Let *L* be an arbitrary regular language over the alphabet $\Sigma = \{0, 1\}$. Prove that the following languages are also regular.

1. Superstrings $(L) := \{xyz \mid y \in L \text{ and } x, z \in \Sigma^*\}$. This language contains all superstrings of strings in L. For example:

```
Superstrings(\{10010\}) = \{\underline{10010}, \ 010\underline{10010}, \ \underline{10010}11, \ 10010010010, \ \cdots\}
```

[Hint: This is much easier than it looks.]

```
Solution: (0+1)^*L(0+1)^*.
```

2. Substrings $(L) := \{y \mid x, y, z \in \Sigma^* \text{ and } xyz \in L\}$. This language contains all substrings of strings in L.

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. Without loss of generality, we assume that M satisfies the following conditions:

- Every state in *Q* is reachable in *M* from the start state *s*. (Otherwise, we can remove any unreachable states.)
- Every state in *Q* can reach an accepting state, except for a single dump state called fail. (Otherwise, we can merge all states in *Q* that can't reach an accepting state, and call the new merged state fail.)

We construct a new **NFA with multiple start states** $M' = (Q', S', A', \delta')$ that accepts Substrings(L) as follows.

$$Q'=Q$$

$$S'=Q$$

$$A'=Q\setminus \{\text{fail}\}$$

$$\delta'(q,a)=\left\{\delta(q,a)\right\} \quad \text{for all } q\in Q \text{ and } a\in \Sigma$$

M' first guesses the state $\delta^*(s,x)$ of M reached by the unknown prefix x, then reads the input string y and passes it to M, and finally guesses a suffix z that leads M to an accepting state. Because every state in M is reachable from s, guessing $\delta^*(s,x)$ is equivalent to guessing a state in Q. Similarly, because every state of M except fail can reach an accepting state, we know that there is an appropriate suffix z for every state except fail.

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. We construct a new **NFA with** ε -transitions $M' = (Q', s', A', \delta')$ that accepts Substrings(L) as follows.

```
Q' = Q \cup \{\text{before, during, after}\}
s' = (s, \text{before})
A' = A \times \{\text{after}\}
\delta'((q, \text{before}), \varepsilon) = \{(\delta(q, \emptyset), \text{before}), (\delta(q, 1), \text{before}), (q, \text{during})\}
\delta'((q, \text{before}), \emptyset) = \emptyset
\delta'((q, \text{before}), 1) = \emptyset
\delta'((q, \text{during}), \varepsilon) = \{(q, \text{after})\}
\delta'((q, \text{during}), \emptyset) = \{(\delta(q, \emptyset), \text{during})\}
\delta'((q, \text{during}), 1) = \{(\delta(q, 1), \text{during})\}
\delta'((q, \text{after}), \varepsilon) = \{(\delta(q, \emptyset), \text{after}), (\delta(q, 1), \text{after})\}
\delta'((q, \text{after}), \emptyset) = \emptyset
\delta'((q, \text{after}), 1) = \emptyset
```

M' first guesses the symbols in x that were deleted **before** the input string y and passes them to M, then passes the input string y to M, and finally guesses the symbols in z that were deleted after the input string y and passes them to M.

3. Cycle(L) := { $xy \mid x, y \in \Sigma^*$ and $yx \in L$ }. This language contains all strings that can be obtained by splitting a string in L into a prefix and a suffix and concatenating them in the wrong order. For example:

```
Cycle({OOK!, OOKOOK}) = {OOK!, OK!O, K!OO, !OOK, OOKOOK, OKOOKO, KOOKOO}
```

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. Without loss of generality, assume that M satisfies the following conditions:

- Every state in *Q* is reachable in *M* from the start state *s*. (Otherwise, we can remove any unreachable states.)
- Every state in *Q* can reach an accepting state, except for a single dump state called fail. (Otherwise, we can merge all states in *Q* that can't reach an accepting state, and call the new merged state fail.)

