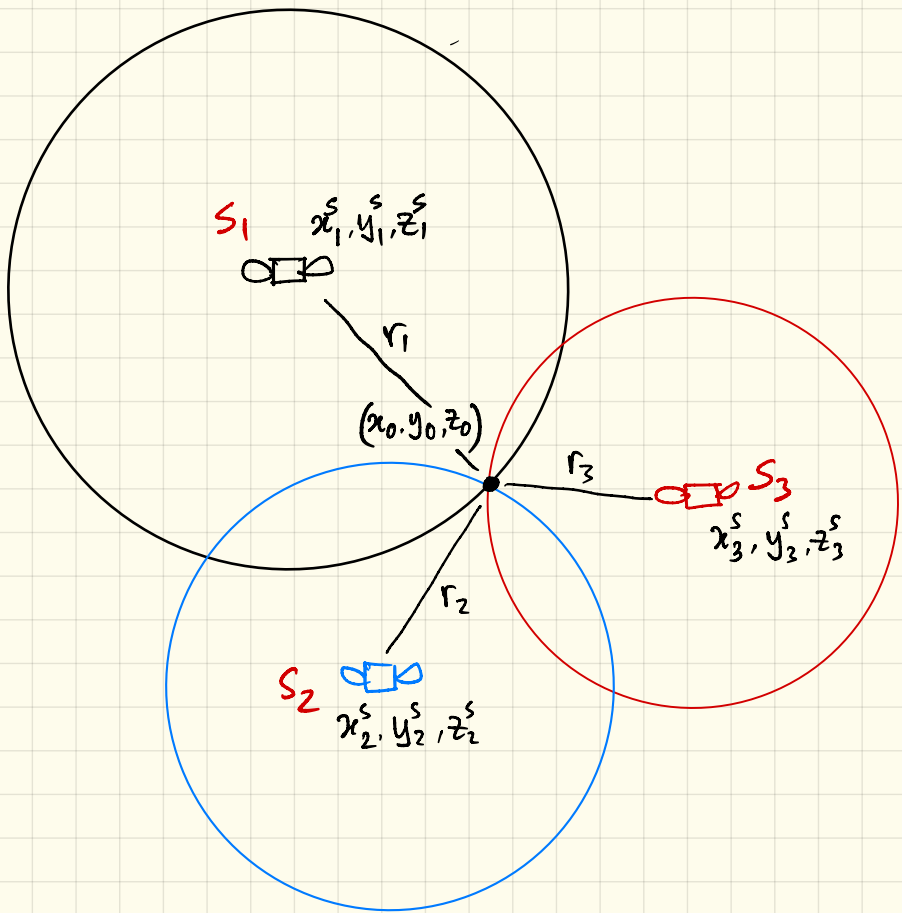


⑦ GPS Localization : Basic idea.



