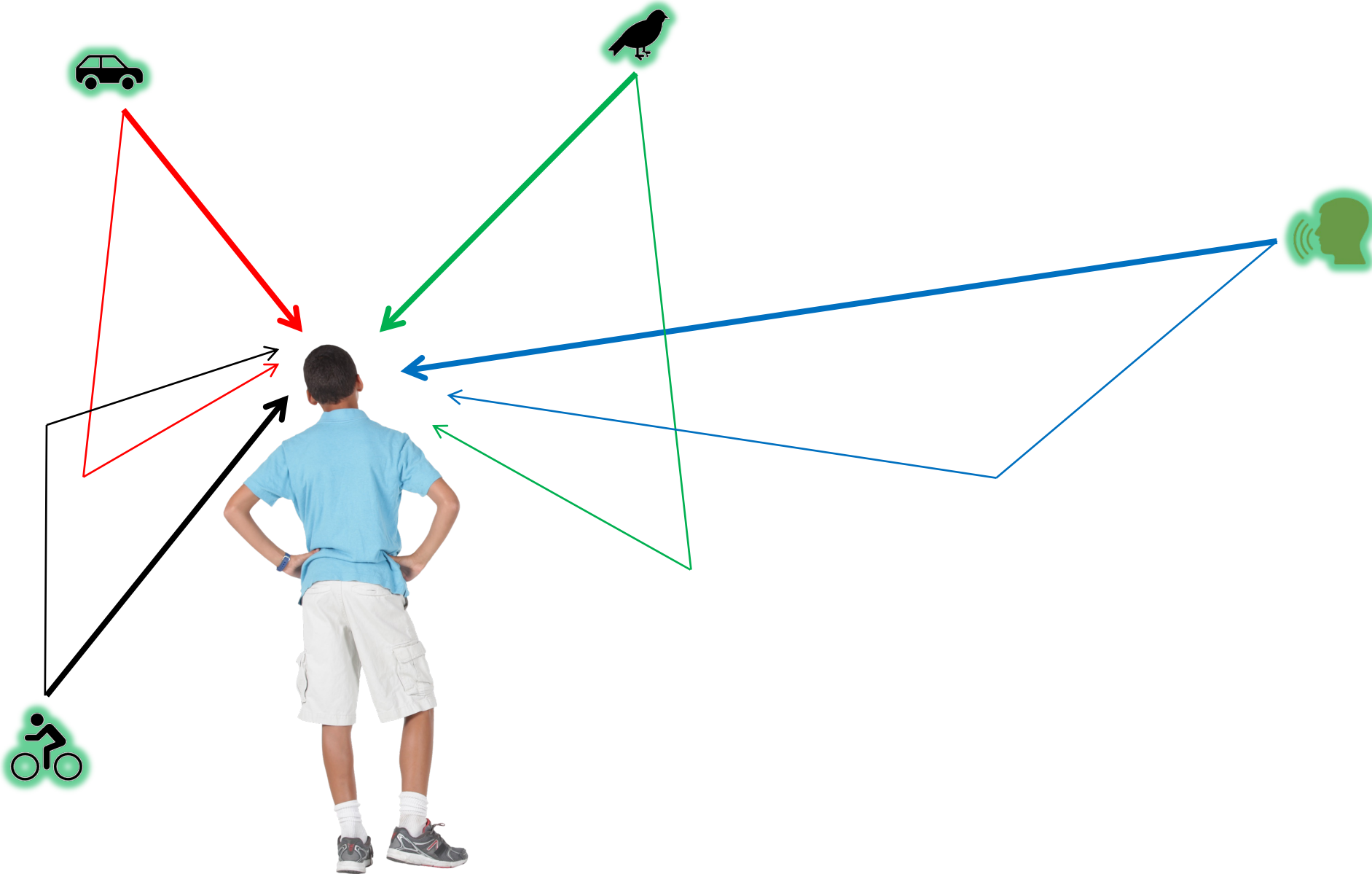


Source separation



Source separation

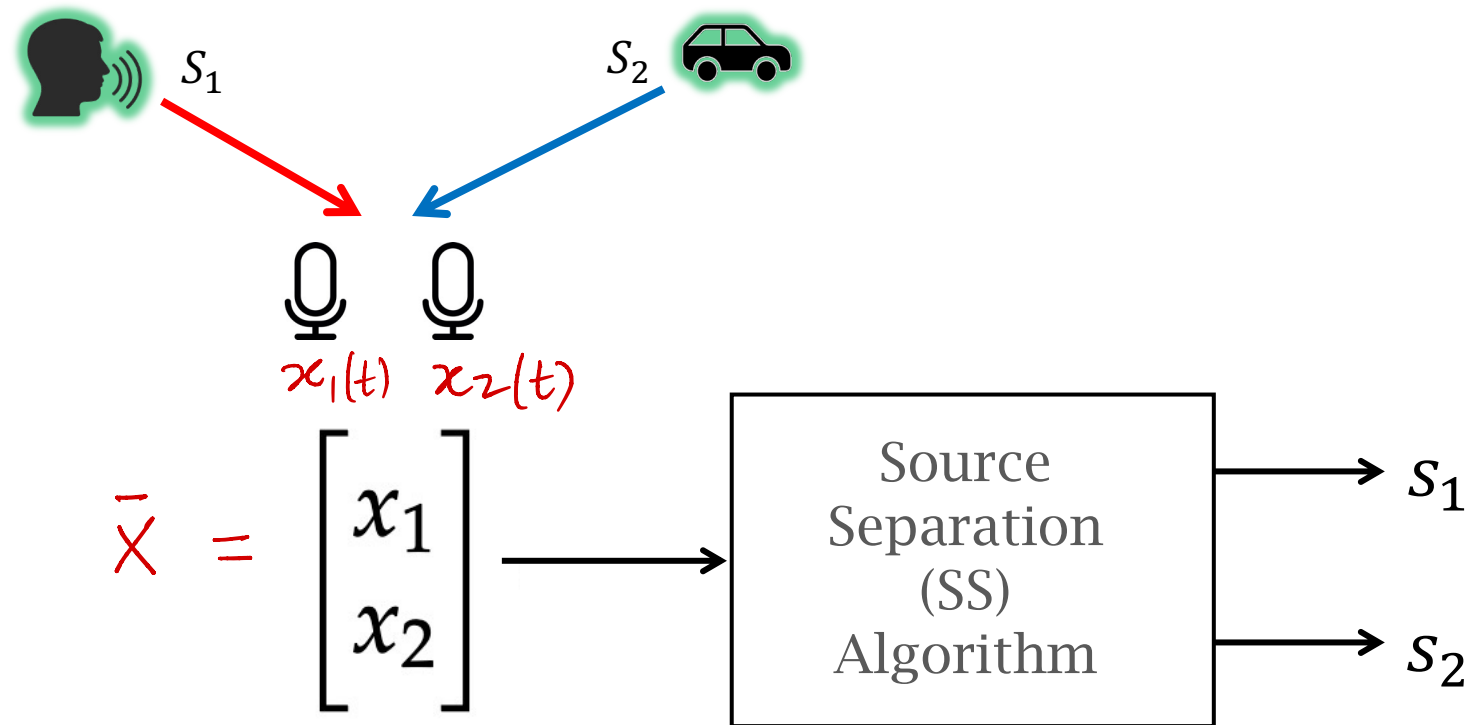


Source separation



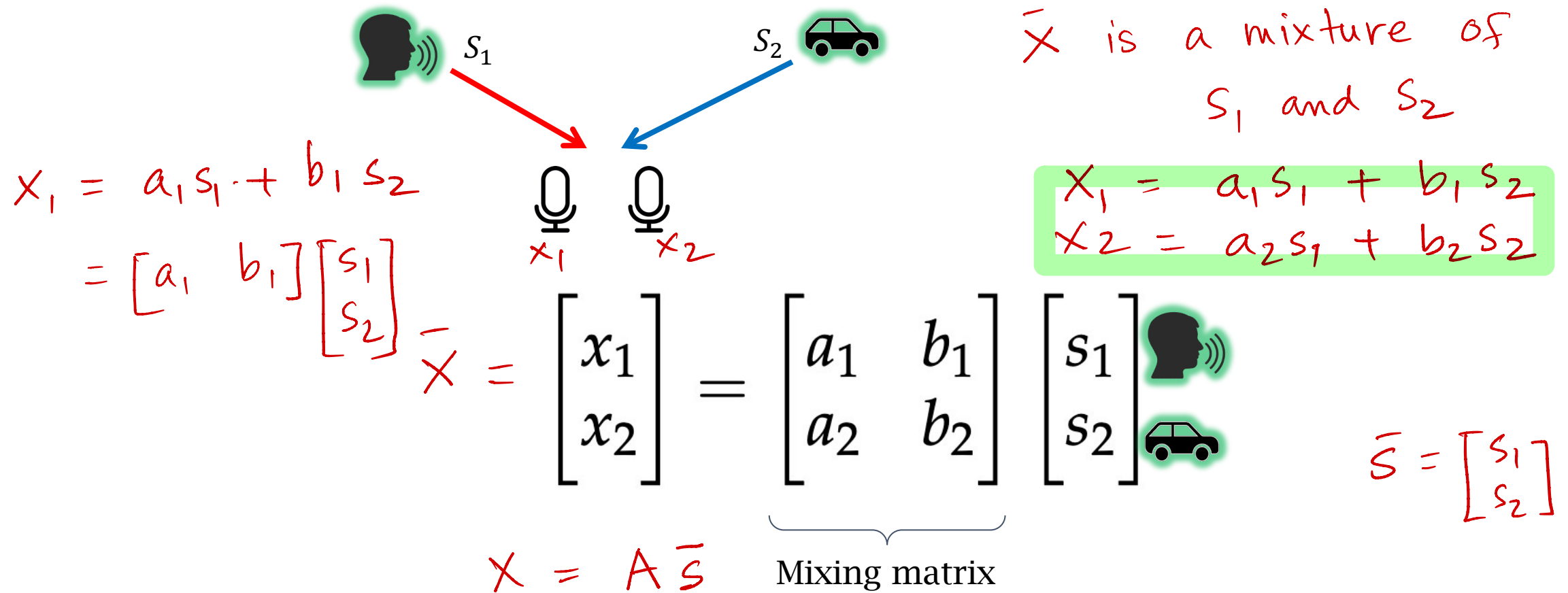
Source separation preliminaries

Source separation: The general problem statement



Source separation preliminaries

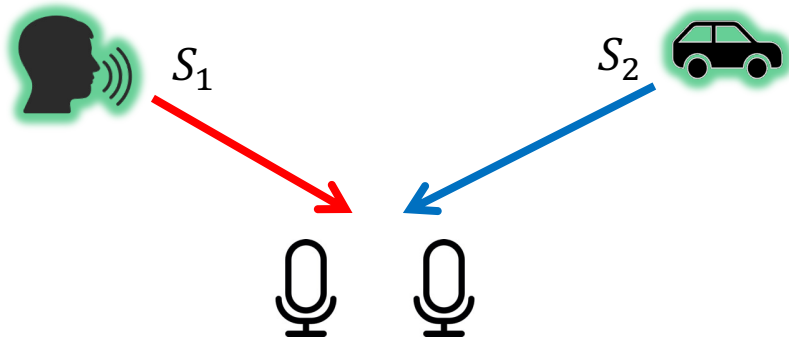
Source separation: The general problem statement



