# Generative Al Models ECE 598 LV – Lecture 19

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# CTRL: A CONDITIONAL TRANSFORMER LANGUAGE MODEL FOR CONTROLLABLE GENERATION

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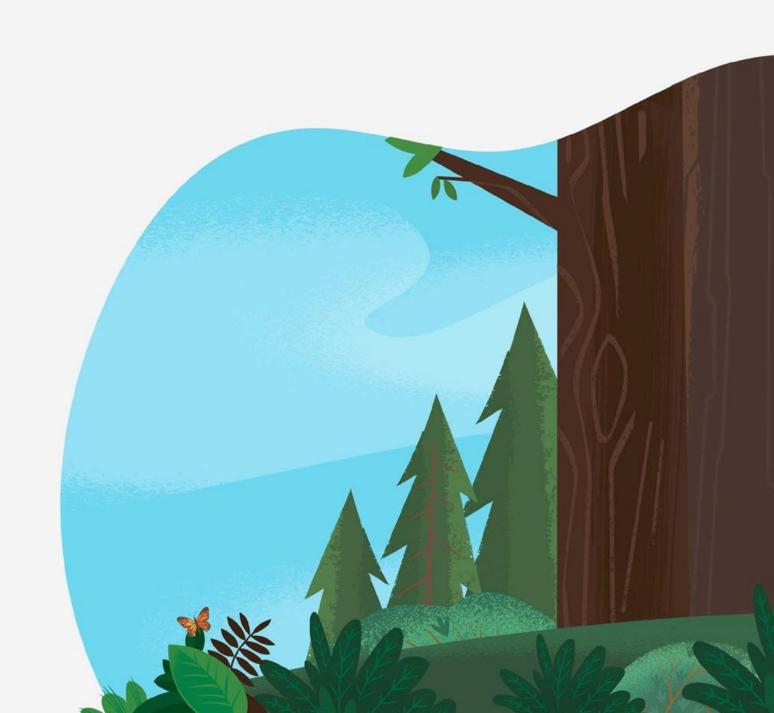
# Limits of Detecting Text Generated by Large-Scale Language Models

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# Pretrained AI Models: Performativity, Mobility, and Change

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## Detection



#### Deepfakes

- Portmanteau of "deep learning" and "fake"
- Refer to any realistic audiovisual content generated using advanced deep network-based generative algorithms, typically GANs. The term implies the use of such manipulated content for unethical purposes.



Figure: A few sample faces generated by ThisPersonDoesNotExist.com

### Negative Applications

- Blackmail, harassment, sabotage, etc.
- Dating scams or "catfishing"
- Political propaganda, inciting violence, discrediting leaders and institutions
- Deepfake porn
- Spreading misinformation

#### Image Generation using GAN



Figure: The striking achievements in GAN-generated image quality of human faces and animals over the years.

#### Detecting Deepfakes

- Several studies use features based on visual artifacts, image quality, or lipsync for classification
- With advances in generative models, these and other such techniques may soon become obsolete
- Develop general statistical framework to yield guarantees on detection performance, by building on information-theoretic study of authentication
- Cast deepfake detection as a hypothesis testing problem specifically for outputs of GANs, themselves viewed through a generalized robust statistics framework

#### GAN formulation

- $ightharpoonup \mathbb{P}_X$ : input distribution.
- ▶ Objective: pick generator function  $g(\cdot) \in \mathcal{G}$ , giving an output distribution  $\mathbb{P}_{g(Z)}$ . Optimal generator function  $\hat{g}$  is selected such that:

$$\hat{g} = \arg\min_{g \in \mathcal{G}} L(\mathbb{P}_X, \mathbb{P}_{g(Z)}).$$

where L could be Jensen-Shannon divergence, Wasserstein metric, etc. for different GAN designs

- Intuitively, the design of the GAN is such that  $\inf_{g \in \mathcal{G}} L(\mathbb{P}_X, \mathbb{P}_{g(Z)})$  is small and we can view the real distribution  $\mathbb{P}_X$  as a slightly perturbed version of a generated distribution  $\mathbb{P}_{g(Z)}$  under the distance measure  $L(\cdot, \cdot)$
- Define oracle error as

$$OPT := \inf_{g \in \mathcal{G}} L(\mathbb{P}_X, \mathbb{P}_{g(Z)})$$

#### Hypothesis Testing Error Bounds

The *n* i.i.d. pixels of the image are  $Y_1, Y_2, Y_3, \ldots, Y_n$ , and accordingly the hypothesis test will be as follows:

$$H_0 := Y \sim \mathbb{P}_X$$
  
 $H_1 := Y \sim \mathbb{P}_{\hat{g}(Z)}$ 

▶ We have general error bounds for hypothesis testing:

Neyman-Pearson error: 
$$\beta_n^{\epsilon} \doteq \exp(-nD(\mathbb{P}_X||\mathbb{P}_{\hat{g}(Z)}))$$
  
Bayesian error:  $P_e^{(n)} \leq \exp\{-nC(\mathbb{P}_X,\mathbb{P}_{\hat{g}(Z)})\}.$ 

where C is the Chernoff information

Use these together with relationships among loss functions, such as Pinsker's inequality, to bound deepfake detection error for different L

### Hypothesis Testing Error Bounds

| L-function                   | Neyman-Pearson Bound $\beta_n^{\epsilon} \leq P_e^{(n)} \leq$          |   |
|------------------------------|--|---|
| KL divergence                | exp(-nOPT)   | $(1 - \frac{P_g^*}{4}OPT)^{n/2}$  |
| Total variational distance   | $\exp(-2nOPT^2)$   | $(1 - OPT^2)^{n/2}$   |
| Jensen-Shannon<br>divergence | $\exp(-\frac{n}{2}OPT^2)$  | $(1-\frac{1}{4}OPT^2)^{n/2}$  |
| Wasserstein                  | $\exp\left(-\frac{2n}{\operatorname{diam}(\mathcal{X})^2}OPT^2\right)$ | $\left(1-\left(\frac{\mathit{OPT}}{\mathrm{diam}(\mathcal{X})}\right)^2\right)^{n/2}$ |

#### Summary of results

- As OPT increases, i.e., the GAN used is less accurate, it is exponentially easier to detect deepfakes in the Neyman-Pearson case, and polynomially so in the Bayesian case
- As the resolution n increases, we require GAN to have higher accuracy for the deepfake to go undetected.
- Formulation can be extended for images with distinct regions having different distributions like eyes, hair, vehicles, etc. by considering k patches of  $m = \frac{n}{k}$  i.i.d. pixels each. The generalized bounds can be obtained *mutatis mutandis* by multiplying together the corresponding bounds for each patch.

#### **Euclidean Approximation**

▶ When two distributions are close to each other, i.e.  $P \approx Q$ , the KL divergence between them can be approximated as

$$D(P||Q) \approx D(Q||P) \approx \frac{1}{2} ||Q - P||_{\hat{P}}^2 = \frac{1}{2} ||[\hat{P}^{-1/2}](Q - P)||^2$$

where the weight  $\hat{P}$  is any distribution in the neighborhood of P and Q.

- ▶ When  $P \sim Q$ , the weight vector in the approximation  $\hat{P}$  can be any distribution in their neighborhood.
- Assuming the GAN to be highly accurate in mimicking the true distribution, the bounds can be further simplified using the approximation for such low error regime.
- S. Borade and L. Zheng, "Euclidean Information Theory," 2008 IEEE International Zurich Seminar on Communications, pp. 14–17.

#### Simplified Error Bounds

| L-function                   | Neyman-Pearson Bound Bayesian Bound                                    |  |
|------------------------------|--|--|
|                              | $\beta_n^{\epsilon} \leq$  | $P_e^{(n)} \leq$   |
| KL divergence                | $\exp(-nOPT)$  | $\exp(-\frac{n}{4}OPT)$  |
| Total variational distance   | $\exp(-2nOPT^2)$   | $\exp(-\frac{n}{2}OPT^2)$  |
| Jensen-Shannon<br>divergence | exp(-2nOPT)  | $\exp(-\frac{n}{2}OPT)$  |
| Wasserstein                  | $\exp\left(-\frac{2n}{\operatorname{diam}(\mathcal{X})^2}OPT^2\right)$ | $\exp\left(-\frac{n}{2 \operatorname{diam}(\mathcal{X})^2} OPT^2\right)$ |

▶ It is now exponentially easier to detect deepfakes from GANs with higher OPT for both cases.

