

# CS 439: Wireless Networking

MAC Layer – Management

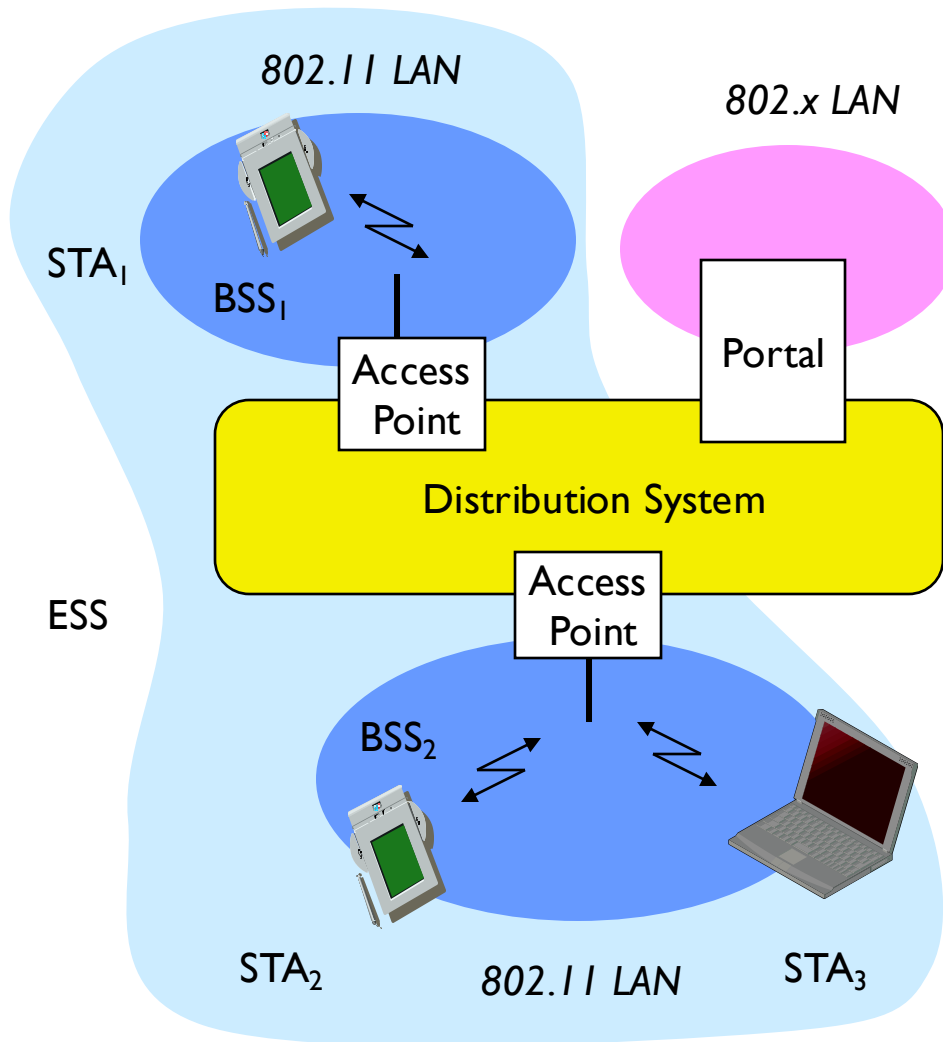
# Management and Control Services

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- ▶ Association management
- ▶ Handoff
- ▶ Security: authentication and privacy
- ▶ Power management
- ▶ QoS



# 802.11: Infrastructure



- ▶ **Station (STA)**
  - ▶ Terminal with access to the wireless medium and radio contact to the access point
- ▶ **Access Point**
  - ▶ Station integrated into the wireless LAN and the distribution system
- ▶ **Basic Service Set (BSS)**
  - ▶ Group of stations using the same AP
- ▶ **Portal**
  - ▶ Bridge to other (wired) networks
- ▶ **Distribution System**
  - ▶ Interconnection network to form one logical network (ESS: Extended Service Set) based on several BSS

# Service Set Identifier - SSID

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- ▶ **Mechanism used to segment wireless networks**
  - ▶ Multiple independent wireless networks can coexist in the same location
  - ▶ Effectively the name of the wireless network
- ▶ **Each AP is programmed with a SSID that corresponds to its network**
  - ▶ Client computer presents correct SSID to access AP
- ▶ **Security Compromises**
  - ▶ AP can be configured to “broadcast” its SSID
  - ▶ Broadcasting can be disabled to improve security
  - ▶ SSID may be shared among users of the wireless segment



# Association Management

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- ▶ Stations must associate with an AP before using network
  - ▶ AP must know about them so it can forward packets
  - ▶ Often also must authenticate
- ▶ Initiated by the wireless host
  - ▶ Scanning
    - ▶ Finding out what access points are available
  - ▶ Selection
    - ▶ Deciding what AP (or ESS) to use
  - ▶ Association
    - ▶ Protocol to “sign up” with AP – involves exchange of parameters
  - ▶ Authentication
    - ▶ Needed to gain access to secure APs – many options possible
- ▶ Disassociation
  - ▶ Station or AP can terminate association