Unknown mixing matrix, unknown source signals \rightarrow heavily under-determined

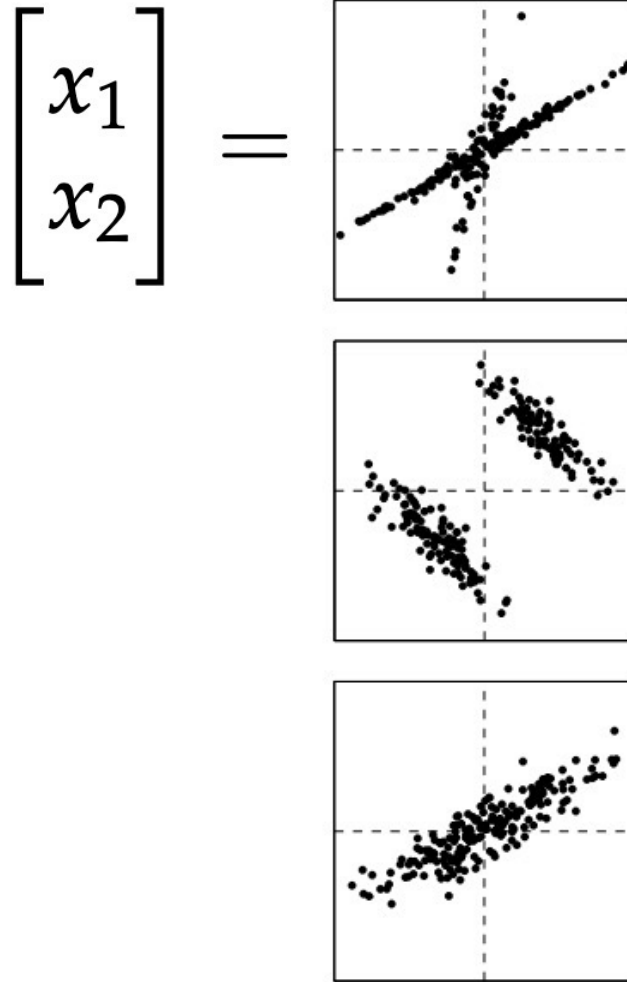
Source separation preliminaries

Source separation: The general problem statement



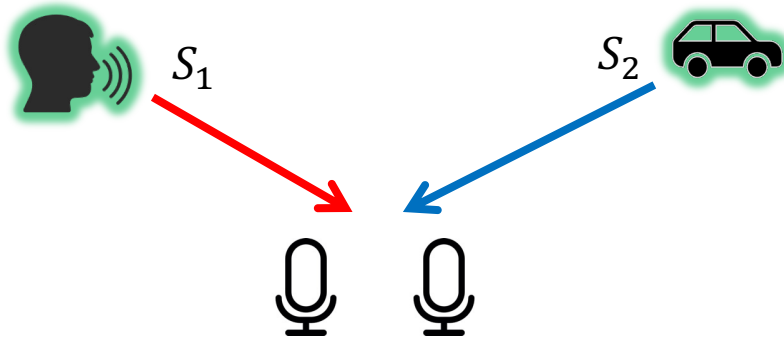
$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}$$

Mixing matrix



Source separation preliminaries

Source separation: The general problem statement



overdetermined system

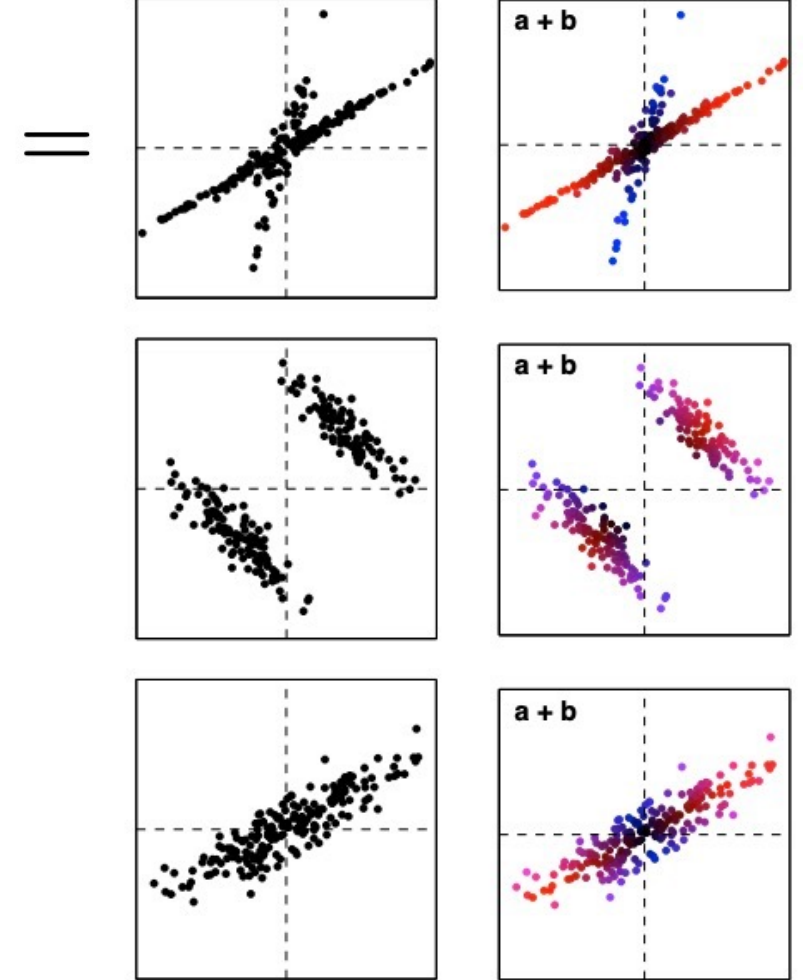
$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} | & | \\ c_1 & c_2 \\ | & | \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}$$

