Let *L* be an arbitrary regular language over the alphabet $\Sigma = \{0, 1\}$. Prove that the following languages are also regular. (You probably won't get to all of these.)

1. FLIPODDS(L) := { $flipOdds(w) | w \in L$ }, where the function flipOdds inverts every odd-indexed bit in w. For example:

flipOdds(0000111101010101) = 1010010111111111

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts *L*. We construct a new DFA $M' = (Q', s', A', \delta')$ that accepts FLIPODDs(*L*) as follows.

Intuitively, M' receives some string flipOdds(w) as input, restores every other bit to obtain w, and simulates M on the restored string w.

Each state (q, flip) of M' indicates that M is in state q, and we need to flip the next input bit if flip = True.

 $Q' = Q \times \{\text{True, False}\}$ s' = (s, True) $A' = A \times \{\text{True, False}\}$ $\delta'((q, \text{False}), 0) = (\delta(q, 0), \text{True})$ $\delta'((q, \text{True}), 0) = (\delta(q, 1), \text{False})$ $\delta'((q, \text{False}), 1) = (\delta(q, 1), \text{True})$ $\delta'((q, \text{True}), 1) = (\delta(q, 0), \text{False})$

By treating **1** and **0** as synonyms for True and False, respectively, we can rewrite δ' more compactly as

 $\delta'((q, flip), a) = (\delta(q, a \oplus flip), \neg flip)$

2. UNFLIPODD1s(L) := { $w \in \Sigma^* | flipOdd1s(w) \in L$ }, where the function flipOdd1 inverts every other 1 bit of its input string, starting with the first 1. For example:

flipOdd1s(0000111101010101) = 0000010100010001

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts *L*. We construct a new DFA $M' = (Q', s', A', \delta')$ that accepts UNFLIPODD¹s(*L*) as follows.

Intuitively, M' receives some string w as input, flips every other 1 bit, and simulates M on the transformed string.

Each state (q, flip) of M' indicates that M is in state q, and we need to flip the next **1** bit of and only if flip = TRUE.

 $Q' = Q \times \{\text{True, False}\}$ s' = (s, True) $A' = A \times \{\text{True, False}\}$ $\delta'((q, \text{False}), \mathbf{0}) = (\delta(q, \mathbf{0}), \text{False})$ $\delta'((q, \text{True}), \mathbf{0}) = (\delta(q, \mathbf{0}), \text{True})$ $\delta'((q, \text{False}), \mathbf{1}) = (\delta(q, \mathbf{1}), \text{True})$ $\delta'((q, \text{True}), \mathbf{1}) = (\delta(q, \mathbf{0}), \text{False})$

Once again, by treating 1 and 0 as synonyms for True and FALSE, respectively, we can rewrite δ' more compactly as

 $\delta'((q, flip), a) = (\delta(q, \neg flip \land a), flip \oplus a)$

3. FLIPODD1s(L) := { $flipOdd1s(w) | w \in L$ }, where the function flipOdd1 is defined as in the previous problem.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts *L*. We construct a new NFA $M' = (Q', s', A', \delta')$ that accepts FLIPODD1s(*L*) as follows.

Intuitively, M' receives some string flipOddls(w) as input, **guesses** which 0 bits to restore to 1s, and simulates M on the restored string w. No string in FLIPODD1s(L) has two 1s in a row, so if M' ever sees 11, it rejects.

Each state (q, flip) of M' indicates that M is in state q, and we need to flip a 0 bit before the next 1 bit if and only if flip = TRUE.

 $Q' = Q \times \{\text{True, False}\}$ s' = (s, True) $A' = A \times \{\text{True, False}\}$ $\delta'((q, \text{False}), 0) = \{(\delta(q, 0), \text{False})\}$ $\delta'((q, \text{True}), 0) = \{(\delta(q, 0), \text{True}), (\delta(q, 1), \text{False})\}$ $\delta'((q, \text{False}), 1) = \{(\delta(q, 1), \text{True})\}$ $\delta'((q, \text{True}), 1) = \emptyset$

The last transition indicates that we waited too long to flip a 0 to a 1, so we should kill the current execution thread.

