

Programming Languages and Compilers (CS 421)

Elsa L Gunter
2112 SC, UIUC



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Based in part on slides by Mattox Beckman, as updated by Vikram Adve and Gul Agha

Format of Type Judgments

- A *type judgement* has the form

$$\Gamma \vdash \text{exp} : \tau$$

- Γ is a typing environment
 - Supplies the types of variables (and function names when function names are not variables)
 - Γ is a set of the form $\{ x : \sigma , \dots \}$
 - For any x at most one σ such that $(x : \sigma \in \Gamma)$
- exp is a program expression
- τ is a type to be assigned to exp
- \vdash pronounced “turnstile”, or “entails” (or “satisfies” or, informally, “shows”)



Axioms – Constants (Monomorphic)

$\Gamma \vdash n : \text{int}$ (assuming n is an integer constant)

$\Gamma \vdash \text{true} : \text{bool}$

$\Gamma \vdash \text{false} : \text{bool}$

- These rules are true with any typing environment
- Γ, n are meta-variables



Axioms – Variables (Monomorphic Rule)

Notation: Let $\Gamma(x) = \sigma$ if $x : \sigma \in \Gamma$

Note: if such σ exists, its unique

Variable axiom:

$$\frac{}{\Gamma \vdash x : \sigma} \quad \text{if } \Gamma(x) = \sigma$$

Simple Rules – Arithmetic (Mono)

Primitive Binary operators ($\oplus \in \{+, -, *, \dots\}$):

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2 \quad (\oplus) : \tau_1 \rightarrow \tau_2 \rightarrow \tau_3}{\Gamma \vdash e_1 \oplus e_2 : \tau_3}$$

Special case: Relations ($\sim \in \{<, >, =, <=, >=\}$):

$$\frac{\Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau \quad (\sim) : \tau \rightarrow \tau \rightarrow \text{bool}}{\Gamma \vdash e_1 \sim e_2 : \text{bool}}$$

For the moment, think τ is `int`



Example: $\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$

What do we need to show first?

$\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$



Example: $\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$

What do we need for the left side?

$$\frac{\{x : \text{int}\} \vdash x + 2 : \text{int} \qquad \{x:\text{int}\} \vdash 3 : \text{int}}{\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}} \text{Bin}$$



Example: $\{x:\text{int}\} \Vdash x + 2 = 3 : \text{bool}$

How to finish?

$$\frac{\frac{\{x:\text{int}\} \Vdash x:\text{int} \quad \{x:\text{int}\} \Vdash 2:\text{int}}{\{x:\text{int}\} \Vdash x + 2 : \text{int}} \text{Bin} \quad \{x:\text{int}\} \Vdash 3 : \text{int}}{\{x:\text{int}\} \Vdash x + 2 = 3 : \text{bool}} \text{Bin}$$



Example: $\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$

Complete Proof (type derivation)

$$\frac{\frac{\frac{\text{Var}}{\{x:\text{int}\} \vdash x:\text{int}}}{\{x:\text{int}\} \vdash x + 2 : \text{int}} \quad \frac{\frac{\text{Const}}{\{x:\text{int}\} \vdash 2:\text{int}}}{\{x:\text{int}\} \vdash 3 : \text{int}}}{\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}} \text{Bin}$$



Simple Rules - Booleans

Connectives

$$\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}}{\Gamma \vdash e_1 \ \&\& \ e_2 : \text{bool}}$$

$$\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}}{\Gamma \vdash e_1 \ || \ e_2 : \text{bool}}$$

Type Variables in Rules

- If_then_else rule:

$$\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \tau \quad \Gamma \vdash e_3 : \tau}{\Gamma \vdash (\text{if } e_1 \text{ then } e_2 \text{ else } e_3) : \tau}$$

- τ is a type variable (meta-variable)
- Can take any type at all
- All instances in a rule application must get same type
- Then branch, else branch and if_then_else must all have same type



Example derivation: if-then-else-

- $\Gamma = \{x:\text{int}, \text{int_of_float}:\text{float} \rightarrow \text{int}, y:\text{float}\}$

$\Gamma \vdash (\text{fun } y \rightarrow$

$y > 3) x$	$\Gamma \vdash x+2$	$\Gamma \vdash \text{int_of_float } y$
$: \text{bool}$	$: \text{int}$	$: \text{int}$