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}$$

Mixing matrix

underdetermined system

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

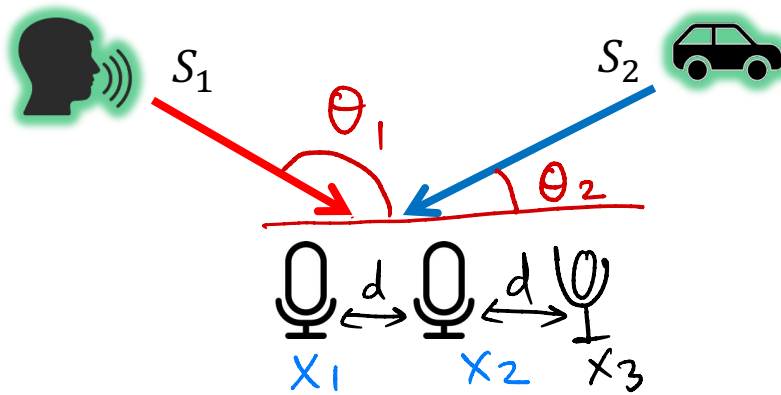


Hard to separate the sources even visually

When can we solve SS?

Let's make some simplifications: Mixing matrix is known based on **Angle of Arrival (AOA)**

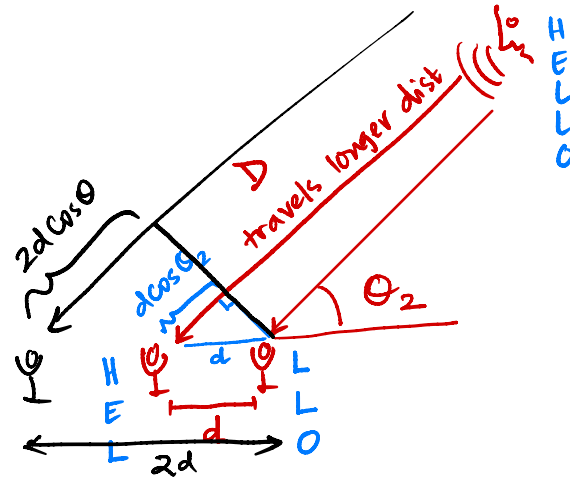
- What is angle of arrival (AoA)? How do you quantify it?
- Relation between AoA and FFT
- How do you get AoA? From camera or from audio itself?
- How to solve $X = A S + N$ even when A is known



$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \vec{a}_{\theta_1} & \vec{a}_{\theta_2} \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}$$

AoA matrix A

$$X = A.S + N$$



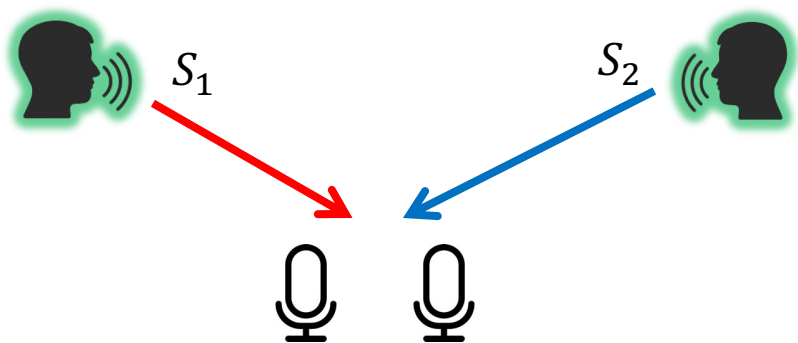
When $D \gg d$, the arriving rays become parallel

$$\begin{aligned} x[n+k] &= x_f e^{j2\pi \cdot mk} \\ &= s e^{j\phi} \end{aligned}$$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}_f = \begin{bmatrix} 1 & 1 \\ e^{-j\phi_1} & e^{-j\phi_2} \\ e^{-j2\phi_1} & e^{-j2\phi_2} \end{bmatrix}_f \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}_f$$

Source = Speech

But what if AoA unknown? **It's hard to solve for S ... but what if S is speech signals?**

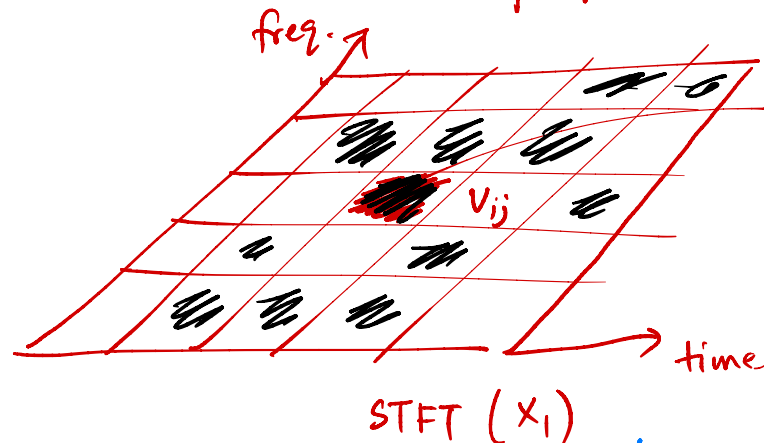


$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} | & | \\ \vec{a}_{\theta_1} & \vec{a}_{\theta_2} \\ | & | \end{bmatrix} \begin{bmatrix} S_1 \\ S_2 \end{bmatrix}$$

