

NFAs continued, Closure Properties of Regular Languages

Lecture 5

Tuesday, September 8, 2020

5.1

Equivalence of NFAs and DFAs

Regular Languages, DFAs, NFAs

Theorem

Languages accepted by DFAs, NFAs, and regular expressions are the same.

- DFAs are special cases of NFAs (easy)
- NFAs accept regular expressions (seen)
- DFAs accept languages accepted by NFAs (shortly)
- Regular expressions for languages accepted by DFAs (later in the course)

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Equivalence of NFAs and DFAs

Theorem

For every NFA N there is a DFA M such that $L(M) = L(N)$.

5.1.1

The idea of the conversion of NFA to DFA

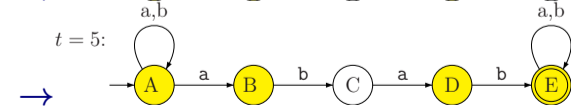
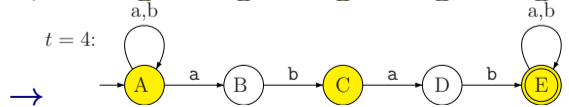
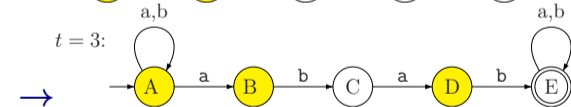
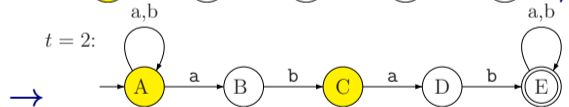
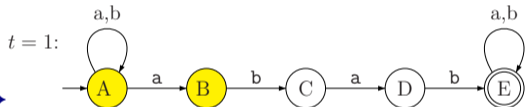
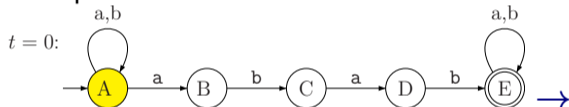
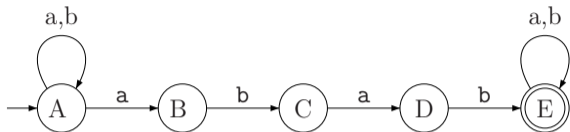
DFAs are memoryless...

- ① **DFA** knows only its current state.
- ② The state is the memory.
- ③ To design a **DFA**, answer the question:
What minimal info needed to solve problem.

Simulating NFA

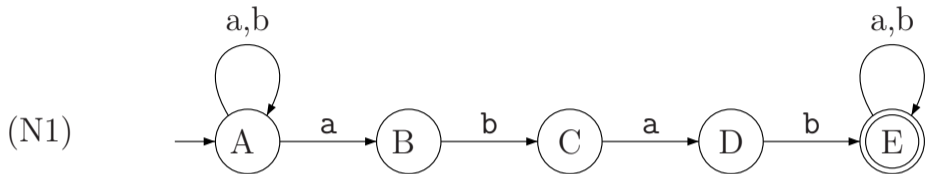
Example the first revisited

Previous lecture.. Ran **NFA**^(N1)
on input ***ababa***.



The state of the NFA

It is easy to state that the state of the automata is the states that it might be situated at.



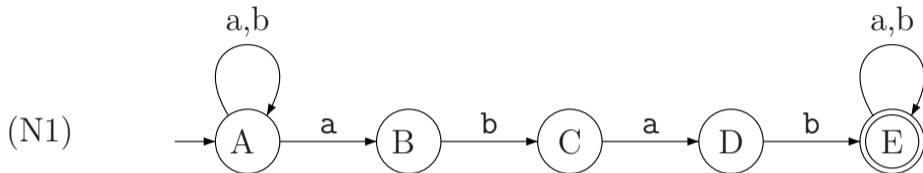
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Possible configurations: \emptyset , $\{A\}$, $\{A, B\}$...

Big idea: Build a DFA on the configurations.

