Let *L* be an arbitrary regular language over the alphabet $\Sigma = \{0, 1\}$. Prove that the following languages are also regular.

1. Superstrings $(L) := \{xyz \mid y \in L \text{ and } x, z \in \Sigma^*\}$. This language contains all superstrings of strings in L. For example:

```
Superstrings(\{10010\}) = \{\underline{10010}, 010\underline{10010}, \underline{10010}11, 100\underline{10010}010, \dots\}
[Hint: This is much easier than it looks.]
```

2. Substrings $(L) := \{y \mid x, y, z \in \Sigma^* \text{ and } xyz \in L\}$. This language contains all substrings of strings in L. For example:

```
Substrings(\{10010\}) = \{\varepsilon, 0, 1, 00, 01, 10, 001, 010, 100, 0010, 1001, 10010\}
```

3. Cycle(L) := { $xy \mid x, y \in \Sigma^*$ and $yx \in L$ }. This language contains all strings that can be obtained by splitting a string in L into a prefix and a suffix and concatenating them in the wrong order. For example:

```
Cycle({OOK!, OOKOOK}) = {OOK!, OK!O, K!OO, !OOK, OOKOOK, OKOOKO, KOOKOO}
```

Work on these later.

5. Subsequences (L) is the set of all *subsequences* of strings in L. A subsequence of a string w is the result of deleting zero or more symbols from w, leaving the remaining symbols in order. For example:

```
Subsequences({10010}) = \{\varepsilon, 0, 1, 00, 01, 10, 11, 000, 001, 010, 100, 101, 110, 0010, 1000, 1001, 10010}\}
```

6. FLIPODDS(L) := { $flipOdds(w) \mid w \in L$ }, where the function flipOdds inverts every other bit in w, starting with the first bit. For example:

```
flipOdds(0000111101010100) = 10100101111111110
```

7. UNFLIPODD1s(L) := { $w \in \Sigma^* \mid flipOdd1s(w) \in L$ }, where the function flipOdd1s inverts every other 1 bit of its input string, starting with the first 1. For example:

$$flipOdd1s(0000\underline{1}1\underline{1}100\underline{1}010\underline{1}0) = 0000\underline{0}1\underline{0}100\underline{0}010\underline{0}0$$

- 8. FLIPODD1s(L) := { $flipOdd1s(w) \mid w \in L$ }, where the function flipOdd1s is defined in the previous problem.
- 9. STUTTER(L) = { $stutter(w) \mid w \in L$ }, where the function stutter duplicates every symbol in the input string:

$$stutter(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ aa \cdot stutter(x) & \text{if } w = ax \end{cases}$$

For example, stutter(1001) = 11000011.

10. Unstutter(L) = { $w \mid stutter(w) \in L$ }, where the function stutter is defined in the previous problem.