$\Gamma \vdash \text{if } (\text{fun } y \rightarrow y > 3) x$
 $\text{then } x + 2$
 $\text{else } \text{int_of_float } y : \text{int}$



Function Application

- Application rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash (e_1 e_2) : \tau_2}$$

- If you have a function expression e_1 of type $\tau_1 \rightarrow \tau_2$ applied to an argument e_2 of type τ_1 , the resulting expression $e_1 e_2$ has type τ_2



Example: Application

- $\Gamma = \{x:\text{int}, \text{int_of_float}:\text{float} \rightarrow \text{int}, y:\text{float}\}$

$\Gamma \vdash (\text{fun } y \rightarrow y > 3)$

$: \text{int} \rightarrow \text{bool}$

$\Gamma \vdash x : \text{int}$

$\Gamma \vdash (\text{fun } y \rightarrow y > 3) x : \text{bool}$



Fun Rule

- Rules describe types, but also how the environment Γ may change
- Can only do what rule allows!
- fun rule:

$$\frac{\{x : \tau_1\} + \Gamma \vdash e : \tau_2}{\Gamma \vdash \text{fun } x \rightarrow e : \tau_1 \rightarrow \tau_2}$$



Fun Examples

$$\frac{\{y : \text{int}\} + \Gamma \vdash y + 3 : \text{int}}{\Gamma \vdash \text{fun } y \rightarrow y + 3 : \text{int} \rightarrow \text{int}}$$
$$\frac{\{f : \text{int} \rightarrow \text{bool}\} + \Gamma \vdash f \ 2 :: [\text{true}] : \text{bool list}}{\Gamma \vdash (\text{fun } f \rightarrow (f \ 2) :: [\text{true}]) : (\text{int} \rightarrow \text{bool}) \rightarrow \text{bool list}}$$



(Monomorphic) Let and Let Rec

- let rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \{x : \tau_1\} + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (\text{let } x = e_1 \text{ in } e_2) : \tau_2}$$

- let rec rule:

$$\frac{\{x : \tau_1\} + \Gamma \vdash e_1 : \tau_1 \quad \{x : \tau_1\} + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (\text{let rec } x = e_1 \text{ in } e_2) : \tau_2}$$



Example

- Which rule do we apply?

?

$\{\}$ \vdash (let rec one = 1 :: one in

let x = 2 in

fun y -> (x :: y :: one)) : int \rightarrow int

list

Example

- Let rec rule:
- ② $\{one : int\ list\} \vdash$
 $(let\ x = 2\ in$
 $fun\ y \rightarrow (x :: y :: one))$
 $: int \rightarrow int\ list$
- ① $\{one : int\ list\} \vdash$
 $(1 :: one) : int\ list$
 $: int \rightarrow int\ list$
-
- $\{ \} \vdash (let\ rec\ one = 1 :: one\ in$
 $let\ x = 2\ in$
 $fun\ y \rightarrow (x :: y :: one)) : int \rightarrow int\ list$



Proof of 1

- Which rule?

$\{\text{one} : \text{int list}\} \vdash (1 :: \text{one}) : \text{int list}$



Proof of 1

■ Binary Operator

③

$\{one : int\ list\} \vdash$
 $1 : int$

④

$\{one : int\ list\} \vdash$
 $one : int\ list$

$\{one : int\ list\} \vdash (1 :: one) : int\ list$

where $(::) : int \rightarrow int\ list \rightarrow int\ list$



Proof of 1

③

Constant Rule

$\{one : int\ list\} \vdash$

$1 : int$

④

Variable Rule

$\{one : int\ list\} \vdash$

$one : int\ list$

$\{one : int\ list\} \vdash (1 :: one) : int\ list$

750 minutes



Proof of 2

■ Let Rule

$\{x:\text{int}; \text{one} : \text{int list}\} \vdash$

$\text{fun } y \rightarrow$

$(x :: y :: \text{one}))$

$\{\text{one} : \text{int list}\} \vdash 2:\text{int} \quad : \text{int} \rightarrow \text{int list}$

$\{\text{one} : \text{int list}\} \vdash (\text{let } x = 2 \text{ in}$
 $\text{fun } y \rightarrow (x :: y :: \text{one})) : \text{int} \rightarrow \text{int list}$

