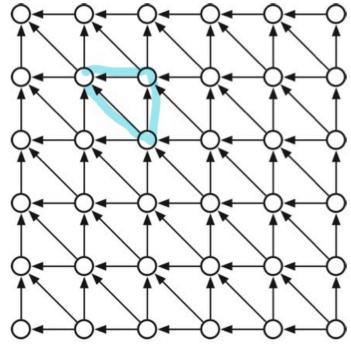


TopologicalSort(G):

 $clock \leftarrow V$ for all vertices v in postorder $S[clock] \leftarrow v$ $clock \leftarrow clock - 1$ return S[1..V]

O(V+E) time

Dependency graph: vertices are subproblems
edge a > v : a makes a
call to v



Edit distance

Must be a day!

Memoize(x):

if *value*[x] is undefined initialize *value*[x]

for all subproblems y of xMemoize(y)

update value[x] based on value[y]finalize value[x]

DFS(v):

if ν is unmarked mark ν PREVISIT(x) for all edges $\nu \rightarrow w$ DFS(w)

PostVisit(x)

DYNAMICPROGRAMMING(G): for all subproblems x in postorder initialize value[x] for all subproblems y of x update value[x] based on value[y] finalize value[x]

(piven a directed G=(V,E) with lengths 1: E>R + two vertices s, + & U. Goal: Want longth of longest path from s to t, (Assume G is a dag). LLP(v): length of longest path from v to t (-oo if no such path exists) $LLP(v) = \begin{cases} 0 & -\infty & \text{if no } v \neq w \\ \text{max} & \text{fl}(v \neq w) + LlP(w) \end{cases} \text{ otherwise}$ is v=t

(only works it G is a dag!) Dependency graph for day G is G.

```
LONGESTPATH(s, t):

for each node v in postorder

if v = t

v.LLP \leftarrow 0

else

v.LLP \leftarrow -\infty

for each edge v \rightarrow w

v.LLP \leftarrow \max \{v.LLP, \ell(v \rightarrow w) + w.LLP\}

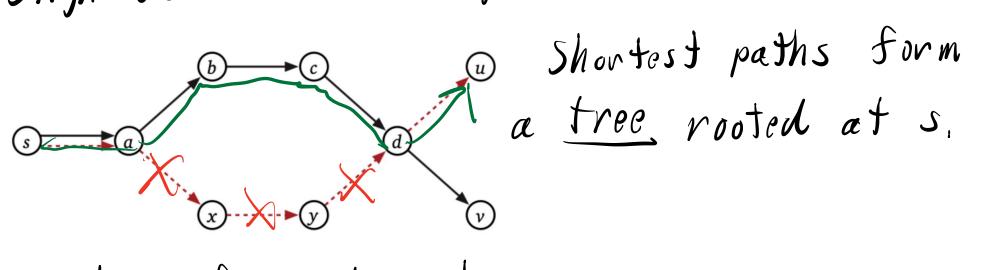
return s.LLP
```

T:m8:0(0+E)

Given directed G=(V,E) with edge weights W: E > R and & single ventex seV.

Want shortest paths from s.

Single source shortest path (SSSP) problem.



Maintain for each vertex v

v.d:st: length of some (s,v)-path (or do)

v. pred: predecessor of the path of length

v. dist (or Nall it v.dist = ao).

$\frac{\text{INITSSSP}(s):}{s.dist \leftarrow 0}$ $s.pred \leftarrow \text{Null}$ $\text{for all vertices } v \neq s$ $v.dist \leftarrow \infty$ $v.pred \leftarrow \text{Null}$

Fdge u >v is tense if w.dist+w(u >v) = v.dist

$\frac{\text{Relax}(u \rightarrow v):}{v.\text{dist} \leftarrow u.\text{dist} + w(u \rightarrow v)}$ $v.\text{pred} \leftarrow u$

Fordssp(s):

InitSSSP(s)

while there is at least one tense edge Relax any tense edge

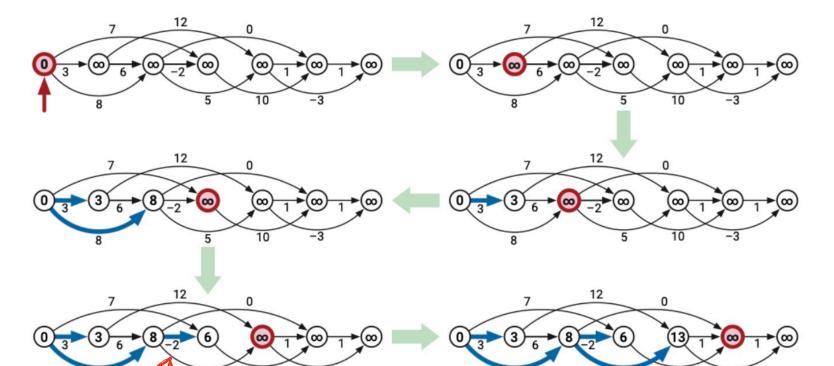
$$dist(v) = \begin{cases} 0 & \text{if } v = s \\ \min_{u \to v} (dist(u) + w(u \to v)) & \text{otherwise} \end{cases}$$

