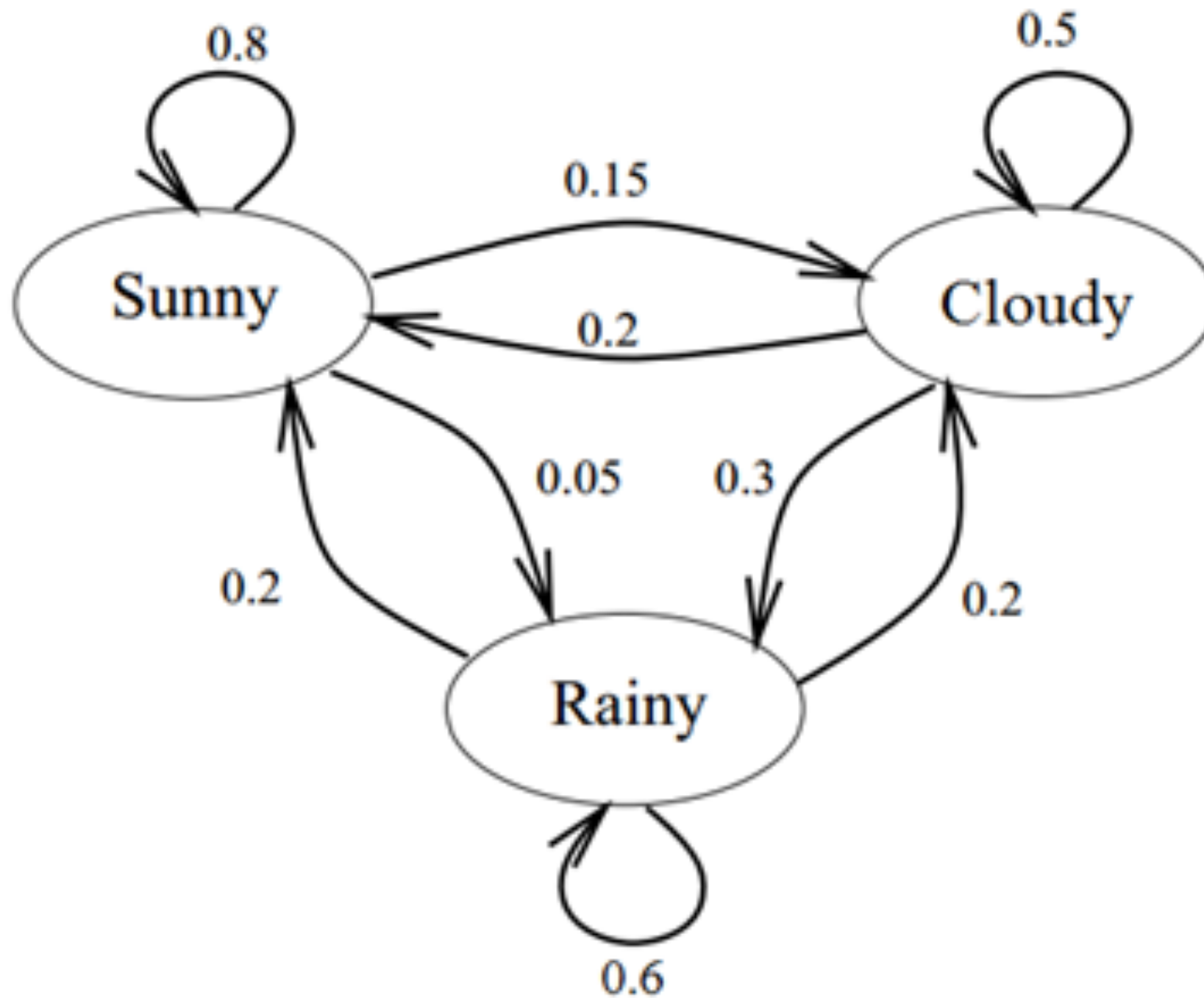


# Hidden Markov Models

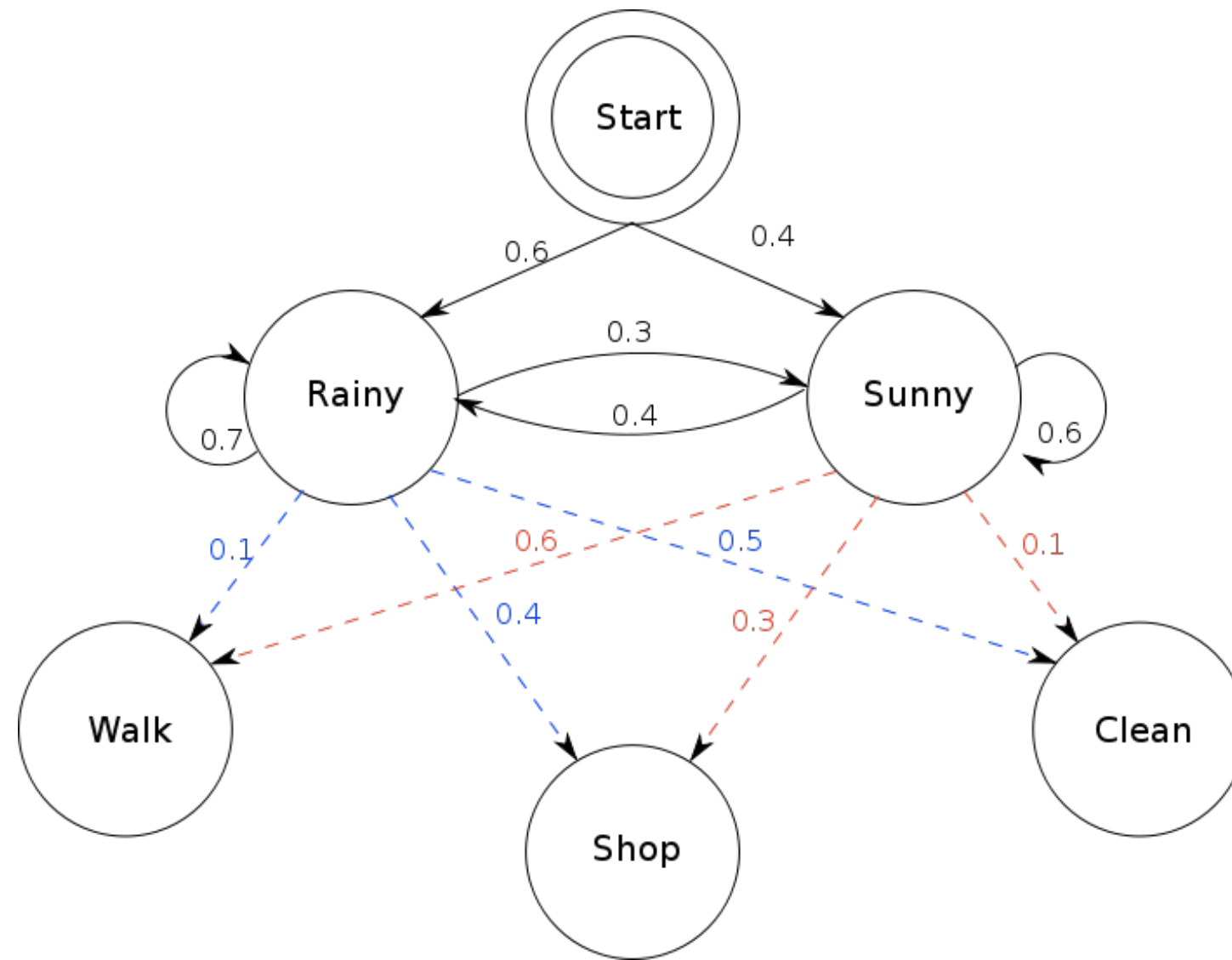
# Markov Model (Finite State Machine with Probs)