Proof of 2

- Constant

⑤ $\{x:\text{int}; \text{one} : \text{int list}\} \vdash$
 $\text{fun } y \rightarrow$
 $(x :: y :: \text{one})$

$\{\text{one} : \text{int list}\} \vdash 2:\text{int} \quad : \text{int} \rightarrow \text{int list}$

$\{\text{one} : \text{int list}\} \vdash (\text{let } x = 2 \text{ in}$
 $\text{fun } y \rightarrow (x :: y :: \text{one})) : \text{int} \rightarrow \text{int list}$



Proof of 5

?

$\{x:\text{int}; \text{one} : \text{int list}\} \vdash \text{fun } y \rightarrow (x :: y :: \text{one}))$
 $: \text{int} \rightarrow \text{int list}$



Proof of 5

?

$$\{y:\text{int}; x:\text{int}; \text{one} : \text{int list}\} \vdash (x :: y :: \text{one}) : \text{int list}$$

$$\{x:\text{int}; \text{one} : \text{int list}\} \vdash \text{fun } y \rightarrow (x :: y :: \text{one})) \\ : \text{int} \rightarrow \text{int list}$$

By the Fun Rule



Proof of 5

⑥

?

$$\{y:\text{int}; x:\text{int}; \text{one}:\text{int list}\}$$
$$\vdash x:\text{int}$$

⑦

?

$$\{y:\text{int}; x:\text{int}; \text{one}:\text{int list}\}$$
$$\vdash (y :: \text{one}) : \text{int list}$$

$$\{y:\text{int}; x:\text{int}; \text{one} : \text{int list}\} \vdash (x :: y :: \text{one}) : \text{int list}$$

$$\{x:\text{int}; \text{one} : \text{int list}\} \vdash \text{fun } y \text{ -> } (x :: y :: \text{one}))$$
$$: \text{int} \rightarrow \text{int list}$$

By BinOp where $(::) : \text{int} \rightarrow \text{int list} \rightarrow \text{int list}$



Proof of 6

⑥

Variable Rule

$$\frac{\{y:\text{int}; x:\text{int}; \text{one}:\text{int list}\}}{\vdash x:\text{int}}$$

⑦

?

$$\frac{\{y:\text{int}; x:\text{int}; \text{one}:\text{int list}\}}{\vdash (y :: \text{one}) : \text{int list}}$$
$$\frac{\{y:\text{int}; x:\text{int}; \text{one} : \text{int list}\}}{\vdash (x :: y :: \text{one}) : \text{int list}}$$
$$\{x:\text{int}; \text{one} : \text{int list}\} \vdash \text{fun } y \text{ -> } (x :: y :: \text{one})) \\ : \text{int} \rightarrow \text{int list}$$

Proof of 7

■ Binary Operation Rule

$$\frac{\frac{?}{\{y:\text{int}; \dots\} \vdash y:\text{int}} \quad \frac{?}{\{\dots; \text{one}:\text{int list}; \dots\} \vdash \text{one} : \text{int list}}}{\{y:\text{int}; x:\text{int}; \text{one} : \text{int list}\} \vdash (y :: \text{one}) : \text{int list}}$$

By BinOp where $(::) : \text{int} \rightarrow \text{int list} \rightarrow \text{int list}$



Proof of 7

Variable Rule

$\{ \dots; \text{one: int list}; \dots \}$

$\vdash \text{one} : \text{int list}$

Variable Rule

$\{ y: \text{int}; \dots \} \vdash y: \text{int}$

$\{ y: \text{int}; x: \text{int}; \text{one} : \text{int list} \} \vdash (y :: \text{one}) : \text{int list}$



Curry - Howard Isomorphism

- Type Systems are logics; logics are type systems
- Types are propositions; propositions are types
- Terms are proofs; proofs are terms

- Function space arrow corresponds to implication; application corresponds to modus ponens



Curry - Howard Isomorphism

- Modus Ponens

$$\frac{A \Rightarrow B \quad A}{B}$$

- Application

$$\frac{\Gamma \vdash e_1 : \alpha \rightarrow \beta \quad \Gamma \vdash e_2 : \alpha}{\Gamma \vdash (e_1 e_2) : \beta}$$