

Programming Languages and Compilers (CS 421)

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Based in part on slides by Mattox Beckman, as updated by Vikram Adve and Gul Agha

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Your turn: num_neg – tail recursive

```
# let num_neg list =
```

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Your turn: num_neg – tail recursive

```
# let num_neg list =  
let rec num_neg_aux list curr_neg =
```

in num_neg_aux ? ?

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Your turn: num_neg – tail recursive

```
# let num_neg list =  
let rec num_neg_aux list curr_neg =  
  match list with [] ->  
  | (x :: xs) ->
```

in num_neg_aux ? ?

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Your turn: num_neg – tail recursive

```
# let num_neg list =  
let rec num_neg_aux list curr_neg =  
  match list with [] -> curr_neg  
  | (x :: xs) ->
```

in num_neg_aux ? ?

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Your turn: num_neg – tail recursive

```
# let num_neg list =  
let rec num_neg_aux list curr_neg =  
  match list with [] -> curr_neg  
  | (x :: xs) ->  
    num_neg_aux xs ?
```

in num_neg_aux ? ?

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Your turn: num_neg – tail recursive

```
# let num_neg list =  
  let rec num_neg_aux list curr_neg =  
    match list with [] -> curr_neg  
    | (x :: xs) ->  
      num_neg_aux xs  
      (if x < 0 then 1 + curr_neg  
       else curr_neg)  
  in num_neg_aux ? ?
```

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Your turn: num_neg – tail recursive

```
# let num_neg list =  
  let rec num_neg_aux list curr_neg =  
    match list with [] -> curr_neg  
    | (x :: xs) ->  
      num_neg_aux xs  
      (if x < 0 then 1 + curr_neg  
       else curr_neg)  
  in num_neg_aux list ?
```

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Your turn: num_neg – tail recursive

```
# let num_neg list =  
  let rec num_neg_aux list curr_neg =  
    match list with [] -> curr_neg  
    | (x :: xs) ->  
      num_neg_aux xs  
      (if x < 0 then 1 + curr_neg  
       else curr_neg)  
  in num_neg_aux list 0
```

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Tail Recursion - length

- How can we write length with tail recursion?

```
let length list =  
  let rec length_aux list acc_length =  
    match list  
    with [ ] -> acc_length  
    | (x::xs) ->  
      length_aux xs (1 + acc_length)  
  in length_aux list 0
```

Diagram annotations:

- Red box around `acc_length` in the function signature.
- Red box around `accumulated value` with an arrow pointing to `acc_length`.
- Red box around `1 + acc_length` in the recursive call.
- Red box around `0` in the initial call, with an arrow pointing to `initial acc value`.
- Red box around `1 + acc_length` with an arrow pointing to `combing operation`.

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length, fold_left

```
let length list =  
  fold_left  
  (fun acc -> fun x -> 1 + acc) // comb op  
  0 // initial accumulator cell value  
  list
```

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Your turn: num_neg, fold_left

```
let num_neg list =  
  fold_left  
  ? // comb op  
  
  ? // initial accumulator cell value  
  ?
```

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Your turn: num_neg, fold_left

```
let num_neg list =  
  fold_left  
  ? // comb op  
  
  0 // initial accumulator cell value  
  ?
```

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Your turn: num_neg, fold_left

```
let num_neg list =  
  fold_left  
  (fun curr_neg -> fun x ->  
    if x < 0 then 1 + curr_neg else curr_neg)  
  // comb op  
  0 // initial accumulator cell value  
  ?
```

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Your turn: num_neg, fold_left

```
let num_neg list =  
  fold_left  
  (fun curr_neg -> fun x ->  
    if x < 0 then 1 + curr_neg else curr_neg)  
  // comb op  
  0 // initial accumulator cell value  
  list
```

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Folding

```
# let rec fold_left f a list = match list  
  with [] -> a | (x :: xs) -> fold_left f (f a x) xs;;  
val fold_left : ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a =  
  <fun>  
fold_left f a [x1; x2; ...; xn] = f(...(f (f a x1) x2)...)xn  
  
# let rec fold_right f list b = match list  
  with [ ] -> b | (x :: xs) -> f x (fold_right f xs b);;  
val fold_right : ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b =  
  <fun>  
fold_right f [x1; x2; ...; xn] b = f x1(f x2(... (f xn b) ...))
```

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Folding

- Can replace recursion by fold_right in any forward primitive recursive definition
 - Primitive recursive means here it only recurses on immediate subcomponents of recursive data structure
- Can replace recursion by fold_left in any tail primitive recursive definition

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Continuations

- A programming technique for all forms of “non-local” control flow:
 - non-local jumps
 - exceptions
 - general conversion of non-tail calls to tail calls
- Essentially it's a higher-order function version of GOTO

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Continuations

- Idea: Use functions to represent the control flow of a program
- Method: Each procedure takes a function as an extra argument to which to pass its result; outer procedure “returns” no result
- Function receiving the result called a continuation
- Continuation acts as “accumulator” for work still to be done

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Continuation Passing Style

- Writing procedures such that all procedure calls take a continuation to which to give (pass) the result, and return no result, is called continuation passing style (CPS)

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Continuation Passing Style

- A compilation technique to implement non-local control flow, especially useful in interpreters.
- A formalization of non-local control flow in denotational semantics
- Possible intermediate state in compiling functional code

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Why CPS?

