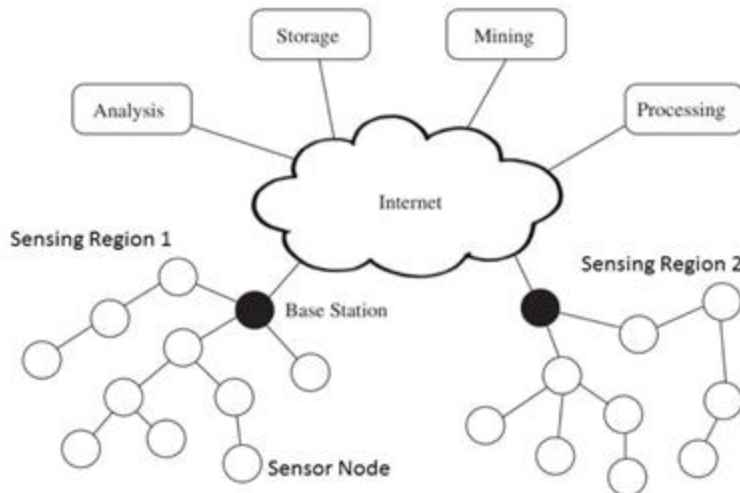


CS 439: Wireless Networking

IEEE 802.15.4/ZigBee

IEEE 802.15.4

- ▶ Designed for wireless sensor networks
 - ▶ Interest increased in the early 2000s
 - ▶ Used in Low Data applications
 - ▶ Needed to be Cost Effective
 - ▶ Battery reliant



IEEE 802.15.4: Motivation

- ↳ WiFi was too heavyweight
- ↳ Bluetooth was complex
- ↳ Bluetooth was proprietary at the time



Zigbee and 802.15.4

↓ IEEE 802.15.4

- ← Released in 2003
- ← Defines MAC and PHY layer
- ← Basis for ZigBee
- ← Low Data Rate, Low Power

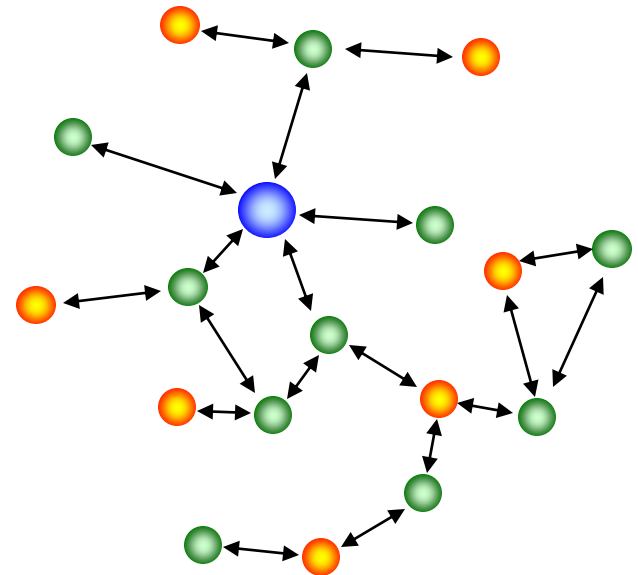
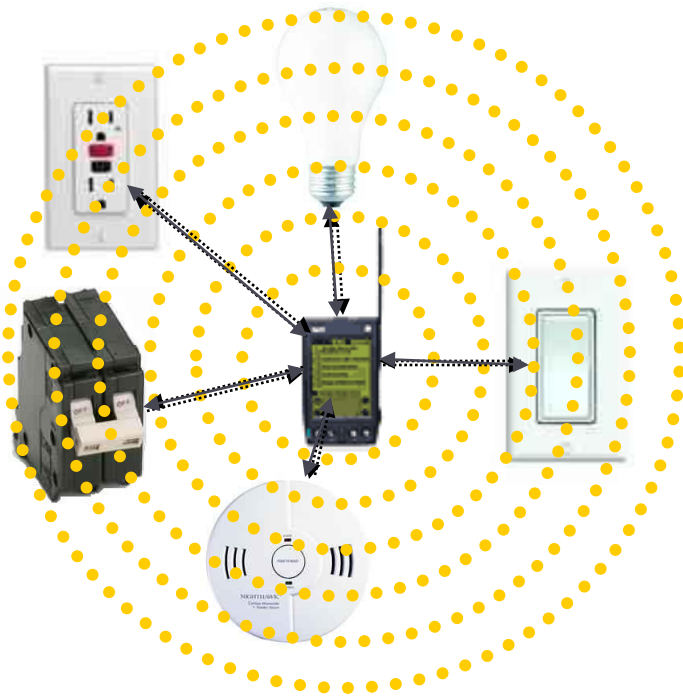


↓ ZigBee

- ← Released in 2005
- ← Defines Network Layer and above

802.15.4 Applications Space

- ▶ Home Networking
- ▶ Automotive Networks
- ▶ Industrial Networks
- ▶ Interactive Toys
- ▶ Remote Metering

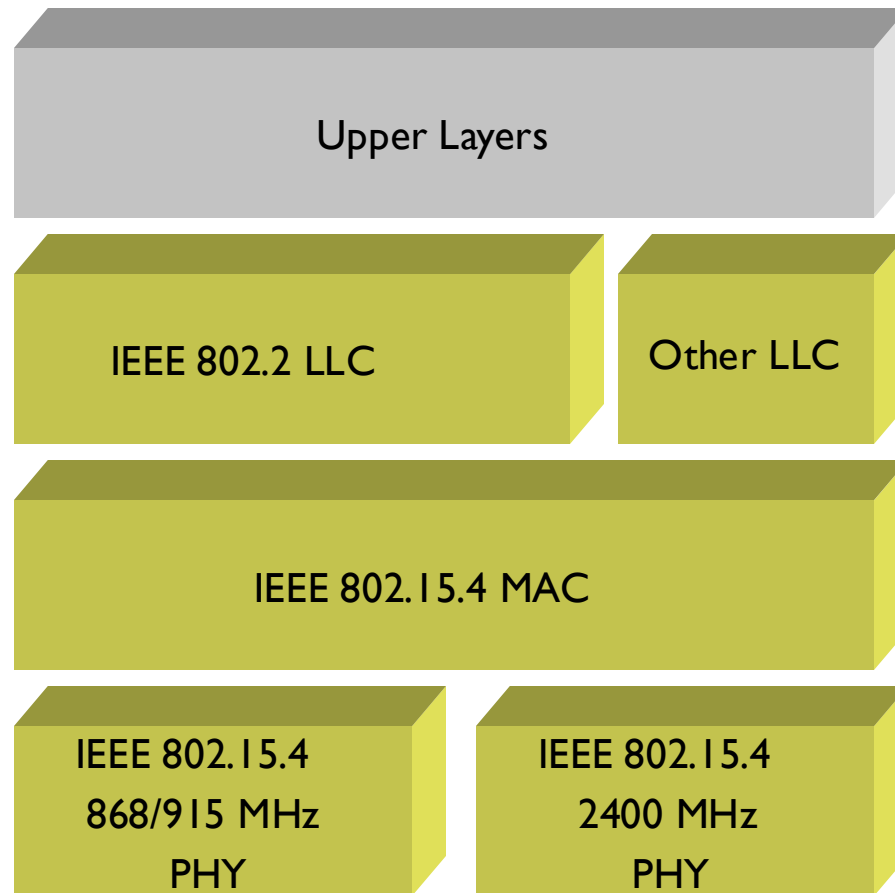


802.15.4 General Characteristics

- ▶ **Frequency Bands**
 - ▶ 16 channels in the 2.4GHz ISM band
 - ▶ 10 channels in the 915MHz ISM band
 - ▶ 1 channel in the European 868MHz band.
- ▶ **Data rates**
 - ▶ 250 kb/s, 40 kb/s and 20 kb/s.
- ▶ **Star or Peer-to-Peer operation**
- ▶ **Support for low latency devices**
- ▶ **CSMA-CA channel access**
- ▶ **Dynamic device addressing**
- ▶ **Fully handshaked protocol for transfer reliability**
- ▶ **Low power consumption**



802.15.4 Architecture



- **Packet generation**
- **Packet reception**
- **Data transparency**
- **Power Management**



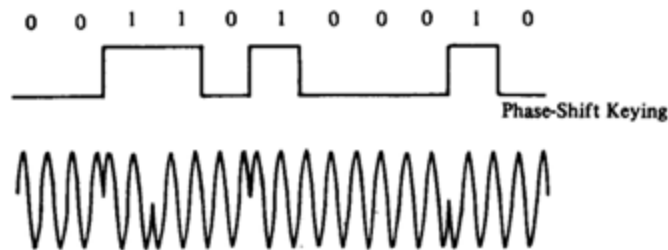
802.15.4 Physical Layers

PHY (MHz)	Frequency band (MHz)	Spreading parameters		Data parameters		
		Chip rate (kchip/s)	Modulation	Bit rate (kb/s)	Symbol rate (ksymbol/s)	Symbols
868/915	868–868.6	300	BPSK	20	20	Binary
	902–928	600	BPSK	40	40	Binary
868/915 (optional)	868–868.6	400	ASK	250	12.5	20-bit PSSS
	902–928	1600	ASK	250	50	5-bit PSSS
868/915 (optional)	868–868.6	400	O-QPSK	100	25	16-ary Orthogonal
	902–928	1000	O-QPSK	250	62.5	16-ary Orthogonal
2450	2400–2483.5	2000	O-QPSK	250	62.5	16-ary Orthogonal

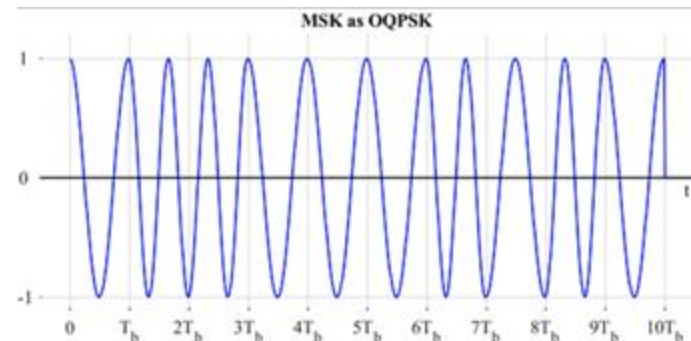
802.15.4 Physical Layers

▶ O-QPSK modulation

- ▶ Offset Quadrature Phase-Shift Keying
 - ▶ Twice the data rate of BPSK for same BER
 - ▶ Cost: most complicated design of receivers
 - ▶ 4 bits per symbol
- ▶ 802.15.4 bit rate at 2.4 GHz: $2000 \text{ chips/s} = 250 \text{ kbps} = 62.5 \text{ kBaud}$



Standard BPSK

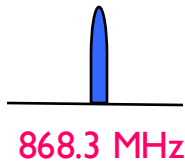


O-QPSK

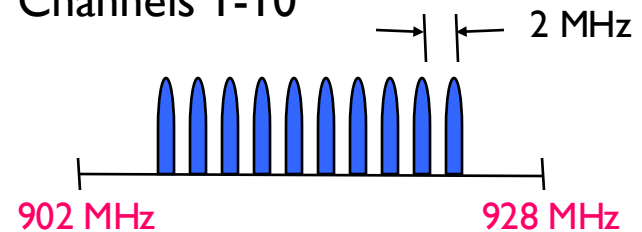
IEEE 802.15.4 PHY: Frequency Bands

868MHz / 915MHz PHY

Channel 0

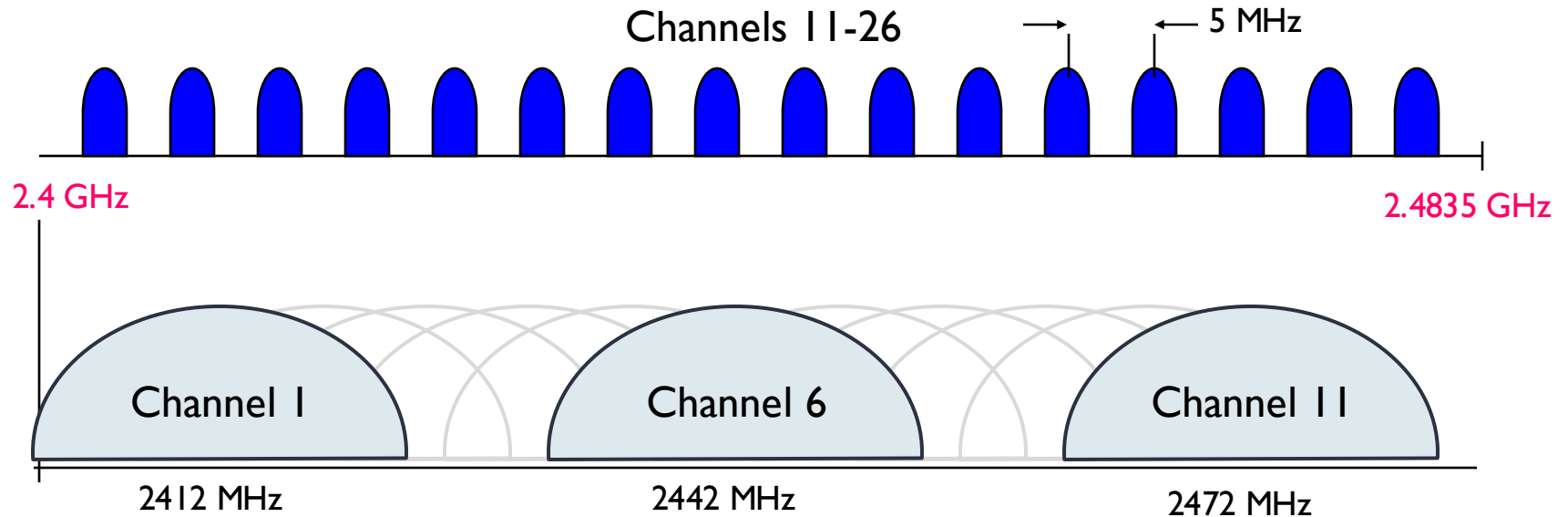


Channels 1-10



2.4 GHz PHY

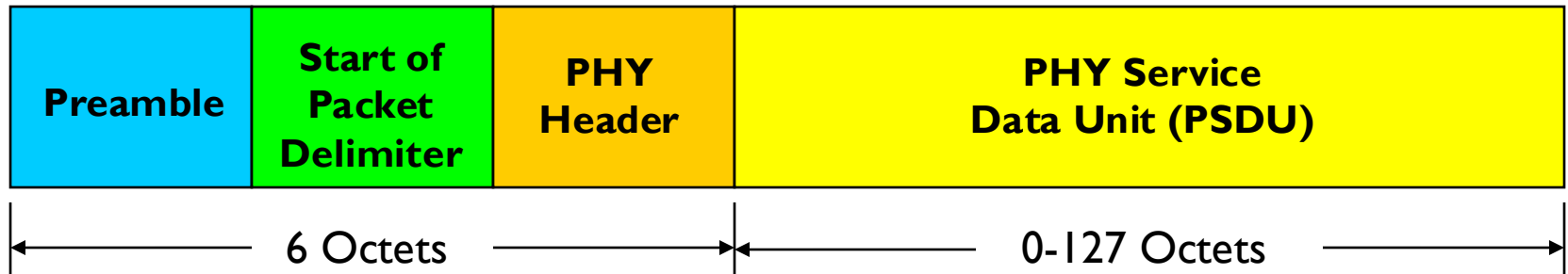
Channels 11-26



IEEE 802.15.4 PHY: Packet Structure

► PHY Packet Fields

- Preamble (32 bits) – synchronization
- Start of Packet Delimiter (8 bits)
- PHY Header (8 bits) – PSDU length
- PSDU (0 to 1016 bits) – Data field



