

The Information Bottleneck Method was proposed by Tishby, Pereira, and Bialek (Allerton, 1999). Lecture based on Goldfeld & Polyanskiy (2020) and Zaidi et al (2020).

An information-theoretic framework for learning.

Considers extracting information about a target signal Y through a correlated observable X .

The extracted information is quantified by a variable $T = T(X)$ which is a possibly randomized function of X , thereby forming Markov chain $Y \rightarrow X \rightarrow T$.

Objective is to find a T that minimizes the mutual information $I(X; T)$ while keeping $I(Y; T)$ above a certain threshold.

Threshold determines how informative the representation T is about Y .

$$\begin{aligned} & \min I(X; T) \\ \text{s.t. } & I(Y; T) \geq \alpha. \end{aligned}$$

With minimizer over all randomized mappings of $X \rightarrow T$.

This was originally motivated axiomatically rather than with a coding theorem, or a precise operational problem: want to keep as much relevant/informative info → leads to a clustering algorithm. as possible.

IB framework concerned with finding $P_{T|X}$ that extracts information about Y , i.e. high $I(Y; T)$, while compressing X , quantified as keeping $I(X; T)$ small.

Data processing inequality in information theory for Markov chain $Y \rightarrow X \rightarrow T$ implies $I(Y; T) \leq I(X; T)$, so compressed representation T can't convey more information than original signal.

so, IB basically trying to find approximate version of minimal sufficient statistic

We pass the information X contains about Y through a bottleneck via the representation T .

\Rightarrow claim is that this objective promotes minimality, sufficiency, and disentanglement of representations.

A slightly different form of the same ~~formulation~~ problem

$$\min_{P_{T|X}} H(Y|T)$$

$$P_{T|X} : H(X|T) \geq \alpha$$

was developed by Witsenhausen and Wyner (1975), in context of common information.

The original problem statement not convex, but can be made into a convex rate-distortion problem. Commonly solved by introducing Lagrange multiplier β and considering the functional

$$J_\beta(P_{T|X}) = I(X; T) - \beta I(T; Y).$$

thus β controls amount of compression

\rightarrow small β implies more compression

\rightarrow large β leads to more informativeness/relevance.

The Lagrangian formulation then leads to a variational characterization of stationary point of $J_\beta(P_{T|X})$

A stationary point $P_{T|X}^{(\beta)}$ must satisfy

$$\textcircled{1} \quad P_T^{(\beta)}(t) = \int_X P_{T|X}^{(\beta)}(t|x) dP_X(x) \quad (\text{this is Radon-Nikodym derivative})$$

$$\textcircled{2} \quad P_{Y|T}^{(\beta)}(y|t) = \frac{1}{P_T^{(\beta)}(t)} \int_X P_{Y|X}(y|x) P_{T|X}^{(\beta)}(t|x) dP_X(x)$$

$$\textcircled{3} \quad P_{T|X}^{(\beta)}(t|x) = \frac{P_T^{(\beta)}(t)}{Z_\beta(x)} e^{-\beta D_{KL}(P_{Y|X}(\cdot|x) || P_{Y|T}^{(\beta)}(\cdot|t))}$$

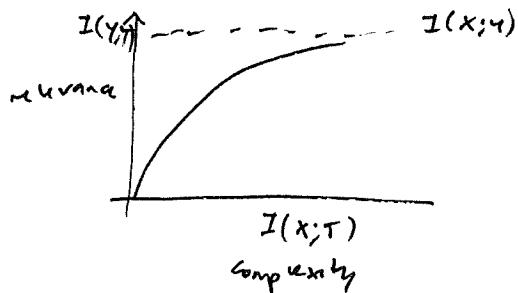
where $Z_\beta(x)$ is normalization constant (partition function).

If X, Y, T take values in finite sets, and $P_{X,Y}$ known, then alternating iterations of $\begin{pmatrix} \textcircled{1} \\ \textcircled{2} \\ \textcircled{3} \end{pmatrix}$ locally converge to a solution for any initial $P_{T|X}$.

Reminiscent of Blahut-Arimoto algorithm for rate distortion.

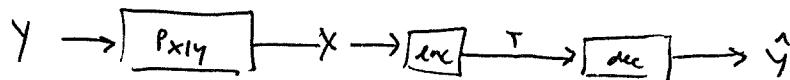
The IB curve is obtained by plotting

$(I_\beta(X;T), I_\beta(Y;T))$ for an optimal $P_{T|X}^{(\beta)}$ for each $\beta \in [0, \infty)$.



Come back to operational question of what problem is the information bottleneck the solution to? Looks a lot like a rate distortion problem with a particular information-bound distortion function.

Consider the remote source coding



with a distortion measure that is the log-loss fidelity criterion.

The decoder generates a soft estimate \hat{y}^n of y^n in the form of a probability distribution over \mathcal{Y}^n , i.e. $\hat{y} = \hat{P}_{Y^n|M}(\cdot)$.

The incurred discrepancy between y^n and the estimation \hat{y}^n under log-loss for the observation x^n is then the per-letter log-loss distortion:

$d_{\log}(y, \hat{y}) = \log \frac{1}{\hat{g}(y)}$ for $y \in \mathcal{Y}$ and $\hat{g} \in P(y)$ designates a probability distribution on \mathcal{Y} and $\hat{g}(y)$ is value of that distribution evaluated at outcome $y \in \mathcal{Y}$.

$$\text{so want } E[d_{\log}^{(n)}(Y^n, \hat{Y}^n)] \leq D$$

where incurred distortion between sequences Y^n and \hat{Y}^n is measured as

$$d_{\log}^{(n)}(Y^n, \hat{Y}^n) = \frac{1}{n} \sum_{i=1}^n d_{\log}(y_i, \hat{y}_i).$$

It is known, rate-distortion region is (R, D) that satisfy,

$$R \geq I(U; X)$$

$$D \geq H(Y|U)$$

where ~~where~~^{allowed} is over all auxiliary random variables satisfying $U \rightarrow X \rightarrow Y$, and $|U| \leq |X| + 1$.

Using substitution $\Delta = H(Y) - D$, get pairs $(R, H(Y) - D)$ that

satisfy $R \geq I(U; X)$

$$\Delta < I(U; Y)$$

for U that satisfies $U \rightarrow X \rightarrow Y$ with $|U| \leq |X| + 1$.

Also connected to WAK problem.

Sources X and Y encoded separately at rates R_x and R_y
decoder recover Y losslessly.

For given $R_x = R$, minimum rate R_y to losslessly recover Y is

$$R_y^*(R) = \min_{P_{U|X} : I(U;X) \leq R} H(Y|U)$$

so we get

$$\max_{P_{U|X} : I(U;X) \leq R} I(U;Y) = H(Y) - R_y^*(R).$$

so solving IB problem equivalent to solving WAK problem.