# Association Management: Scanning

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- ▶ Stations can detect AP based by scanning
- ▶ Passive Scanning
  - ▶ Station simply listens for Beacon and gets info of the BSS
    - ▶ Beacons are sent roughly 10 times per second
    - ▶ Power is saved
- ▶ Active Scanning
  - ▶ Station transmits Probe Request; elicits Probe Response from AP
    - ▶ Saves time + is more thorough
    - ▶ Wait for 10-20 msec for response
- ▶ Scanning all available channels can become very time consuming!
  - ▶ Especially with passive scanning
  - ▶ Cannot transmit and receive frames during most of that time – not a big problem during initial association



# Association Management: Selecting an AP and Joining

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- ▶ **Selecting a BSS or ESS typically involves the user**
  - ▶ What networks do you trust? Are you willing to pay?
  - ▶ Can be done automatically based on stated user preferences (e.g. the “automatic” list in Windows)
- ▶ **The wireless host selects the AP it will use in an ESS based on vendor-specific algorithm**
  - ▶ Uses the information from the scan
  - ▶ Typically simply joins the AP with the strongest signal
- ▶ **Associating with an AP**
  - ▶ Synchronization in Timestamp Field and frequency
  - ▶ Adopt PHY parameters
  - ▶ Other parameters: BSSID, WEP, Beacon Period, etc.



# Association Management: Roaming

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## ▶ Reassociation

- ▶ Association is transferred from active AP to a new target AP
  - ▶ Supports mobility in the same ESS – layer 2 roaming
- ▶ Initiated by wireless host based on vendor specific algorithms
  - ▶ Implemented using an Association Request Frame that is sent to the new AP
  - ▶ New AP accepts or rejects the request using an Association Response Frame





# Association Management: Reassociation Algorithms

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## ▶ Failure driven

- ▶ Only try to reassociate after connection to current AP is lost
  - ▶ Typically efficient for stationary clients since it not common that the best AP changes during a session
  - ▶ Mostly useful for nomadic clients
  - ▶ Can be very disruptive for mobile devices

## ▶ Proactive reassociation

- ▶ Periodically try to find an AP with a stronger signal
  - ▶ Tricky part: cannot communicate while scanning other channels
  - ▶ Trick: user power save mode to “hold” messages
  - ▶ Throughput during scanning is still affected though
    - Mostly affects latency sensitive applications





# Making Dense Networks work for You



# High Density WLANs



- ▶ **Stadiums, arenas, and ballparks**
- ▶ **Concert halls and amphitheaters**
- ▶ **Convention center meeting halls**
- ▶ **Lecture halls and auditoriums**
- ▶ **Press areas at public events**
- ▶ **Airport concourses**