Modeling a sequence of weather observations

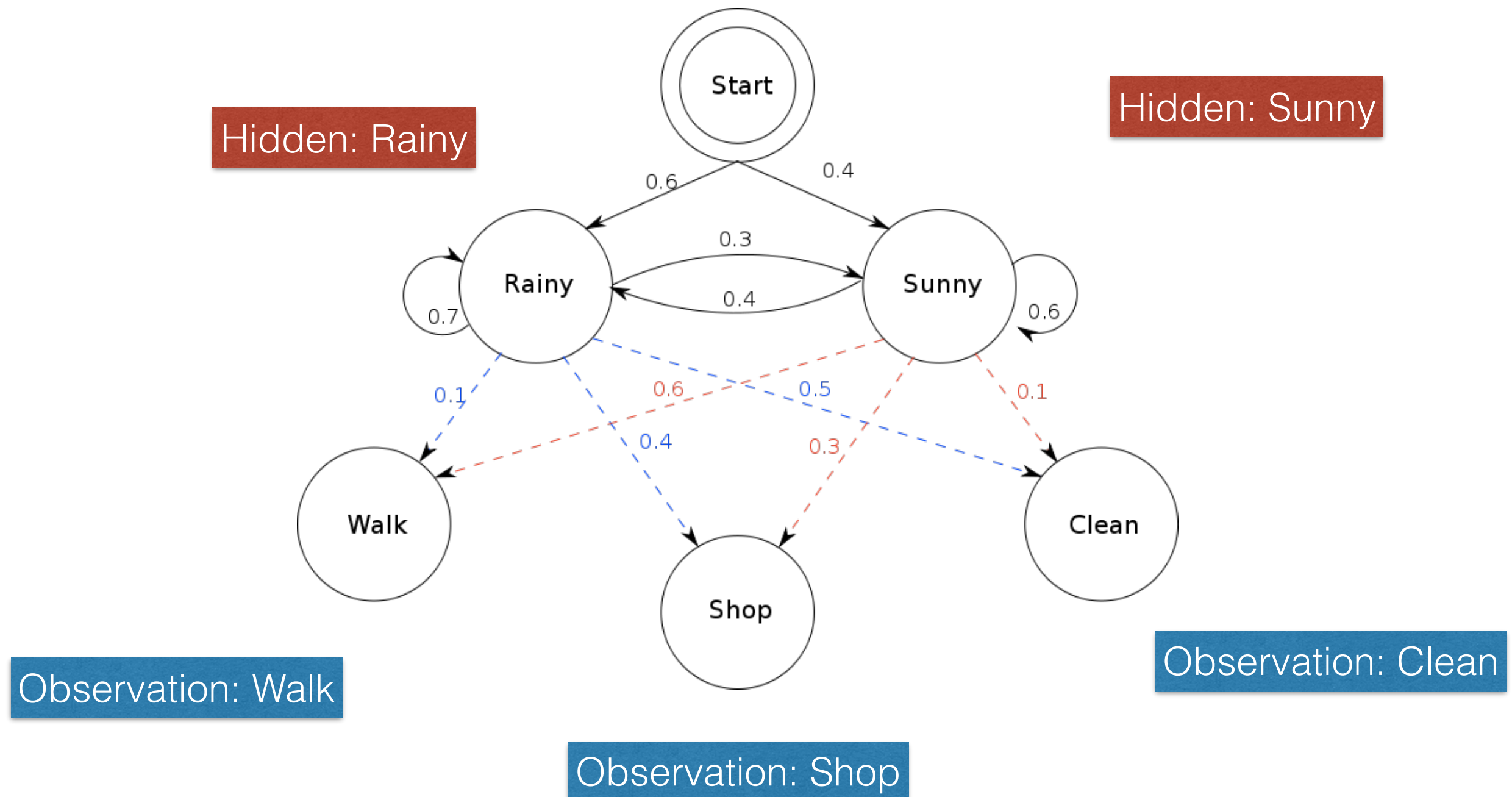
# Hidden Markov Models

Assume the states in the machine are not observed and we can observe some output at certain states.