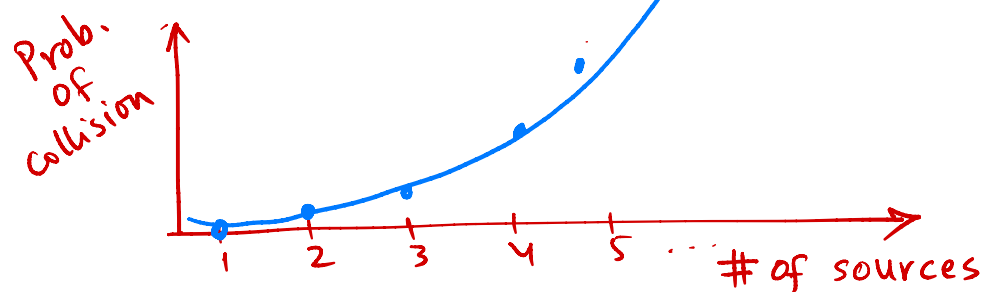
AoA matrix A

$$X = A.S + N$$

Speech exhibits WDO property



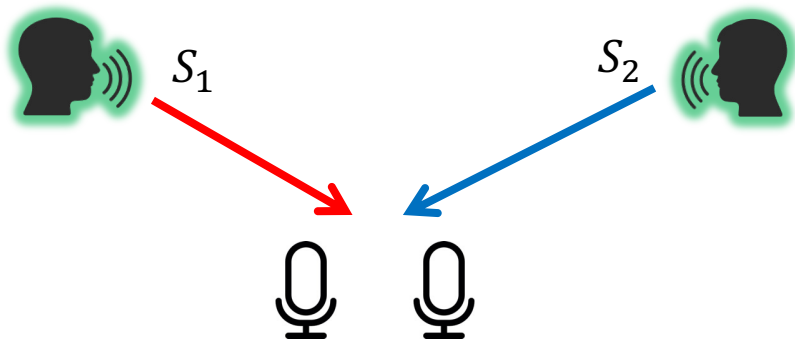
Probability of collision between S_1 and S_2 is very small.



Source = Speech

But what if AoA unknown? **It's hard to solve for S ... but what if S is speech signals?**

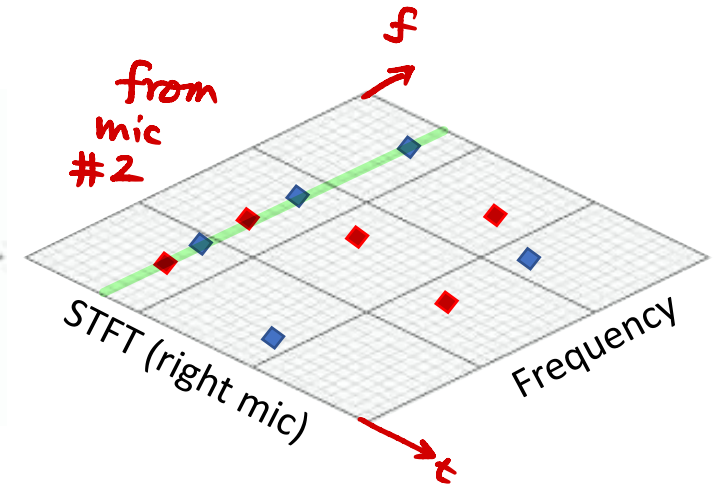
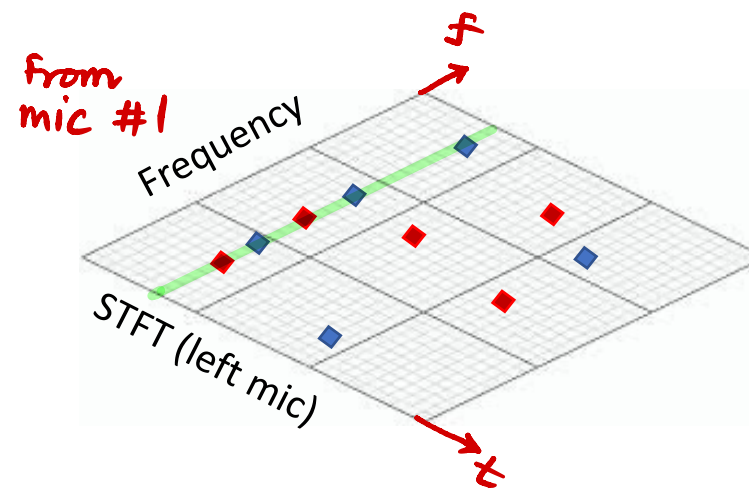
When the source signal is speech, exploit TF-disjointness



$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \underbrace{\begin{bmatrix} | & | \\ \vec{a}_{\theta_1} & \vec{a}_{\theta_2} \\ | & | \end{bmatrix}}_{\text{AoA matrix A}} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}$$

