

DSP : Discrete Fourier
Transform (DFT)

4

→ 3 important properties of DFT

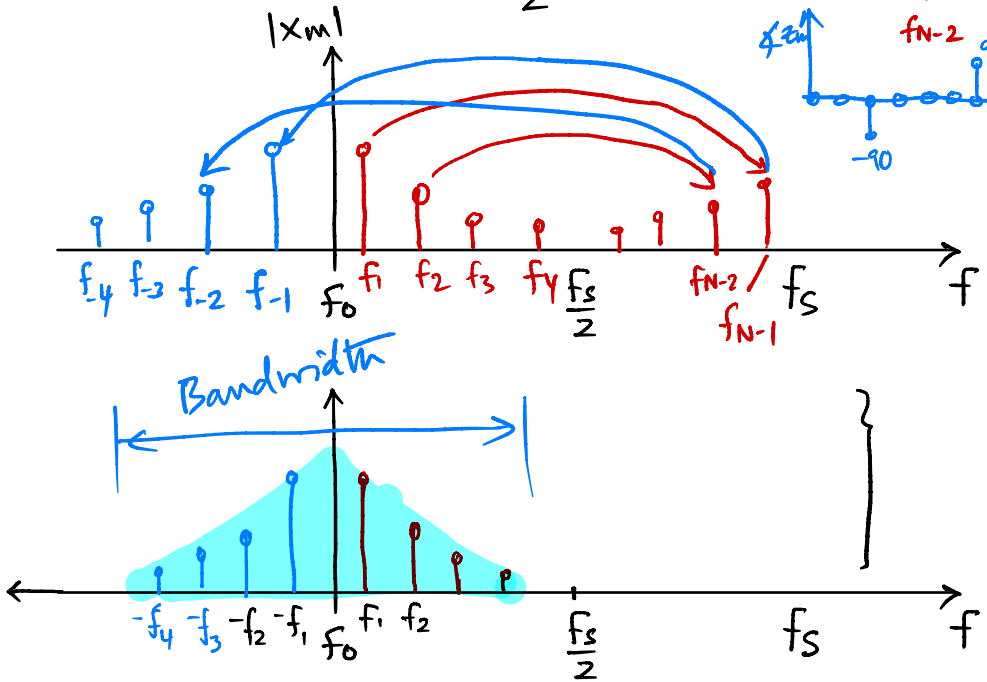
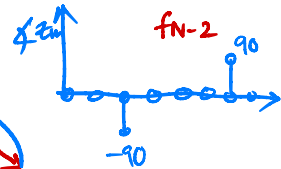
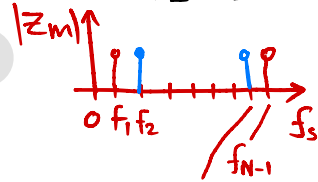
① DFT is linear

$$\begin{aligned} \text{DFT}(x[n] + y[n]) &= \text{DFT}(x[n]) + \text{DFT}(y[n]) \\ &= X_m + Y_m \end{aligned}$$

So what is DFT of $z[n] = \cos 2\pi f_1 n t_s + \sin 2\pi f_2 n t_s$?

② For real signals, DFT is symmetric

↳ Not only around $\frac{f_s}{2}$



→ So take frequencies in $[\frac{f_s}{2}, f_s]$ and move to the **negative freq. axis**

→ Its like the **negative freq.** sticks are going clockwise (i.e., (-)ve θ) to cancel the complex part.

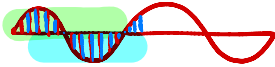
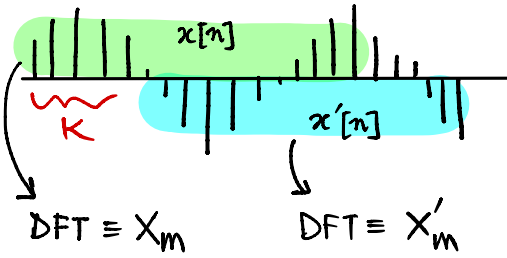
③ DFT of a shifted signal is original DFT with a phase shift.

$$X'_m = X_m \cdot e^{j \frac{2\pi}{N} \cdot m \cdot k}$$

Let's shift x by k samples

$$x'[n] = x[n+k]$$

$$X'_m = \text{DFT} \{ x[n+k] \}$$



$$\therefore X'_m = \sum_{n=0}^{N-1} x[n+k] e^{-j \frac{2\pi}{N} \cdot m \cdot n}$$

$$= \sum_{h=0}^{N-1} x[h] e^{-j \frac{2\pi}{N} m (h+k)} \cdot e^{j \frac{2\pi}{N} \cdot m \cdot k}$$

DFT of the shifted blue signal.