We construct a new NFA $M' = (Q', S', A', \delta')$ with ε -transitions and multiple start states that accepts Cycle(L) as follows.

```
Q' = Q \times Q \times \{\text{suffix}, \text{prefix}\} S' = \{(q, q, \text{suffix}) \mid q \in Q \setminus \{\text{fail}\}\} A' = \{(q, q, \text{prefix}) \mid q \in Q \setminus \{\text{fail}\}\} \delta'((p, q, \text{suffix}), a) = \{(p, \delta(q, a), \text{suffix})\} for all p, q \in Q and a \in \Sigma \delta'((p, q, \text{prefix}), a) = \{(p, \delta(q, a), \text{prefix})\} for all p, q \in Q and a \in \Sigma \delta'((p, q, \text{suffix}), \varepsilon) = \{(p, s, \text{prefix})\} for all p \in Q and q \in A \delta'((p, q, \text{suffix}), \varepsilon) = \emptyset for all p \in Q and q \in Q \setminus A \delta'((p, q, \text{prefix}), \varepsilon) = \emptyset
```

Intuitively, M' reads the input string yx and simulates M running on the original string xy. M' guesses and remembers the state $p = \delta^*(s, x)$, simulates M reading y starting from p, guesses the boundary between y and x via ε -transitions, and finally simulates M reading x starting from x.

- State (p,q, suffix) means that our simulation of M started in state p, the simulation is currently in state q, and M is reading the suffix x.
- State (p,q, prefix) means that our simulation of M started in state p, the simulation is currently in state q, and M is reading the prefix y.
- Whenever *M* is in an accepting state *q*, we can guess that we are done reading the suffix *x*, reset *M* to its start state, and start reading the prefix *y*.
- Finally, M' accepts if the simulation of M is in the same state after reading the prefix y where is started reading the suffix x.

Work on these later.

4. Subsequences (L) is the set of all *subsequences* of strings in L. A subsequence of a string w is the result of deleting zero or more symbols from w, leaving the remaining symbols in order. For example:

```
Subsequences({10010}) =  \left\{ \varepsilon, \ 0, \ 1, \ 00, \ 01, \ 10, \ 11, \ 000, \ 001, \ 100, \ 101, \ 110, \ 0010, \ 1000, \ 1001, \ 10010 \right\}
```

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. We construct a new **NFA with** ε -transitions $M' = (Q', s', A', \delta')$ that accepts Subsequences(L) as follows.

$$Q' = Q$$

$$s' = s$$

$$A' = A$$

$$\delta'(q, 0) = \{\delta(q, 0)\}$$

$$\delta'(q, 1) = \{\delta(q, 1)\}$$

$$\delta'(q, \varepsilon) = \{\delta(q, 0), \delta(q, 1)\}$$

Intuitively, M' guesses which symbols have been deleted from its input string.

5. FLIPODDS(L) := { $flipOdds(w) \mid w \in L$ }, where the function flipOdds inverts every other bit in w, starting with the first bit. For example:

$$flipOdds(0000111101010100) = 10100101111111110$$

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. We construct a new **DFA** $M' = (Q', s', A', \delta')$ that accepts FLIPODDS(L) as follows.

Intuitively, M' receives some string flipOdds(w) as input, restores every other bit to obtain w, and simulates M on the restored string w.

Each state (q,flip) of M' indicates that M is in state q, and we need to flip the next input bit if flip = TRUE.

$$Q' = Q \times \{\text{True}, \text{False}\}$$

$$s' = (s, \text{True})$$

$$A' = A \times \{\text{True}, \text{False}\}$$

$$\delta'((q, \text{False}), \emptyset) = (\delta(q, \emptyset), \text{True})$$

$$\delta'((q, \text{True}), \emptyset) = (\delta(q, 1), \text{False})$$

$$\delta'((q, \text{False}), 1) = (\delta(q, 1), \text{True})$$

$$\delta'((q, \text{True}), 1) = (\delta(q, \emptyset), \text{False})$$

5

6. UNFLIPODD1s(L) := { $w \in \Sigma^* \mid flipOdd1s(w) \in L$ }, where the function flipOdd1 inverts every other 1 bit of its input string, starting with the first 1. For example:

$$flipOdd1s(0000\underline{1}1\underline{1}100\underline{1}010\underline{1}0) = 0000\underline{0}1\underline{0}100\underline{0}010\underline{0}0$$

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. We construct a new **DFA** $M' = (Q', s', A', \delta')$ that accepts UNFLIPODD1s(L) as follows.

Intuitively, M' receives some string w as input, flips every other 1 bit, and then simulates M on the transformed string.