- Makes order of evaluation explicitly clear
- Allocates variables (to become registers) for each step of computation
- Essentially converts functional programs into imperative ones
 - Major step for compiling to assembly or byte code
- Tail recursion (and forward recursion) easily identified

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Other Uses for Continuations

- CPS designed to preserve order of evaluation
- Continuations used to express order of evaluation
- Can be used to change order of evaluation
- Implements:
 - Exceptions and exception handling
 - Co-routines
 - (pseudo, aka green) threads

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Example

- Simple reporting continuation:

```
# let report x = (print_int x; print_newline( ) );;  
val report : int -> unit = <fun>
```
- Simple function using a continuation:

```
# let addk (a, b) k = k (a + b);;  
val addk : int * int -> (int -> 'a) -> 'a = <fun>  
# addk (22, 20) report;;  
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- : unit = ()
```

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Simple Functions Taking Continuations

- Given a primitive operation, can convert it to pass its result forward to a continuation
- Examples:

```
# let subk (x, y) k = k(x - y);;
val subk : int * int -> (int -> 'a) -> 'a = <fun>
# let eqk (x, y) k = k(x = y);;
val eqk : 'a * 'a -> (bool -> 'b) -> 'b = <fun>
# let timesk (x, y) k = k(x * y);;
val timesk : int * int -> (int -> 'a) -> 'a = <fun>
```

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Nesting Continuations

- ```
let add_triple (x, y, z) = (x + y) + z;;
val add_triple : int * int * int -> int = <fun>
let add_triple (x,y,z)=let p = x + y in p + z;;
val add_triple : int * int * int -> int = <fun>
let add_triple_k (x, y, z) k =
 addk (x, y) (fun p -> addk (p, z) k);;
val add_triple_k: int * int * int -> (int -> 'a) -> 'a = <fun>
```

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## add\_three: a different order

- ```
# let add_triple (x, y, z) = x + (y + z);;
```
- How do we write `add_triple_k` to use a different order?
- ```
let add_triple_k (x, y, z) k =
```

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## add\_three: a different order

- ```
# let add_triple (x, y, z) = x + (y + z);;
```
- How do we write `add_triple_k` to use a different order?
- ```
let add_triple_k (x, y, z) k =
 addk (y,z) (fun r -> addk(x,r) k)
```

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## Recursive Functions

- Recall:**

```
let rec factorial n =
 if n = 0 then 1 else n * factorial (n - 1);;
val factorial : int -> int = <fun>
factorial 5;;
- : int = 120
```

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## Terms

- A function is in **Direct Style** when it returns its result back to the caller.
- A function is in **Continuation Passing Style** when it, and every function call in it, passes its result to another function.
- Instead of returning the result to the caller, we pass it forward to another function giving the computation after the call.

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## Recursive Functions

```
let rec factorial n =
 let b = (n = 0) in (* First computation *)
 if b then 1 (* Returned value *)
 else let s = n - 1 in (* Second computation *)
 let r = factorial s in (* Third computation *)
 n * r (* Returned value *) ;;
val factorial : int -> int = <fun>
factorial 5;;
- : int = 120
```

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## Recursive Functions

```
let rec factorialk n k =
 eqk (n, 0)
 (fun b -> (* First computation *)
 if b then k 1 (* Passed value *)
 else subk (n, 1) (* Second computation *)
 (fun s -> factorialk s (* Third computation *)
 (fun r -> timesk (n, r) k))) (* Passed value *)
val factorialk : int -> (int -> 'a) -> 'a = <fun>
factorialk 5 report;;
120
- : unit = ()
```

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## Recursive Functions

- To make recursive call, must build intermediate continuation to
  - take recursive value:  $r$
  - build it to final result:  $n * r$
  - And pass it to final continuation:
    - $\text{times}(n, r) k = k(n * r)$

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## Recursive Functions

```
let rec factorialk n k =
 eqk (n, 0)
 (fun b -> (* First computation *)
 if b then k 1 (* Passed value *)
 else subk (n, 1) (* Second computation *)
 (fun s -> factorialk s (* Third computation *)
 (fun r -> timesk (n, r) k))) (* Passed value *)
val factorialk : int -> (int -> 'a) -> 'a = <fun>
factorialk 5 report;;
120
- : unit = ()
```

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## Example: CPS for length

```
let rec length list = match list with [] -> 0
 | (a :: bs) -> 1 + length bs
```

What is the let-expanded version of this?

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