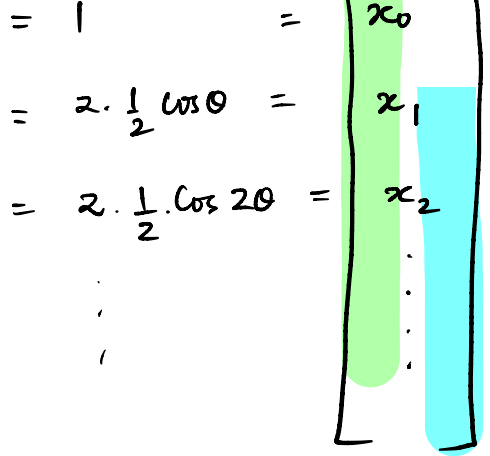
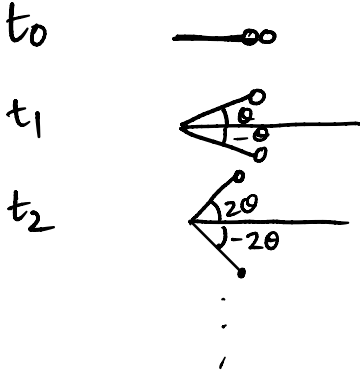
What is this? This is X_m which is DFT of green signal

$$X'_m = X_m \underbrace{e^{j \frac{2\pi}{N} \cdot m \cdot k}}_{\text{means phase shift}}$$

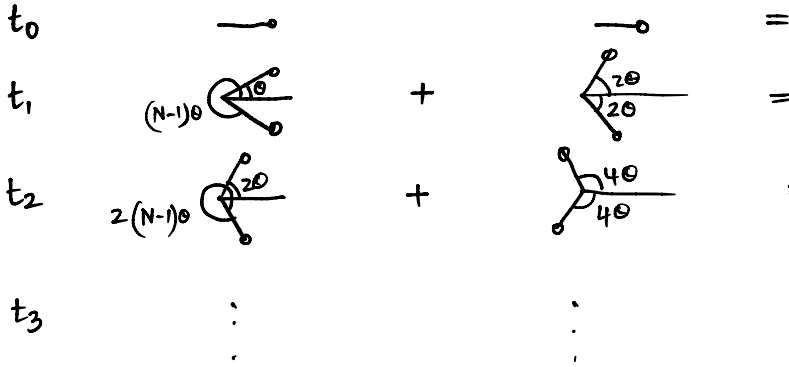
when $m = N-1$, $k=1$ $e^{j \frac{2\pi}{N} \cdot (N-1) \cdot 1}$

This phase shift is proportional to k , and to frequency m as well.