IEEE 802.15.4 PHY: Modulation/Spreading

▶ 2.4 GHz PHY

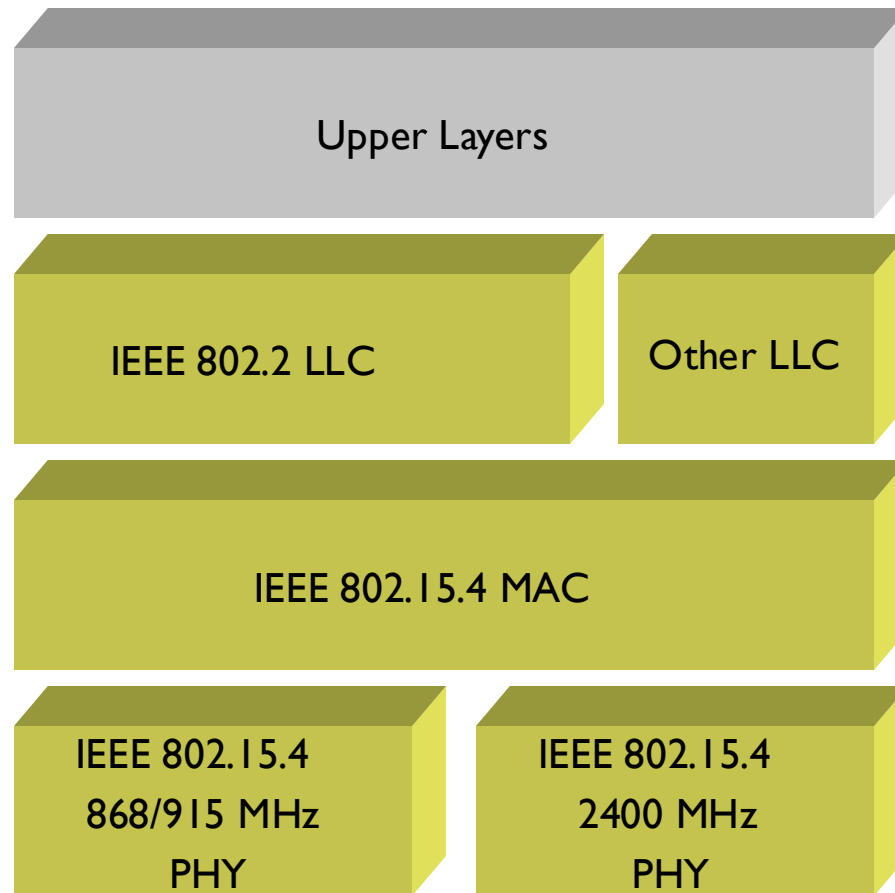
- ▶ 250 kb/s (4 bits/symbol, 62.5 kBaud)
- ▶ Data modulation is 16-ary orthogonal modulation
- ▶ 16 symbols are ~orthogonal set of 32-chip PN codes
- ▶ Chip modulation is MSK at 2.0 Mchips/s

▶ 868MHz/915MHz PHY

- ▶ Symbol Rate
 - ▶ 868 MHz Band: 20 kb/s (1 bit/symbol, 20 kBaud)
 - ▶ 915 MHz Band: 40 kb/s (1 bit/symbol, 40 kBaud)
- ▶ Data modulation is BPSK with differential encoding
- ▶ Spreading code is a 15-chip m-sequence
- ▶ Chip modulation is BPSK at
 - ▶ 868 MHz Band: 300 kchips/s
 - ▶ 915 MHz Band: 600 kchips/s



802.15.4 Architecture



- **Channel acquisition**
- **Contention mgt**
- **NIC address**
- **Error Correction**

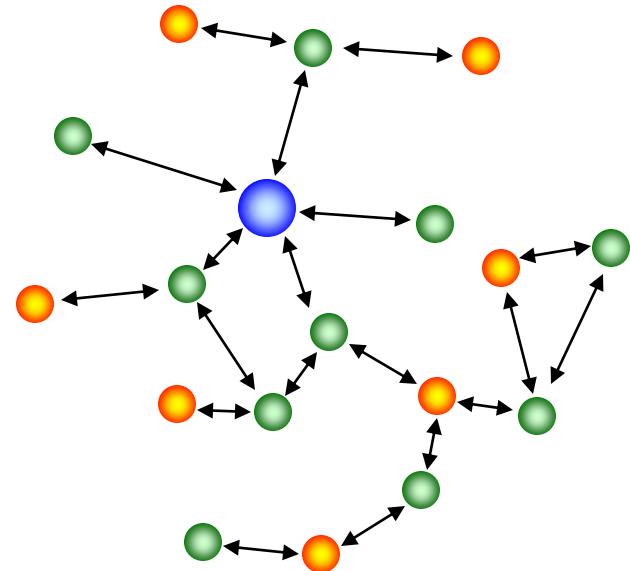
IEEE 802.15.4 MAC: Design Drivers

- ▶ Extremely low cost
- ▶ Ease of implementation
- ▶ Reliable data transfer
- ▶ Short range operation
- ▶ Very low power consumption

Simple but flexible protocol



IEEE 802.15.4 MAC: Network Topologies



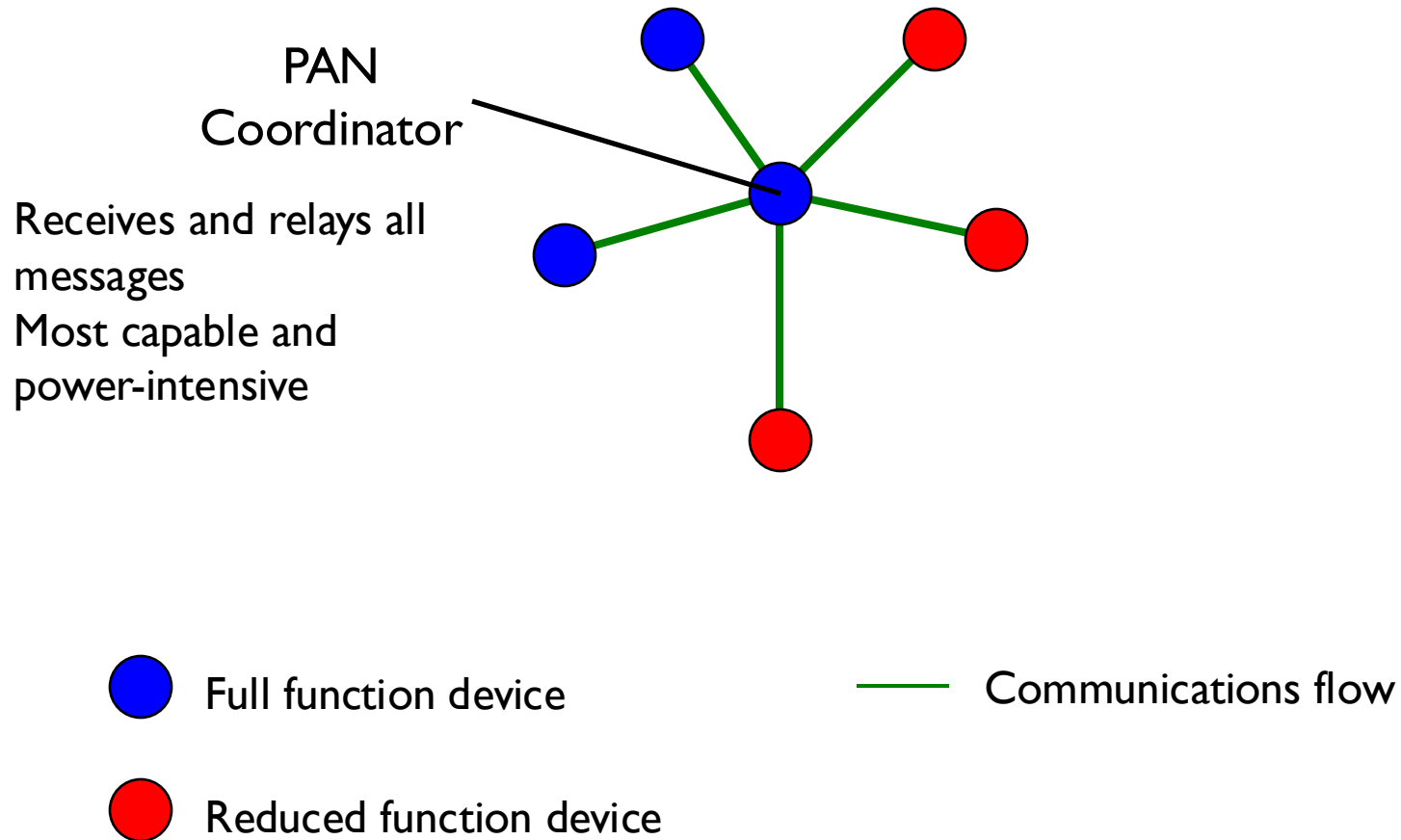
IEEE 802.15.4 MAC: Device Classes

- ▶ **Full function device (FFD)**
 - ▶ Any topology
 - ▶ Network coordinator capable
 - ▶ Talks to any other device

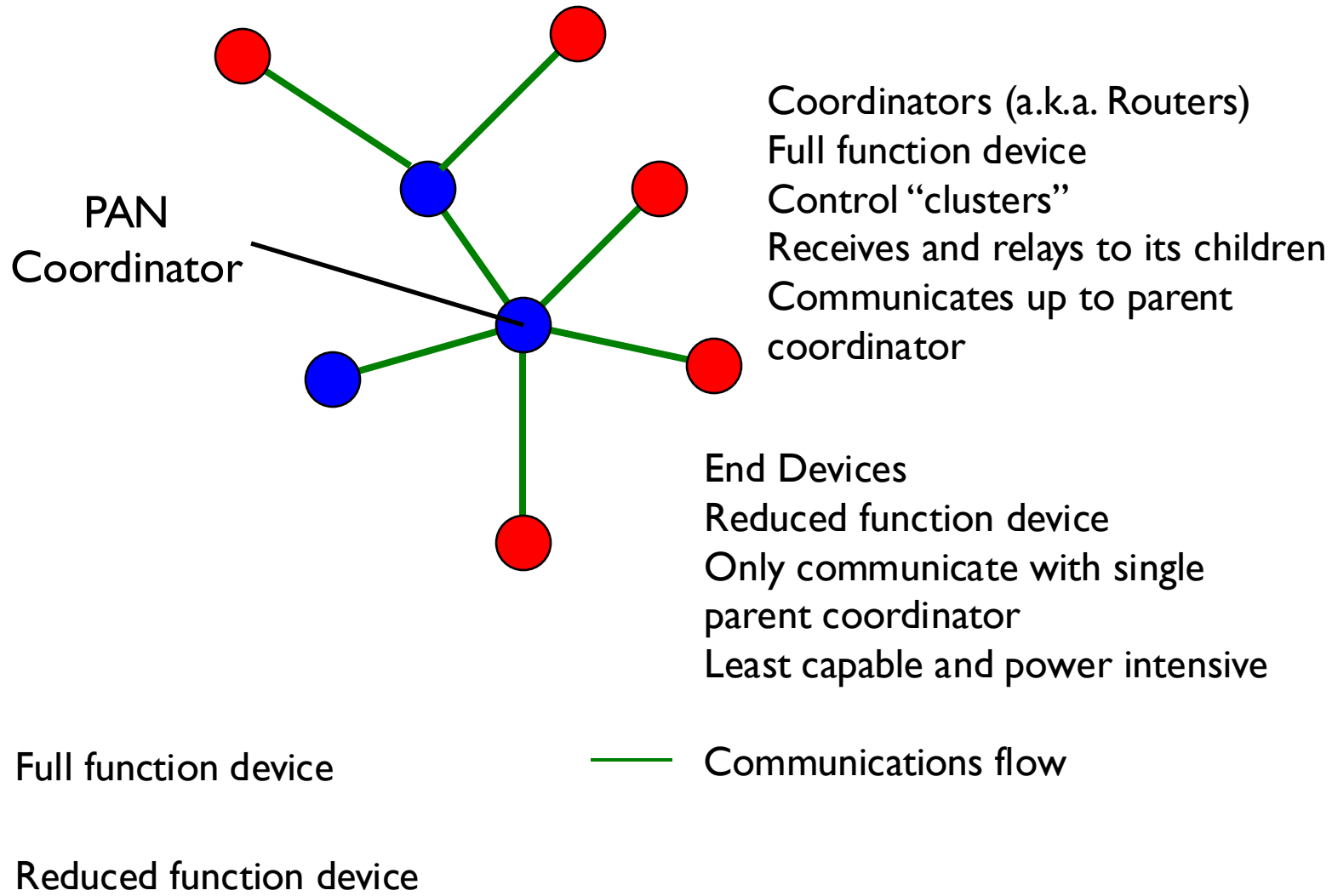
- ▶ **Reduced function device (RFD)**
 - ▶ Limited to star topology
 - ▶ Cannot become a network coordinator
 - ▶ Talks only to a network coordinator
 - ▶ Very simple implementation