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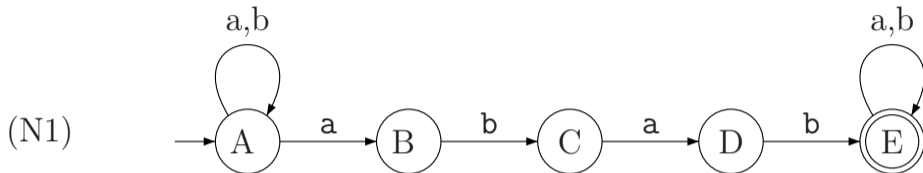
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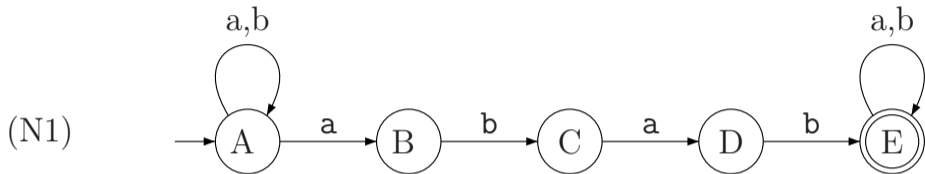
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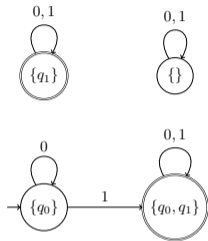
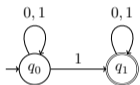


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Example



Simulating an NFA by a DFA

- Think of a program with fixed memory that needs to simulate **NFA** N on input w .
- What does it need to store after seeing a prefix x of w ?
- It needs to know at least $\delta^*(s, x)$, the set of states that N could be in after reading x
- Is it sufficient? Yes, if it can compute $\delta^*(s, xa)$ after seeing another symbol a in the input.
- When should the program accept a string w ? If $\delta^*(s, w) \cap A \neq \emptyset$.

Key Observation: DFA M simulating N should know current configuration of N .

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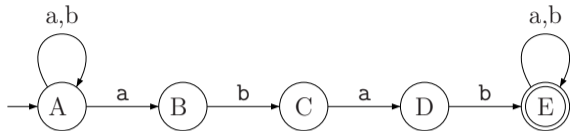
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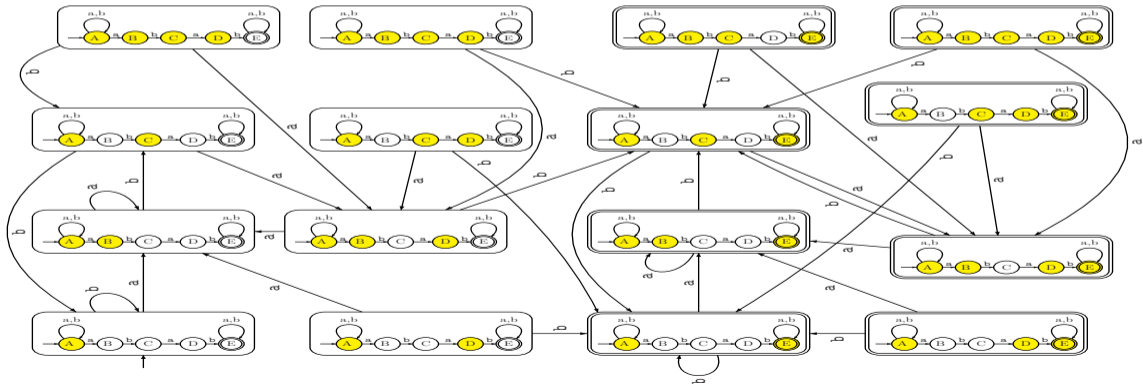
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Example: DFA from NFA

NFA: (N1)



DFA:



Formal Tuple Notation for NFA

Definition

A **non-deterministic finite automata (NFA)** $N = (Q, \Sigma, \delta, s, A)$ is a five tuple where

- Q is a finite set whose elements are called **states**,
- Σ is a finite set called the **input alphabet**,
- $\delta : Q \times \Sigma \cup \{\epsilon\} \rightarrow \mathcal{P}(Q)$ is the **transition function** (here $\mathcal{P}(Q)$ is the power set of Q),
- $s \in Q$ is the **start state**,
- $A \subseteq Q$ is the set of **accepting/final** states.