#### Epidemic Threshold Theory and Deepfakes

- SIR (susceptible-infected-recovered) model for epidemics, where detecting a deepfake is cast as recovered state
- ▶ Epidemic threshold is the critical level  $\lambda_c$  for effective spreading rate  $\lambda$  above which a global epidemic occurs.
- Can be predicted based on the network structure.
- Effective spreading rate is given by

$$]\lambda = \frac{\beta}{\gamma}$$

where  $\beta$  is the probability that an infected node transmits a disease, or in our case, shares a deepfake with a susceptible node, and  $\gamma$  is the probability of recovery of an infected node, or the probability that the deepfakes are correctly detected.

# Al Safety: Limits of Deepfake Detection

S. Agarwal and L. R. Varshney (ICML 2019 workshop)



thispersondoesnotexist.com

- Blackmail, harassment, sabotage, etc.
- Dating scams or "catshing"
- Political propaganda, inciting violence, discrediting leaders and institutions
- Deepfake porn
- Fake news and misinformation

Building on [B. Zhu, J. Jiao, and D. Tse, Feb. 2019], we established that error exponents for detecting GAN-generated deepfakes are governed by the oracle error for particular GAN loss function used in training

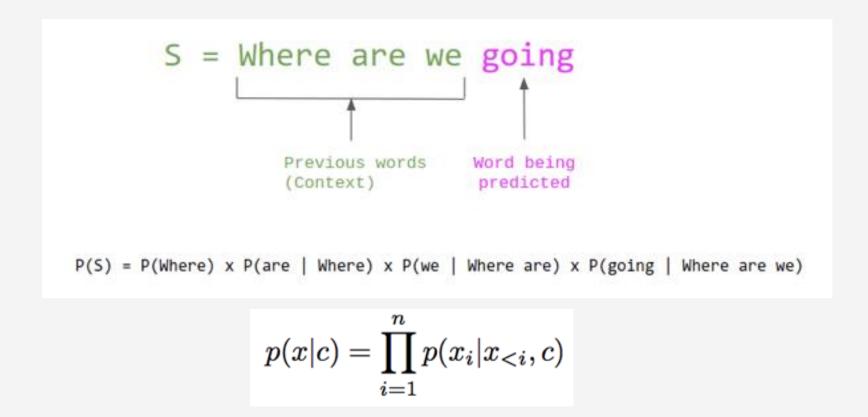
Rather than considering deepfake images, consider generative models for natural language text

# Prediction and Entropy of Printed English By C. E. SHANNON

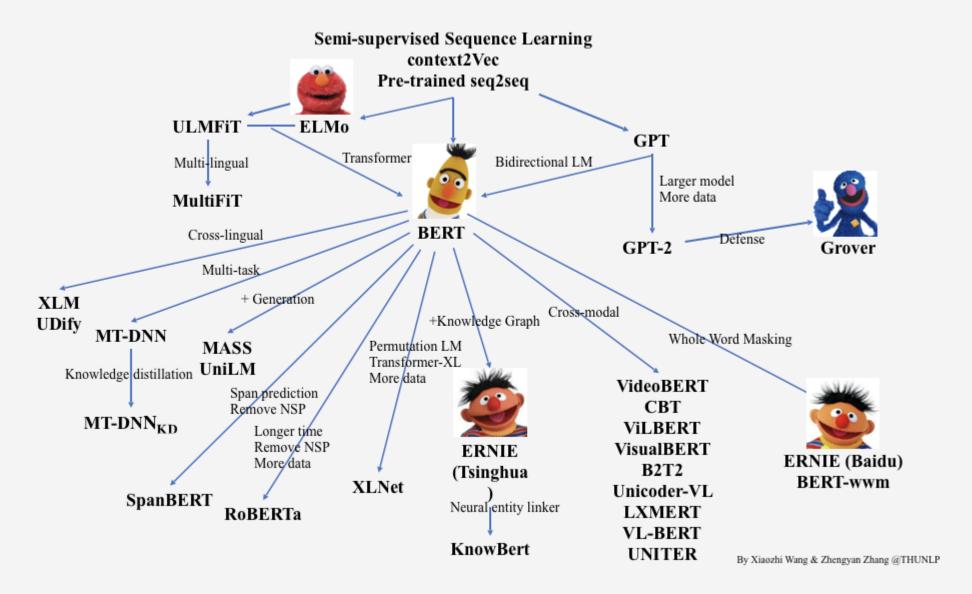
(Manuscript Received Sept. 15, 1950)

A new method of estimating the entropy and redundancy of a language is described. This method exploits the knowledge of the language statistics possessed by those who speak the language, and depends on experimental results in prediction of the next letter when the preceding text is known. Results of experiments in prediction are given, and some properties of an ideal predictor are developed.