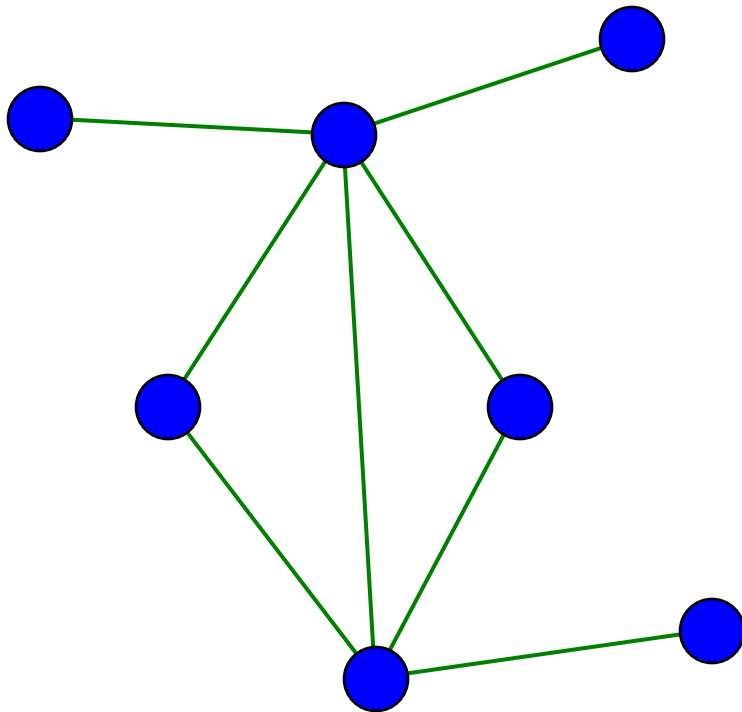
IEEE 802.15.4 MAC: Star Topology



IEEE 802.15.4 MAC: Tree Topology

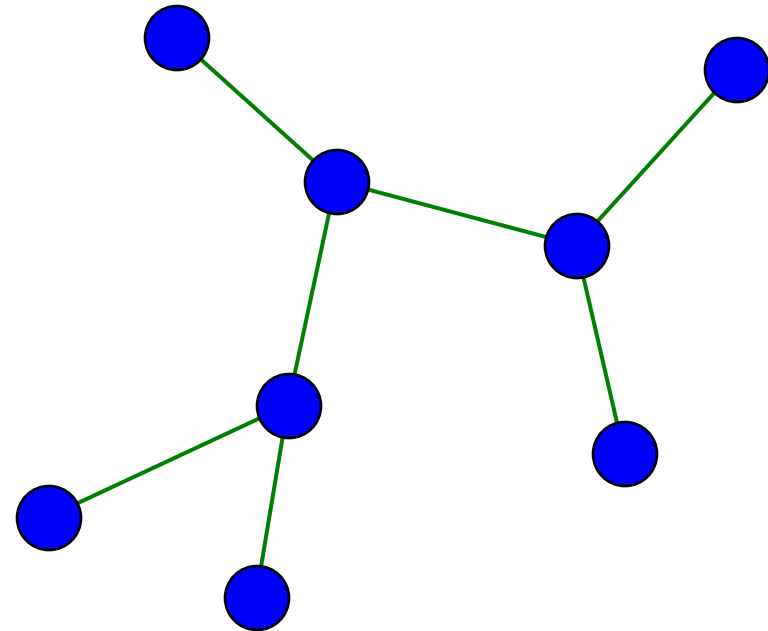


IEEE 802.15.4 MAC: Peer-Peer Topology



Point to point

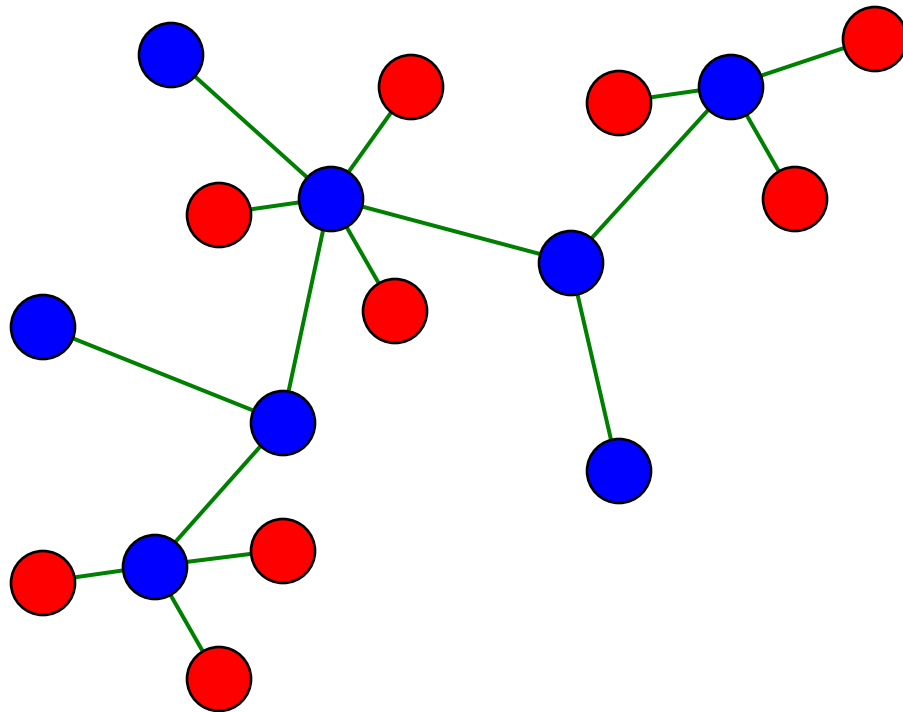
● Full function device



Cluster tree

— Communications flow

IEEE 802.15.4 MAC: Combined Topology



Clustered stars - for example, cluster nodes exist between rooms of a hotel and each room has a star network for control.

● Full function device

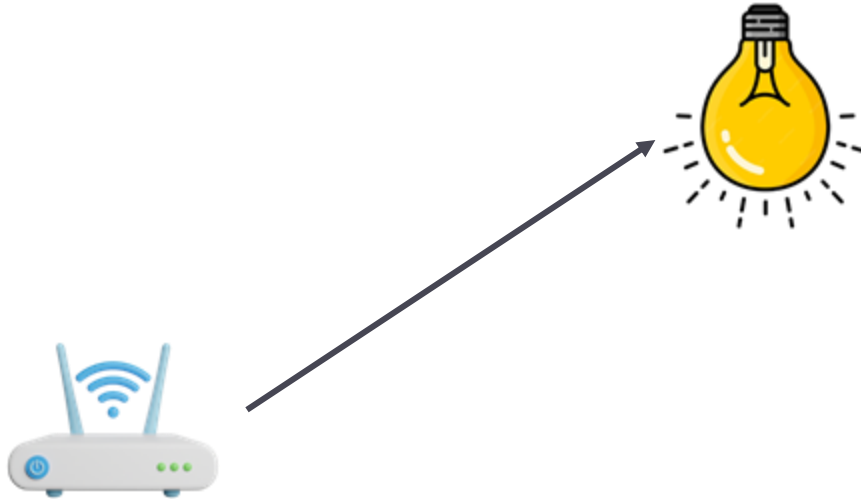
● Reduced function device

— Communications flow

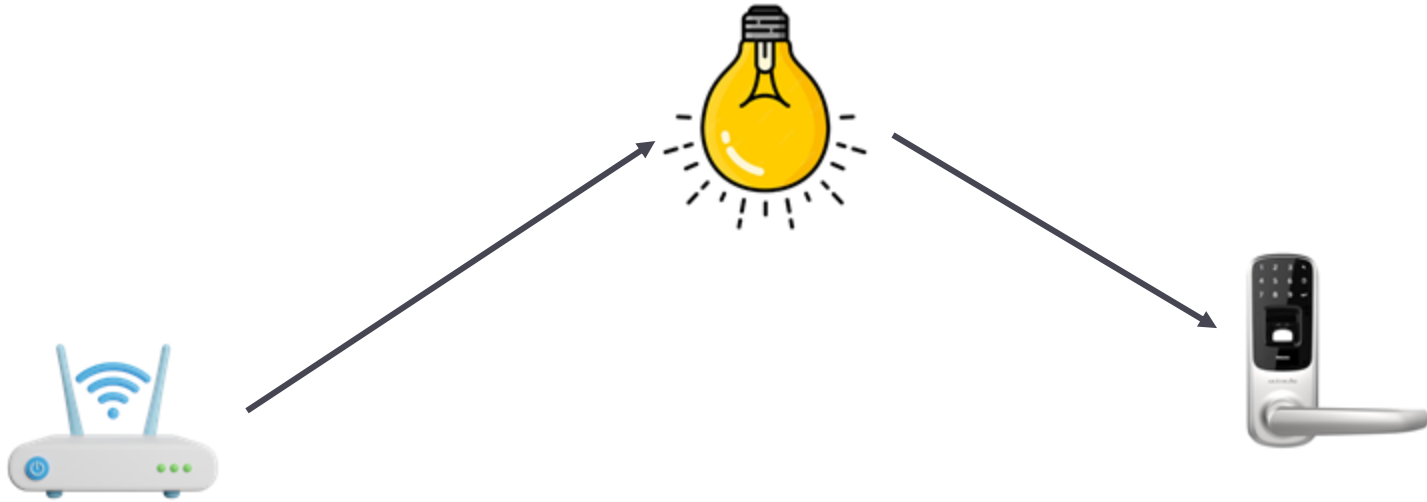
Network Example



Network Example



Network Example

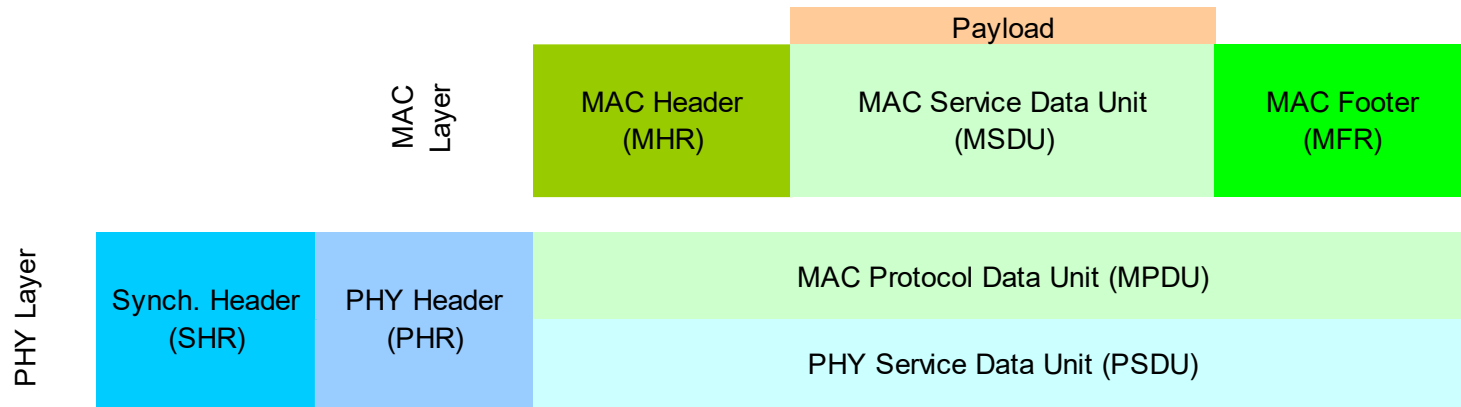


IEEE 802.15.4 MAC: Addressing

- ▶ All devices have IEEE addresses
- ▶ Short addresses can be allocated
- ▶ Addressing modes:
 - ▶ Network + device identifier (star)
 - ▶ Source/destination identifier (peer-peer)



IEEE 802.15.4 MAC: General Frame Structure

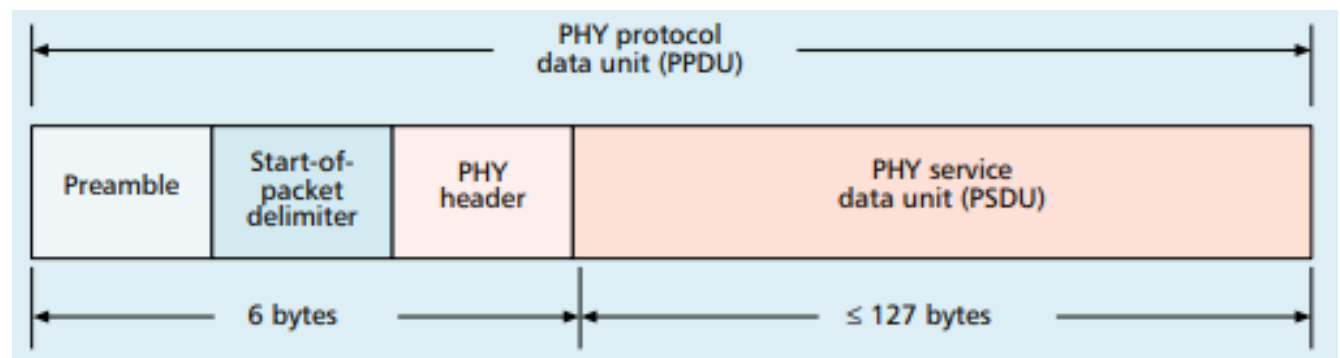


4 Types of MAC Frames:

- Data Frame
- Beacon Frame
- Acknowledgment Frame
- MAC Command Frame

Base packet format

- ▶ Synchronization
 - ▶ Preamble: four bytes of zeros
 - ▶ Start-of-Packet: 0xA7
- ▶ PHY Header
 - ▶ One field: length 0-127
 - ▶ Why still 8 bits?