$\delta(q, a)$ for $a \in \Sigma \cup \{\epsilon\}$ is a subset of Q — a set of states.

THE END

...

(for now)

5.1.2

Algorithm for converting NFA to DFA

Recall I

Extending the transition function to strings

Definition

For NFA $N = (Q, \Sigma, \delta, s, A)$ and $q \in Q$ the $\epsilon\text{reach}(q)$ is the set of all states that q can reach using only ϵ -transitions.

Definition

Inductive definition of $\delta^* : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$:

- if $w = \epsilon$, $\delta^*(q, w) = \epsilon\text{reach}(q)$
- if $w = a$ where $a \in \Sigma$:
$$\delta^*(q, a) = \epsilon\text{reach}\left(\bigcup_{p \in \epsilon\text{reach}(q)} \delta(p, a)\right)$$
- if $w = ax$:
$$\delta^*(q, w) = \epsilon\text{reach}\left(\bigcup_{p \in \epsilon\text{reach}(q)} \bigcup_{r \in \delta^*(p, a)} \delta^*(r, x)\right)$$

Recall II

Formal definition of language accepted by N

Definition

A string w is accepted by **NFA** N if $\delta_N^*(s, w) \cap A \neq \emptyset$.

Definition

The language $L(N)$ accepted by a **NFA** $N = (Q, \Sigma, \delta, s, A)$ is

$$\{w \in \Sigma^* \mid \delta^*(s, w) \cap A \neq \emptyset\}.$$

Subset Construction

NFA $N = (Q, \Sigma, s, \delta, A)$. We create a **DFA** $D = (Q', \Sigma, \delta', s', A')$ as follows:

- $Q' = \mathcal{P}(Q)$
- $s' = \epsilon\text{reach}(s) = \delta^*(s, \epsilon)$
- $A' = \{X \subseteq Q \mid X \cap A \neq \emptyset\}$
- $\delta'(X, a) = \cup_{q \in X} \delta^*(q, a)$ for each $X \subseteq Q, a \in \Sigma$.

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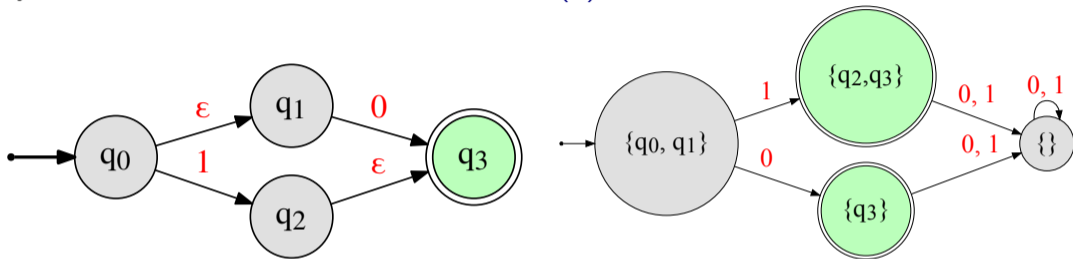
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Incremental construction

Only build states reachable from $s' = \epsilon\text{reach}(s)$ the start state of D



$$\delta'(X, a) = \cup_{q \in X} \delta^*(q, a).$$

An optimization: Incremental algorithm

- Build D beginning with start state $s' == \epsilon\text{reach}(s)$
- For each existing state $X \subseteq Q$ consider each $a \in \Sigma$ and calculate the state $U = \delta'(X, a) = \cup_{q \in X} \delta^*(q, a)$ and add a transition.