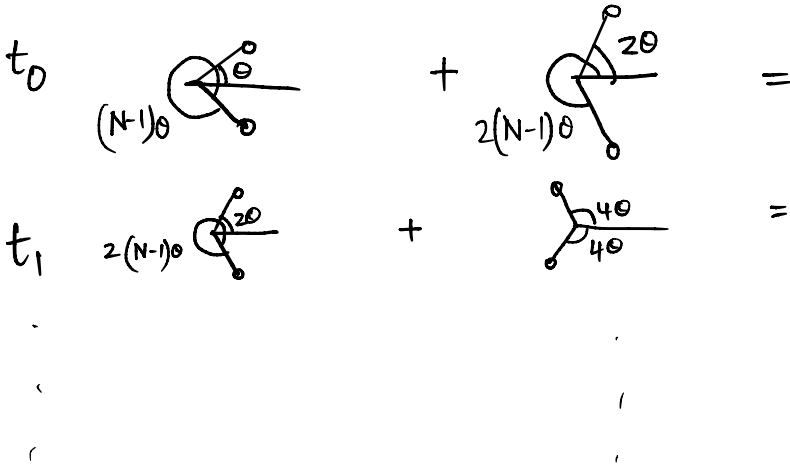
$$\frac{1}{2} \cos 2\pi f_i n t_s$$



$$x_n = \cos 2\pi f_1 n t_s + \cos 2\pi(2f_1) n t_s$$

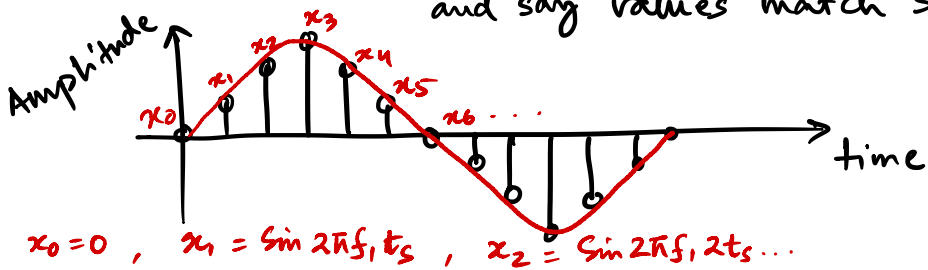


Now	$z_1 e^{j \frac{2\pi}{N} \cdot (m=1)(k=1)}$		$z_2 e^{j \frac{2\pi}{N} \cdot (m=2)(k=1)}$
	$z_{N-1} e^{j \frac{2\pi}{N} \cdot (m=N-1)(k=1)}$		$z_{N-2} e^{j \frac{2\pi}{N} \cdot (m=N-2)(k=1)}$



NYQUIST SAMPLING

- ③ Say you are given the following ^{discrete} samples and asked to reconstruct the analog signal... and say values match $\sin(\cdot)$



- ③ We can say freq $f_1 = 10 \text{ Hz}$

∴ Analog signal = $\sin(2\pi f_1 t)$ $f_1 = 10 \text{ Hz}$
 $x[n] = \sin 2\pi f_1 n t_s$

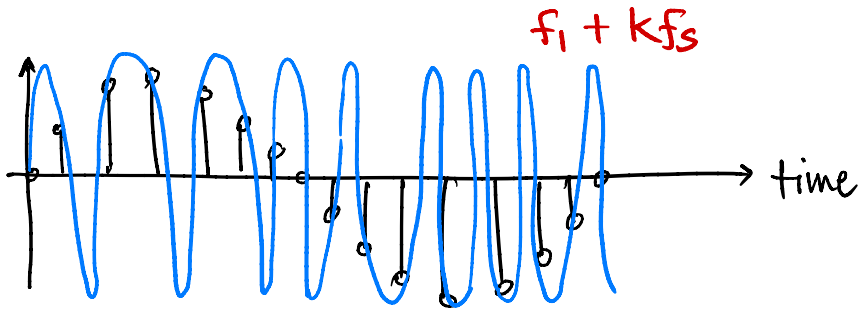
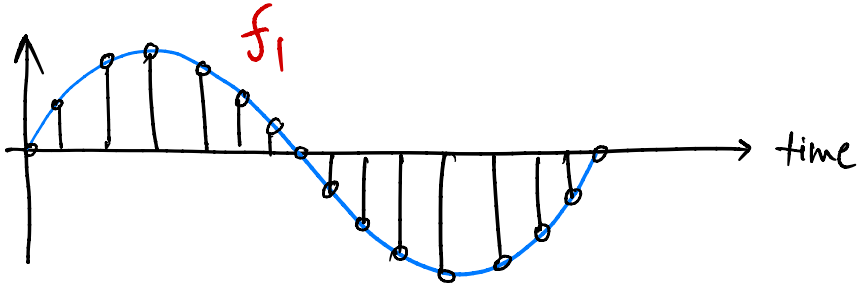
- ③ But is this the only signal that fits these values?

Observe: $\sin(2\pi f_1 n t_s + 2\pi m)$ also fit
 The given values so long as m is an integer.

i.e., $\sin(2\pi (f_1 + \frac{m}{n t_s}) n t_s)$ fits values

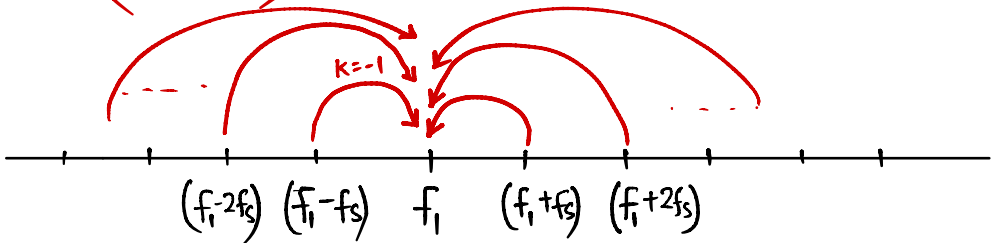
Choosing m as multiple of n ($\frac{m}{n} = k$),
 we have $\sin(2\pi (f_1 + k \cdot \frac{1}{t_s}) n t_s)$
 $= \sin(2\pi (f_1 + k f_s) n t_s)$... f_s is sampling freq.