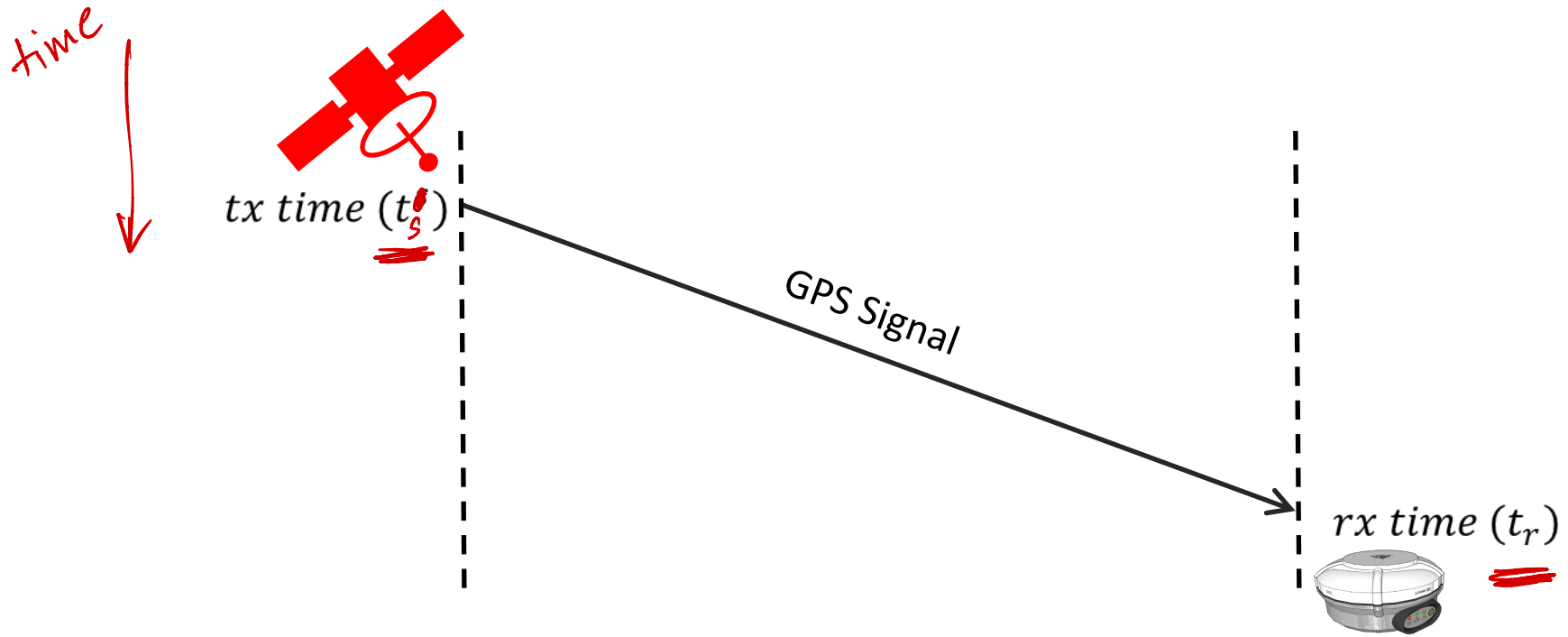
(a) Receiver measures dist. from itself to each satellite, r_i

(b) Formulates as $A\bar{x} = b$ problem, where $\bar{x} = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix}$