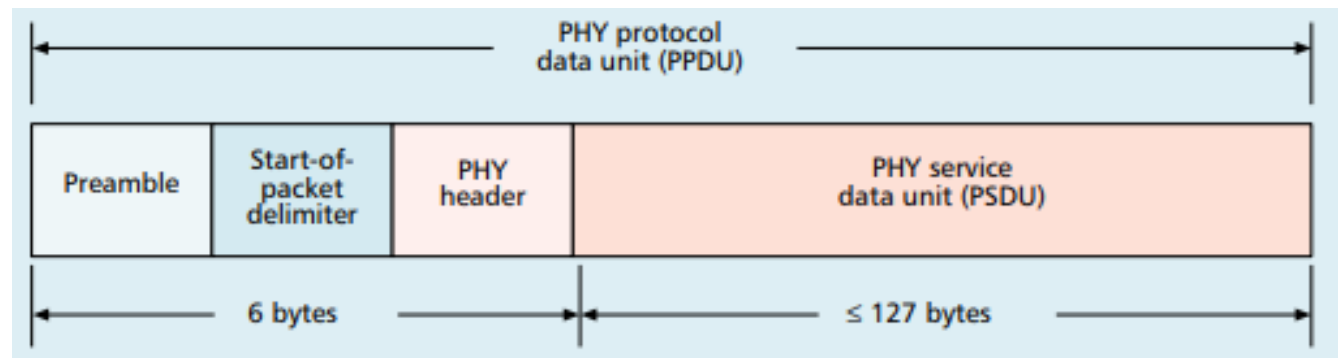
Base packet format

► Synchronization

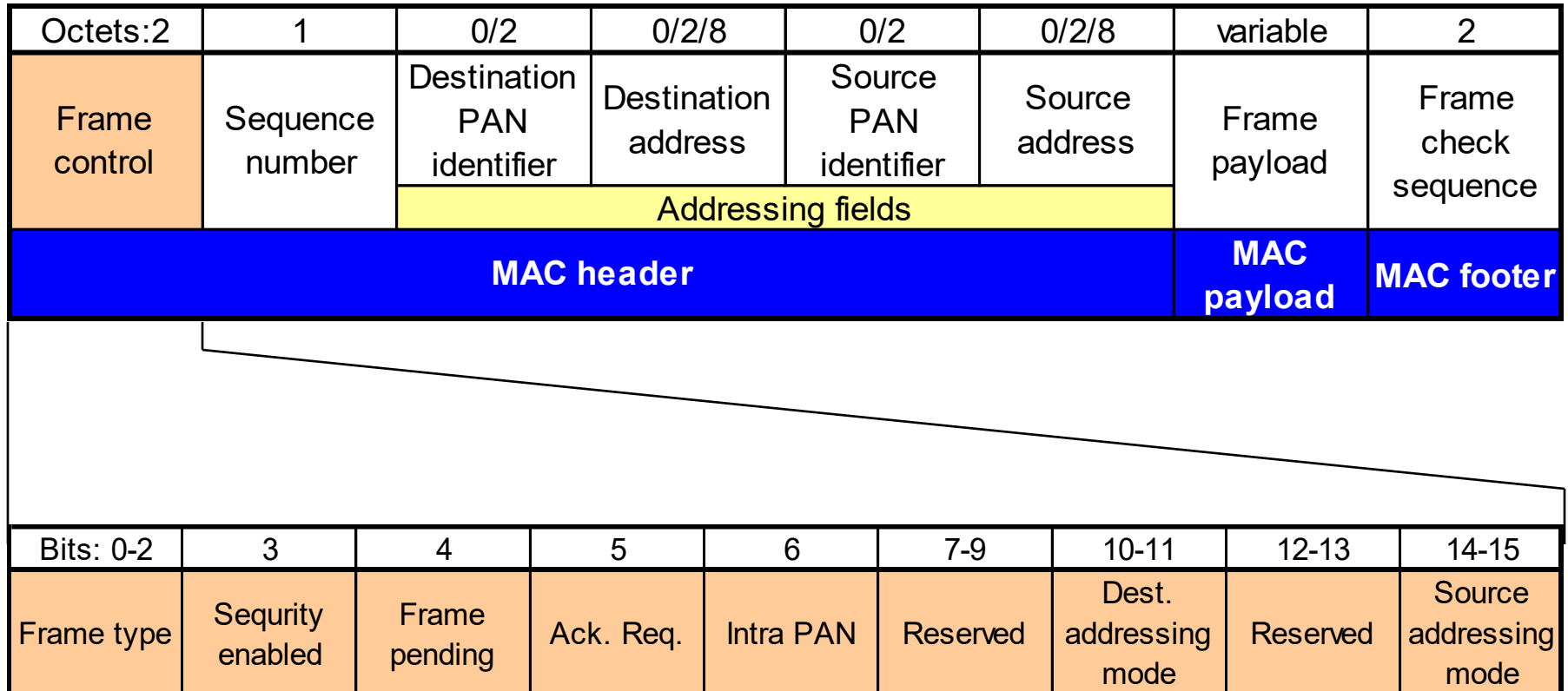
- Preamble: four bytes of zeros
- Start-of-Packet: 0xA7

► PHY Header

- One field: length 0-127
- Why still 8 bits? Because computers depend on bytes



IEEE 802.15.4 MAC: General Frame Structure



Frame control field

IEEE 802.15.4 MAC: Beacon Frame Structure

Octets:2	1	4 or 10	2	variable	variable	variable	2
Frame control	Beacon sequence number	Source address information	Superframe specification	GTS fields	Pending address fields	Beacon payload	Frame check sequence
MAC header			MAC payload				MAC footer

Bits: 0-3	4-7	8-11	12	13	14	15
Beacon order	Superframe order	Final CAP slot	Battery life extension	Reserved	PAN coordinator	Association permit

- ▶ Sent periodically at start of Superframes (if in use)
- ▶ Sent without CSMA/CA
- ▶ Source address only, broadcast to everyone
- ▶ Superframe details, including Guaranteed Time Slots (if any)
- ▶ Pending addresses lists devices for which Coordinator has data



IEEE 802.15.4 MAC: Command Frame Structure

Octets:2	1	4 to 20	1	variable	2
Frame control	Data sequence number	Address information	Command type	Command payload	Frame check sequence
MAC header			MAC payload		MAC footer

▶ Command Frame Types

- ▶ Association request
- ▶ Association response
- ▶ Disassociation notification
- ▶ Data request
- ▶ PAN ID conflict notification
- Orphan Notification
- Beacon request
- Coordinator realignment
- GTS request



IEEE 802.15.4 MAC: Frame Structure

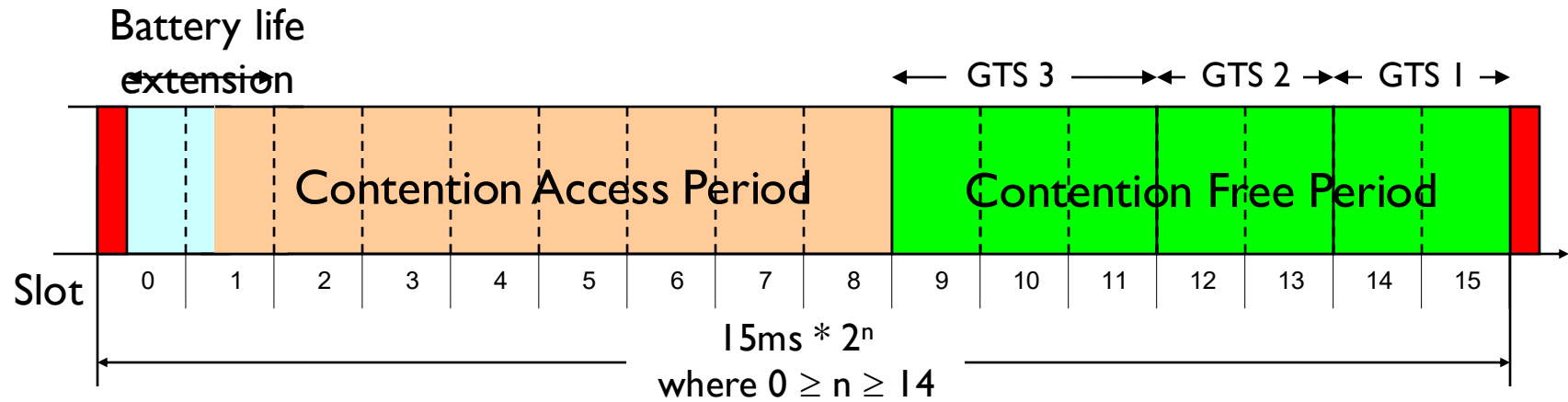
Data Frame Format

Octets:2	1	4 to 20	variable	2
Frame control	Data sequence number	Address information	Data payload	Frame check sequence
MAC header			MAC Payload	MAC footer

Acknowledgement Frame Format

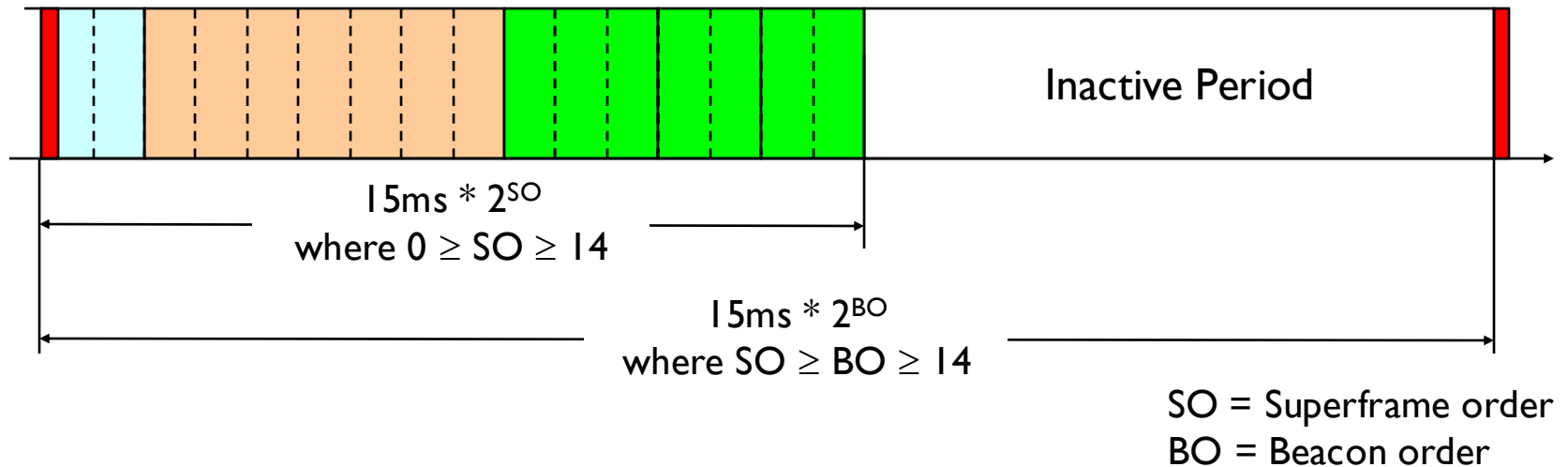
Octets:2	1	2
Frame control	Data sequence number	Frame check sequence
MAC header		MAC footer

IEEE 802.15.4 MAC: Optional Superframe Structure



- Network beacon  Transmitted by network coordinator. Contains network information, frame structure and notification of pending node messages.
- Beacon extension period  Space reserved for beacon growth due to pending node messages
- Contention period  Access by any node using CSMA-CA
- Guaranteed Time Slot  Reserved for nodes requiring guaranteed bandwidth [$n = 0$]. No CSMA/CA for CFP

IEEE 802.15.4 MAC: Optional Superframe Structure



- ▶ Superframe may have inactive period

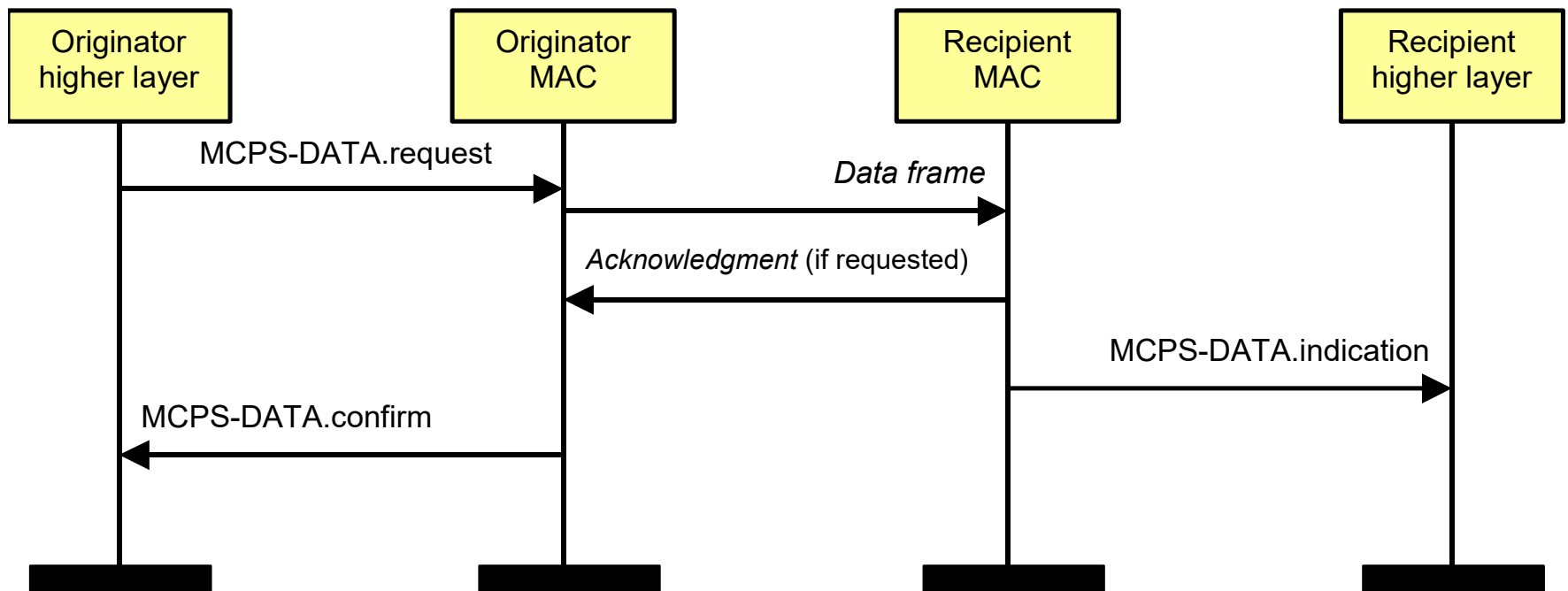
IEEE 802.15.4 MAC: Traffic Types

- ▶ **Periodic data**
 - ▶ Application defined rate (e.g. sensors)
- ▶ **Intermittent data**
 - ▶ Application/external stimulus defined rate (e.g. light switch)
- ▶ **Repetitive low latency data**
 - ▶ Allocation of time slots (e.g. mouse)