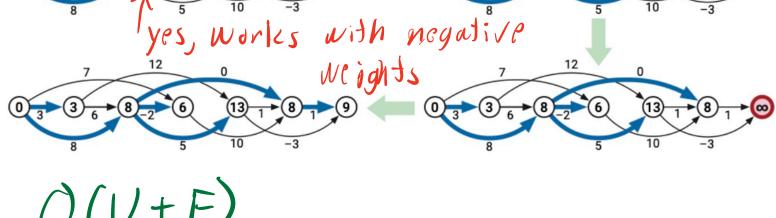
```
\begin{array}{c} \underline{\mathrm{DAGSSSP}(s):} \\ \text{for all vertices } v \text{ in topological order} \\ \mathrm{if } v = s \\ v.dist \leftarrow 0 \\ \mathrm{else} \\ v.dist \leftarrow \infty \\ \mathrm{for all edges } u \rightarrow v \\ \mathrm{if } v.dist > u.dist + w(u \rightarrow v) \\ v.dist \leftarrow u.dist + w(u \rightarrow v) \\ & \langle \langle if u \rightarrow v \text{ is tense} \rangle \rangle \\ & \langle \langle relax u \rightarrow v \rangle \rangle \end{array}
```

DagSSSP(s):

INITSSSP(s)

for all vertices v in topological order for all edges $u \rightarrow v$ if $u \rightarrow v$ is tense $Relax(u \rightarrow v)$





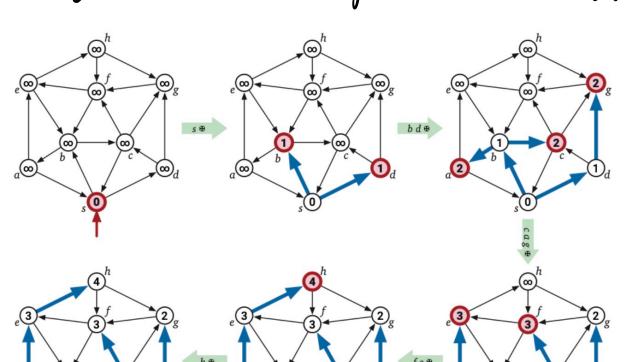
O(V+E)

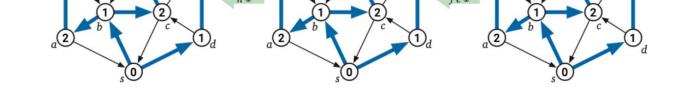
Unweighted graphs (may not be a dag.

```
\frac{\text{BFS}(s):}{\text{InitSSSP}(s)}
\text{Push}(s)
while the queue is not empty
u \leftarrow \text{Pull}()
for all edges u \rightarrow v
if v.dist > v.dist + 1
v.dist \leftarrow u.dist + 1
v.pred \leftarrow u
\text{Push}(v)
\langle (\text{if } u \rightarrow v \text{ is tense}) \rangle
\langle (\text{relax } u \rightarrow v) \rangle
```

```
BFSWITHTOKEN(s):
   INITSSSP(s)
   Push(s)
                                   ((start the first phase))
   Push(♣)
   while the queue contains at least one vertex
         u \leftarrow Pull()
         if u = *
                                   ((start the next phase))
                Push(♣)
         else
                for all edges u \rightarrow v
                      if v.dist > u.dist + 1
                                                              \langle\langle if u \rightarrow v is tense \rangle\rangle
                             v.dist \leftarrow u.dist + 1
                                                                    \langle\langle relax u \rightarrow v \rangle\rangle
                             v.pred \leftarrow u
                             Push(v)
```

Phase i begins when we push + for the ith time.





Claim: At the end of the ith phase,
either vidist = 00 or vidist = i.
Also v is in the queur ist vidist = i.

=> Every vertex in queue at nost onco, => O(V+E) time

I I We also set v to correct distance à duriny phase i.

Summary: days: DagSSSP in O(V+E)
unweighted: BFS in O(V+E)