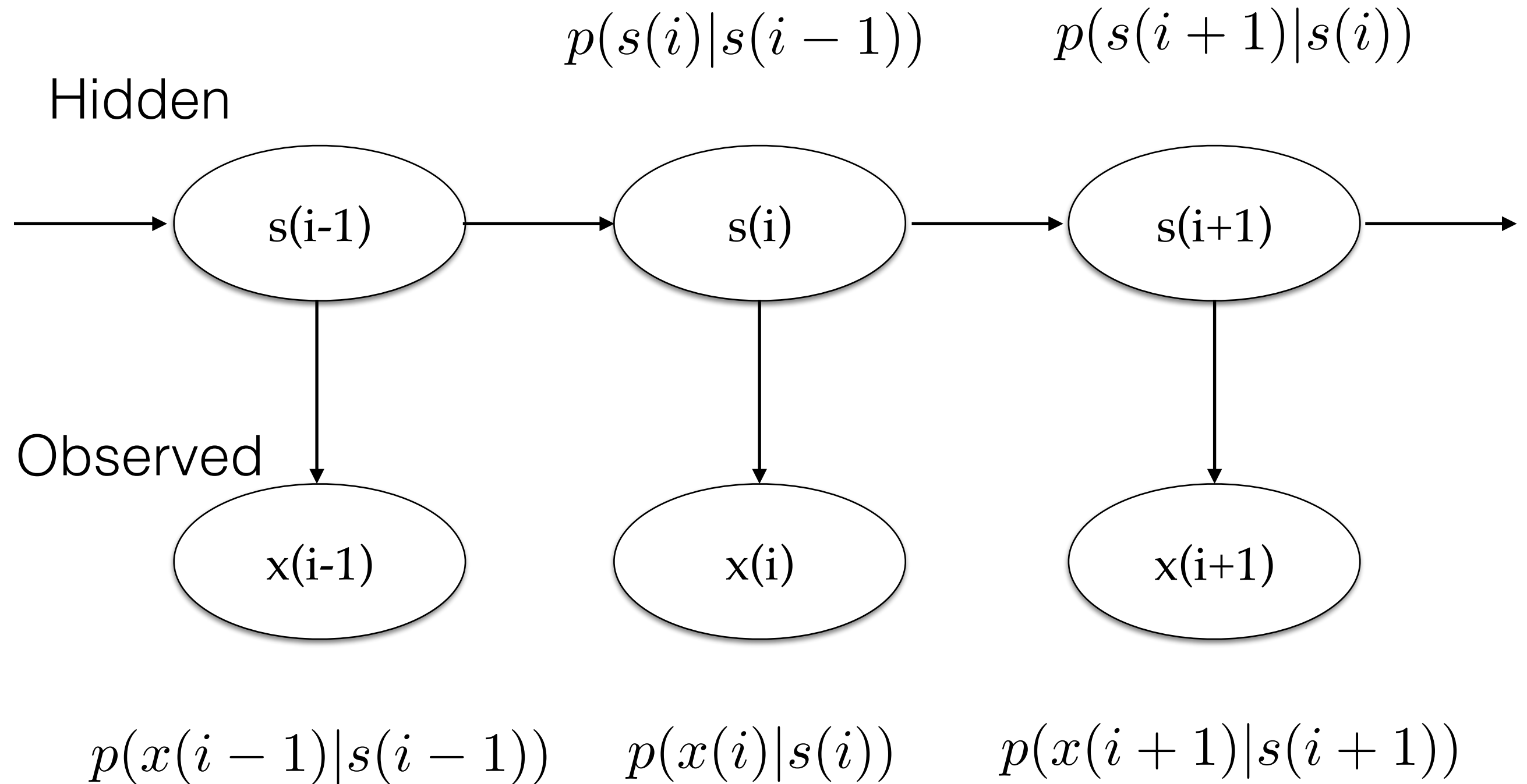


# Hidden Markov Models

Assume the states in the machine are not observed and we can observe some output at certain states.