Each state (q,flip) of M' indicates that M is in state q, and we need to flip the next 1 bit if and only if flip = True.

$$Q' = Q \times \{ \text{True}, \text{False} \}$$

$$s' = (s, \text{True})$$

$$A' = A \times \{ \text{True}, \text{False} \}$$

$$\delta'((q, \text{True}), \emptyset) = \left(\delta(q, \emptyset), \text{True} \right)$$

$$\delta'((q, \text{False}), \emptyset) = \left(\delta(q, \emptyset), \text{False} \right)$$

$$\delta'((q, \text{True}), 1) = \left(\delta(q, \emptyset), \text{False} \right)$$

$$\delta'((q, \text{False}), 1) = \left(\delta(q, 1), \text{True} \right)$$

6

7. FLIPODD1s(L) := { $flipOdd1s(w) \mid w \in L$ }, where the function flipOdd1s is defined in the previous problem.

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. We construct a new **NFA** $M' = (Q', s', A', \delta')$ that accepts FLIPODD1s(L) as follows.

Intuitively, M' receives some string flipOdd1s(w) as input, *guesses* which 0 bits to restore to 1s, and simulates M on the restored string w. No string in FLIPODD1s(L) has two 1s in a row, so if M' ever sees 11, it must reject.

Each state (q,flip) of M' indicates that M is in state q, and we need to flip some \emptyset bit before the next 1 bit if and only if flip = True.

$$Q' = Q \times \{\text{True}, \text{False}\}$$

$$s' = (s, \text{True})$$

$$A' = A \times \{\text{True}, \text{False}\}$$

$$\delta'((q, \text{False}), \emptyset) = \{(\delta(q, \emptyset), \text{ False})\}$$

$$\delta'((q, \text{True}), \emptyset) = \{(\delta(q, \emptyset), \text{ True}), (\delta(q, 1), \text{ False})\}$$

$$\delta'((q, \text{False}), 1) = \{(\delta(q, 1), \text{ True})\}$$

$$\delta'((q, \text{True}), 1) = \emptyset$$

(The last transition indicates that we waited too long to flip a 0 to a 1, so we should kill the current execution thread.)

8. STUTTER(L) = { $stutter(w) | w \in L$ }, where the function stutter duplicates every symbol in the input string:

$$stutter(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ aa \cdot stutter(x) & \text{if } w = ax \end{cases}$$

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. We construct a **DFA** $M' = (Q', s', A', \delta')$ that accepts STUTTER(L) as follows:

$$Q' = Q \times (\{?\} \cup \Sigma) \cup \{fail\} \qquad \text{for some new symbol } ? \notin \Sigma$$

$$s' = (s,?)$$

$$A' = \{(q,?) \mid q \in A\}$$

$$\delta'((q,?),a) = (q,a) \qquad \text{for all } q \in Q \text{ and } a \in \Sigma$$

$$\delta'((q,a),b) = \begin{cases} (\delta(q,a),?) & \text{if } a = b \\ fail & \text{if } a \neq b \end{cases}$$
 for all $q \in Q$ and $a,b \in \Sigma$
$$\delta'(fail,a) = fail \qquad \text{for all } a \in \Sigma$$

M' reads the input string stutter(w) and simulates M running on input w.

- State (q, ?) means M' has read an even number of symbols of stutter(w), so M should ignore the next symbol (if any).
- For any symbol $a \in \Sigma$, state (q, a) means M' has read an odd number of symbols of stutter(w), and the last symbol read was a. If the next symbol is an a, then M should transition normally; otherwise, the simulation should fail.
- The dump state *fail* means M' has read two successive symbols that should have been equal but were not; the input string is not *stutter*(w) for any string w.

^aThe symbol **?** is called an *interrobang*.

9. Unstutter(L) = { $w \mid stutter(w) \in L$ }, where the function stutter is defined in the previous problem.

Solution: Let $M = (Q, s, A, \delta)$ be an arbitrary DFA that accepts the regular language L. We construct a **DFA** $M' = (Q', s', A', \delta')$ that accepts Unstutter(L) as follows:

$$Q' = Q$$

$$s' = s$$

$$A' = A$$

$$\delta'(q, a) = \delta(\delta(q, a), a)$$

M' reads its input string w and simulates M running on stutter(w). Each time M' reads a symbol, it passes two copies of that symbol to the simulation of M.