# High Density Networks



## Characteristics of Dense Networks

- More neighbors
- Frequent traffic
- Redundancy

## Wireless

- Shared medium
- Limited energy resources

**High contention**



# Dense WLANs



**AP provides good connectivity  
when number of devices  $< 50$**



**Number of devices  $> 500$**

**Co-channel interference limits the  
max. number of APs to 3**

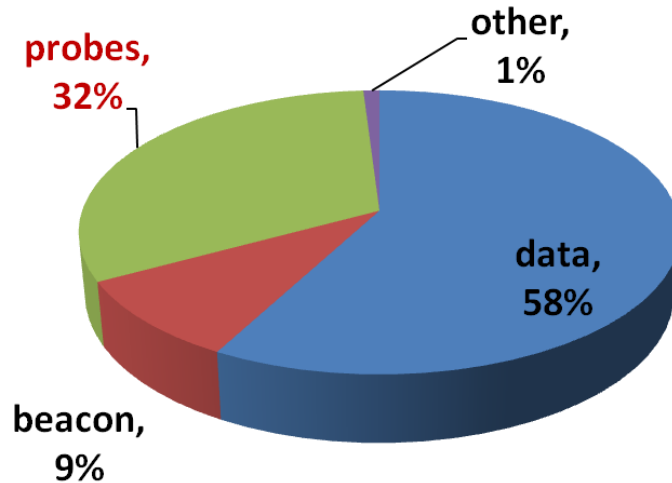
**All APs are overloaded**



# User Traces

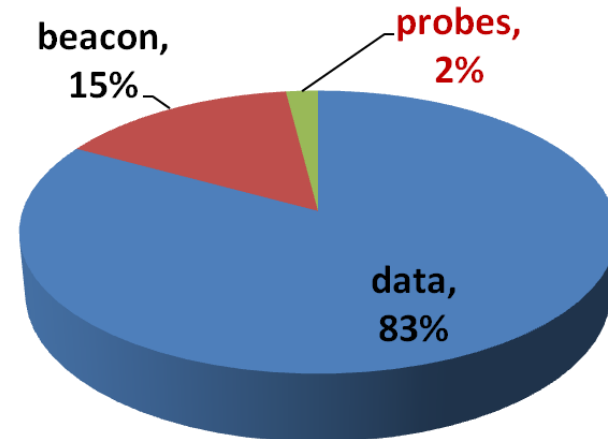
## Busy Session

- 824 devices
- 2 APs – channel 6 & 11



## Moderate Session

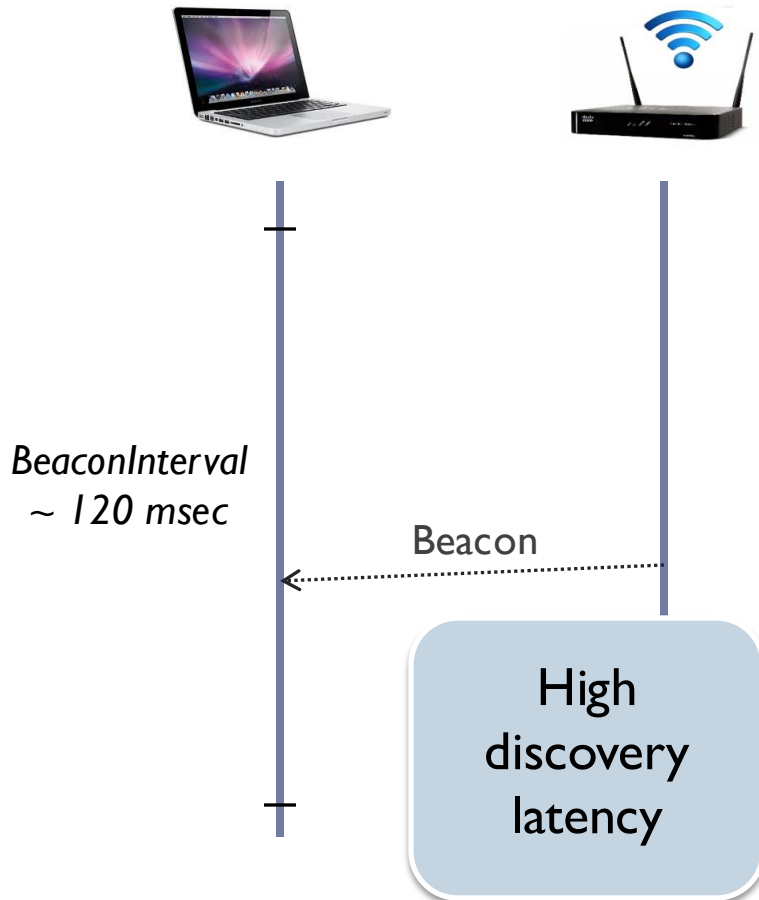
- 62 devices
- 1 AP – channel 6



# AP Discovery in IEEE standards

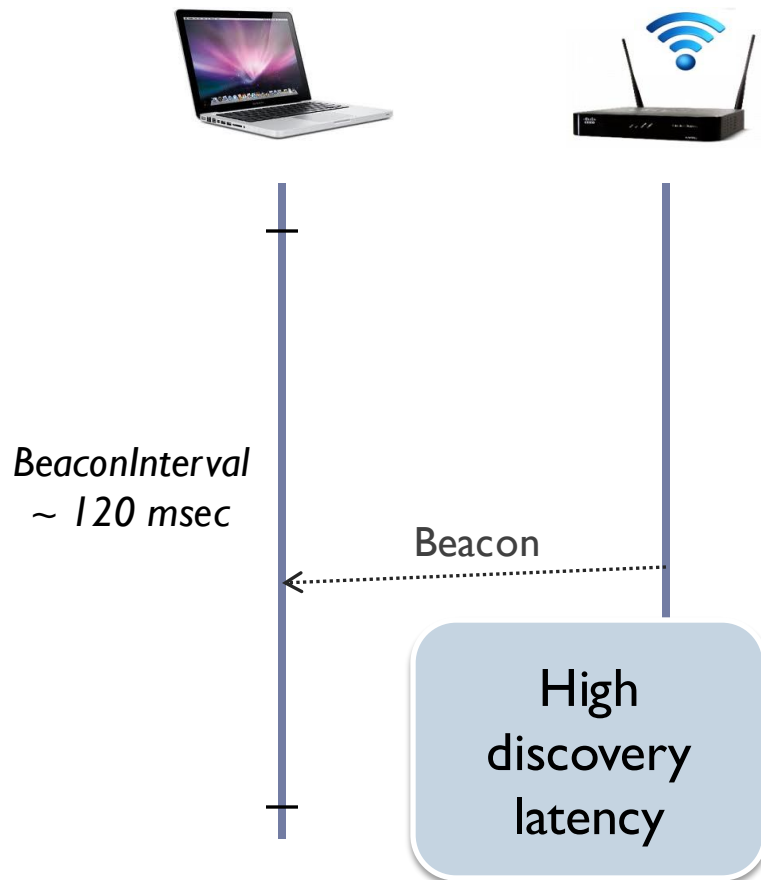
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## Passive Scan

