## Pre-lecture brain teaser

Is the following language regular? Either way, prove it.
$L=\{$ strings of properly matched open and closing parentheses $\}$

# CS/ECE-374: Lecture 8 - Context-Free languages and Turing Machines 

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## Pre-lecture brain teaser

Is the following language regular? Either way, prove it.
$L=\{$ strings of properly matched open and closing parentheses $\}$

Larger world of languages!

## Chomsky Hierarchy

Non-recursively-enumerable


Remember our hierarchy of languages

## Chomsky Hierarchy

Non-recursively-enumerable


You've mastered regular expressions.

## Chomsky Hierarchy

Non-recursively-enumerable


Context-Free Languages

## Example

- $V=\{S\}$
- $T=\{a, b\}$
- $P=\{S \rightarrow \epsilon|a| b|a S a| b S b\}$
(abbrev. for $S \rightarrow \epsilon, S \rightarrow a, S \rightarrow b, S \rightarrow a S a, S \rightarrow b S b$ )


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$S \rightsquigarrow a S a \rightsquigarrow a b S b a \rightsquigarrow a b b S b b a \rightsquigarrow a b b b b b a$


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What strings can $S$ generate like this?

## Context Free Grammar (CFG) Definition

## Definition

A CFG is a quadruple $G=(V, T, P, S)$

- $V$ is a finite set of non-terminal symbols
$G=($ Variables, Terminals, Productions, Start var $)$


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$A \rightarrow \alpha$
where $A \in V$ and $\alpha$ is a string in $(V \cup T)^{*}$.
Formally, $P \subset V \times(V \cup T)^{*}$.
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## Example formally...

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$$
G=\left(\begin{array}{c}
\{S\}, \quad\{a, b\}, \quad\left\{\begin{array}{c}
S \rightarrow \epsilon, \\
S \rightarrow a, \\
S \rightarrow b \\
S \rightarrow a S a \\
S \rightarrow b S b
\end{array}\right\} \quad S \\
\end{array}\right.
$$

## Examples

$L=\left\{0^{n} 1^{n} \mid n \geq 0\right\}$

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$$
\begin{aligned}
& L=\left\{0^{n} 1^{n} \mid n \geq 0\right\} \\
& S \rightarrow \epsilon \mid 0 S 1
\end{aligned}
$$

## Context Free Languages

## Definition

The language generated by $C F G=(V, T, P, S)$ is denoted by $L(G)$ where $L(G)=\left\{w \in T^{*} \mid S \sim^{*} w\right\}$.

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## Definition

A language $L$ is context free (CFL) if it is generated by a context free grammar. That is, there is a CFG $G$ such that $L=L(G)$.

## Example

$$
\begin{aligned}
& L=\left\{0^{n} 1^{n} \mid n \geq 0\right\} \\
& S \rightarrow \epsilon \mid 0 S 1 \\
& L=\left\{0^{n} 1^{m} \mid m>n\right\} \\
& L=\left\{w \in\{(,)\}^{*} \mid w \text { is properly nested string of parenthesis }\right\} .
\end{aligned}
$$

## Context-Sensitive Langauges

## Chomsky Hierarchy

Non-recursively-enumerable


Now that we mastered acknowledged Context-Free Languages.....

## Chomsky Hierarchy

Non-recursively-enumerable


On to the next one.....

## Example

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- $V=\{S, A, B\}$
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$P=\left\{\begin{array}{c}S \rightarrow a b c \mid a A b c, \\ A b \rightarrow b A, \\ A c \rightarrow B b c c \\ b B \rightarrow B b \\ a B \rightarrow a a \mid a a A\end{array}\right\}$


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$S \rightsquigarrow a A b c \rightsquigarrow a b A c \rightsquigarrow a b B b c c \rightsquigarrow a B b b c c \rightsquigarrow a a A b b c c \rightsquigarrow a a b A b c c$ $\rightsquigarrow a \operatorname{abbAcc} \rightsquigarrow a a b b B b c c c \rightsquigarrow a a b B b b c c c \rightsquigarrow a a B b b b c c c$ $\rightsquigarrow$ aaabbbccc