4. Prove that the language *insert* $1(L) := \{x \mid y \mid xy \in L\}$ is regular.

Intuitively, *insert*1(*L*) is the set of all strings that can be obtained from strings in *L* by inserting exactly one 1. For example, if $L = \{\varepsilon, OOK!\}$, then *insert*1(*L*) = $\{1, 100K!, 010K!, 001K!, 00K!!\}$.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts *L*. We construct an NFA $M' = (Q', s', A', \delta')$ that accepts *insert* **1**(*L*) as follows.

Intuitively, M' nondeterministically chooses a 1 in the input string to ignore, and simulates M running on the rest of the input string.

- The state (*q*, *before*) means (the simulation of) *M* is in state *q* and *M'* has not yet skipped over a **1**.
- The state (q, after) means (the simulation of) M is in state q and M' has already skipped over a 1.

 $Q' := Q \times \{before, after\}$ s' := (s, before) $A' := \{(q, after) \mid q \in A\}$ $\delta'((q, before), a) = \begin{cases} \{(\delta(q, a), before), (q, after)\} & \text{if } a = 1\\ \{(\delta(q, a), before)\} & \text{otherwise} \end{cases}$ $\delta'((q, after), a) = \{(\delta(q, a), after)\}$

5. Prove that the language $delete_1(L) := \{xy \mid x \mid y \in L\}$ is regular.

Intuitively, delete1(L) is the set of all strings that can be obtained from strings in L by deleting exactly one 1. For example, if $L = \{101101, 00, \varepsilon\}$, then $delete1(L) = \{01101, 10101, 10110\}$.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts *L*. We construct an NFA $M' = (Q', s', A', \delta')$ with ε -transitions that accepts *delete***1**(*L*) as follows.

Intuitively, M' simulates M, but inserts a single 1 into M's input string at a nondeterministically chosen location.

- The state (*q*, *before*) means (the simulation of) *M* is in state *q* and *M'* has not yet inserted a **1**.
- The state (*q*, *after*) means (the simulation of) *M* is in state *q* and *M'* has already inserted a **1**.

$$\begin{aligned} Q' &:= Q \times \{before, after\} \\ s' &:= (s, before) \\ A' &:= \{(q, after) \mid q \in A\} \\ \delta'((q, before), \varepsilon) &= \{(\delta(q, 1), after)\} \\ \delta'((q, after), \varepsilon) &= \emptyset \\ \delta'((q, before), a) &= \{(\delta(q, a), before)\} \\ \delta'((q, after), a) &= \{(\delta(q, a), after)\} \end{aligned}$$

- **CS/ECE 374**
 - 6. Consider the following recursively defined function on strings:

$$stutter(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ aa \bullet stutter(x) & \text{if } w = ax \text{ for some symbol } a \text{ and some string } x \end{cases}$$

Intuitively, *stutter*(*w*) doubles every symbol in *w*. For example:

- stutter(PRESTO) = PPRREESSTT00
- stutter(HOCUS POCUS) = HHOOCCUUSS PPOOCCUUSS
- (a) Prove that the language $stutter^{-1}(L) := \{w \mid stutter(w) \in L\}$ is regular.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts *L*. We construct an DFA $M' = (Q', s', A', \delta')$ that accepts *stutter*⁻¹(*L*) as follows.

Intuitively, M' reads its input string w and simulates M running on *stutter*(w). Each time M' reads a symbol, the simulation of M reads two copies of that symbol.

$$Q' = Q$$

$$s' = s$$

$$A' = A$$

$$\delta'(q, a) = \delta(\delta(q, a), a)$$

(b) Prove that the language $stutter(L) := \{stutter(w) \mid w \in L\}$ is regular.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts *L*. wWe construct an DFA $M' = (Q', s', A', \delta')$ that accepts *stutter*(*L*) as follows.

- M' reads the input string *stutter*(w) and simulates M running on input w.
- State (q, ●) means M' has just read an even-indexed^a symbol in *stutter(w)*, so M should ignore the next symbol (if any).
- For any symbol $a \in \Sigma$, state (q, a) means M' has just read an odd-indexed symbol in *stutter*(w), and that symbol was a. If the next symbol is an a, then M should transition normally; otherwise, the simulation should fail.
- The state *fail* means *M*′ has read two successive symbols that should have been equal but were not; the input string is not *stutter*(*w*) for any string *w*.