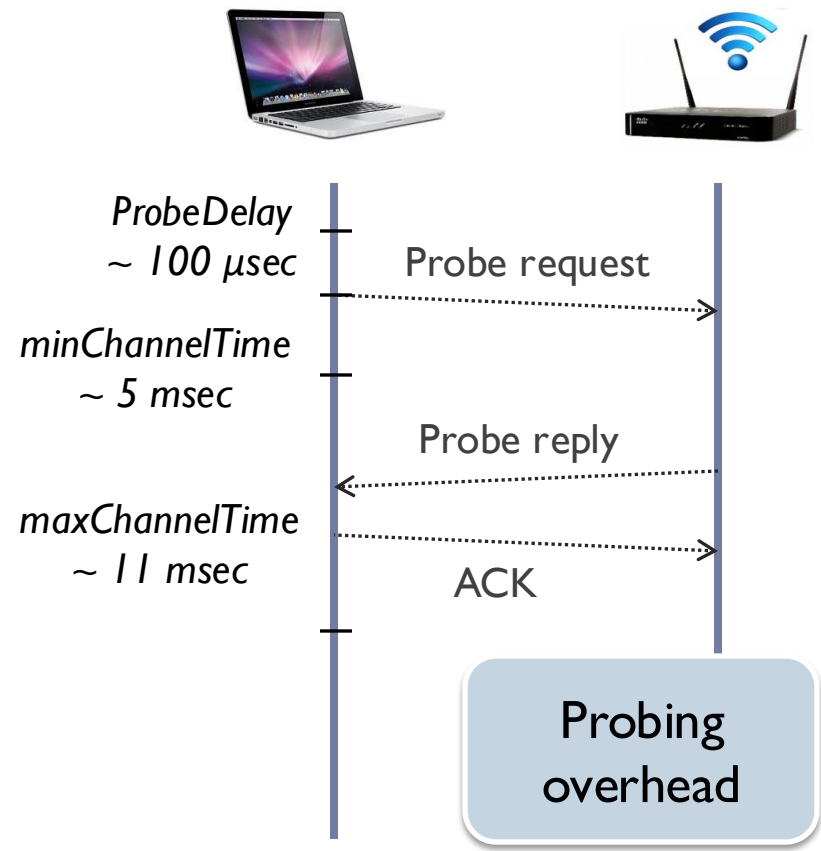


# AP Discovery in IEEE standards

## Passive Scan



## Active Scan





# AP Discovery in Device Drivers

## Hybrid Scan



### Passive Scan

Beacon



### Targeted Active Scan

Probe request  
for **IllinoisNet**



Probe request  
for **Eduroam**



### Broadcast Active Scan

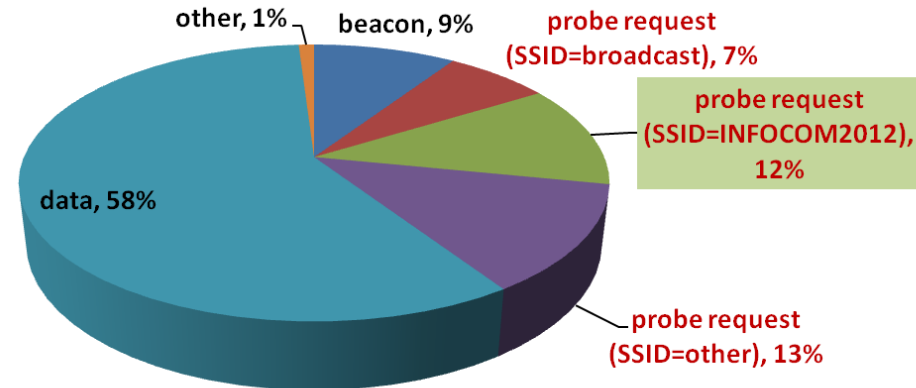
Probe request  
for **ALL**



Probe reply



ACK



**Busy Traces**

Even more  
probing overhead

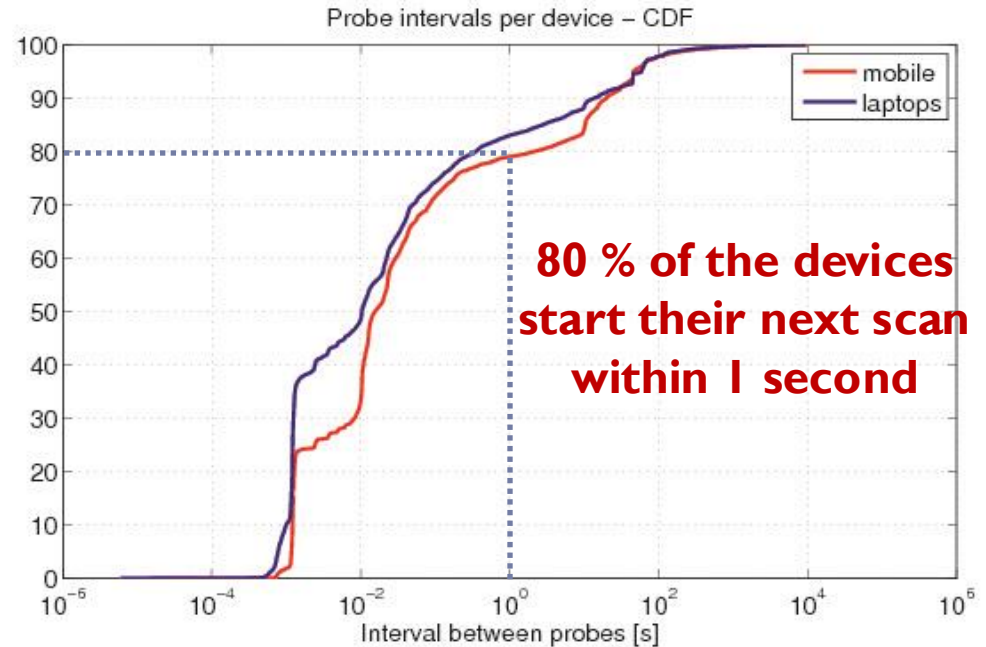
# Probe Storms in Busy Traces



Laptops ~ 569  