⇒ This means, many other freq, separated by Kf_s from the core freq. f_1 , fits the given set of points.

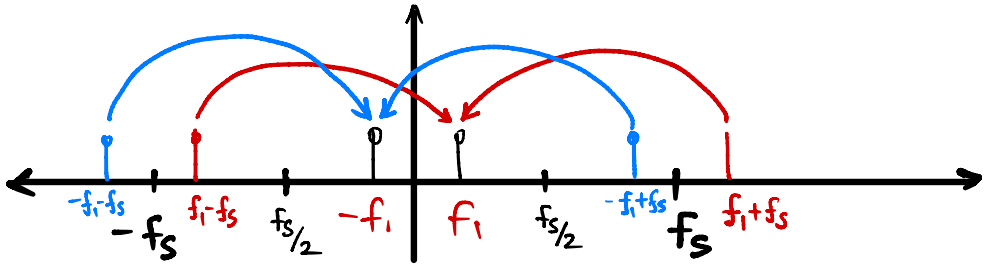


called "ALIASED" frequencies

i.e., $(f_1 + Kf_s)$ are aliases of f_1 , for all values of k .



- ② Observe that higher the sampling freq. f_s , greater is the separation between the aliased freq.

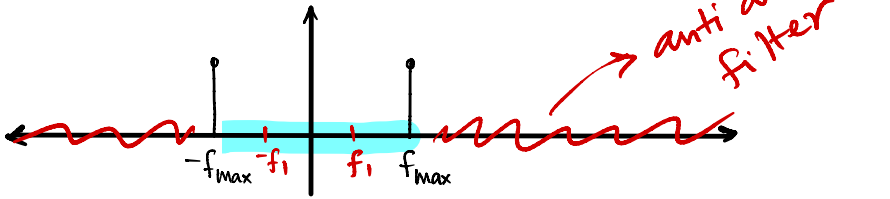


If I sample a signal at f_s , and therefore get to see freq. components of $\frac{f_s}{N}, \frac{2f_s}{N}, \frac{3f_s}{N} \dots \frac{N-1}{N} f_s$, actually, each of these freq. components could have aliased freq. from other freq. contained in the signal.



So what can we do?

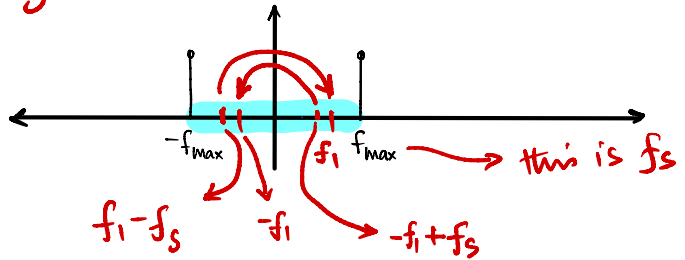
③ Now suppose you know



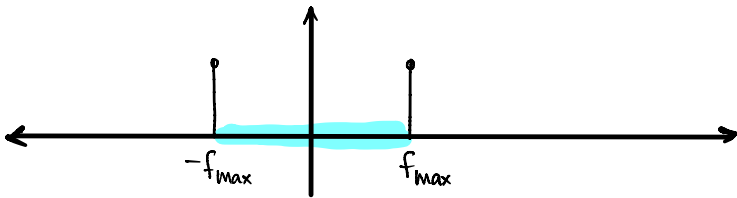
First easy step: Filter out $\text{freq} > f_{\max}$ and $< -f_{\max}$.
Called **anti-aliasing** filter (it's an analog filter)

But is that enough?

If sampling freq. $f_s \leq f_{\max}$, freq. between $[-f_{\max}, f_{\max}]$ will **alias** into my bandwidth



Only way to prevent any freq. from $[-f_{\max}, f_{\max}]$ to alias to **into my bandwidth** is when $f_{\max} - f_s < -f_{\max}$



