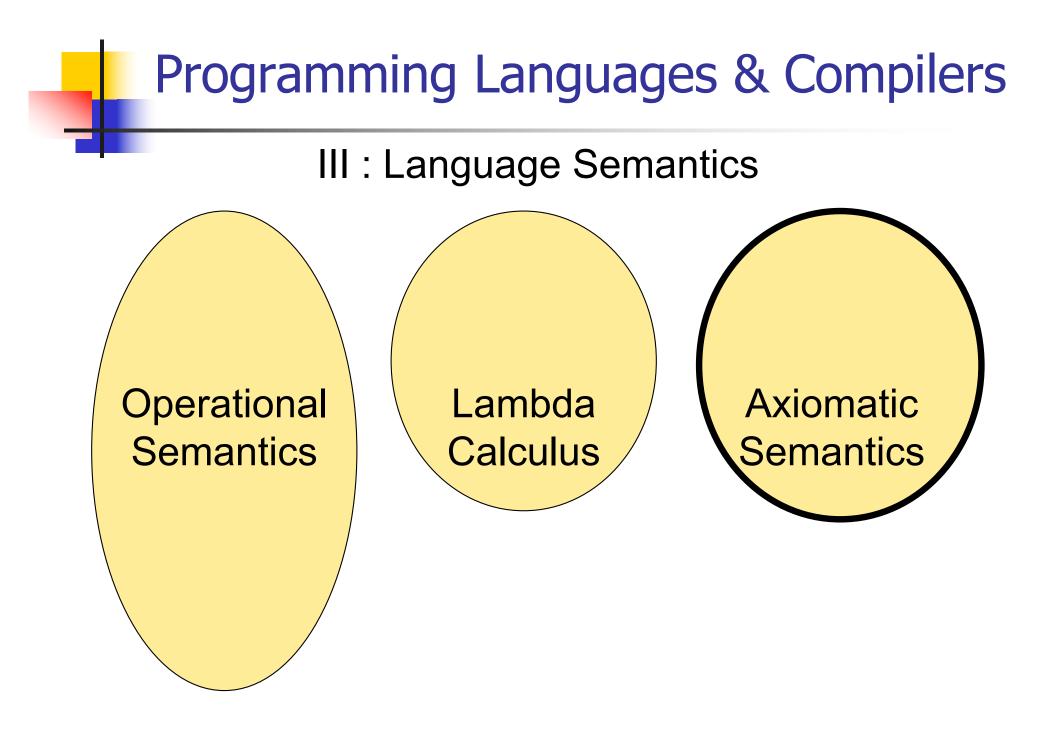
#### Programming Languages and Compilers (CS 421)

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https://courses.engr.illinois.edu/cs421/sp2023

Based in part on slides by Mattox Beckman, as updated by Vikram Adve and Gul Agha



- Also called Floyd-Hoare Logic
- Based on formal logic (first order predicate calculus)
- Axiomatic Semantics is a logical system built from axioms and inference rules
- Mainly suited to simple imperative programming languages

Used to formally prove a property (*post-condition*) of the *state* (the values of the program variables) after the execution of program, assuming another property (*pre-condition*) of the state holds before execution

### Goal: Derive statements of form {P} C {Q}

# P, Q logical statements about state, P precondition, Q postcondition,

C program

#### Example: {x = 1} x := x + 1 {x = 2}

 Approach: For each type of language statement, give an axiom or inference rule stating how to derive assertions of form {P} C {Q}

where C is a statement of that type

Compose axioms and inference rules to build proofs for complex programs

- An expression {P} C {Q} is a partial correctness statement
- For total correctness must also prove that C terminates (i.e. doesn't run forever)
  - Written: [P] C [Q]
- Will only consider partial correctness here

#### Language

We will give rules for simple imperative language

<command>

- ::= <variable> := <term>
- | <command>; ... ;<command> | if <statement> then <command> else <command> fi | while <statement> do <command> od

Could add more features, like for-loops

#### Substitution

- Notation: P[e/v] (sometimes P[v <- e])</p>
- Meaning: Replace every v in P by e
- Example:

$$(x + 2) [y-1/x] = ((y - 1) + 2)$$



#### {P [e/x] } x := e {P}

Example:

$$\{ ? \} x := y \{x = 2\}$$



#### {P [e/x] } x := e {P}

Example:



#### {P [e/x] } x := e {P}

Example:

4/26/23

$$\frac{y}{\{y = 2\} \times := 2 \{y = x\}}}{\{x + 1 = n + 1\} \times := x + 1 \{x = n + 1\}}$$
$$\frac{y}{\{2 = 2\} \times := 2 \{x = 2\}}$$

$$\overline{\{y = 2\} \times := y \{x = 2\}}$$

Examples:

The Assignment Rule

## The Assignment Rule – Your Turn

# What is the weakest precondition of x := x + y {x + y = w - x}?

{ ? }  
$$x := x + y$$
  
 $\{x + y = w - x\}$ 

## The Assignment Rule – Your Turn

What is the weakest precondition of x := x + y {x + y = w - x}?

$$\{(x + y) + y = w - (x + y)\}$$
$$x := x + y$$
$$\{x + y = w - x\}$$

# 1725 minutes



## **Precondition Strengthening**

#### P→P' {P'}C {Q} {P}C {Q}

- Meaning: If we can show that P implies P' (P > P') and we can show that {P'} C {Q}, then we know that {P} C {Q}
- P is stronger than P' means P ->
  P'