Avg. Probes ~ 227



Smartphones  
& tablets ~ 255  
Avg. Probes ~ 373



Packet  
retransmissions

High  
contention

AP scanning  
triggered

More probing  
overhead

**ALL** devices experience  
poor channel conditions

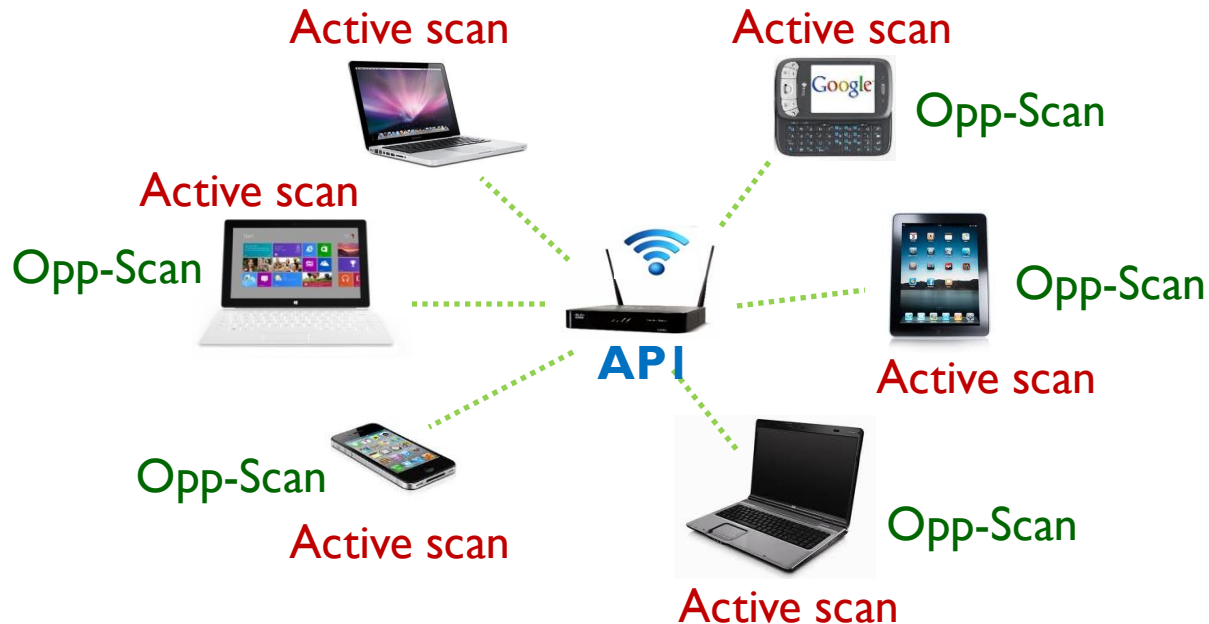
# Preventing Probe Storms

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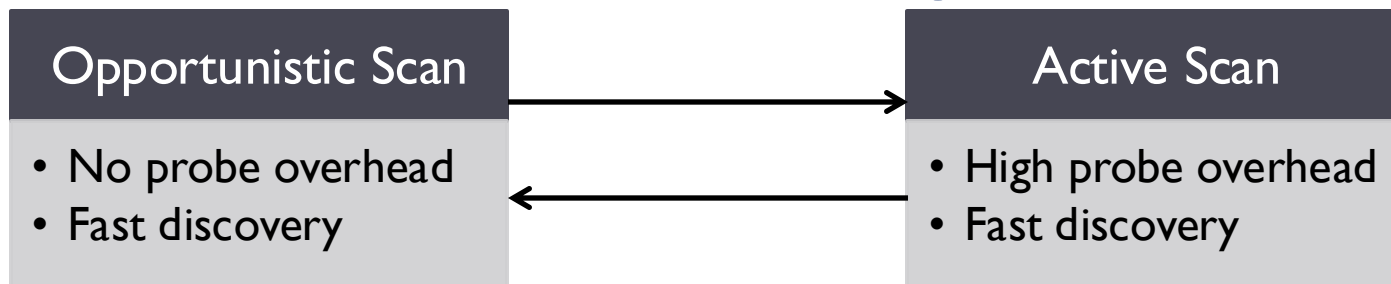
- ▶ Find a new AP
- ▶ Cache AP information
- ▶ Broadcast probe responses
- ▶ Pre-scan
- ▶ Fix timeouts
- ▶ Neighbor pruning