AoA matrix A

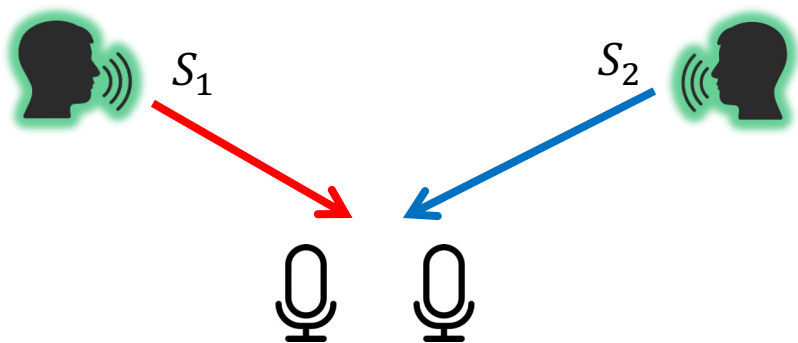
$$X = A.S + N$$



Source = Speech

But what if AoA unknown? **It's hard to solve for S ... but what if S is speech signals?**

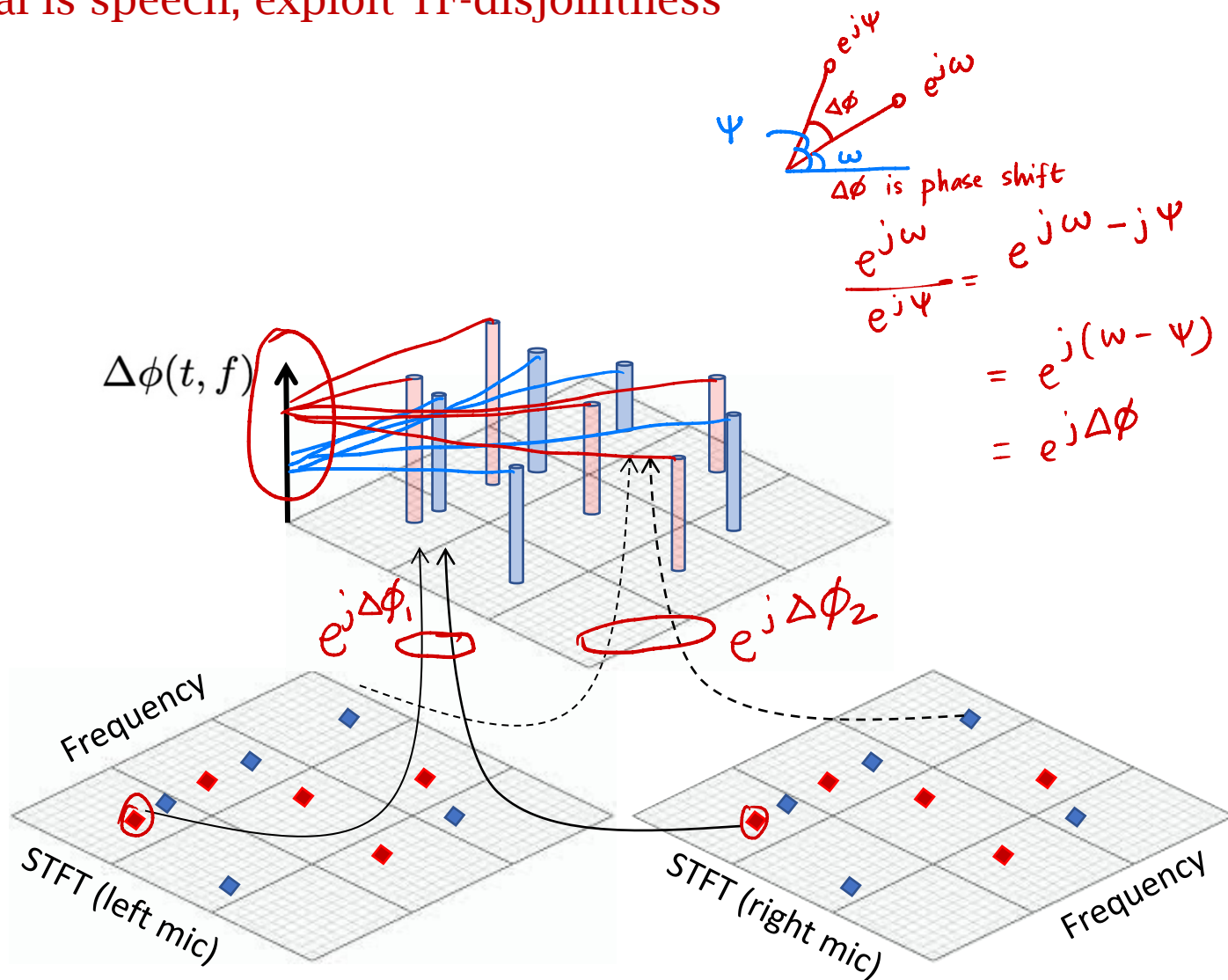
When the source signal is speech, exploit TF-disjointness



$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} | & | \\ \vec{a}_{\theta_1} & \vec{a}_{\theta_2} \\ | & | \end{bmatrix} \begin{bmatrix} S_1 \\ S_2 \end{bmatrix}$$