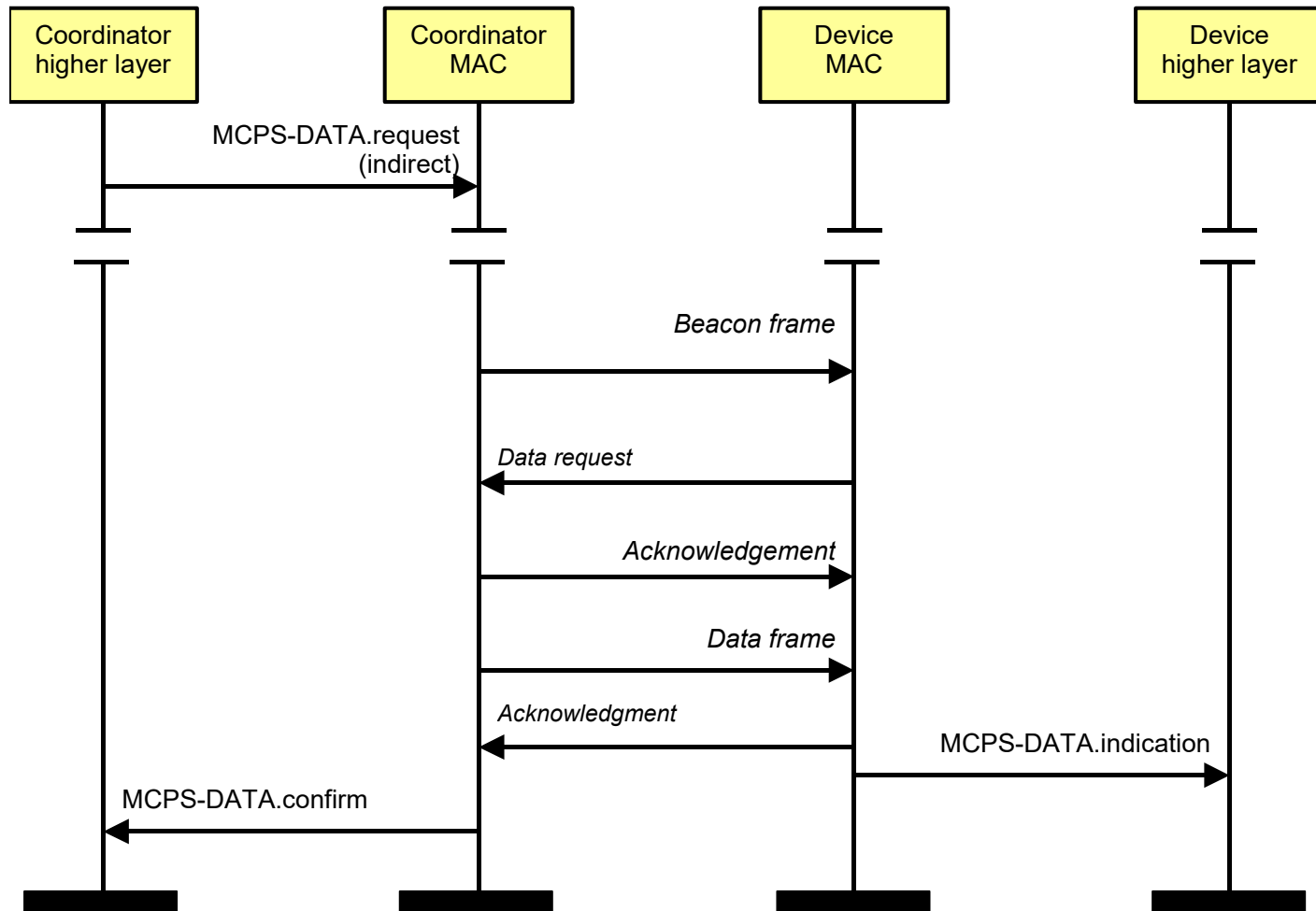
Data Transfer

Message Sequence Diagram

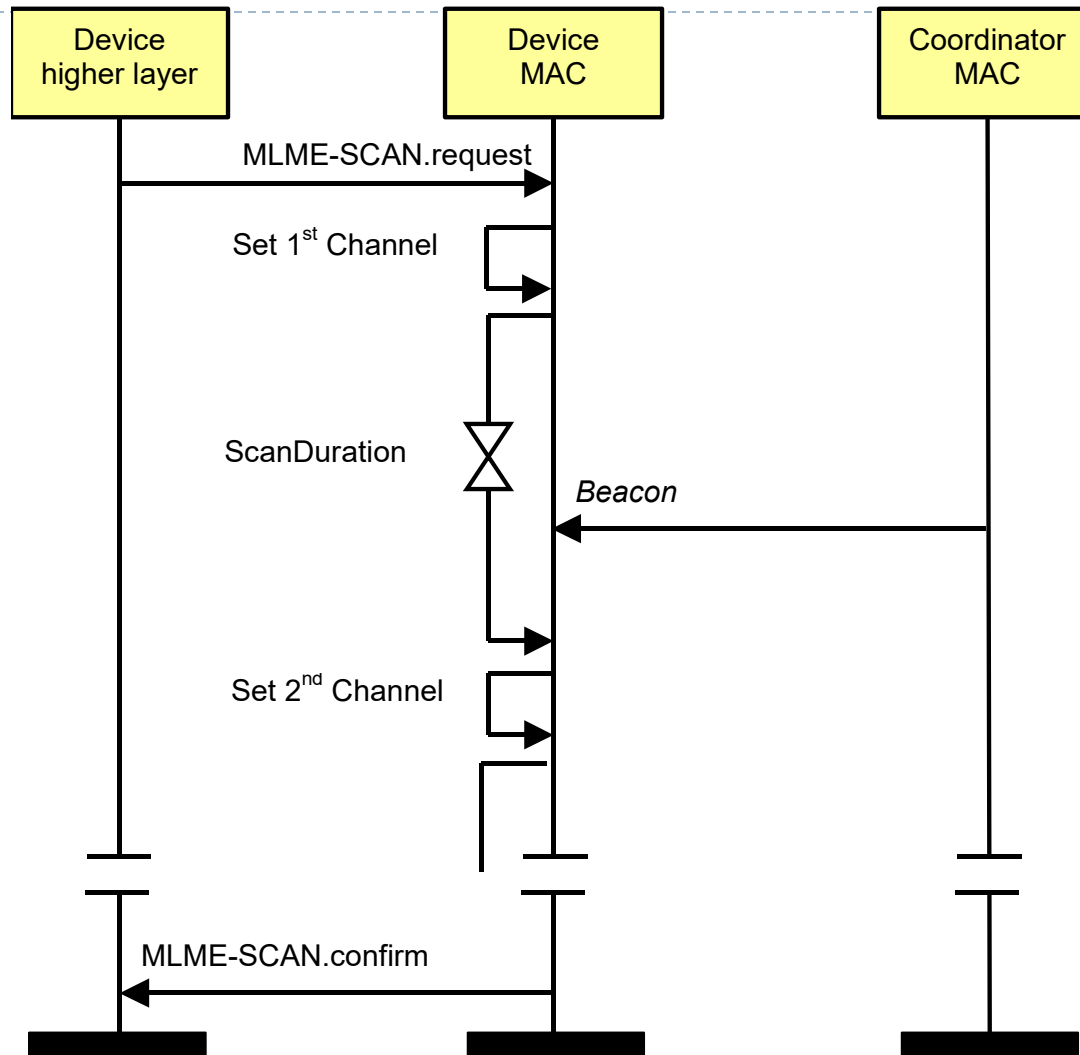


Indirect Data Transfer

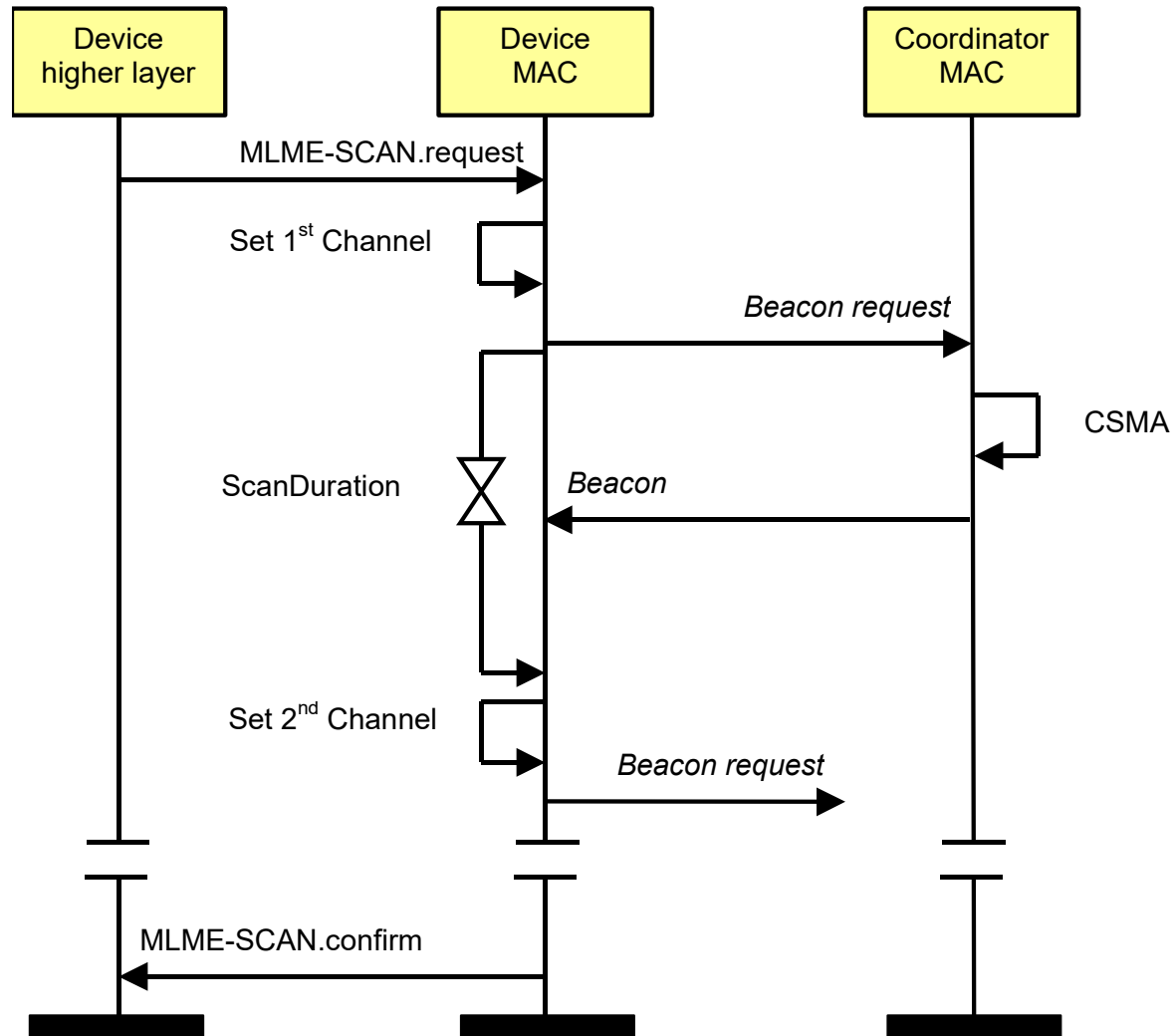
Message Sequence Diagram



Passive Scan



Active Scan



IEEE 802.15.4 MAC: Power

- ▶ Major Source of Energy Waste
- ▶ Consumption occurs in three domains:
 - ▶ Sensing
 - ▶ Data processing
 - ▶ Communications as the major consumer of energy
- ▶ Energy Communication waste
 - ▶ Idle listening as dominant factor in most applications
 - ▶ Collision
 - ▶ Overhearing
 - ▶ Control packet overhead
- ▶ Main design of energy efficient MAC protocols
 - ▶ Reduction or elimination of the energy communication waste in particular idle listening
 - ▶ Central approach to reduce idle listening through Duty cycling



IEEE 802.15.4 MAC: Power

- ▶ **Three main approaches :**
 - ▶ Low power listening (LPL)
 - ▶ Scheduled contention
 - ▶ TDMA – contention free /cluster-based



IEEE 802.15.4 MAC: Low Power Listening

▶ Channel polling

- ▶ Nodes wake up very briefly to check channel activity without receiving data
 - ▶ If channel idle node go back to sleep otherwise it stays awake to receive data
 - ▶ Performed regularly but not synchronised among nodes