### **Precondition Strengthening**

• Examples:  

$$x = 3 \Rightarrow x < 7 \{x < 7\} x := x + 3 \{x < 10\}$$
  
 $\{x = 3\} x := x + 3 \{x < 10\}$   
 $\underline{\text{True}} \Rightarrow 2 = 2 \{2 = 2\} x := 2 \{x = 2\}$   
 $\{\text{True}\} x := 2 \{x = 2\}$   
 $\underline{x=n} \Rightarrow x+1=n+1 \{x+1=n+1\} x := x+1 \{x=n+1\}}$   
 $\underline{x=n} x := x+1 \{x=n+1\}$ 

#### Which Inferences Are Correct?

 ${x > 0 \& x < 5} x := x * x {x < 25}$  ${x = 3} x := x * x {x < 25}$  ${x = 3} x := x * x {x < 25}$  ${x > 0 \& x < 5} x := x * x {x < 25}$ 

#### Which Inferences Are Correct?

 ${x > 0 \& x < 5} x := x * x {x < 25}$  ${x = 3} x := x * x {x < 25}$  ${x = 3} x := x * x {x < 25}$  ${x > 0 & x < 5} x := x * x {x < 25}$  $\{x * x < 25\} x := x * x \{x < 25\}$  ${x > 0 \& x < 5} x := x * x {x < 25}$ 



 $\begin{array}{c|c} \{P\} \ C_1 \{Q\} & \{Q\} \ C_2 \ \{R\} \\ & \{P\} \ C_1; \ C_2 \ \{R\} \end{array}$ 



 $\begin{array}{c} \{P\} \ C_1 \{Q\} & \{Q\} \ C_2 \{R\} \\ \\ \{P\} \ C_1; \ C_2 \{R\} \end{array}$ 



# $\{ P \} C \{ Q' \} Q' \rightarrow Q \\ \{ P \} C \{ Q \}$

Example:  

$$\{z = z \& z = z\} x := z; y := z \{x = z \& y = z\}$$
  
 $(x = z \& y = z) \rightarrow (x = y)$   
 $\{z = z \& z = z\} x := z; y := z \{x = y\}$ 



# $\frac{P \rightarrow P'}{\{P'\} C \{Q'\}} \quad Q' \rightarrow Q}{\{P\} C \{Q\}}$

- Logically equivalent to the combination of Precondition Strengthening and Postcondition Weakening
   Uses P P P' and O' P O
- Uses  $P \rightarrow P'$  and  $Q' \rightarrow Q$

1750 minutes

 $\begin{array}{l} \end{Figure} \end{Figure} \left\{ \end{Figure}{P \ and \end{Figure} B \ c_1 \ Q} \\ \end{Figure} \left\{ \end{Figure}{P \ if \ B \ then \ C_1 \ else \ C_2 \ fi \ Q} \\ \end{Figure} \end{Figur$ 

Suffices to show:

 $\{y=a\&x<0\} \ y:=y-x \ \{y=a+|x|\}$ 

(3) 
$$(y=a\&x<0) \rightarrow y-x=a+|x||$$
  
(2)  $\{y-x=a+|x|\} y:=y-x \{y=a+|x|\}$   
(1)  $\{y=a\&x<0\} y:=y-x \{y=a+|x|\}$ 

(1) Reduces to (2) and (3) by Precondition Strengthening
(2) Follows from assignment axiom
(3) Because x<0 → |x| = -x</li> {y=a&not(x<0)} y:=y+x {y=a+|x|}

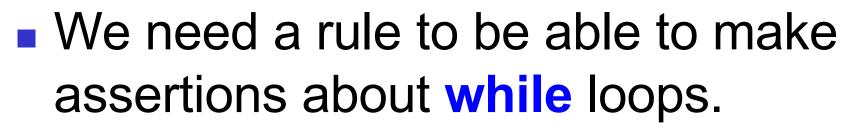
(5) 
$$\{y+x=a+|x|\} y:=y+x \{y=a+|x\}\}$$

(4) Reduces to (5) and (6) by Precondition Strengthening
(5) Follows from assignment axiom
(6) Because not(x<0) → |x| = x</li>



(1) {
$$y=a&x<0$$
} $y:=y-x{y=a+|x|}$   
(4) { $y=a¬(x<0)$ } $y:=y+x{y=a+|x|}$   
{ $y=a$ }  
if x < 0 then y:= y-x else y:= y+x  
{ $y=a+|x|$ }

#### By the if\_then\_else rule



- Inference rule because we can only draw conclusions if we know something about the body
- Let's start with:

While

# The loop may never be executed, so if we want P to hold after, it had better hold before, so let's try: {?} C C C

{ P } while B do C od { P }

While



- If all we know is P when we enter the while loop, then we all we know when we enter the body is (P and B)
- If we need to know P when we finish the while loop, we had better know it when we finish the loop body:

{ P and B} C { P }
{ P } while B do C od { P }



- We can strengthen the previous rule because we also know that when the loop is finished, not B also holds
- Final while rule:

{ P and B } C { P }
{ P } while B do C od { P and not B }