AoA matrix A

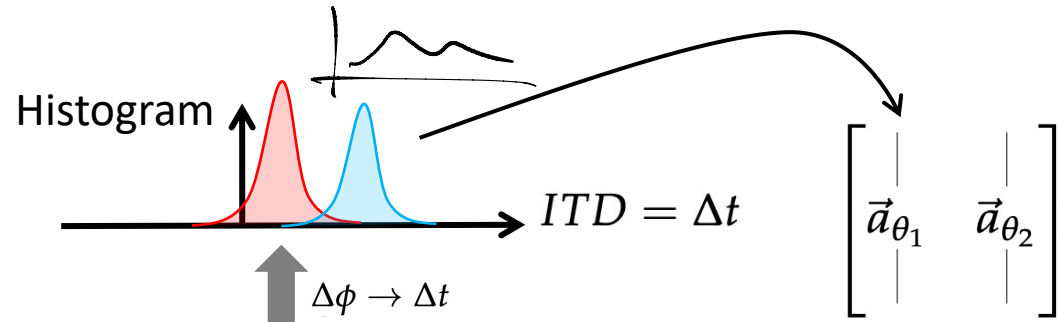
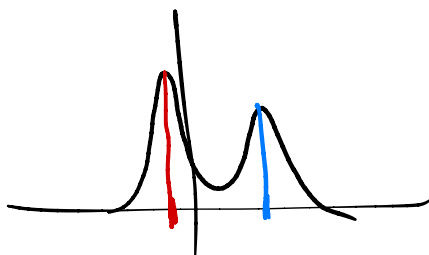
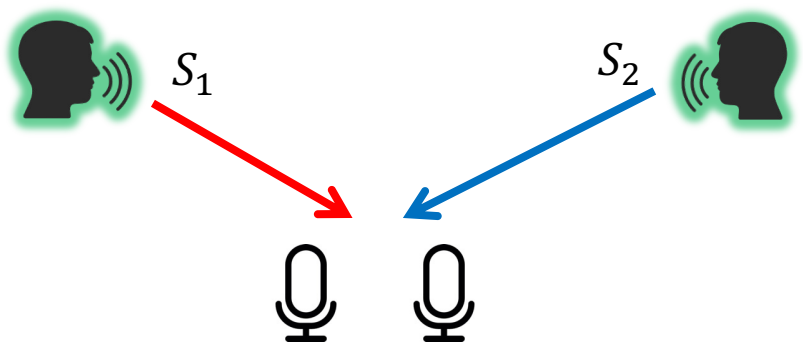
$$X = A.S + N$$



Source = Speech

But what if AoA unknown? **It's hard to solve for S ... but what if S is speech signals?**

When the source signal is speech, exploit TF-disjointness

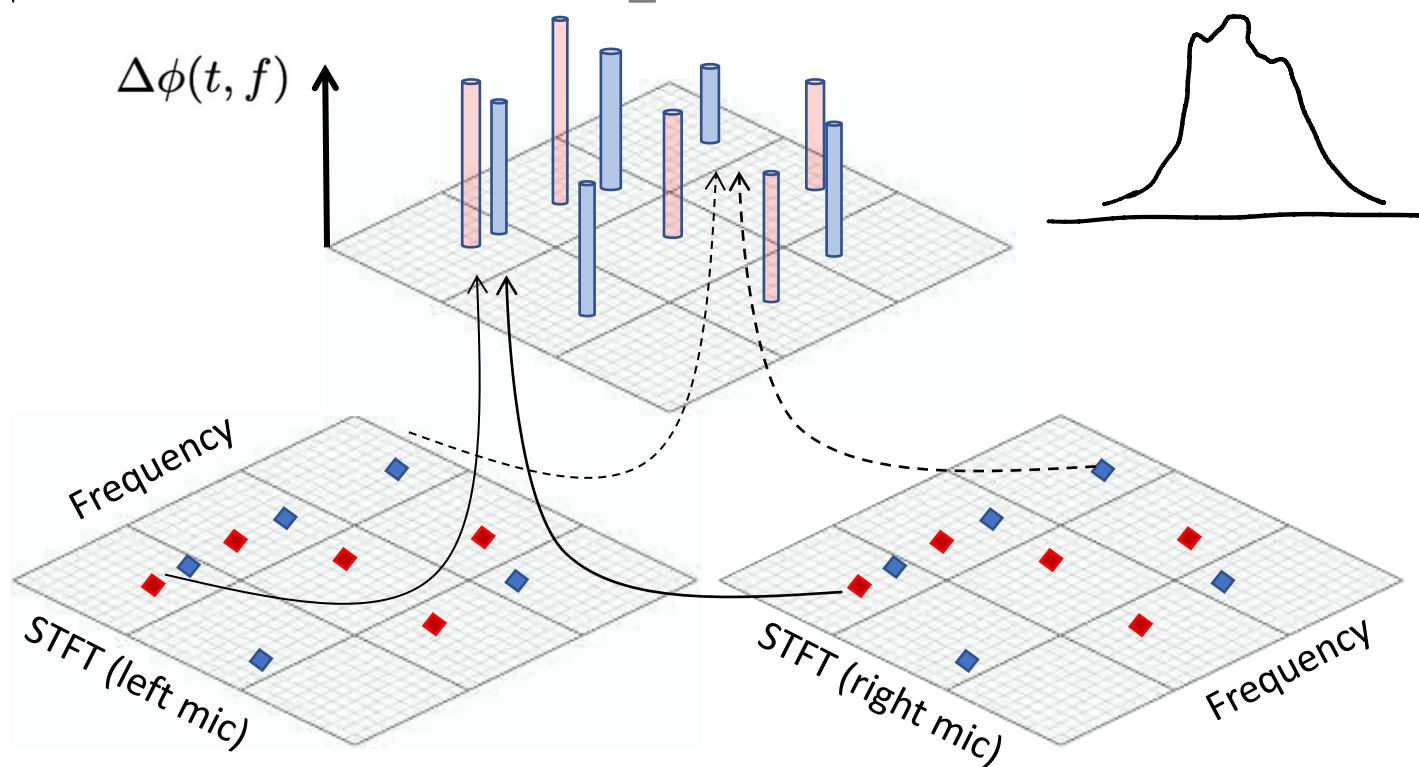
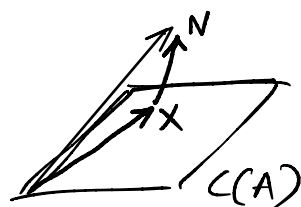