(c) \bar{b} does not fall in $C(A)$... thus needs to solve least squares

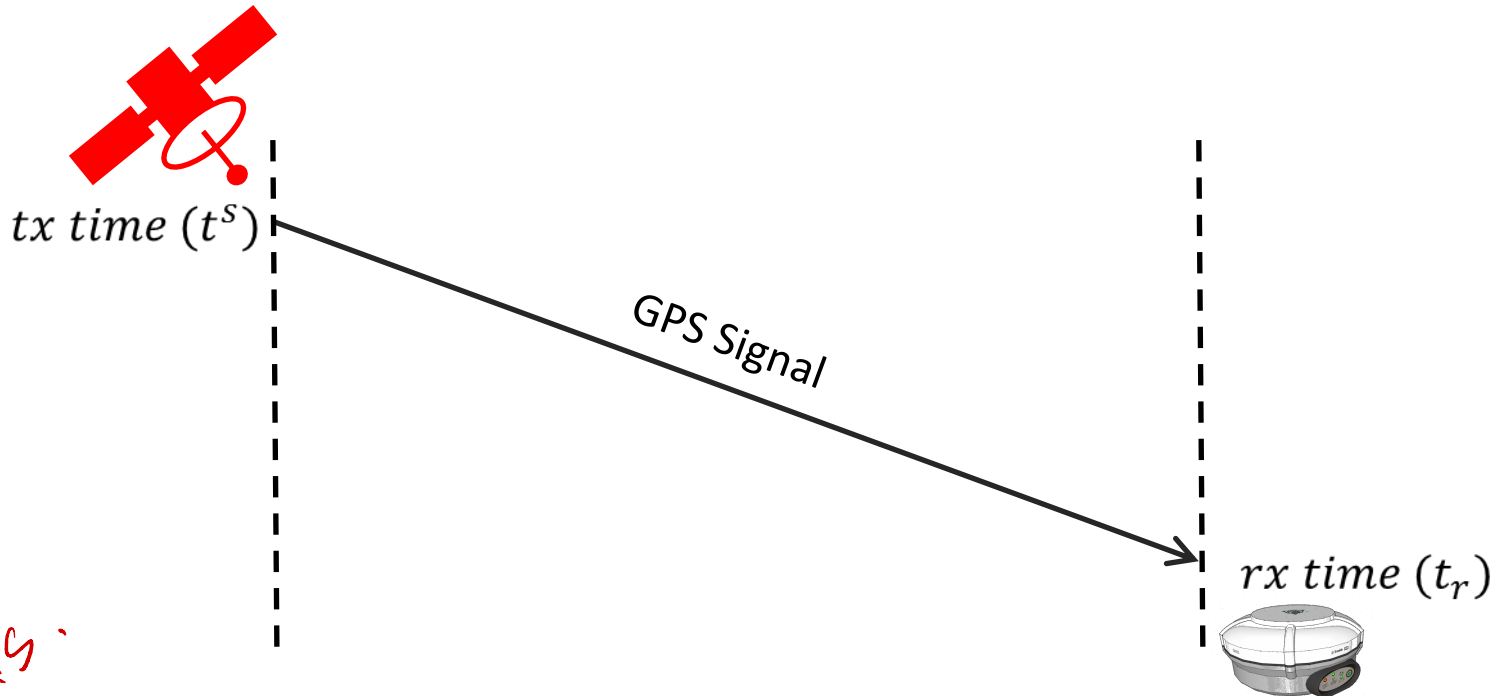
(d) GPS receiver's clock also gets clock synchronized to satellite