 $Q' = Q \times (\{\bullet\} \cup \Sigma) \cup \{fail\}$ for some new symbol $\bullet \notin \Sigma$ $s' = (s, \bullet)$ $A' = \{(q, \bullet) \mid q \in A\}$ $\delta'((q, \bullet), a) = (q, a)$ for all $q \in Q$ and $a \in \Sigma$ $\delta'((q, a), b) = \begin{cases} (\delta(q, a), \bullet) & \text{if } a = b \\ fail & \text{if } a \neq b \end{cases}$ for all $q \in Q$ and $a, b \in \Sigma$ $\delta'(fail, a) = fail$ for all $a \in \Sigma$ $\delta'(fail, a) = fail$ for all $a \in \Sigma$ $\delta'(fail, a) = fail$ for all $a \in \Sigma$ **Solution (via regular expressions):** Let R be an arbitrary regular *expression*. We recursively construct a regular expression *stutter*(R) as follows:

 $stutter(R) := \begin{cases} \emptyset & \text{if } R = \emptyset \\ stutter(w) & \text{if } R = w \text{ for some string } w \in \Sigma^* \\ stutter(A) + stutter(B) & \text{if } R = A + B \text{ for some regexen } A \text{ and } B \\ stutter(A) \bullet stutter(B) & \text{if } R = A \bullet B \text{ for some regexen } A \text{ and } B \\ (stutter(A))^* & \text{if } R = A^* \text{ for some regex } A \end{cases}$

To prove that L(stutter(R)) = stutter(L(R)), we need the following identities for *arbitrary* languages *A* and *B*:

- $stutter(A \cup B) = stutter(A) \cup stutter(B)$
- $stutter(A \bullet B) = stutter(A) \bullet stutter(B)$
- $stutter(A^*) = (stutter(A))^*$

These identities can all be proved by inductive definition-chasing, after which the claim L(stutter(R)) = stutter(L(R)) follows by induction. We leave the details of the induction proofs as an exercise for a future semester an exam the reader.

Equivalently, we can directly transform *R* into *stutter*(*R*) by replacing every explicit string $w \in \Sigma^*$ inside *R* with *stutter*(*w*) (with additional parentheses if necessary). For example:

$$stutter((1+\varepsilon)(01)^{*}(0+\varepsilon)+0^{*}) = (11+\varepsilon)(0011)^{*}(00+\varepsilon)+(00)^{*}$$

Although this may look simpler, actually *proving* that it works requires the same induction arguments.

7. Consider the following recursively defined function on strings:

$$evens(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ \varepsilon & \text{if } w = a \text{ for some symbol } a \\ b \cdot evens(x) & \text{if } w = abx \text{ for some symbols } a \text{ and } b \text{ and some string } x \end{cases}$$

Intuitively, *evens*(*w*) skips over every other symbol in *w*. For example:

- evens(EXPELLIARMUS) = XELAMS
- evens(AVADA KEDAVRA) = VD EAR.

Once again, let *L* be an arbitrary regular language.

(a) Prove that the language $evens^{-1}(L) := \{w \mid evens(w) \in L\}$ is regular.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L. We construct a DFA $M' = (Q', s', A', \delta')$ that accepts $evens^{-1}(L)$ as follows: $Q' = Q \times \{0, 1\}$ s' = (s, 0) $A' = A \times \{0, 1\}$ $\delta'((q, 0), a) = (q, 1)$ $\delta'((q, 1), a) = (\delta(q, a), 0)$

M' reads its input string w and simulates M running on evens(w).

- State (q, 0) means M' has just read an even symbol in w, so M should ignore the next symbol (if any).
- State (q, 1) means M' has just read an odd symbol in w, so M should read the next symbol (if any).

(b) Prove that the language $evens(L) := \{evens(w) \mid w \in L\}$ is regular.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts *L*. We construct an NFA $M' = (Q', s', A', \delta')$ that accepts *evens*(*L*) as follows.

Intuitively, M' reads the input string evens(w) and simulates M running on string w, while nondeterministically guessing the missing symbols in w.

- When M' reads the symbol a from evens(w), it guesses a symbol $b \in \Sigma$ and simulates M reading ba from w.
- When *M*′ finishes *evens*(*w*), it guesses whether *w* has even or odd length, and in the odd case, it guesses the last symbol in *w*.

Q' = Q s' = s $A' = A \cup \{q \in Q \mid \delta(q, a) \cap A \neq \emptyset \text{ for some } a \in \Sigma\}$ $\delta'(q, a) = \bigcup_{b \in \Sigma} \{\delta(\delta(q, b), a)\}$