# Generate a sequence from a HMM

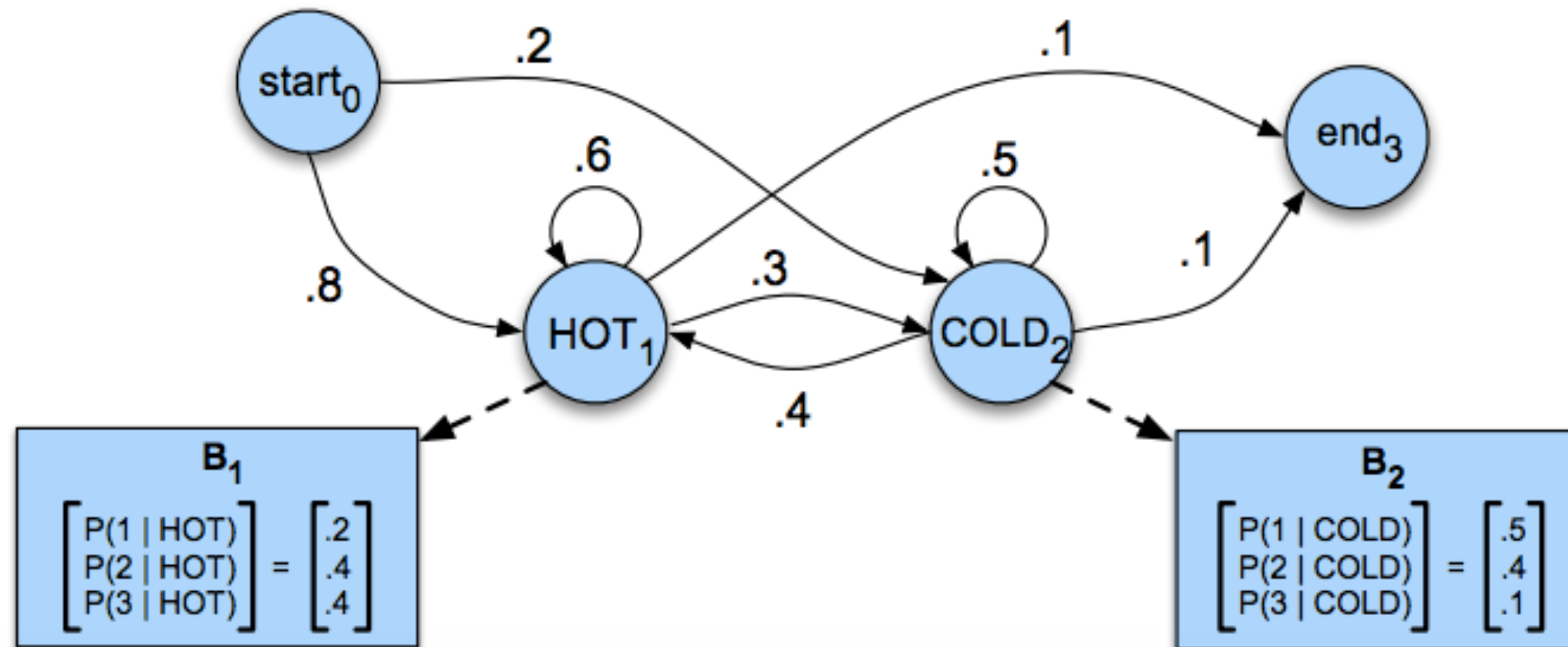


# Generate a sequence from a HMM

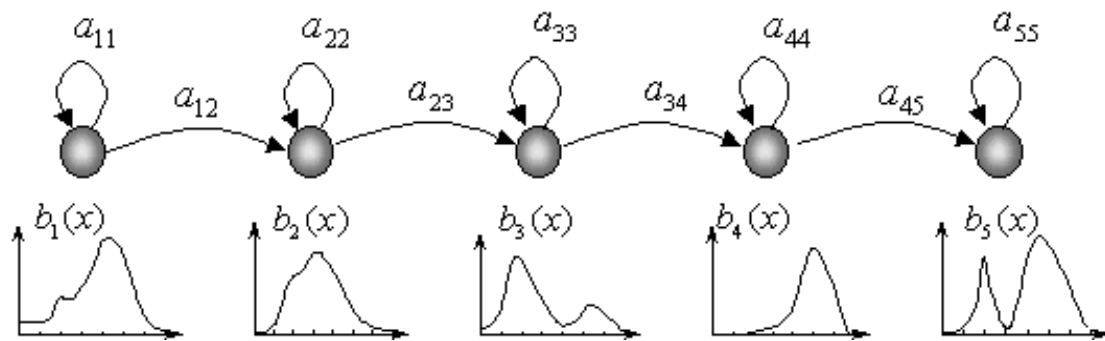
Hidden: temperature

Observed: number of ice creams

HHHHHCCCCCCHHHHHH  
33233321111123332

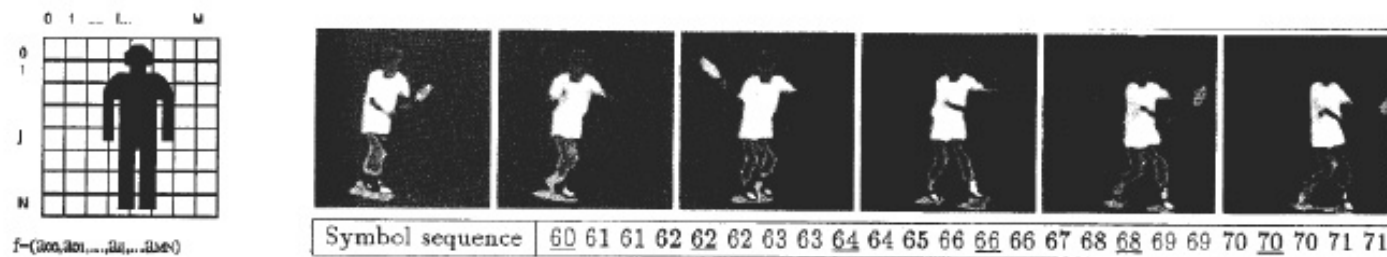


# Hidden Markov Models: Applications



Speech recognition

[Yamato et al. CVPR 1992]: Tennis plays



Action recognition

# Motif Finding

Problem:

**Find frequent motifs with length L in a sequence dataset**

ATCGCGCGGCGCGGAATCGDTATCGCGCGGCCCAGGTAAGT  
GCGCGCGCAGGTAAGGTATTATGCGAGACGATGTGCTATT  
GTAGGCTGATGTGGGGGGAAGGTAAGTCGAGGAGTGCGATG  
CTAGGGAAACCGCGCGCGCGCGATAAGGTGAGTGGGAAAG

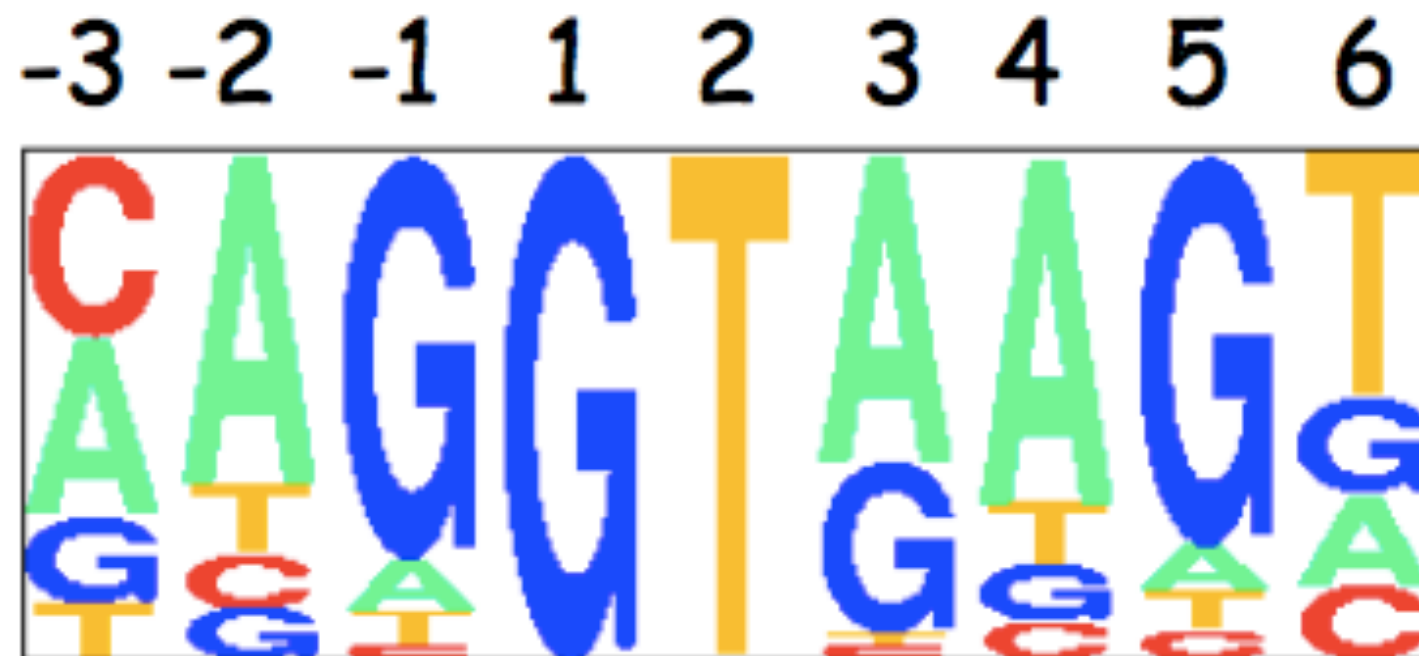
Assumption: the motifs are very similar to each other but look very different from the rest part of sequences



# Motif: a first approximation

Assumption 1: lengths of motifs are fixed to  $L$

Assumption 2: states on different positions on the sequence are independently distributed