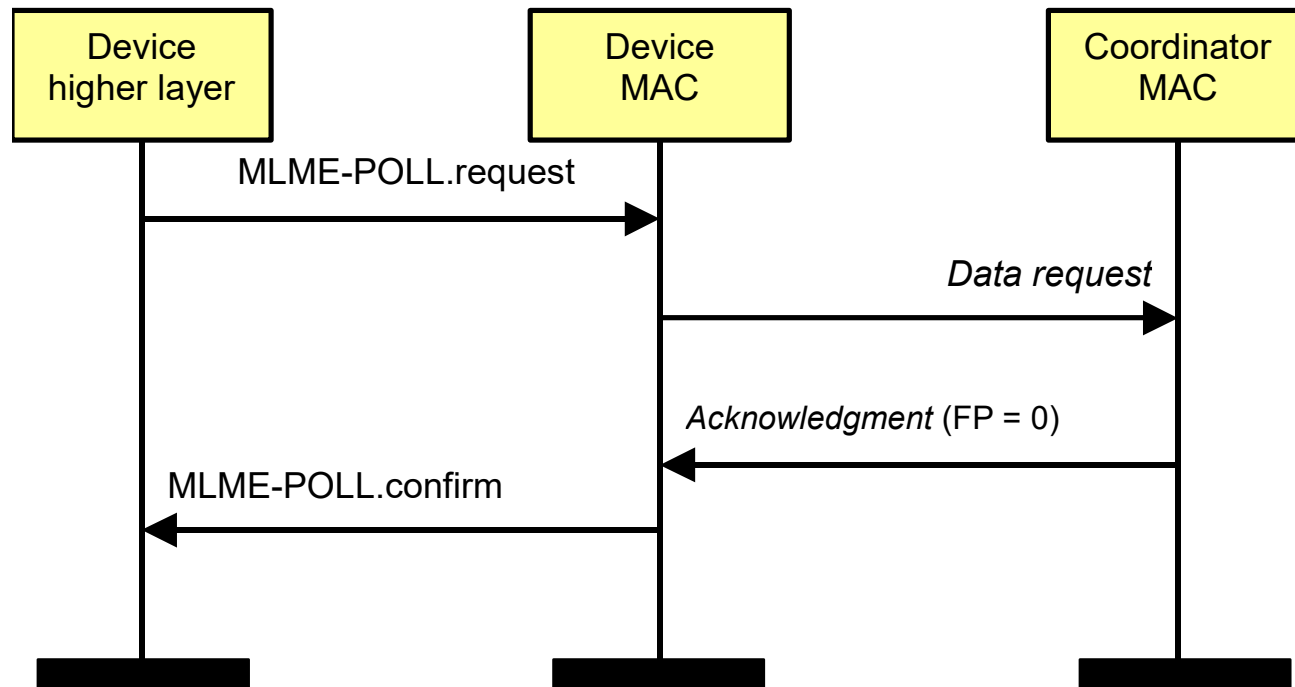
▶ Rendezvous with receivers

- ▶ Senders send a long preamble before each message to intersect with a polling



Channel Polling

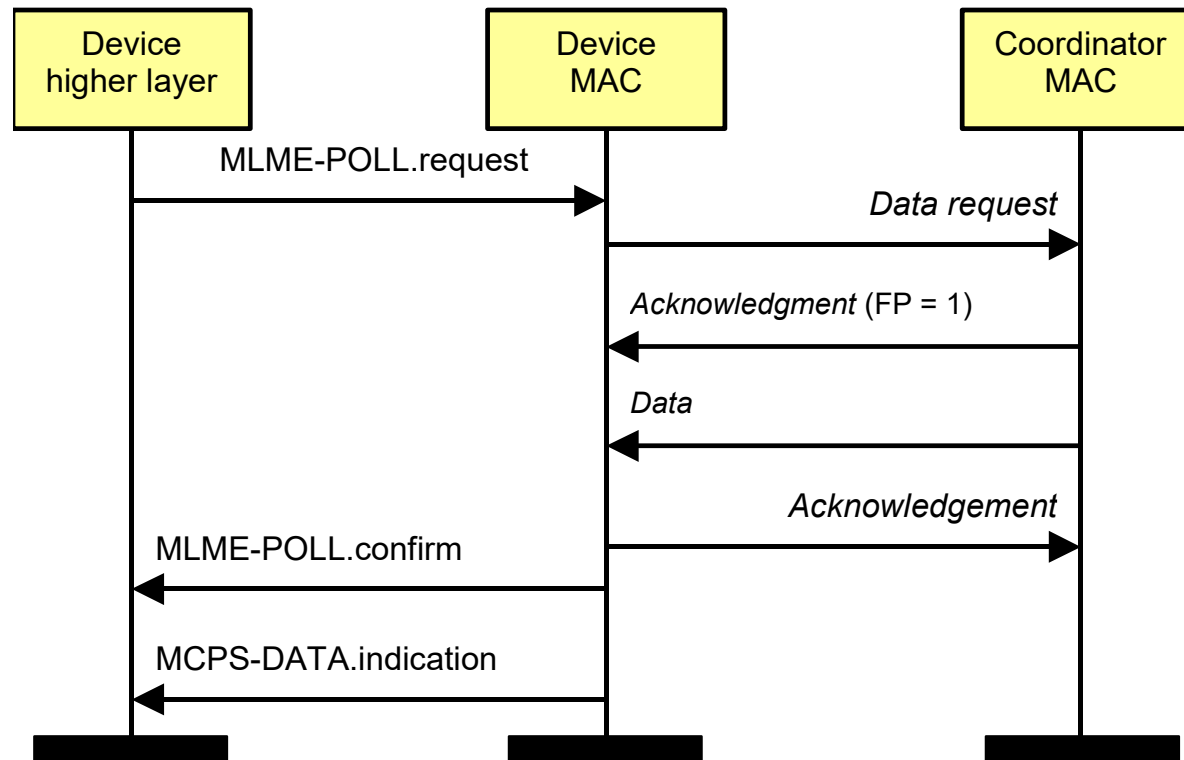
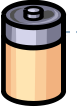
Message Sequence Chart



No data pending at the coordinator

Data Polling

Message Sequence Chart



Data pending at the coordinator

IEEE 802.15.4 MAC: Low Power Listening

► Pros

- ~ 10 times less expensive than listening for full contention period
- Asynchronous
- Sensitive to tuning for neighbourhood size and traffic rate

► Cons

- Poor performance when traffic rates vary greatly. (optimised for known periodic traffic)
- Receiver and polling efficiency is gained at the much greater cost of senders



IEEE 802.15.4 MAC: Scheduled Contention

- ▶ Schedule coordinated transmission and listen periods
- ▶ Nodes adopt common schedule
- ▶ Synchronising with periodic control messages
- ▶ Receiver listen to brief contention periods while senders contend
- ▶ Only nodes participating in data transfer remain awake after contention periods while others can sleep



Coordinated Sampled Listening (CSL)

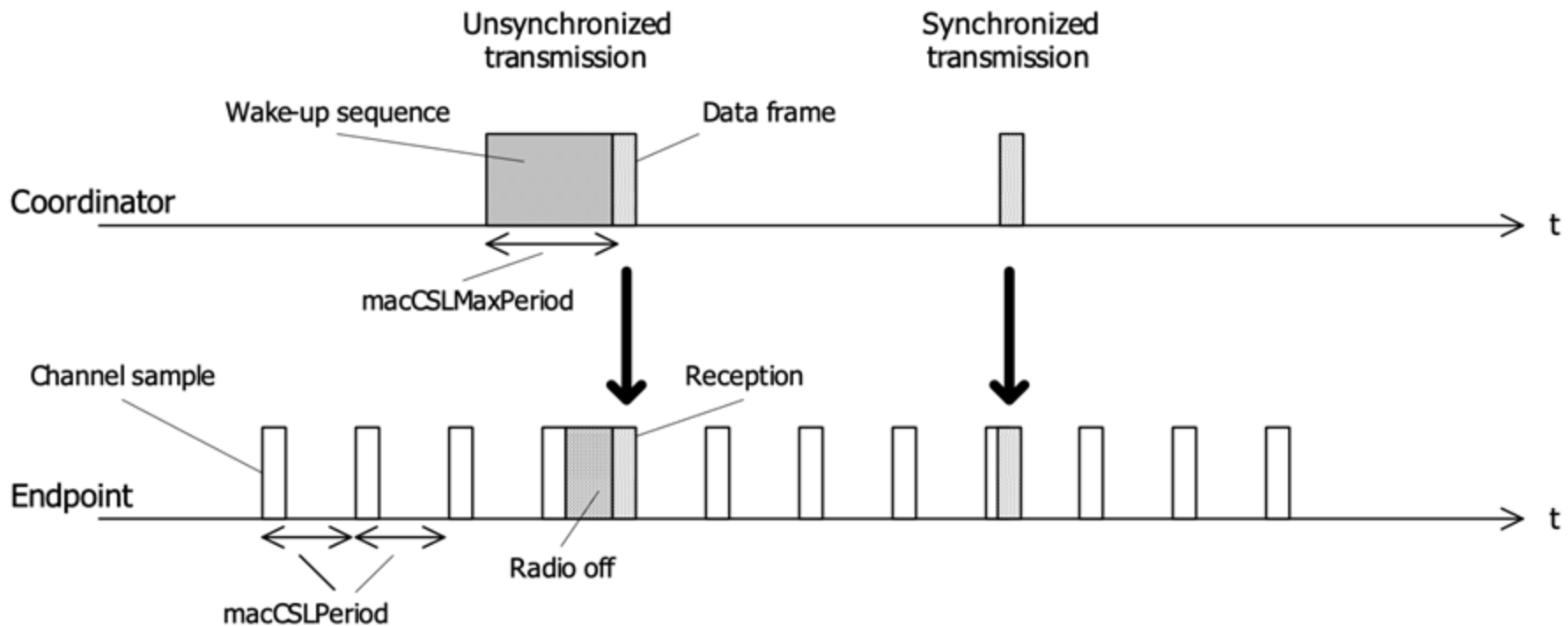
↳ Challenge:

- ↳ How does the sender know the receiver is listening?

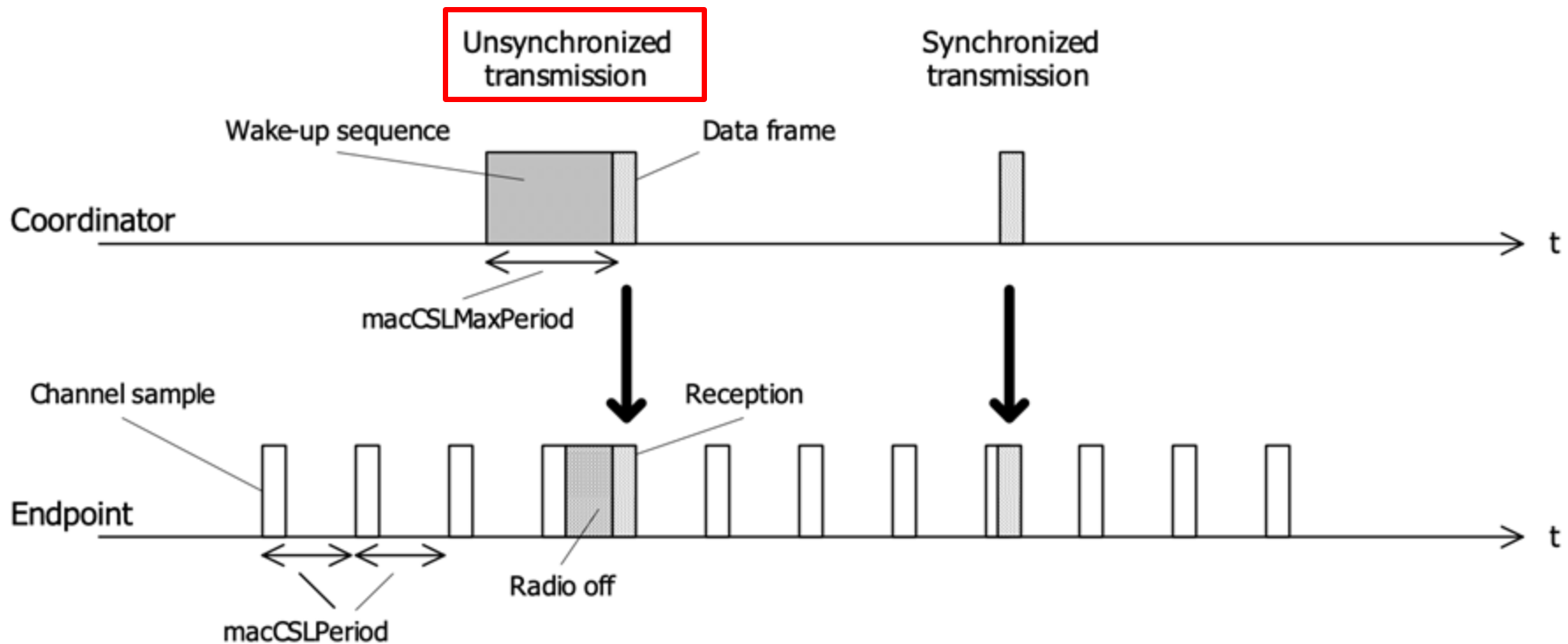
↳ Approach:

- ↳ Start unsynchronized
- ↳ Synchronize with wake up-sequence + ack
- ↳ Continue data communication at synchronized times

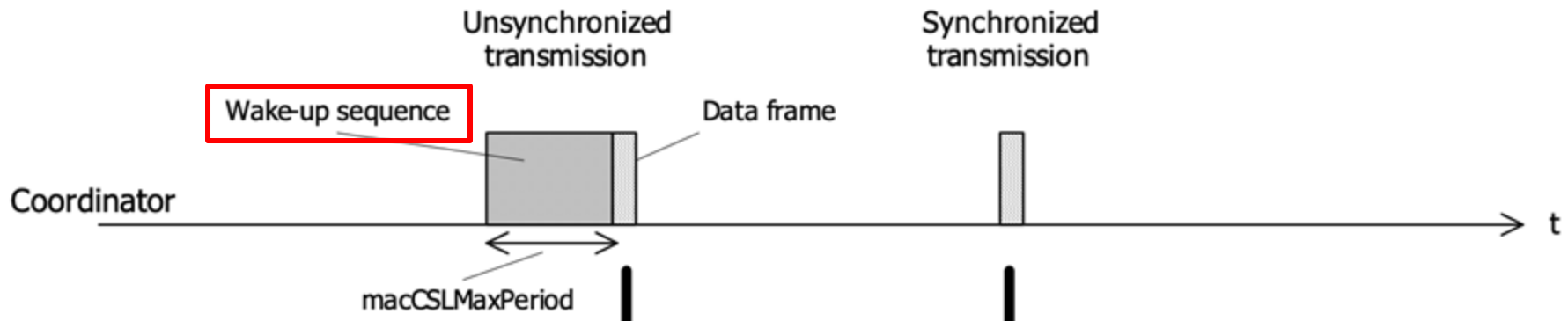
Coordinated Sampled Listening (CSL)



Coordinated Sampled Listening (CSL)