Basic GPS Localization



$$\text{Distance } \underline{r_1} = (t_r - t_s) \times c$$

Basic GPS Localization



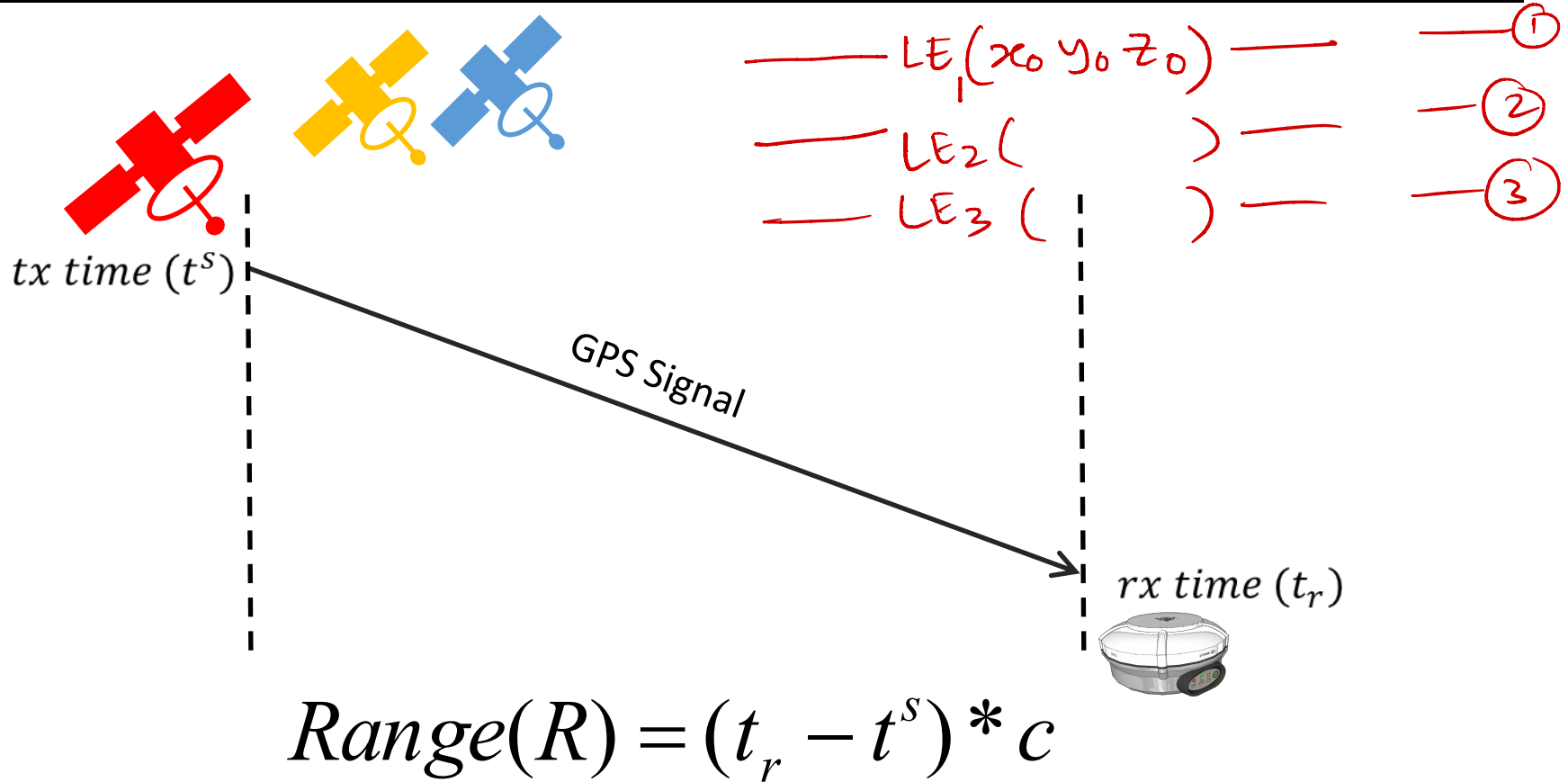
$$\text{Range}(R) = (t_r - t^s) * c$$

won't
linear
eqns.

$$\begin{aligned} \sqrt{(x_1^s - x_0)^2 + (y_1^s - y_0)^2 + (z_1^s - z_0)^2} &= (t_r^{(1)} - t_s^{(1)}) \times c \quad \text{--- ①} \\ \sqrt{(x_2^s - x_0)^2 + (y_2^s - y_0)^2 + (z_2^s - z_0)^2} &= (t_r^{(2)} - t_s^{(2)}) \times c \quad \text{--- ②} \\ \sqrt{x_3^s \quad \quad \quad y_3^s \quad \quad \quad z_3^s} &= (t_r^{(3)} - t_s^{(3)}) \times c \quad \text{--- ③} \end{aligned}$$

↳ linearize the non linear eqⁿs.