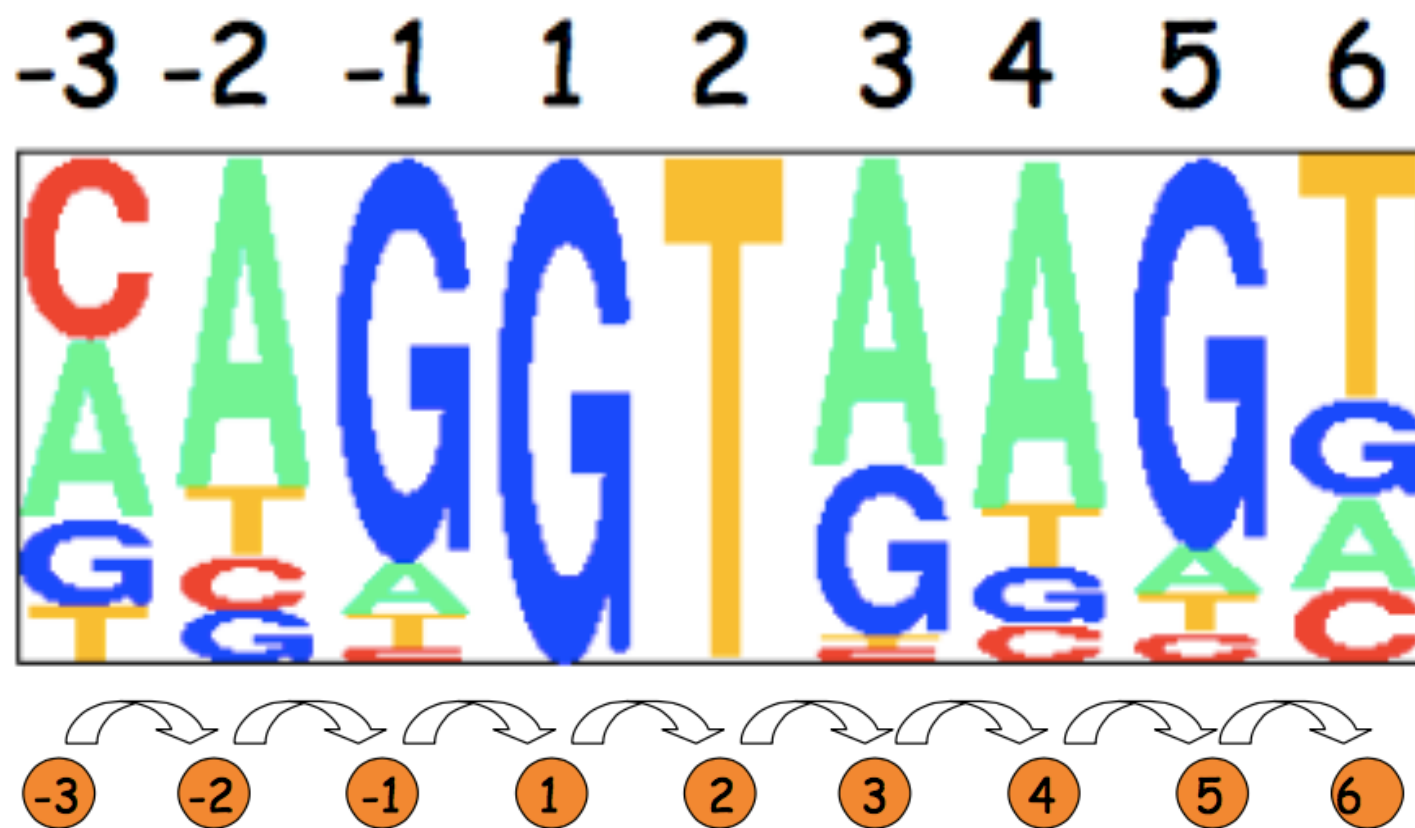
$$p_i(A) = \frac{N_i(A)}{N_i(A) + N_i(T) + N_i(G) + N_i(C)}$$

$$p(x) = \prod_{i=1}^L p_i(x(i))$$

# Motif: (Hidden) Markov models

Assumption 1: lengths of motifs are fixed to  $L$

Assumption 2: future letters depend only on the present letter



$$p_i(A|G) = \frac{N_{i-1,i}(G, A)}{N_{i-1}(G)}$$

$$p(x) = p_1(x(1)) \prod_{i=2}^L p_i(x(i)|x(i-1))$$

# Motif Finding

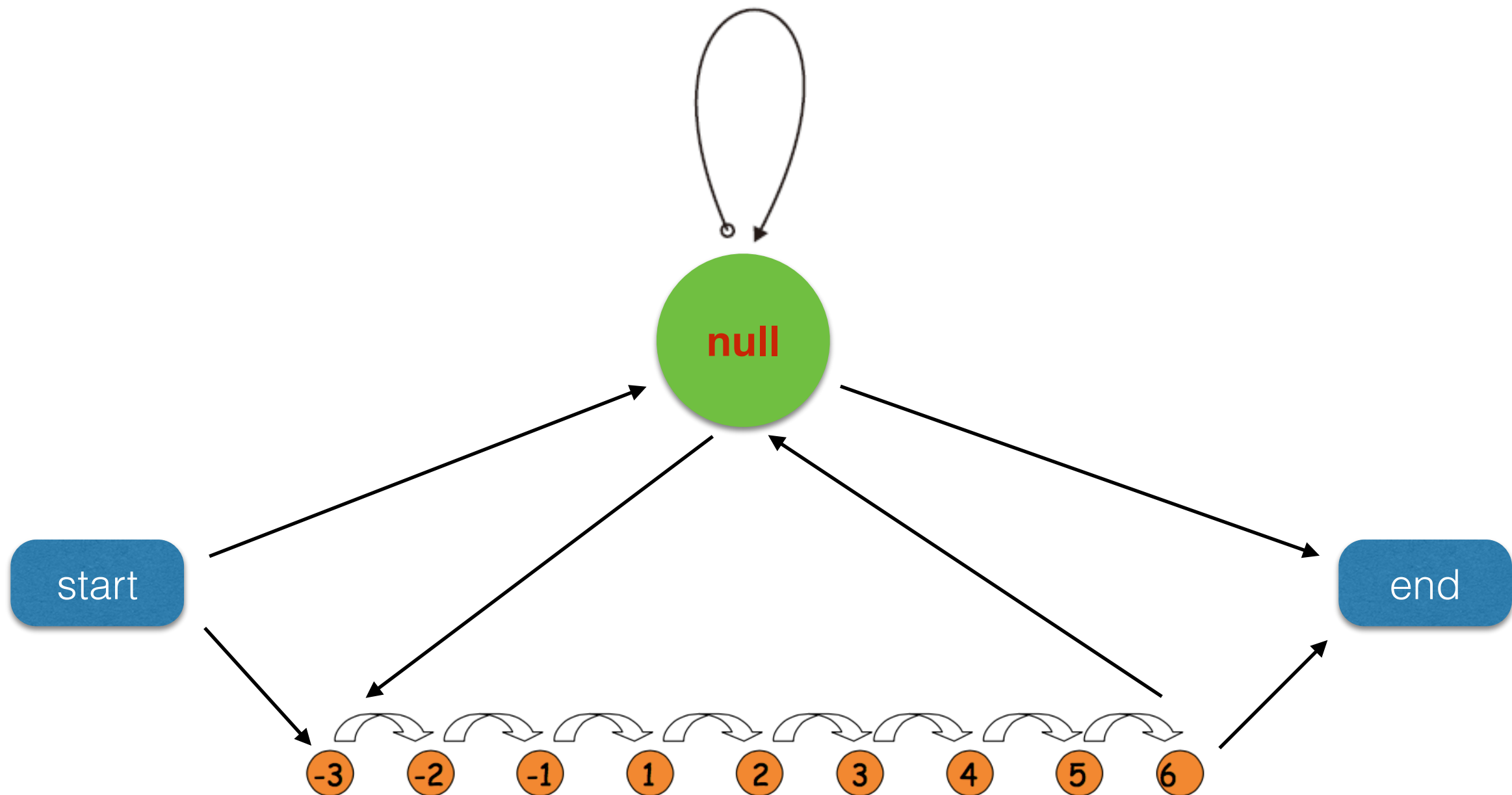
Problem:

**We don't know the exact locations of motifs  
in the sequence dataset**

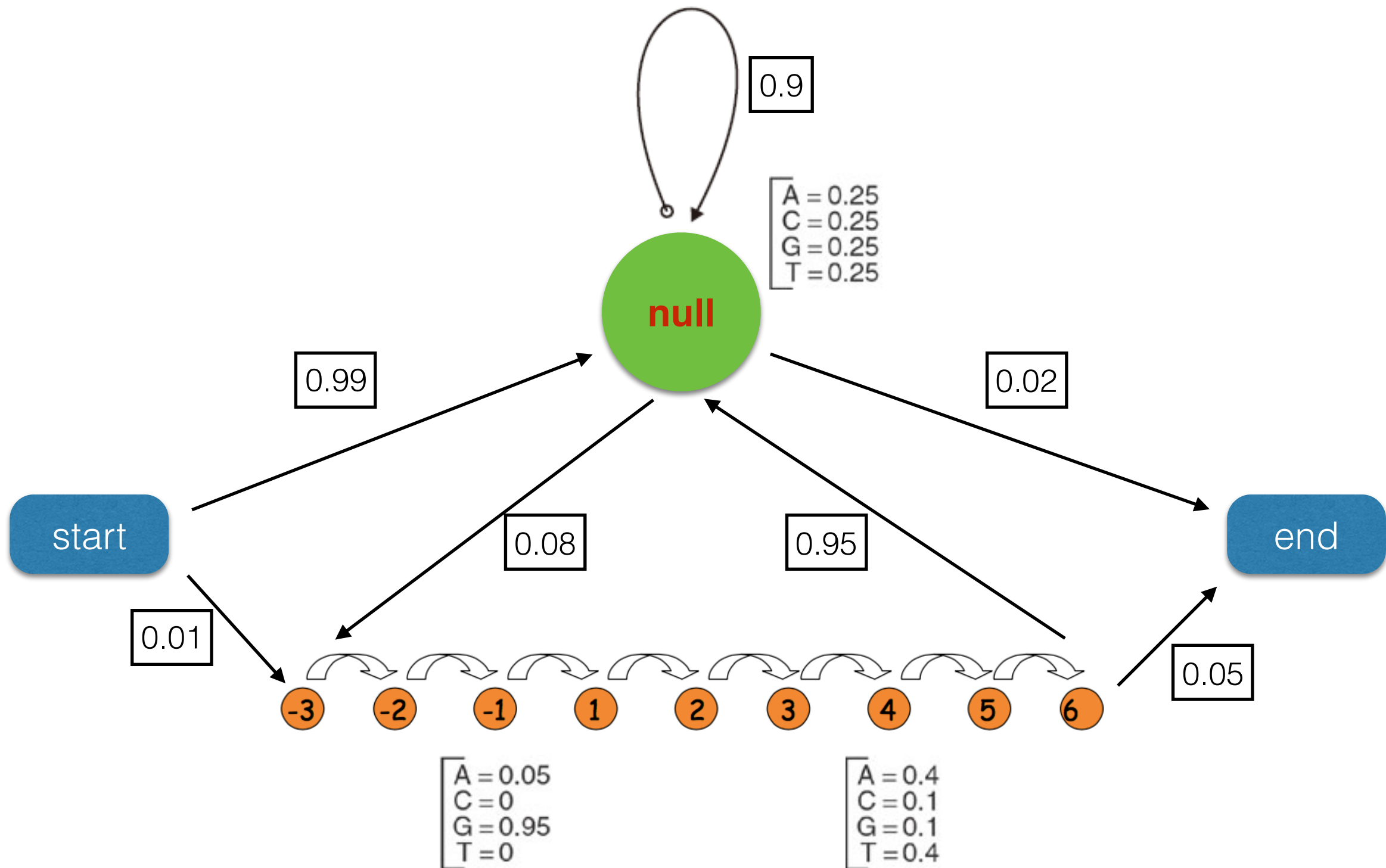
ATCGCGCGGCGCGGAATCGDTATCGCGCGGCC**CAGGTAAGT**  
GCGCGCG**CAGGTAAGG**TATTATGCGAGACGATGTGCTATT  
GTAGGCTGATGTGGGGGG**AAGGTAAGT**CGAGGAGTGTCATG  
CTAGGGAAACCGCGCGCGCGCGAT**AAGGTGAGT**GGGAAAG

Assumption: the motifs are very similar to each other but look very different from the rest part of sequences