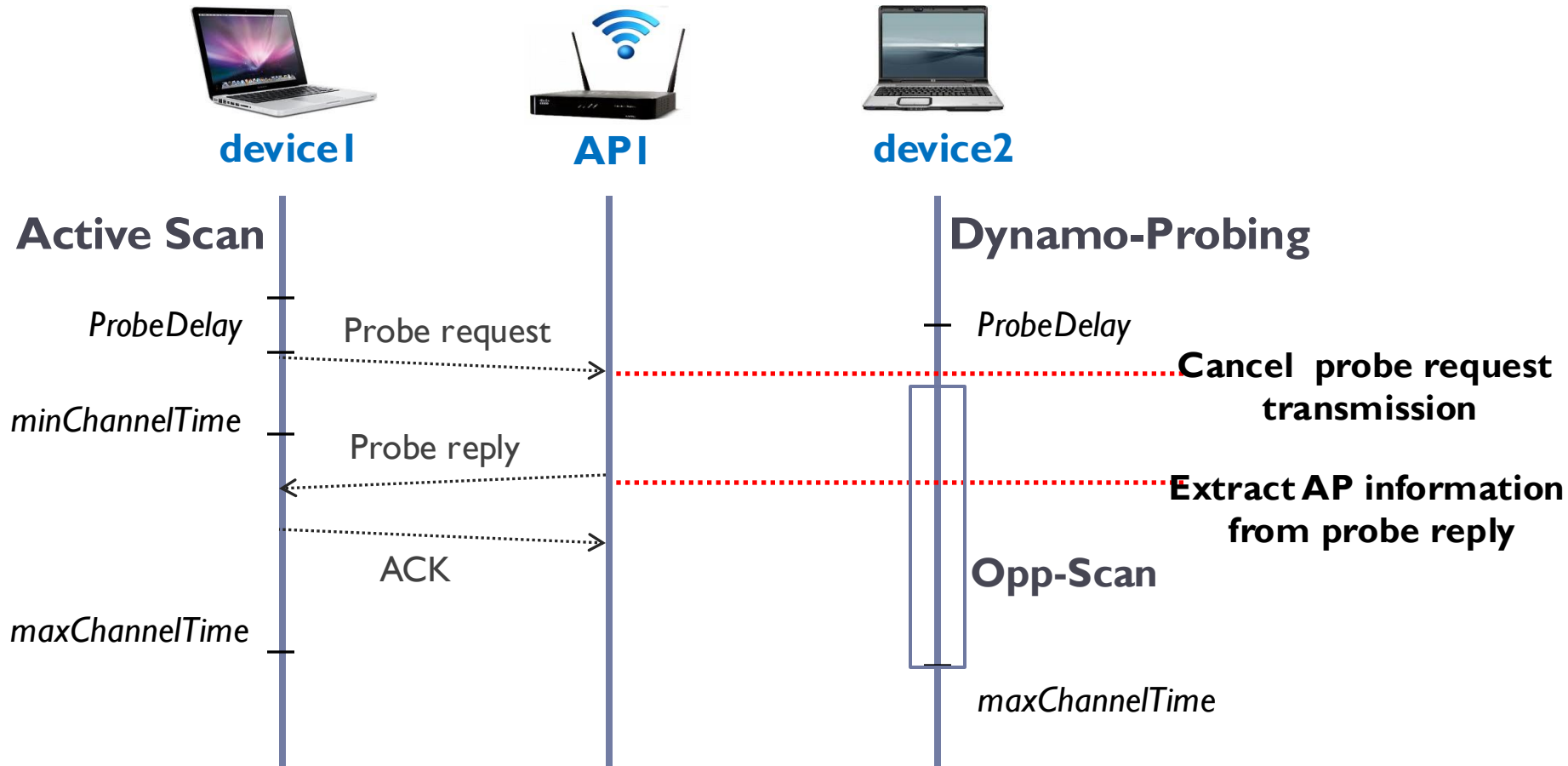
# Dynamic Opportunistic Probing

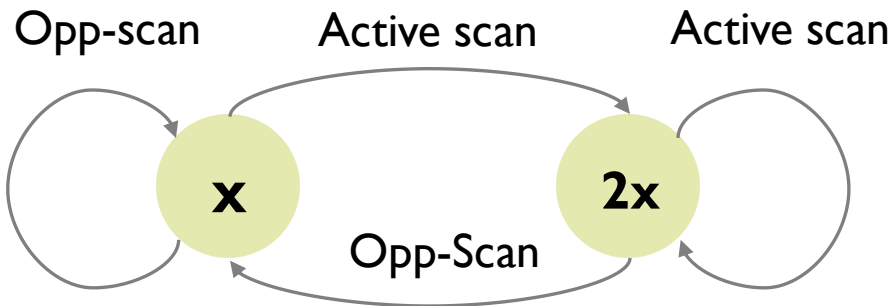


## Dynamo-Probing



# Dynamo-Probing

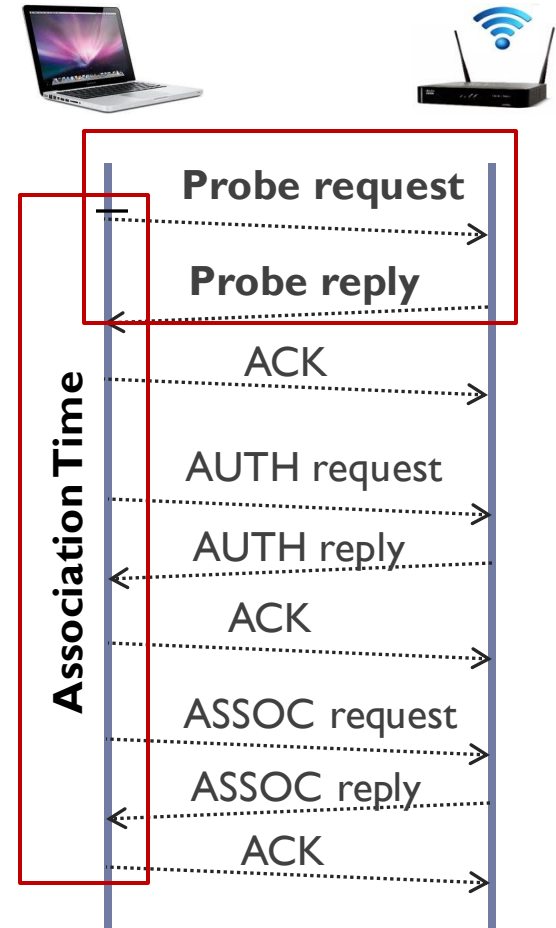




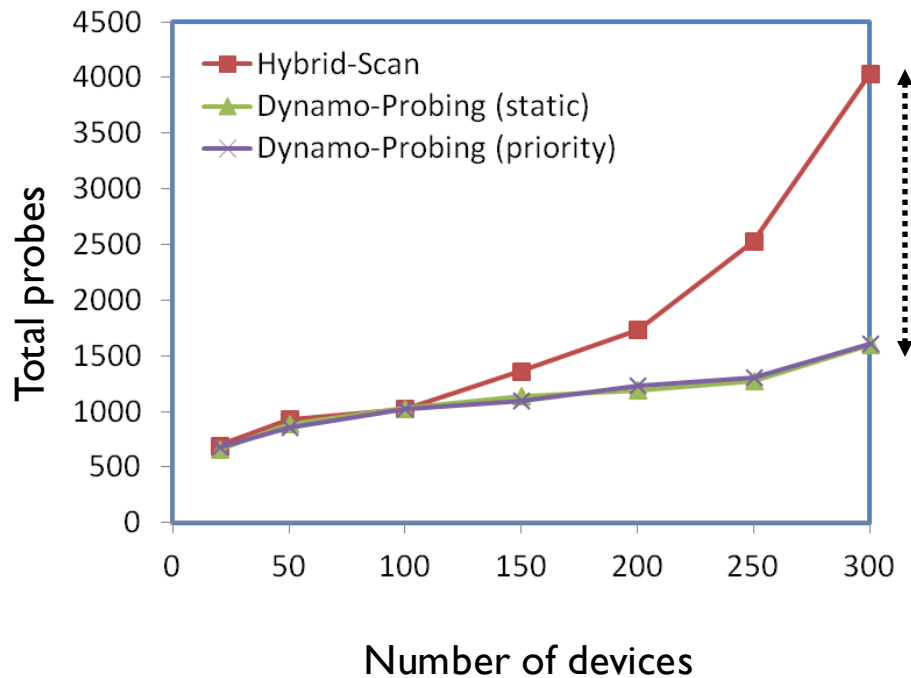
**Static:**  
All devices have the same *ProbeDelay* =  $x$