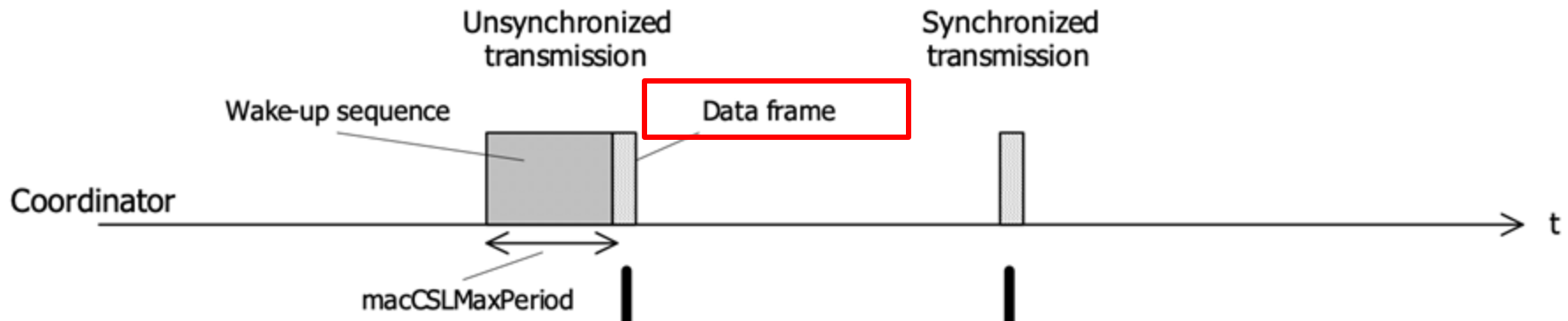


Coordinated Sampled Listening (CSL)



- Coordinator sends a sequence of wake-up frames (wake-up sequence or preamble)

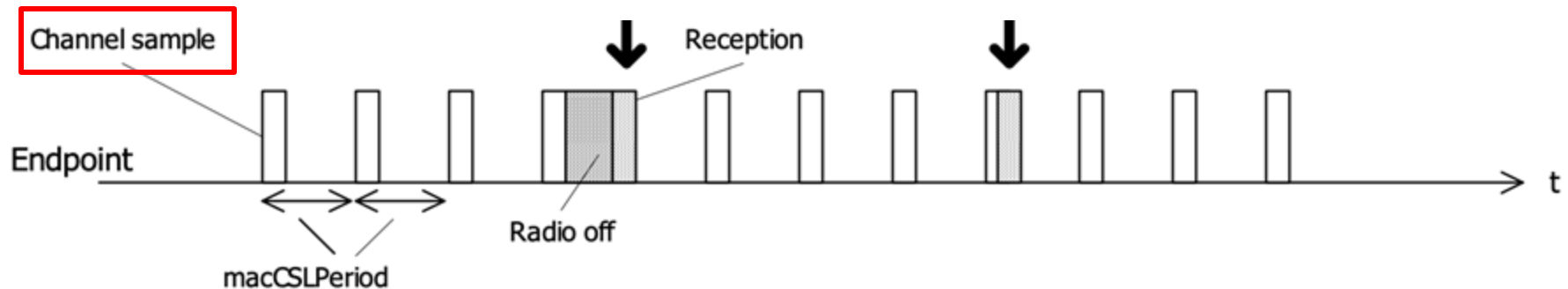
Coordinated Sampled Listening (CSL)



- ↯ Coordinator also sends a Data frame
- ↯ Wake-up frames contain timing information about when data frame arrives (Rendezvous time)

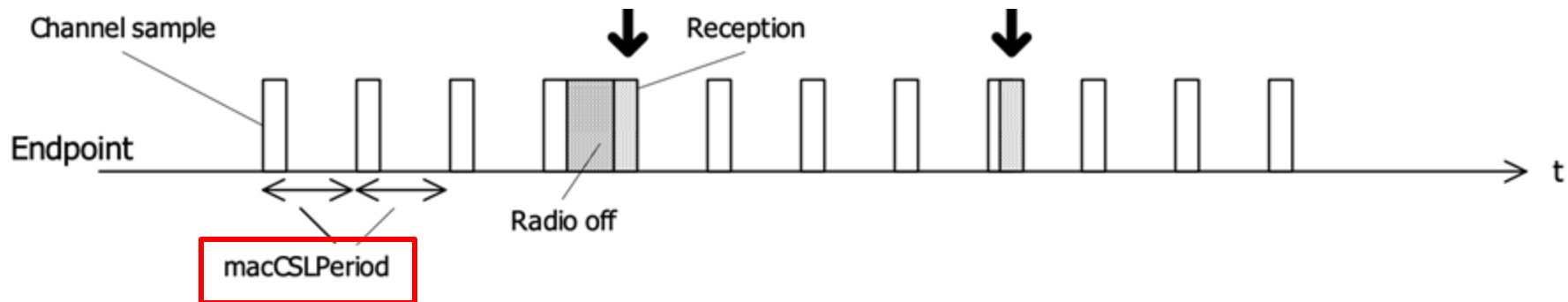
Coordinated Sampled Listening (CSL)

- Endpoint periodically samples the channel to check for wake-up frames
- If there are no wake-up frames, it goes back to sleep

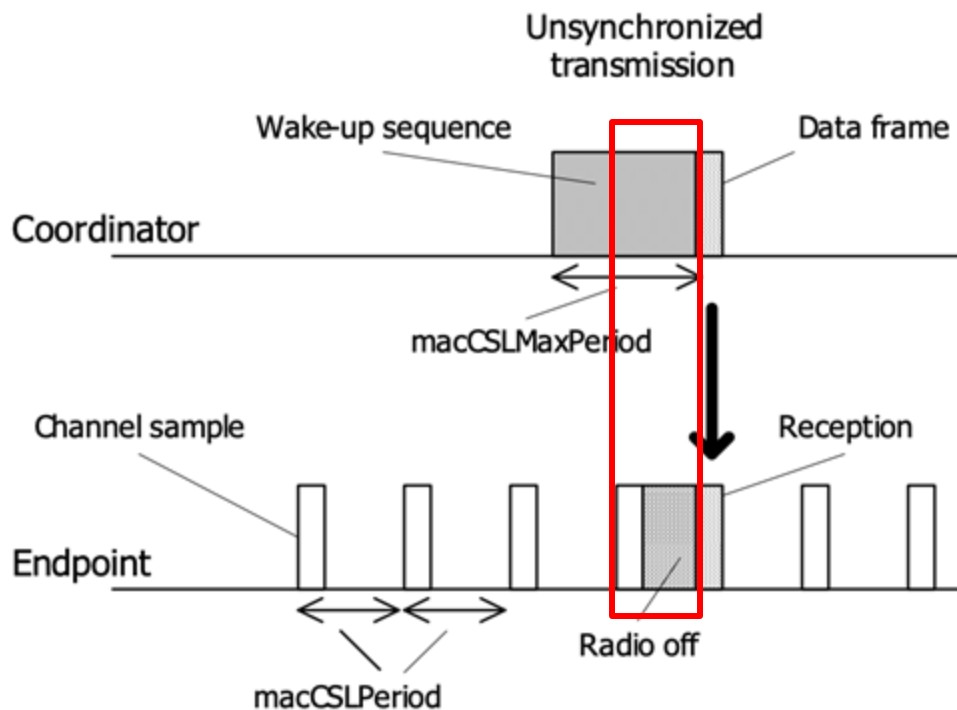


Coordinated Sampled Listening (CSL)

- Endpoint periodically samples the channel to check for wake-up frames
- If there are no wake-up frames, it goes back to sleep
- Samples occur every `macCSLPeriod`



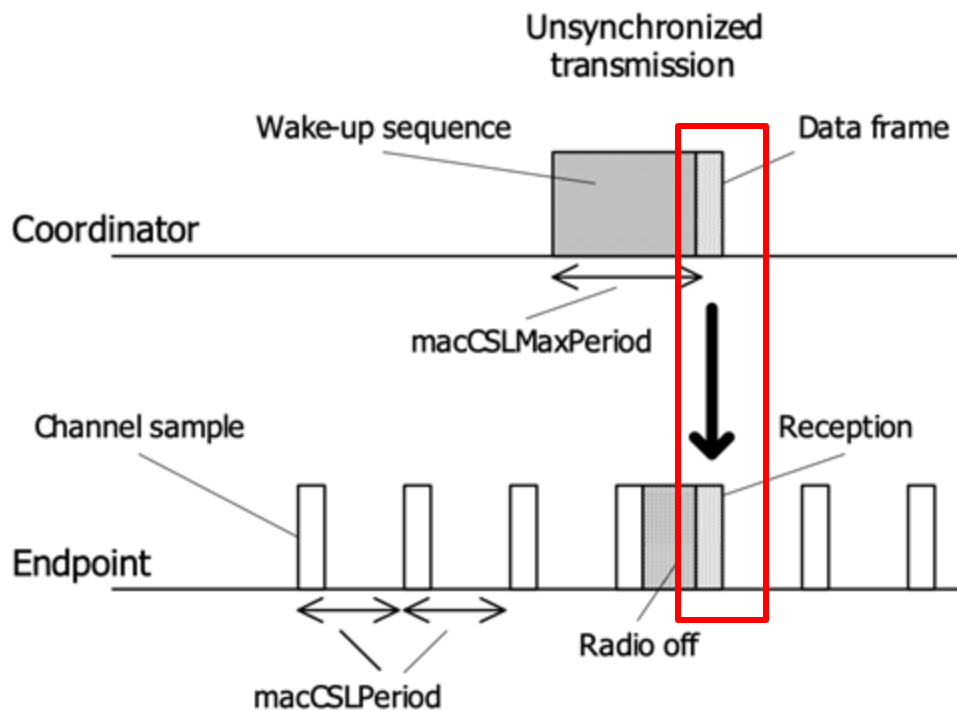
Coordinated Sampled Listening (CSL)



- ↳ Upon sampling wake-up frame, Endpoint retrieves Rendezvous time for data
- ↳ Sleeps until Rendezvous time

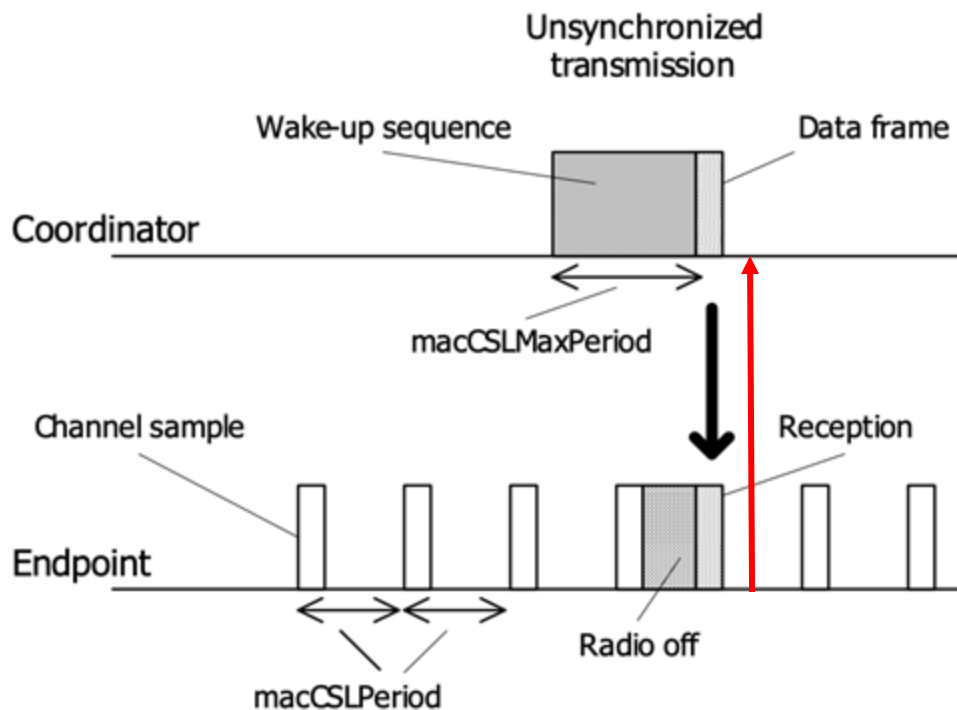
Octets: 2	2
Rendezvous Time	Wake-up Interval

Coordinated Sampled Listening (CSL)



- ↳ Upon sampling wake-up frame, Endpoint retrieves Rendezvous time for data
- ↳ Sleeps until Rendezvous time
- ↳ Retrieves data frame at Rendezvous time

Coordinated Sampled Listening (CSL)



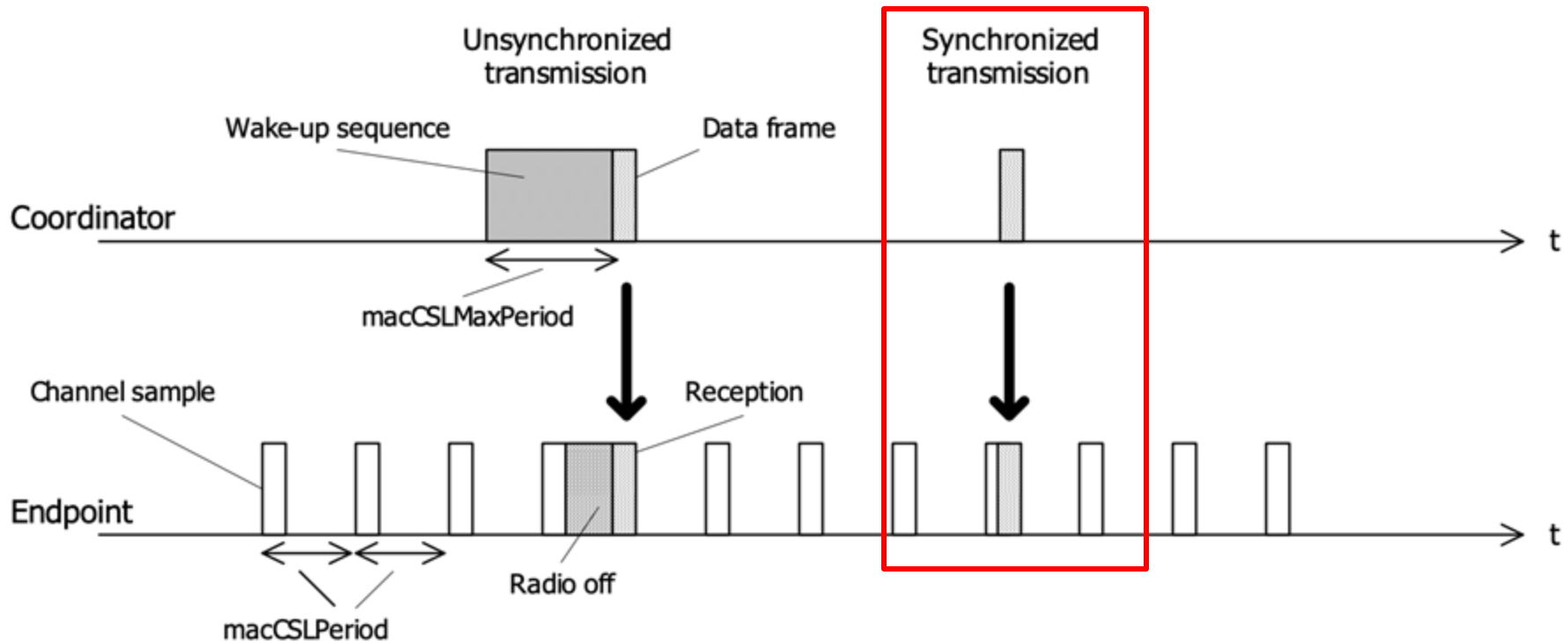
- ↳ Upon sampling wake-up frame, Endpoint retrieves Rendezvous time for data
- ↳ Sleeps until Rendezvous time
- ↳ Retrieves data frame at Rendezvous time
- ↳ Ack's back CSL period and CSL Phase