To compute $Z_{q,a} = \delta^*(q, a)$ - set of all states reached from q on character a

- ▶ Compute $X_1 = \epsilon\text{reach}(q)$
 - ▶ Compute $Y_1 = \cup_{p \in X_1} \delta(p, a)$
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- If U is a new state add it to reachable states that need to be explored.

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5.1.3

Proof of correctness of conversion of NFA to DFA

Proof of Correctness

Theorem

Let $N = (Q, \Sigma, s, \delta, A)$ be a **NFA** and let $D = (Q', \Sigma, \delta', s', A')$ be a **DFA** constructed from N via the subset construction. Then $L(N) = L(D)$.

Stronger claim:

Lemma

For every string w , $\delta_N^*(s, w) = \delta_D^*(s', w)$.

Proof by induction on $|w|$.

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Proof continued I

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For every string w , $\delta_N^*(s, w) = \delta_D^*(s', w)$.

Proof:

Base case: $w = \epsilon$.

$$\delta_N^*(s, \epsilon) = \epsilon\text{reach}(s).$$

$$\delta_D^*(s', \epsilon) = s' = \epsilon\text{reach}(s) \text{ by definition of } s'.$$

Proof continued II

Lemma

For every string w , $\delta_N^*(s, w) = \delta_D^*(s', w)$.

Inductive step: $w = xa$ (Note: suffix definition of strings)

$\delta_N^*(s, xa) = \cup_{p \in \delta_N^*(s, x)} \delta_N^*(p, a)$ by inductive definition of δ_N^*

$\delta_D^*(s', xa) = \delta_D(\delta_D^*(s', x), a)$ by inductive definition of δ_D^*

By inductive hypothesis: $Y = \delta_N^*(s, x) = \delta_D^*(s', x)$

Thus $\delta_N^*(s, xa) = \cup_{p \in Y} \delta_N^*(p, a) = \delta_D(Y, a)$ by definition of δ_D .

Therefore,

$\delta_N^*(s, xa) = \delta_D(Y, a) = \delta_D(\delta_D^*(s', x), a) = \delta_D^*(s', xa)$. which is what we need.



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5.2

Closure Properties of Regular Languages

Regular Languages

Regular languages have three different characterizations

- Inductive definition via base cases and closure under union, concatenation and Kleene star
- Languages accepted by **DFAs**
- Languages accepted by **NFAs**

Regular language closed under many operations:

- union, concatenation, Kleene star via inductive definition or **NFAs**
- complement, union, intersection via **DFAs**
- homomorphism, inverse homomorphism, reverse, ...

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Example: PREFIX

Let L be a language over Σ .

Definition

$$\text{PREFIX}(L) = \{w \mid wx \in L, x \in \Sigma^*\}$$

Theorem

If L is regular then $\text{PREFIX}(L)$ is regular.

Let $M = (Q, \Sigma, \delta, s, A)$ be a DFA that recognizes L

$X = \{q \in Q \mid s \text{ can reach } q \text{ in } M\}$ $Y = \{q \in Q \mid q \text{ can reach some state in } A\}$

$$Z = X \cap Y$$

Create new DFA $M' = (Q, \Sigma, \delta, s, Z)$

Claim: $L(M') = \text{PREFIX}(L)$.

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Exercise: SUFFIX

Let L be a language over Σ .

Definition

$$\text{SUFFIX}(L) = \{w \mid xw \in L, x \in \Sigma^*\}$$

Prove the following:

Theorem

If L is regular then $\text{PREFIX}(L)$ is regular.

Exercise: SUFFIX

An alternative “proof” using a figure

THE END

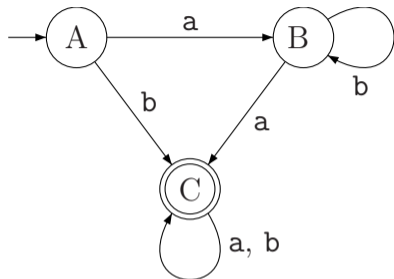
...