# Hidden state space



# Hidden Markov Model (HMM)



**How to build HMMs?**

# Computational problems in HMMs

# Hidden Markov Models

$$Q = q_1 q_2 \dots q_N$$

a set of  $N$  **states**

$$A = a_{11} a_{12} \dots a_{n1} \dots a_{nn}$$

a **transition probability matrix**  $A$ , each  $a_{ij}$  representing the probability of moving from state  $i$  to state  $j$ , s.t.  $\sum_{j=1}^n a_{ij} = 1 \quad \forall i$

$$O = o_1 o_2 \dots o_T$$

a sequence of  $T$  **observations**, each one drawn from a vocabulary  $V = v_1, v_2, \dots, v_V$

$$B = b_i(o_t)$$

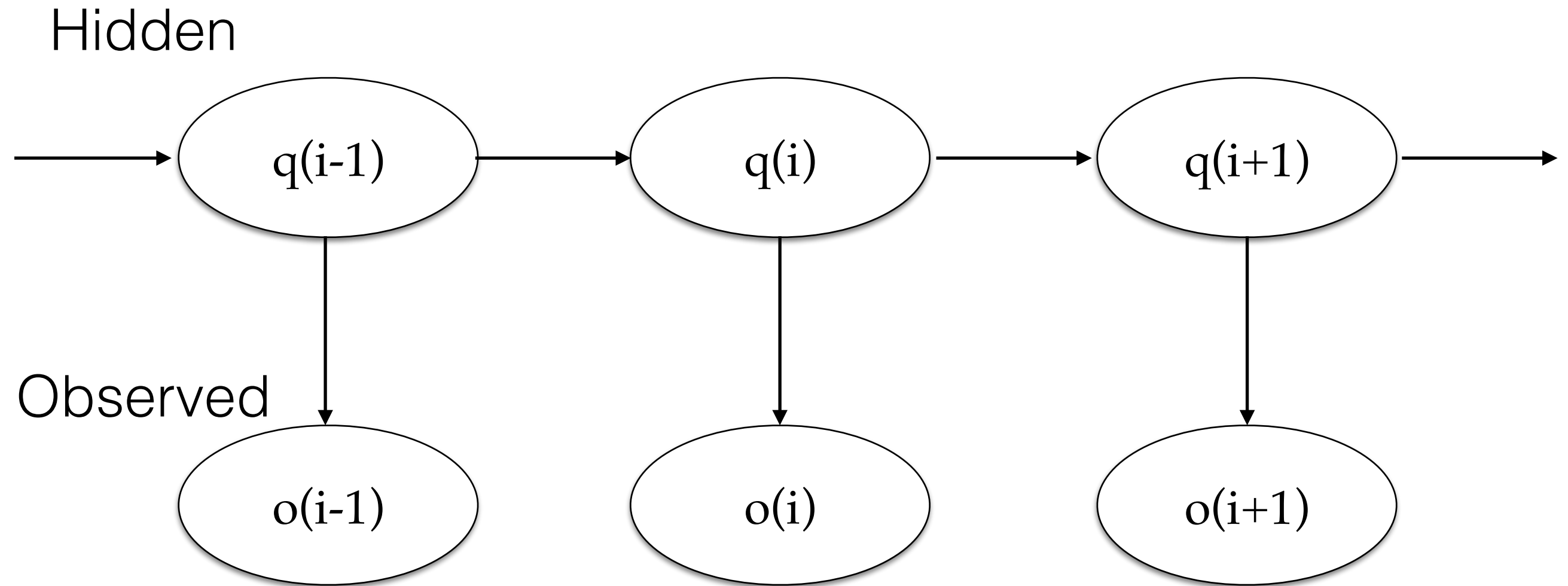
a sequence of **observation likelihoods**, also called **emission probabilities**, each expressing the probability of an observation  $o_t$  being generated from a state  $i$

$$q_0, q_F$$

a special **start state** and **end (final) state** that are not associated with observations, together with transition probabilities  $a_{01} a_{02} \dots a_{0n}$  out of the start state and  $a_{1F} a_{2F} \dots a_{nF}$  into the end state



# Hidden Markov Model

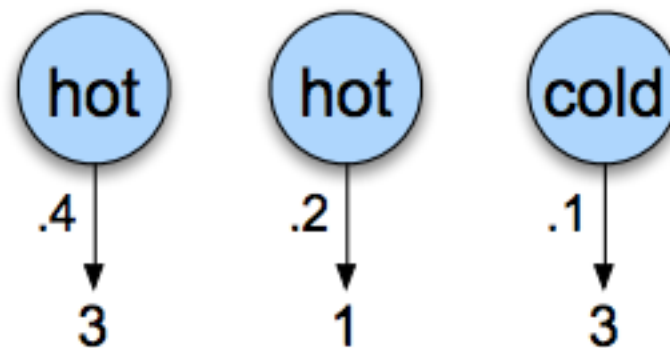


# Conditional Probability of Observations

$$P(O|Q) = \prod_{i=1}^T P(o_i|q_i)$$

Example:

$$P(3\ 1\ 3|\text{hot hot cold}) = P(3|\text{hot}) \times P(1|\text{hot}) \times P(3|\text{cold})$$

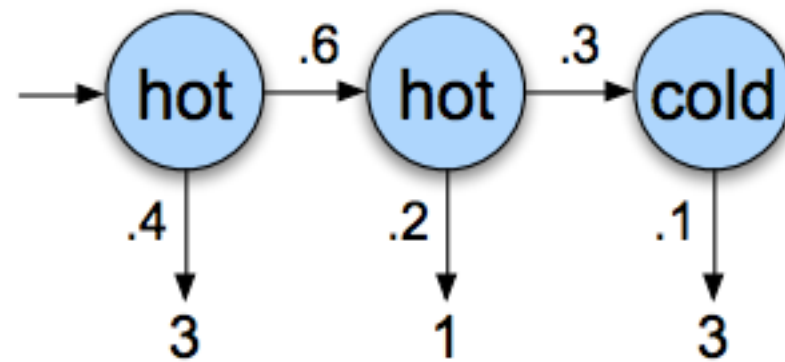


# Joint and marginal probabilities

Joint:

$$P(O, Q) = P(O|Q) \times P(Q) = \prod_{i=1}^n P(o_i|q_i) \times \prod_{i=1}^n P(q_i|q_{i-1})$$

$$P(3 \ 1 \ 3, \text{hot hot cold}) = P(\text{hot}|\text{start}) \times P(\text{hot}|\text{hot}) \times P(\text{cold}|\text{hot}) \\ \times P(3|\text{hot}) \times P(1|\text{hot}) \times P(3|\text{cold})$$