Basic GPS Localization



However, 3D location needs 3 equations ... hence, use 3 satellites

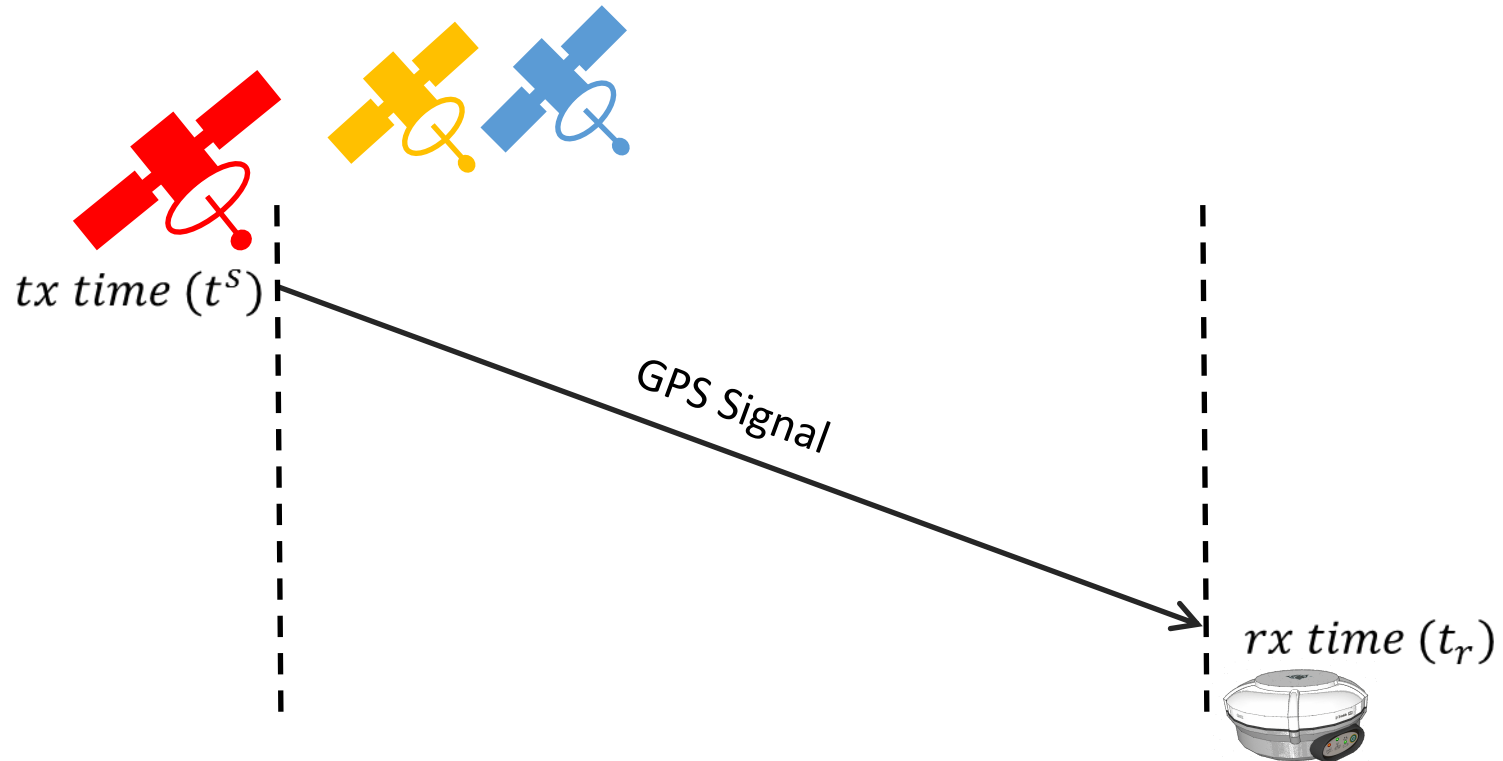
Satellite geometry matrix

$$\begin{bmatrix}
 \text{satellite locs.} \\
 x_1^s & y_1^s & z_1^s \\
 x_2^s & \dots & \dots
 \end{bmatrix}
 \begin{bmatrix}
 x_0 \\
 y_0 \\
 z_0
 \end{bmatrix}
 =
 \begin{bmatrix}
 (t_r^{(1)} - t_s^{(1)}) \times c \\
 (t_r^{(2)} - t_s^{(2)}) \times c \\
 (t_r^{(3)} - t_s^{(3)}) \times c
 \end{bmatrix}
 \begin{matrix}
 R_1 \\
 R_2 \\
 R_3
 \end{matrix}$$