(for now)

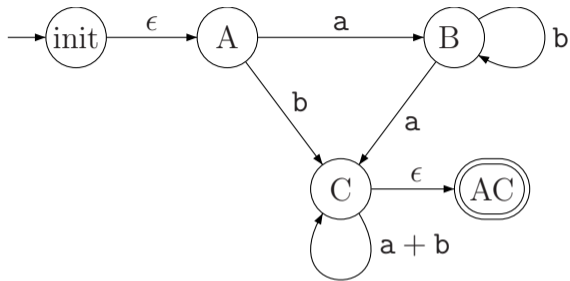
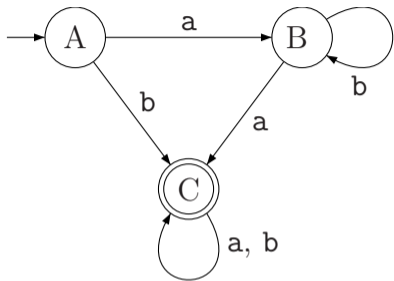
5.3

Algorithm for converting NFA into regular expression

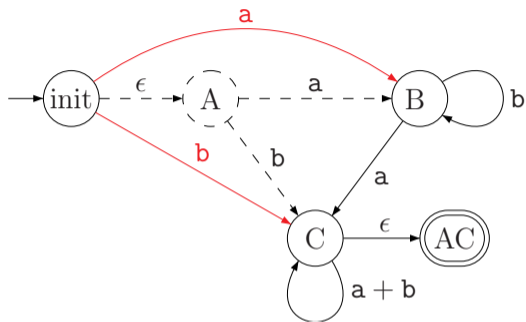
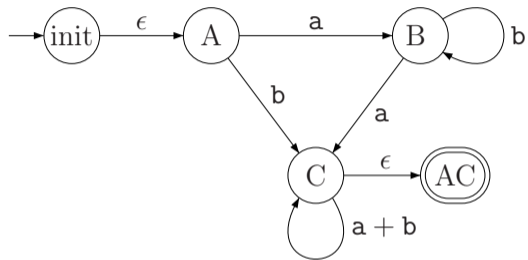
Stage 0: Input



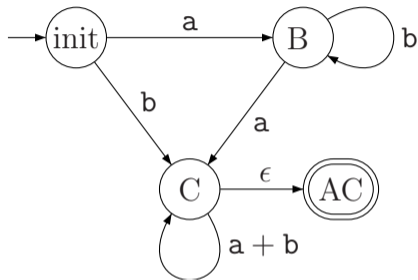
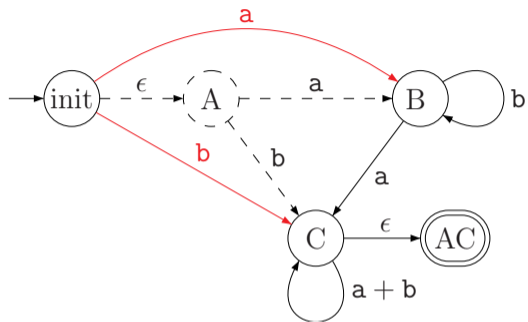
Stage 1: Normalizing



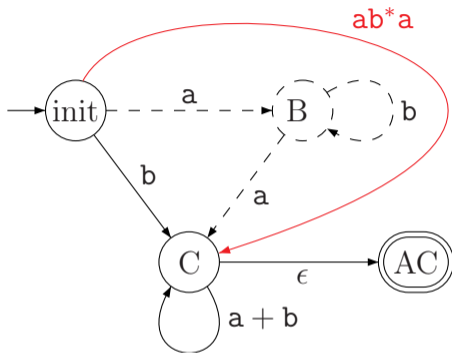
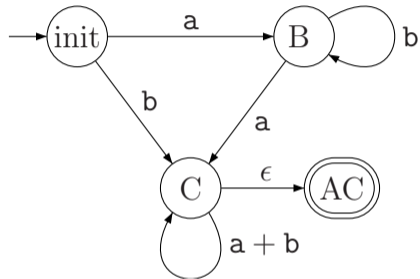
Stage 2: Remove state A