Coordinated Sampled Listening (CSL)

Octets: 2	2	0/2
CSL Phase	CSL Period	Rendezvous Time

- ↴ CSL Phase: Time between coordinator transmissions
- ↴ CSL Period: Time between receiver samples

Coordinated Sampled Listening (CSL)



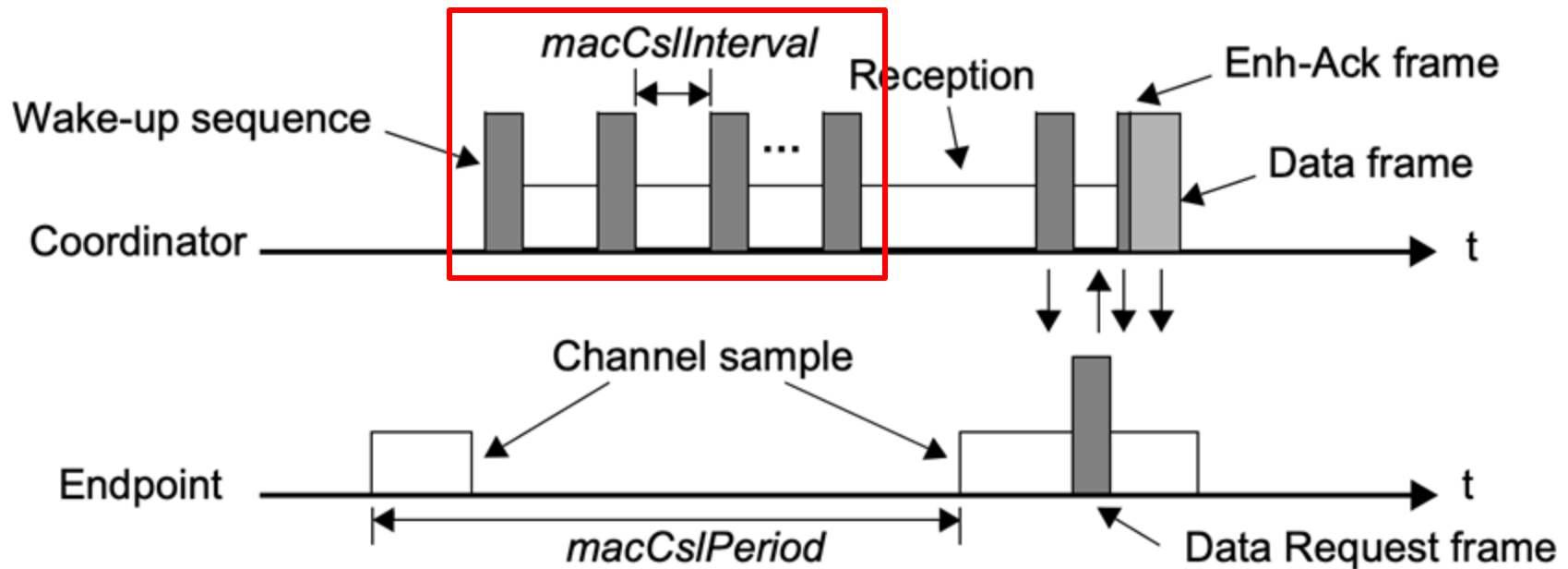
Coordinated Sampled Listening (CSL)

↴ What if Wake-up interval is nonzero?

Octets: 2	2
Rendezvous Time	Wake-up Interval

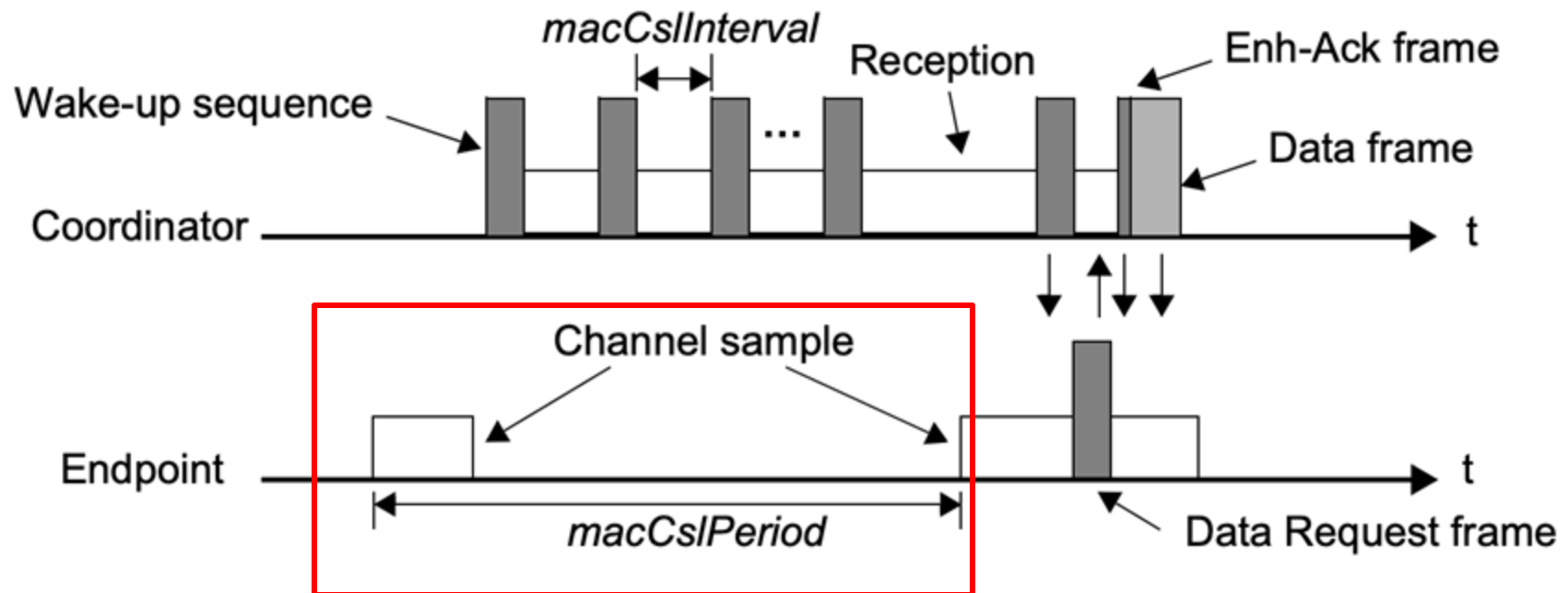
Coordinated Sampled Listening (CSL)

Wake-up interval nonzero:



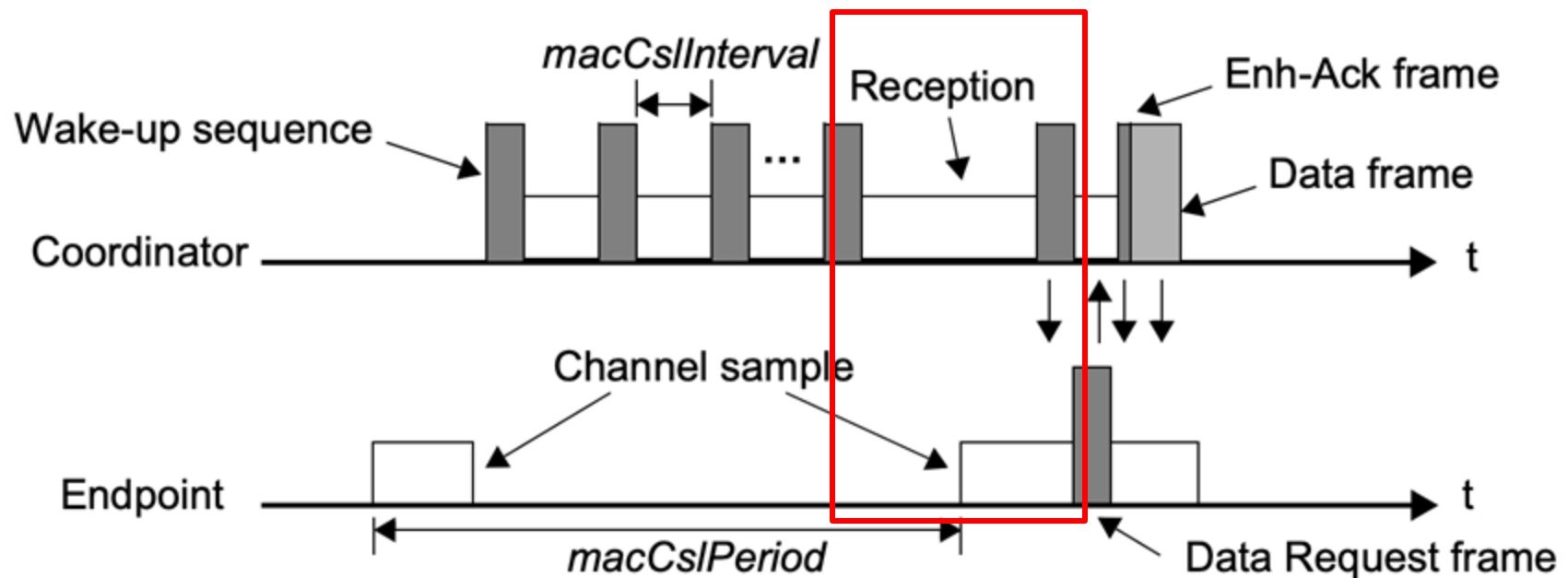
Coordinated Sampled Listening (CSL)

Wake-up interval nonzero:



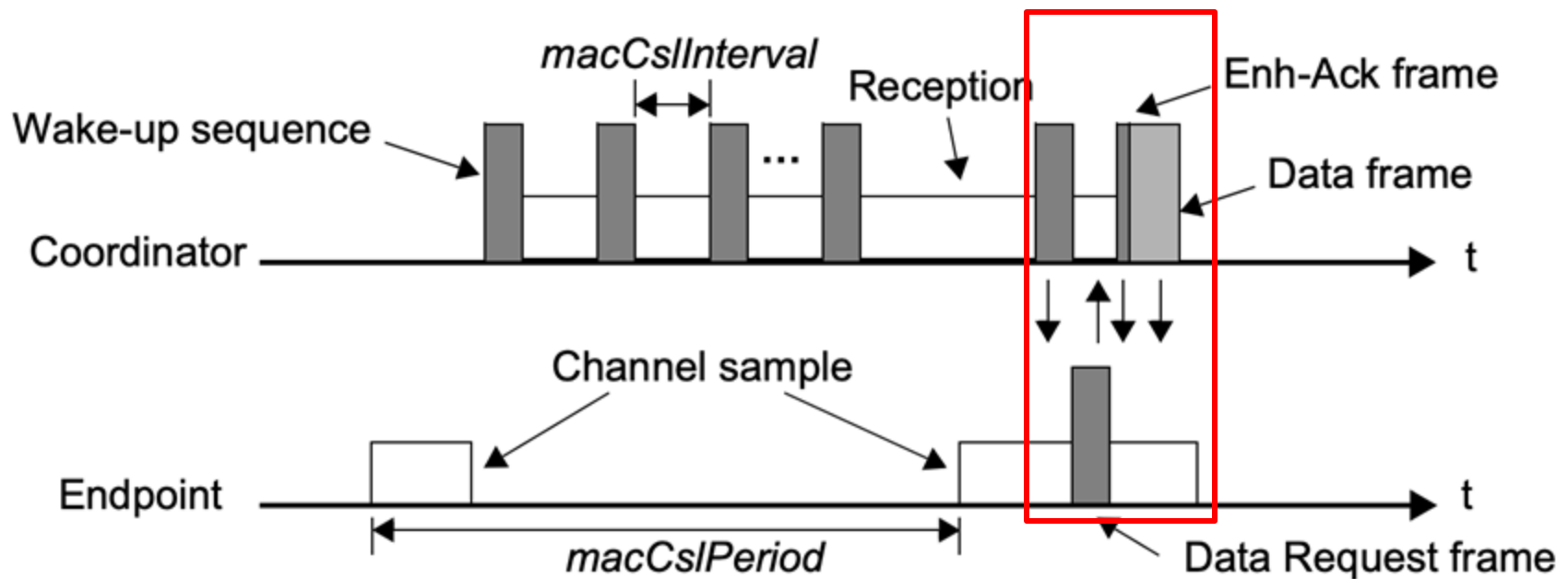
Coordinated Sampled Listening (CSL)

Wake-up interval nonzero:



Coordinated Sampled Listening (CSL)

Wake-up interval nonzero:



IEEE 802.15.4 MAC: Scheduled Contention

▶ Pros

- ▶ Improved performance with traffic increase
- ▶ similar cost incurred by sender and receiver
- ▶ Scalable, adaptive and flexible

▶ Cons

- ▶ Listening for full contention period
- ▶ Synchronous
- ▶ Sensitive to clock drift



IEEE 802.15.4 MAC: TDMA

- ▶ Allocation of time slots by base station (BS)/cluster head (CH)
- ▶ Only one node is allowed to transmit in a slot
- ▶ Timing and synchronisation provided by BS/CH
- ▶ Normally require nodes to form clusters with one node as CH/BS
- ▶ Communication between nodes and cluster head; no peer to peer communication



IEEE 802.15.4 MAC: TDMA

▶ Pros

- ▶ Low duty cycle

▶ Cons

- ▶ Synchronous
- ▶ Fine grained time synchronisation
- ▶ Very sensitive to clock drift
- ▶ Limited throughput and number of active nodes
- ▶ Require clustering >>cost incurred more on Cluster head
- ▶ Limited scalability and adaptivity to changes on number of nodes