$x = b$

25

Basic GPS Localization



$$\text{Range}(R) = (t_r - t^s) * c$$

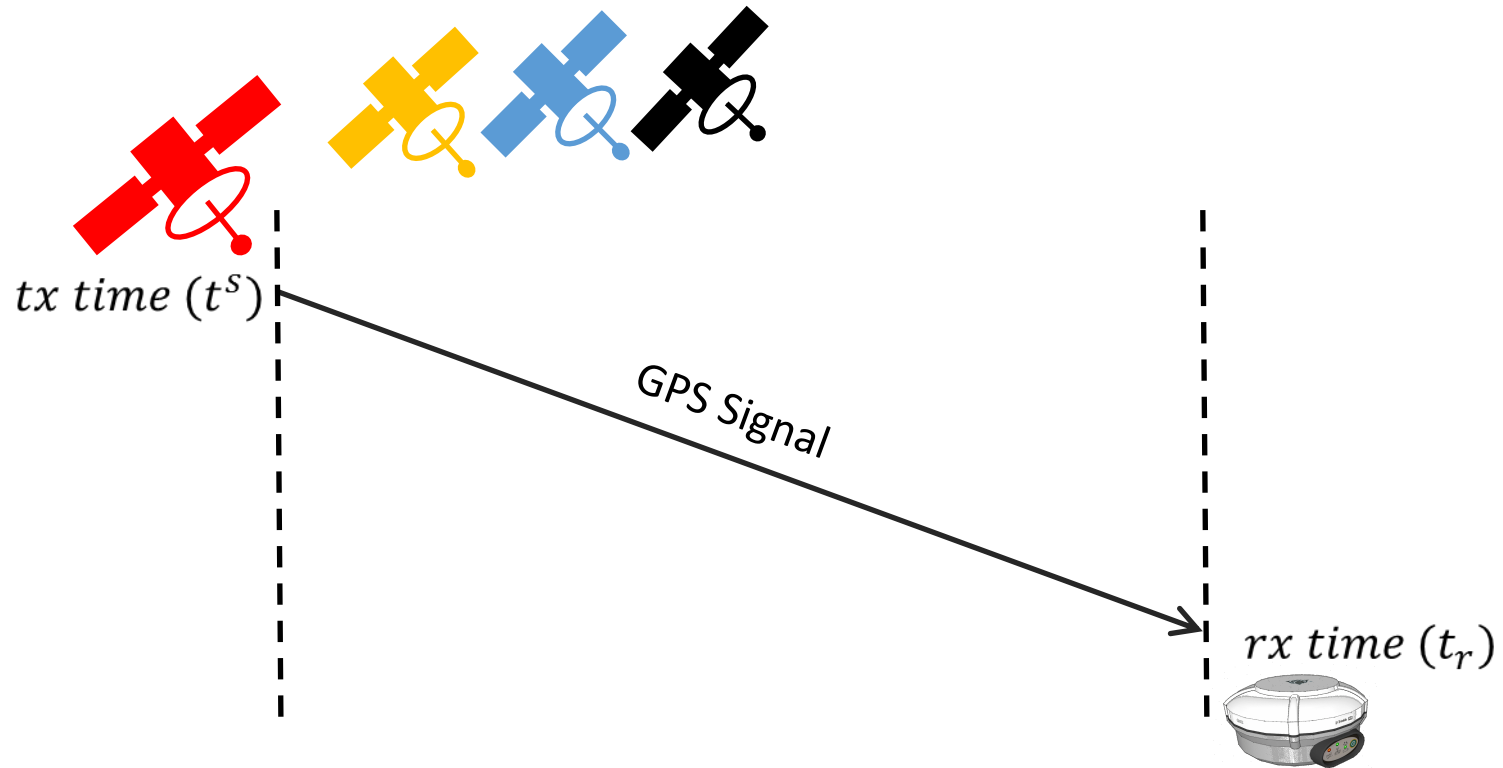
However, 3D location needs 3 equations ... hence, use 3 satellites