# Evaluation

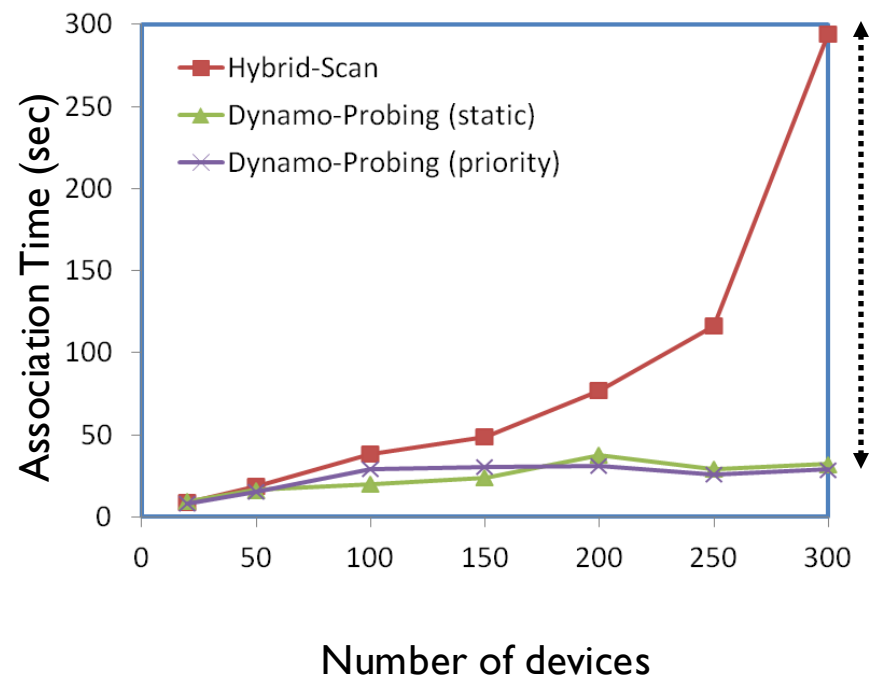
- ▶ Dynamo-Probing is an **effective, efficient, adaptive** and **interoperable** scanning solution
- ▶ Metric
  - ▶ **Effectiveness:** total probes, association time
  - ▶ **Efficiency:** throughput, delay, packet drops
- ▶ Network & Traffic
  - ▶ Varying density
  - ▶ Simulate Internet traffic