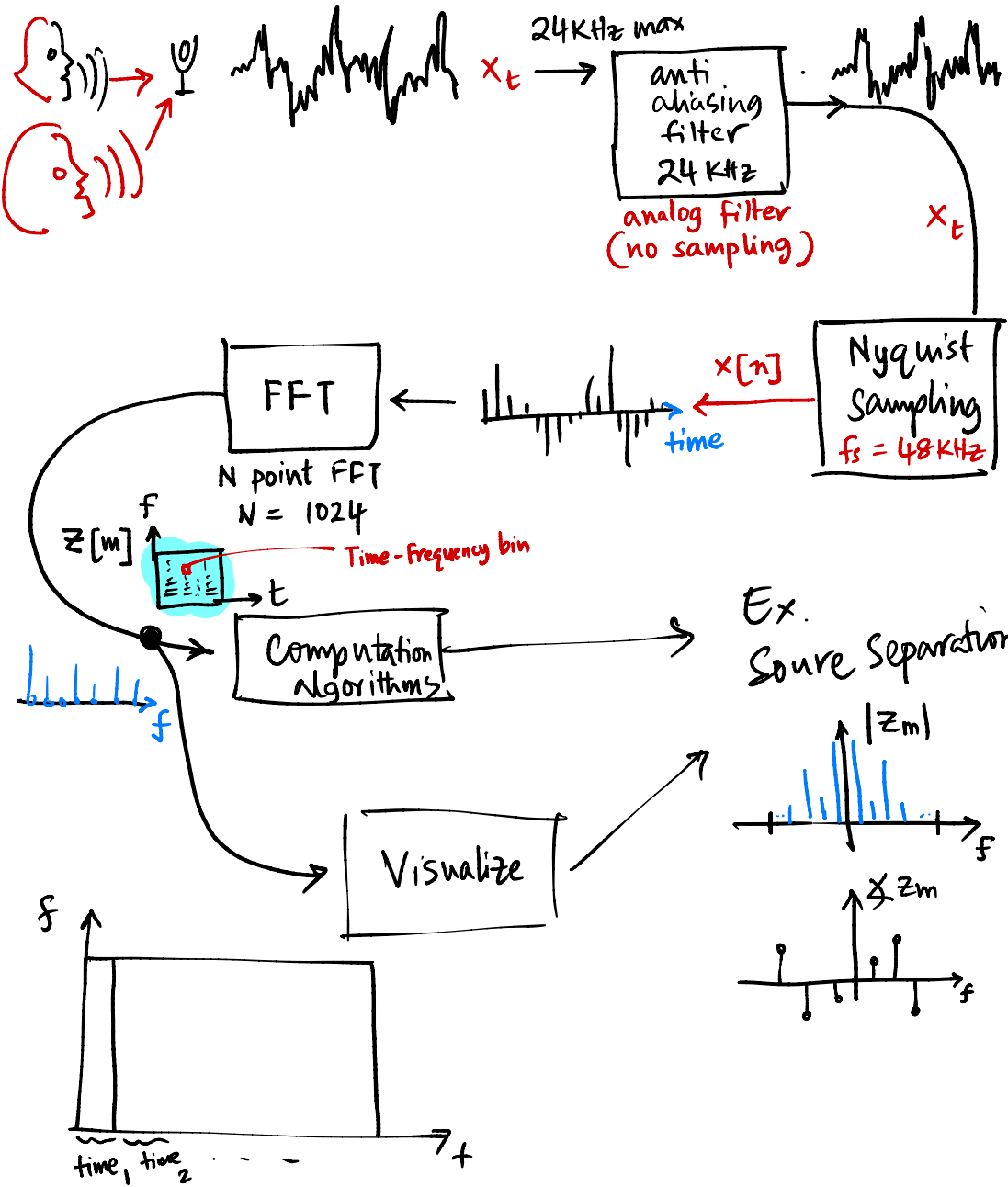
∴

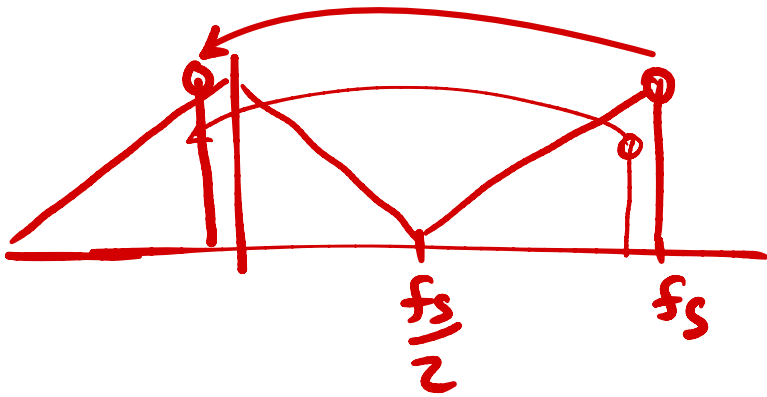
$$f_s > 2 f_{\max}$$

Nyquist's sampling rate.

sampling rate $>$ twice the max freq. contained in the sig.

② The signal processing pipeline :





aliasing $f_i + kf_s$



$$f_s \geq 2 f_{max}$$