# Large-scale (conditional) language models



[N. S. Keskar, B. McCann, L. R. Varshney, C. Xiong, and R. Socher, "CTRL: A Conditional Transformer Language Model for Controllable Generation," arXiv, 2019.]



#### Language Modelling on WikiText-103



Perplexity

$$PPL(P,Q) = 2^{H(P,Q)}$$

A reformulation of the cross-entropy between the true language *P* and the model *Q* has been empirically shown to measure the quality of generated output of language models, but no specific formal operational interpretation through a "coding theorem"

#### Detection of model-generated text (GPT-2)

**3. Detection is challenging.** We expect that content-based detection of synthetic text is a long-term challenge. To test whether machine learning approaches may help today, we conducted in-house detection research and developed a <u>detection model</u> that has detection rates of ~95% for detecting 1.5B GPT-2-generated text. [1] We believe this is not high enough accuracy for standalone detection and needs to be paired with metadata-based approaches, human judgment, and public education to be more effective. We are releasing this model to aid the study of research into the detection of synthetic text, although this does let adversaries with access better evade detection.

Specifically, we based a sequence classifier on RoBERTa<sub>BASE</sub> (125 million parameters) and RoBERTa<sub>LARGE</sub> (355 million parameters) and fine-tuned it to classify the outputs from the 1.5B GPT-2 model versus WebText, the dataset we used to train the GPT-2 model.

While we found detection accuracy depends heavily on the sampling methods used in training and testing, we also found detection to be more reliable when training across a range of sampling techniques. As seen in the figure below, we observed that larger models' outputs are more difficult to classify, but training on larger models' outputs makes detection results more accurate and robust. We expect this trend to continue and that detection will be more challenging with increased model size.

#### Transferred model accuracy (nucleus samples)

| Trained on ↓  | Tested on →<br>Small (124M) | Medium (355M) | Large (774M) | XL (1.5B) |
|---------------|-----------------------------|---------------|--------------|-----------|
| Small (124M)  | 99.3%                       | 96.6%         | 90.9%        | 79.3%     |
| Medium (355M) | 99.0%                       | 98.5%         | 96.9%        | 91.8%     |
| Large (774M)  | 98.4%                       | 97.9%         | 97.9%        | 95.7%     |
| XL (1.5B)     | 96.9%                       | 96.7%         | 96.6%        | 96.0%     |

## GPT-2 report

Figure 2: Detection Accuracy With Respect to the Text Length

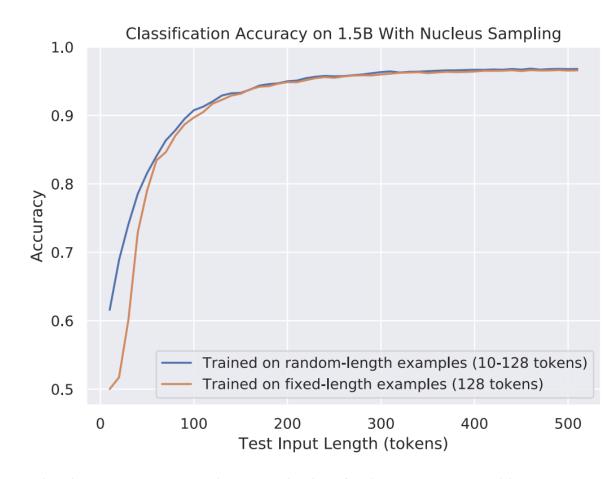


Figure 2: The detection accuracy becomes higher for longer text, roughly surpassing 90% accuracy at 100 RoBERTa tokens (which generally translates to 70 English words). The figure also shows that training on random-length training examples has significant positive effect on the accuracy for short-length texts.