# Effectiveness



**Reduces probing overhead by 59%**

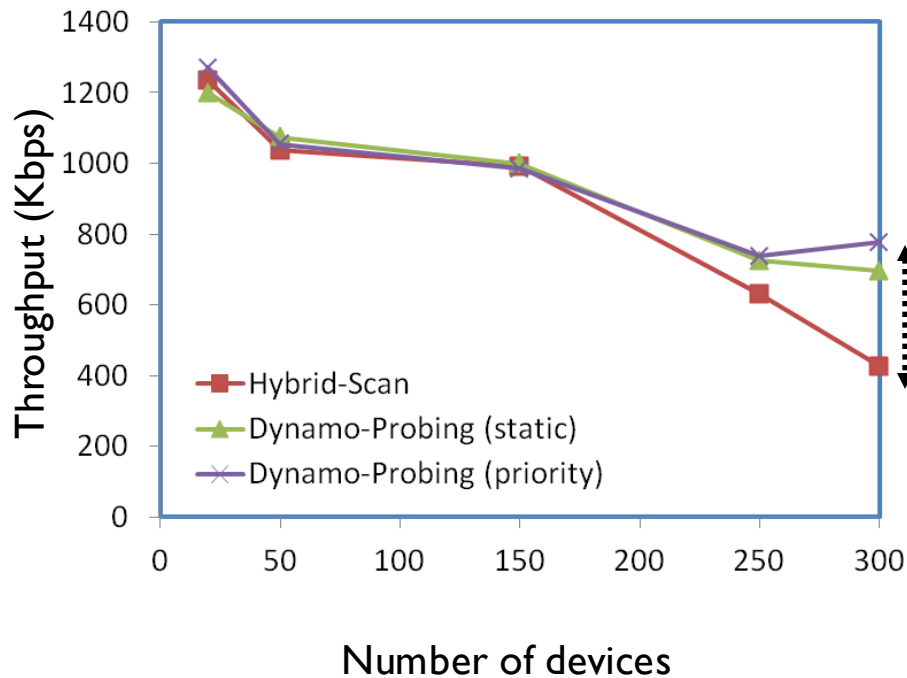


**Reduces discovery latency by 90%**

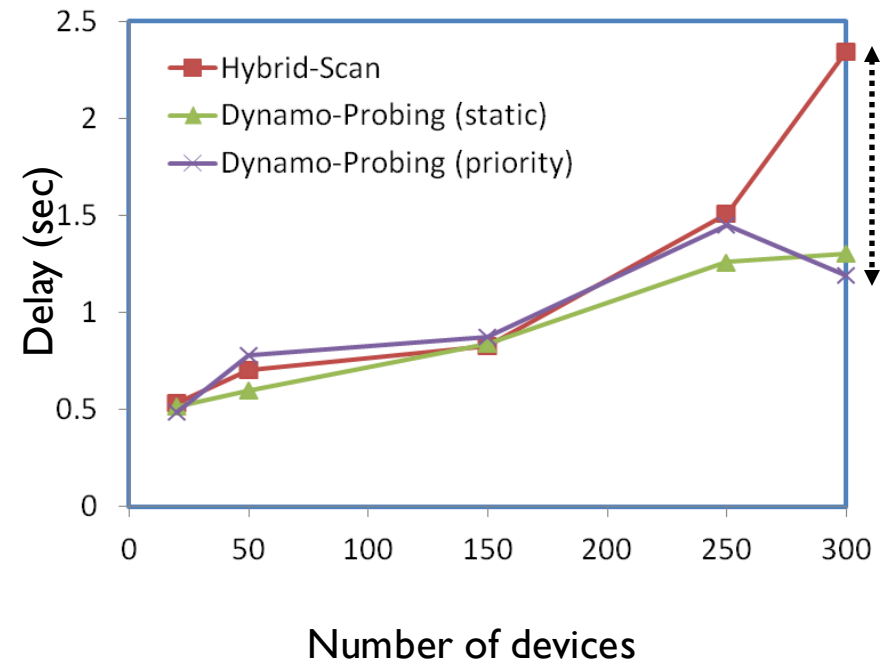




# Efficiency



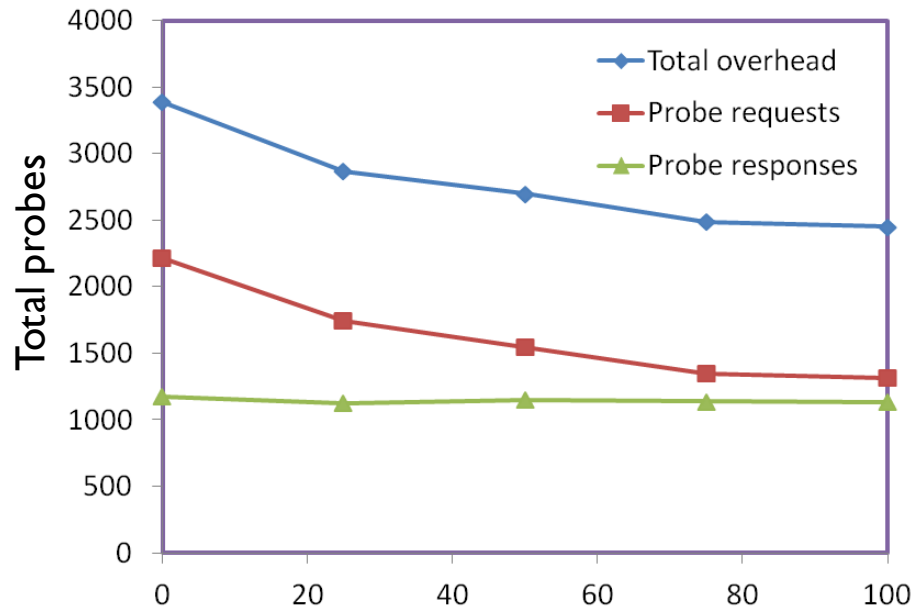
**Improves throughput by 82%**



**Reduces delay by 50%**



# Incremental Deployment



**Probing overhead  
reduced by 21%  
with 25% deployment**

**Achieves maximum benefit  
with only 75% deployment**

**ALL Hybrid-Scan  
devices**

Percentage of  
Dynamo-Probing devices

**ALL Dynamo-Probing  
devices**

**( Network density=250 devices )**

# Summary

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- ▶ Enables fast AP discovery without overloading the network with streams of probe packets
- ▶ Adaptive with density and interoperable with legacy devices
- ▶ Leverages the *close proximity of devices* and their *similar AP fingerprints* to obtain AP information opportunistically