Satellite
Geometry
Matrix

$$\begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = \begin{bmatrix} R_1 \\ R_2 \\ R_3 \end{bmatrix}$$

300 km

Basic GPS Localization

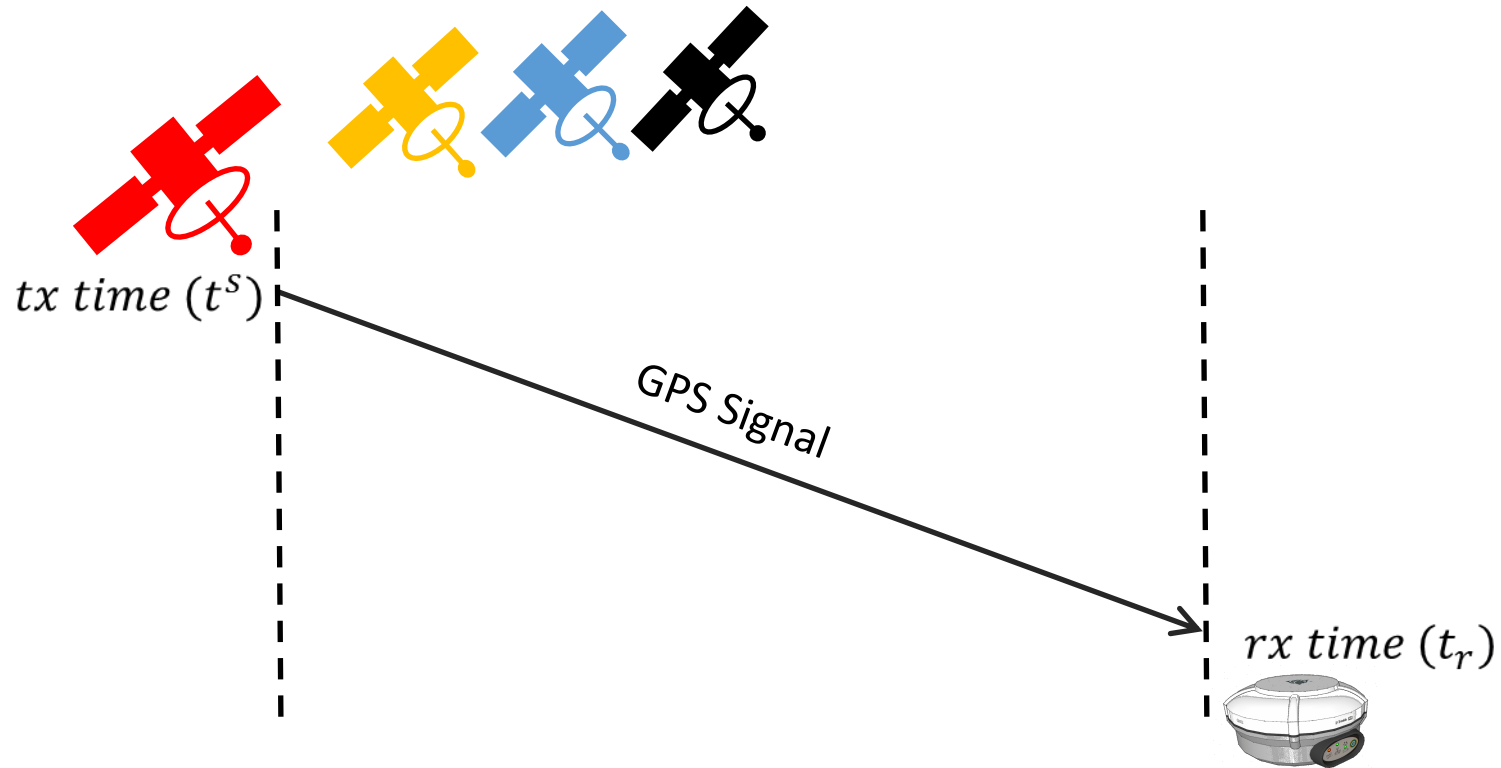


$$\text{Range}(R) = (t_r - t^s) * c + \delta_{clk} * c$$

New unknown δ ... use 4th satellite and estimate both location and δ



Basic GPS Localization



$$Range(R) = (t_r - t^s) * c + \delta_{clk} * c$$

New unknown δ ... use 4th satellite and estimate both location and δ

$$\begin{bmatrix} \text{Satellite} \\ \text{Geometry} \\ \text{Matrix} \end{bmatrix} \begin{bmatrix} c \\ c \\ c \\ c \end{bmatrix} \begin{bmatrix} X_0 \\ Y_0 \\ Z_0 \\ \delta_{clk} \end{bmatrix} = \begin{bmatrix} R_1 \\ R_2 \\ R_3 \\ R_4 \end{bmatrix}$$



1-3m error

$$\sqrt{(x_1^s - x_0)^2 + (y_1^s - y_0)^2 + (z_1^s - z_0)^2} = \underbrace{(t_r - t_s)}_{R_1} \cdot c$$

- $\delta \cdot c$

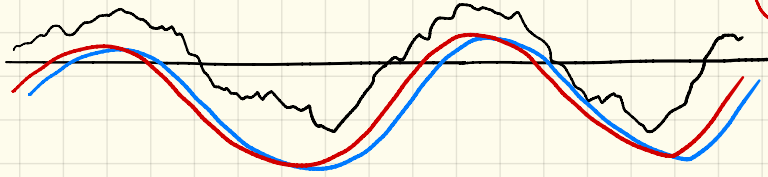
linearize.

$$\begin{bmatrix} \text{LE}(x_1^s, y_1^s, z_1^s) - c \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{bmatrix} \begin{bmatrix} x_0 \\ y_0 \\ z_0 \\ \delta \end{bmatrix} = \begin{bmatrix} R_1 \\ R_2 \\ R_3 \\ R_4 \end{bmatrix}$$