$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} | & | \\ \vec{a}_{\theta_1} & \vec{a}_{\theta_2} \\ | & | \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}$$

AoA matrix A

$$X = A.S + N$$

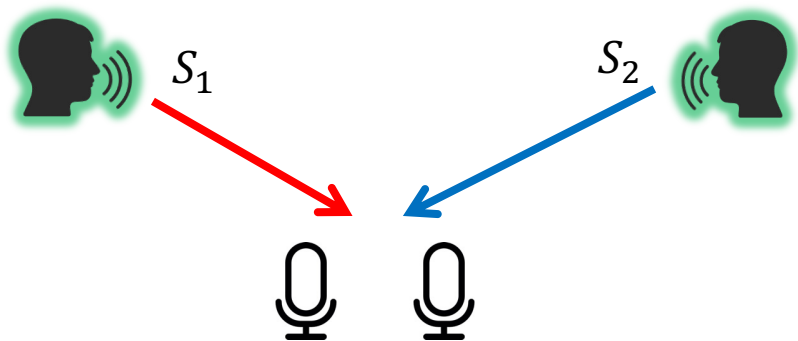
$$(X - N) = AS$$



Source = Speech

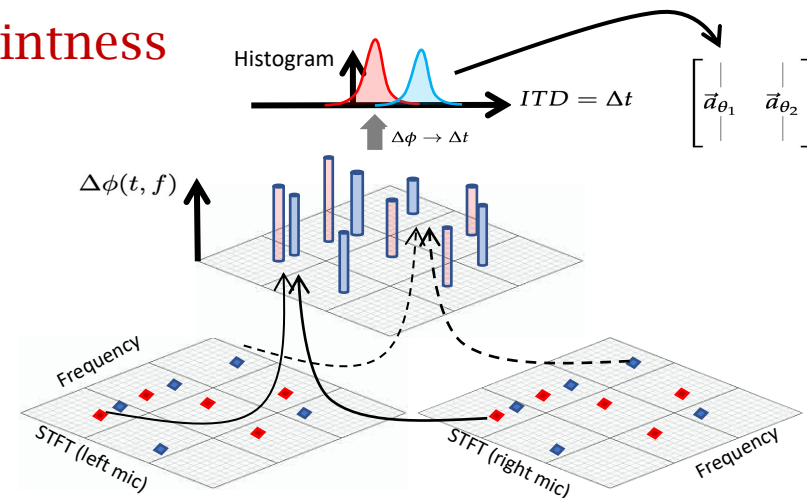
But what if AoA unknown? **It's hard to solve for S ... but what if S is speech signals?**

When the source signal is speech, exploit TF-disjointness



Reverberation

$$X = \begin{bmatrix} | & | & | & | & | \\ \vec{a}_{\theta_1} & \vec{a}_{\theta_2} & \vec{a}_{\theta_3} & \vec{a}_{\theta_4} & \vec{a}_{\theta_5} \\ | & | & | & | & | \end{bmatrix} \begin{bmatrix} S_1 \\ S_1 \\ S_2 \\ S_2 \\ S_2 \end{bmatrix}$$



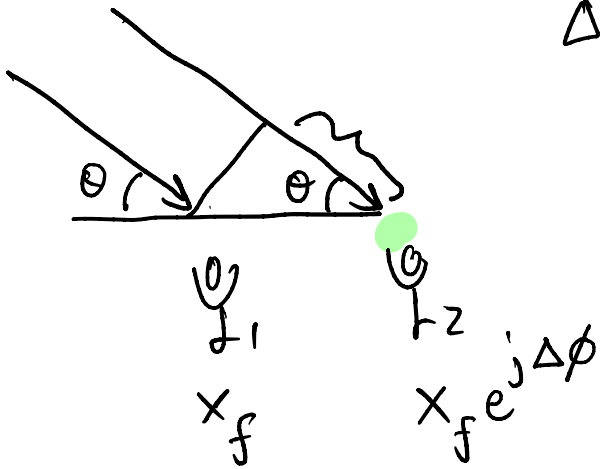
$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \underbrace{\begin{bmatrix} | & | \\ \vec{a}_{\theta_1} & \vec{a}_{\theta_2} \\ | & | \end{bmatrix}}_{\text{AoA matrix A}} \begin{bmatrix} S_1 \\ S_2 \end{bmatrix}$$

$$X = A.S + N$$

DUET Algorithm Steps:

1. Take STFT of both mics
2. Divide STFT₁ by STFT₂ ^{bin by bin} ⇒ gives phase shift Δφ for each TF bin
3. Cluster along Δφ_{TF} ⇒ should see 2 clusters
4. Assign each TF bin to the closest centroid in the clusters assuming low noise, AoAs not too close, low reverb.
5. Take TF bins belonging to the same cluster and take the IFFT to reconstruct source signal.

$$\Delta\phi = f(\theta)$$



$$\frac{29.3 e^{j(32 + \Delta\phi)}}{29.3 e^{j32}}$$

$$= 1 \cdot e^{j\Delta\phi}$$