The distribution of authentic text is denoted P and the distribution of text generated by the language model is Q. Suppose we have access to n tokens of generated text from the language model, which we call  $Y_1, ..., Y_n$ . We can formalize the hypothesis test as:

$$H_0 := Y \sim P$$
 (authentic)

$$H_1 := Y \sim Q$$
 (LM generated)

For the Neyman-Pearson formulation of fixing false alarm probability and maximizing true detection probability, assuming ergodicity, it is known that the error exponent is given by the asymptotic Kullback-Leibler divergence rate, defined as the almost-sure limit of:

$$\frac{1}{n}\log\frac{P_n}{Q_n}(y_1,\ldots,y_n)$$
, as  $n\to\infty$ ,

if the limit exists, where  $P_n$  and  $Q_n$  are the null and alternate joint densities of  $(Y_1, ..., Y_n)$ , cf. [Sung, Tong, Poor, 2006; Luschgy, Rukhin, Vajda, 1993]

Suppose we are given a specific language model like GPT-2, characterized in terms of its cross-entropy or perplexity.

perplexity 
$$PPL(P,Q) = 2^{H(P,Q)}$$
 cross-entropy  $H(P,Q) = H(P) + D_{KL}(P||Q)$ 

Since we think of H(P) as a constant, we observe that the error exponent for the decision problem is precisely an affine shift of the cross-entropy. Outputs from models that are better in the sense of cross-entropy or perplexity are harder to distinguish from authentic text, in this precise sense.

- Now rather than considering a particular language model, consider bounding error probability in detection of outputs of a maximum likelihood (ML) language model.
- Though not quite correct, human language text can be modeled as stationary, ergodic random processes from finite alphabet A [Manning and Schütze, 1999]
- Due to diversity in language production, assume stationary, ergodic process is *non-null* in the sense of [Csiszar and Talata, *IEEE Trans. Information Theory*, 2010], also called the *smoothing requirement*
- Further assume the random process has *summable continuity rate* [Csiszar and Talata, *IEEE Trans. Information Theory*, 2010]

Think of language model as approximating a non-null, stationary, ergodic process with finite alphabet A with a k-order Markov process based on n-length realization

• We think of k as a large value and so the family encompasses the class of neural language models like GPT-2 and CTRL, which are a fortiori Markov in structure. Empirical results suggest LSTM and similar neural language models have Markov order as small as k = 13; the appropriate k for large-scale language models has not been investigated empirically

Now we bound the excess probability of the error exponent in hypothesis testing, by first drawing on an excess probability bound for the Ornstein d-bar distance between a stationary, ergodic process and its Markov approximation, due to Csiszar and Talata (2010)

Then we bound the Ornstein d-bar distance using the Kullback-Leibler divergence via a conjectured extension of Marton's technique (1996) generalizing reverse Pinsker's inequality, to get the result in terms of standard measures of language model performance.

Theorem 1: Let X be a non-null stationary ergodic process with summable continuity rate. Then, for any  $\varepsilon>0$ , the empirical k-order Markov approximation of the process satisfies

$$\Pr\left\{\bar{d}\left(X_{1}^{n}, \hat{X}[k]_{1}^{n}\right) > \varepsilon\right\}$$

$$\leq 2e^{1/e}|A|^{k+2}\exp\left\{-\frac{(n-k)p_{\inf}^{2k+2}}{16e|A|^{3}(|A|\gamma + p_{\inf})(k+1)}\right\}$$

$$\left[\left(\frac{\varepsilon - \beta(k)p_{\inf}^{-2}\gamma(k)}{\alpha + 1}\right)^{2} - \frac{k|\log p_{\inf}|}{2n}\right].$$

From d-divergence to KL divergence

The Annals of Probability 1996, Vol. 24, No. 2, 857-866

BOUNDING d-DISTANCE BY INFORMATIONAL DIVERGENCE: A METHOD TO PROVE MEASURE CONCENTRATION<sup>1</sup>

By K. MARTON

"In AI circles, identifying fake media has long received less attention, funding and institutional backing than creating it: Why sniff out other people's fantasy creations when you can design your own? 'There's no money to be made out of detecting these things,' [Nasir] Memon said." – D. Harwell, *The Washington Post*, Jun. 2019.