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& \cdot V=\{S, A, B\} \\
& \cdot T=\{a, b, c\} \\
& \cdot P=\left\{\begin{array}{c}
S \rightarrow a b c \mid a A b c \\
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A c \rightarrow B b c c \\
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\end{array}\right\}
\end{aligned}
$$

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G=\left(\begin{array}{ll}
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b B \rightarrow B b \\
a B \rightarrow a a \mid a a A
\end{array}\right\} S
\end{array}\right)
$$

Turing Machines

## "Most General" computer?

- DFAs are simple model of computation.
- Accept only the regular languages.
- Is there a kind of computer that can accept any language, or compute any function?
- Recall counting argument. Set of all languages: $\left\{L \mid L \subseteq\{0,1\}^{*}\right\}$ is countaninite / uncountably infinite


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$\{P \mid P$ is a finite length computer program $\}$ : is countably infinite / uncountabinfinite.


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- Set of all programs:
$\{P \mid P$ is a finite length computer program $\}$ : is countably infinite / uncountinfinite.
- Conclusion: There are languages for which there are no programs.


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Non-recursively-enumerable


Onto our final class of languages - recursively enumerable (aka Turing-recognizable) languages.

What is a Turing machine

## Turing machine



- Input written on (infinite) one sided tape.
- Special blank characters.
- Finite state control (similar to DFA).
- Ever step: Read character under head, write character out, move the head right or left (or stay).


## High level goals

- Church-Turing thesis: TMs are the most general computing devices. So far no counter example.
- Every TM can be represented as a string.
- Existence of Universal Turing Machine which is the model/inspiration for stored program computing. UTM can simulate any TM
- Implications for what can be computed and what cannot be computed


## Turing machine: Formal definition

A Turing machine is a 7-tuple $\left(Q, \Sigma, \Gamma, \delta, q_{0}, q_{\mathrm{acc}}, q_{\mathrm{rej}}\right)$

- Q: finite set of states.
- $\Sigma$ : finite input alphabet.
- $\Gamma$ : finite tape alphabet.
- $\delta: Q \times \Gamma \rightarrow Q \times \Gamma \times\{\mathrm{L}, \mathrm{R}, \mathrm{S}\}$ : Transition function.
- $q_{0} \in Q$ is the initial state.
- $q_{\text {acc }} \in Q$ is the accepting/final state.
- $q_{\mathrm{rej}} \in Q$ is the rejecting state.
- $\sqcup$ or : Special blank symbol on the tape.


## Turing machine: Transition function

$$
\delta: Q \times \Gamma \rightarrow Q \times \Gamma \times\{L, R, S\}
$$

As such, the transition

$$
\delta(q, c)=(p, d, L)
$$



- $q$ : current state.
- c: character under tape head.
- p: new state.
- d: character to write under tape head
- L: Move tape head left.


## Turing machine: Transition function

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- q: current state.
- c: character under tape head.
- p: new state.
- d: character to write under tape head

Missing transitions
lead to hell state.
"Blue screen of death."
"Machine crashes."

- L: Move tape head left.


## Some examples of Turing machines

## Example: Turing machine for $a^{n} b^{n} c^{n}$



Can view this Turing machine in action on turingmachine.io!

Languages defined by a Turing machine

## Recursive vs. Recursively Enumerable

- Recursively enumerable (aka $R E$ ) languages

$$
L=\{L(M) \mid M \text { some Turing machine }\} .
$$

- Recursive / decidable languages
$L=\{L(M) \mid M$ some Turing machine that halts on all inputs $\}$.


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- Recursive / decidable languages (gOOd)
$L=\{L(M) \mid M$ some Turing machine that halts on all inputs $\}$.
- Fundamental questions:
- What languages are RE?
-Which are recursive?
-What is the difference?
-What makes a language decidable?

