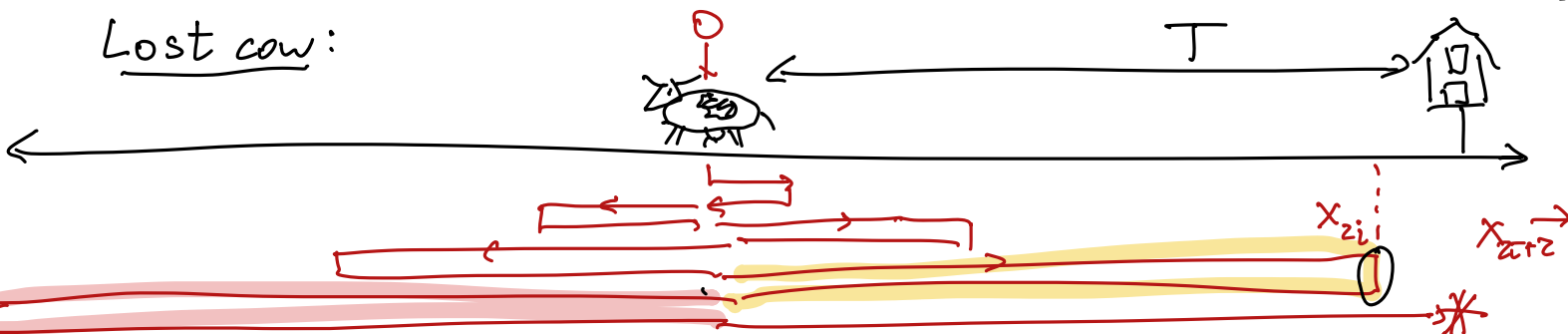
For any access seq, cost incurred is $\leq k \cdot \text{OPT}$

↑
eject item used
again furthest
in future

Randomized Marking

$$\frac{E[\# \text{ cache misses}]}{\text{OPT}} \leq H_k$$

Lost cow:



for $i \leftarrow 0$ to ∞
walk to x_i (alternate signs)
walk to 0

If $T \geq 0_i$, $x_{2i} < T \leq x_{2i+2}$

$$\text{dist}(T) = x_0 + x_1 + \dots + 2x_{2i} + 2x_{2i+1} + T$$

Goal: $\min_T \left[\max_{x_0, \dots} \frac{\text{dist}(x, T)}{T} \right]$ competitive ratio

Choose x_0, \dots so that $\text{dist}(x, T) \leq c \cdot T$
for all T

Optimal: $x_i = (-2)^i$

if $2^{2i} < T \leq 2^{2i+2}$
then $\text{dist}(T) = 2 + 4 + 8 + \dots + 2 \cdot 2^i + 2 \cdot 2^{i+1} + T$
 $2^{2i+3} - 2 + T < \boxed{9T - 2}$

Randomize!

Oblivious adversary

with prob $\frac{1}{2}$, start $+1$
 $\frac{1}{2}$ start -1
expand by 2 at all later steps

$\text{dist}_R(T) = 2^{2i+3} - 2 + T$

if $2^{2i} < T \leq 2^{2i+2}$

$\text{dist}_L(T) = 2^{2i+2} - 2 + T$

if $2^{2i-1} < T \leq 2^{2i+1}$

if $2^i \leq T \leq 2^{i+1}$

$E[\text{dist}(T)] = \frac{1}{2} \text{dist}_R + \frac{1}{2} \text{dist}_L$

$= \frac{1}{2} 2^{2i+3} + \frac{1}{2} 2^{2i+2} + T - 2$

$= 6 \cdot 2^{2i} + T - 2 \leq \boxed{7T - 2}$

better:

$b = 1 + \sqrt{2}$

$c = 4 + 2\sqrt{2} \approx 6.28$

[Kao Zif '93]

Fix b
Choose δ uniformly between 0 and 1
for $i \in 0$ to ∞
walk to $(-b)^{i+\delta}$
walk to 0

$E[\text{comp ratio}] \approx 4.61 \dots$
optimal!

$1 + \frac{b+1}{\ln b}$

Coffee shop problem:

Every day
either rent for \$1
or buy for \$B all future rents free
but world ends after T days

$$\text{OPT} = \min(T, B)$$

$$\text{Cost}(i, T) = \text{your total cost if you rent } i \text{ times before buying}$$
$$= (i+B)[T > i] + T[T \leq i]$$

$$\text{best: } i = B-1 \quad \text{Cost}(B-1, T) = \underbrace{(2B-1)}_{\text{OPT}} [T \geq B] + \frac{T}{B} [T < B]$$

$$\text{ratio } \boxed{2 - \frac{1}{B}}$$

Randomize! "rent i times" with probability p_i

$$E[\text{cost}(T)] = \sum_{i=0}^{\infty} p_i \cdot \text{cost}(i, T)$$

$$= \underbrace{\sum_{i=0}^{T-1} p_i (i+B)}_{\text{OPT}} + \sum_{i=T}^{B-1} p_i \cdot T \leq c$$

min c
we want
for all T

increases with T

Observation 1: Adversary wants $T < B$ or $T = \infty$

Observation 2: Algorithm better if $p_i = 0$ for all $i \geq B$

LP with B inequalities
 $\sum p_i = 1$ and $B+1$ variables
(p_0, \dots, p_{B-1}, c)

Optimal basis has all $p_i > 0$ for $i < B$

solve $(B+1) \times (B+1)$ linear system

$$c = \frac{1}{1 - (1 - \frac{1}{B})^B} < \frac{e}{e-1} \approx 1.38$$