① Estimating receive time t_r at GPS hardware

↳ How to detect presence of a signal s in received signal y .

Similar to detecting "Alexa" in sound signal



② Given $y_5 \ y_6 \ y_7 \ y_8 \ y_9 \ \dots$

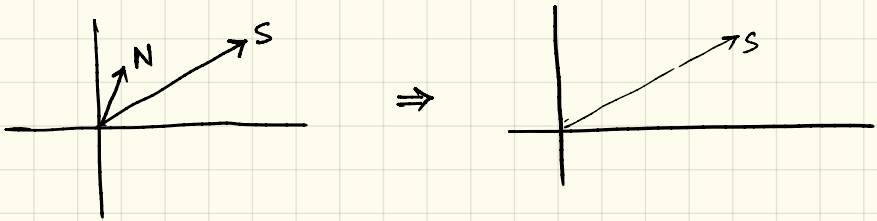
Find $s_1 \ s_2 \ s_3 \ s_4 \ s_5$

③ Correlation :

$$C = \frac{1}{K} = \frac{1}{K}$$

But $y_i = s_i$ because of

$$\text{Then, } C = \frac{1}{K} [\text{--- } s \text{ ---}] = \frac{1}{K}$$



④ If $\frac{E[S^2]}{E[N^2]} > 1$, then decoding possible.

↳ Thus, S and N need to be
i.e.,

↳ In practice, how will K impact this $E[S.N]$?
↳ better is decoding.

② Not enough

What if the signal changes slowly ... then S will also match well with

Thus, Z should match with signal $S[n]$ property.
↳ called
↳ Ideally,

③

Moreover:

↳ signal Z , expected from S should exhibit to S .

↳ Otherwise Z will not match and GPS receiver will detect the

④ Summary:

necessary for satellite signals:

- ① Uncorrelated to noise
- ② Good auto-correlation
- ③ Weak cross-correlation

GPS uses

that satisfy these properties.