Consider the following recursively defined function on strings:

$$stutter(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ aa \cdot stutter(x) & \text{if } w = ax \text{ for some symbol } a \text{ and some string } x \end{cases}$$

Intuitively, *stutter*(*w*) doubles every symbol in *w*. For example:

- stutter(PRESTO) = PPRREESSTT00
- stutter(HOCUS POCUS) = HHOOCCUUSS PPOOCCUUSS

Let *L* be an arbitrary regular language.

- 1. Prove that the language UNSTUTTER(L) :=  $\{w \mid stutter(w) \in L\}$  is regular.
- 2. Prove that the language STUTTER(L) := { $stutter(w) | w \in L$ } is regular.

## Work on these later:

- 3. Let *L* be an arbitrary regular language.
  - (a) Prove that the language INSERT1(L) := {x1y | xy ∈ L} is regular.
    Intuitively, INSERT1(L) is the set of all strings that can be obtained from strings in L by inserting exactly one 1. For example:

INSERT1({ $\varepsilon$ , 00, 101101}) = {1, 100, 010, 001, 1101101, 1011101, 1011011}

(b) Prove that the language DELETE1(L) := {xy | x1y ∈ L} is regular.
 Intuitively, DELETE1(L) is the set of all strings that can be obtained from strings in L by deleting exactly one 1. For example:

DELETE1({ $\varepsilon$ , 00, 101101}) = {01101, 10101, 10110}

4. Consider the following recursively defined function on strings:

 $evens(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ \varepsilon & \text{if } w = a \text{ for some symbol } a \\ b \cdot evens(x) & \text{if } w = abx \text{ for some symbols } a \text{ and } b \text{ and some string } x \end{cases}$ 

Intuitively, *evens*(*w*) skips over every other symbol in *w*. For example:

- evens(EXPELLIARMUS) = XELAMS

Once again, let *L* be an arbitrary regular language.

- (a) Prove that the language UNEVENS $(L) := \{w \mid evens(w) \in L\}$  is regular.
- (b) Prove that the language  $EVENS(L) := \{evens(w) \mid w \in L\}$  is regular.