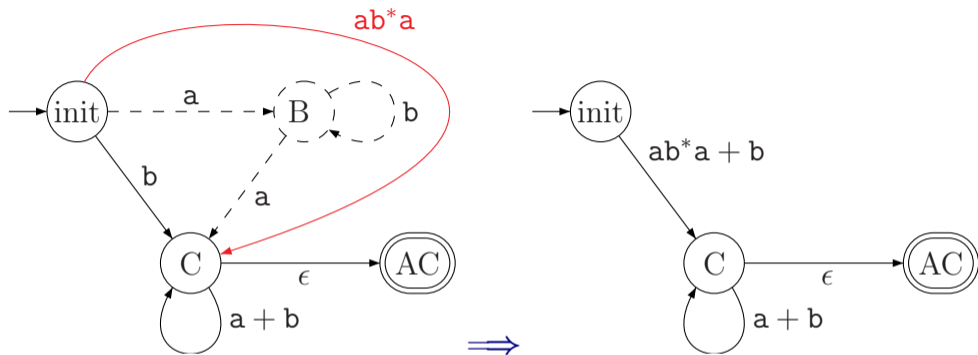
Stage 4: Redrawn without old edges



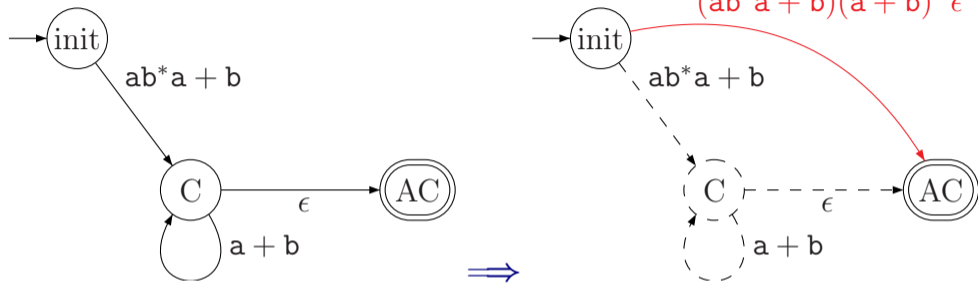
Stage 4: Removing B



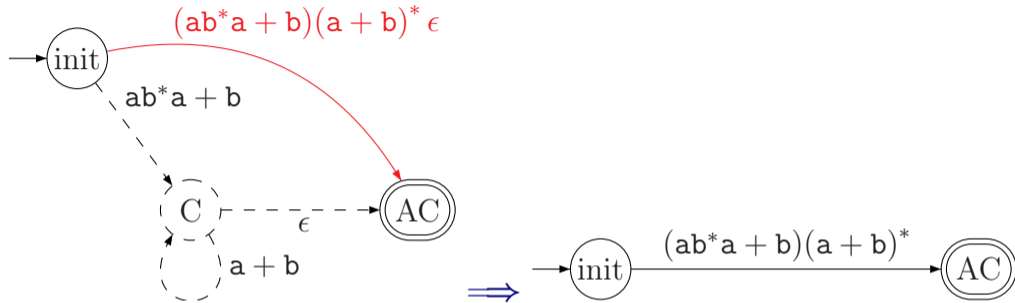
Stage 5: Redraw



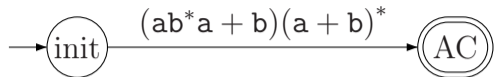
Stage 6: Removing C



Stage 7: Redraw



Stage 8: Extract regular expression



Thus, this automata is equivalent to the regular expression

$$(ab^*a + b)(a + b)^*.$$

THE END

...

(for now)