Marginal:

$$P(O) = \sum_Q P(O, Q) = \sum_Q P(O|Q)P(Q)$$

$$P(3 \ 1 \ 3) = P(3 \ 1 \ 3, \text{cold cold cold}) + P(3 \ 1 \ 3, \text{cold cold hot}) + P(3 \ 1 \ 3, \text{hot hot cold}) + \dots$$

# How to compute the probability of observations

**Computing Likelihood:** Given an HMM  $\lambda = (A, B)$  and an observation sequence  $O$ , determine the likelihood  $P(O|\lambda)$ .

$$P(O) = \sum_Q P(O, Q) = \sum_Q P(O|Q)P(Q)$$

For an HMM with  $N$  hidden states and an observation sequence of  $T$  observations, there are  $N^T$  possible hidden sequences. For real tasks, where  $N$  and  $T$  are both large,  $N^T$  is a very large number, so we cannot compute the total observation likelihood by computing a separate observation likelihood for each hidden state sequence and then summing them.

$\alpha_t(j) = P(o_1, o_2 \dots o_t, q_t = j | \lambda)$  represents the probability of being in state  $j$  after seeing the first  $t$  observations, given the automaton  $\lambda$ . The value of each cell  $\alpha_t(j)$  is computed by summing over the probabilities of every path that could lead us to this cell.

Here,  $q_t = j$  means “the  $t$ th state in the sequence of states is state  $j$ ”. We compute this probability  $\alpha_t(j)$  by summing over the extensions of all the paths that lead to the current cell. For a given state  $q_j$  at time  $t$ , the value  $\alpha_t(j)$  is computed as

$$\alpha_t(j) = \sum_{i=1}^N \alpha_{t-1}(i) a_{ij} b_j(o_t)$$

# Forward algorithm

$\alpha_{t-1}(i)$	the <b>previous forward path probability</b> from the previous time step
$a_{ij}$	the <b>transition probability</b> from previous state $q_i$ to current state $q_j$
$b_j(o_t)$	the <b>state observation likelihood</b> of the observation symbol $o_t$ given the current state $j$

## 1. Initialization:

$$\alpha_1(j) = a_{0j}b_j(o_1) \quad 1 \leq j \leq N$$

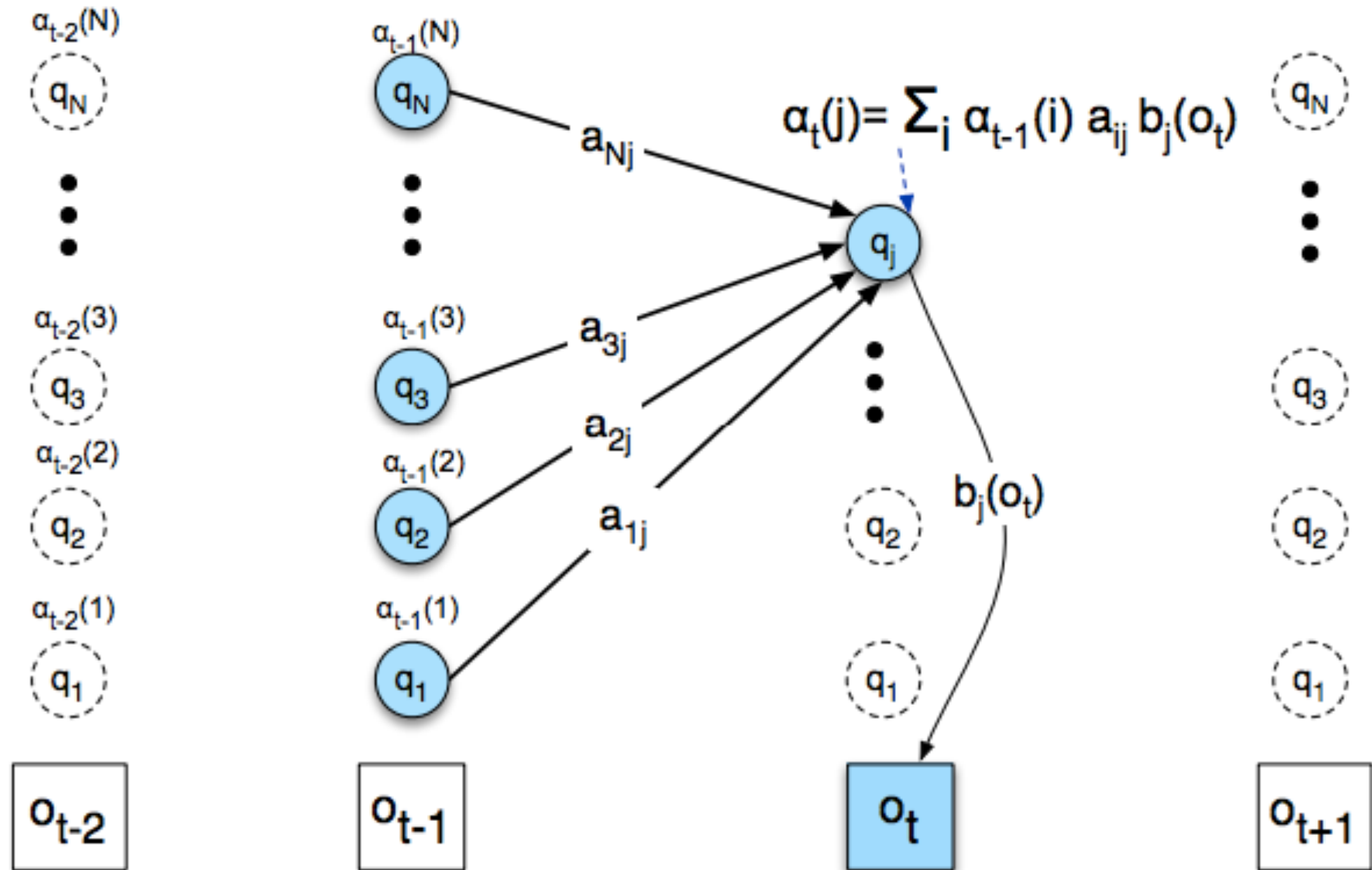
## 2. Recursion (since states 0 and F are non-emitting):

$$\alpha_t(j) = \sum_{i=1}^N \alpha_{t-1}(i)a_{ij}b_j(o_t); \quad 1 \leq j \leq N, 1 < t \leq T$$

## 3. Termination:

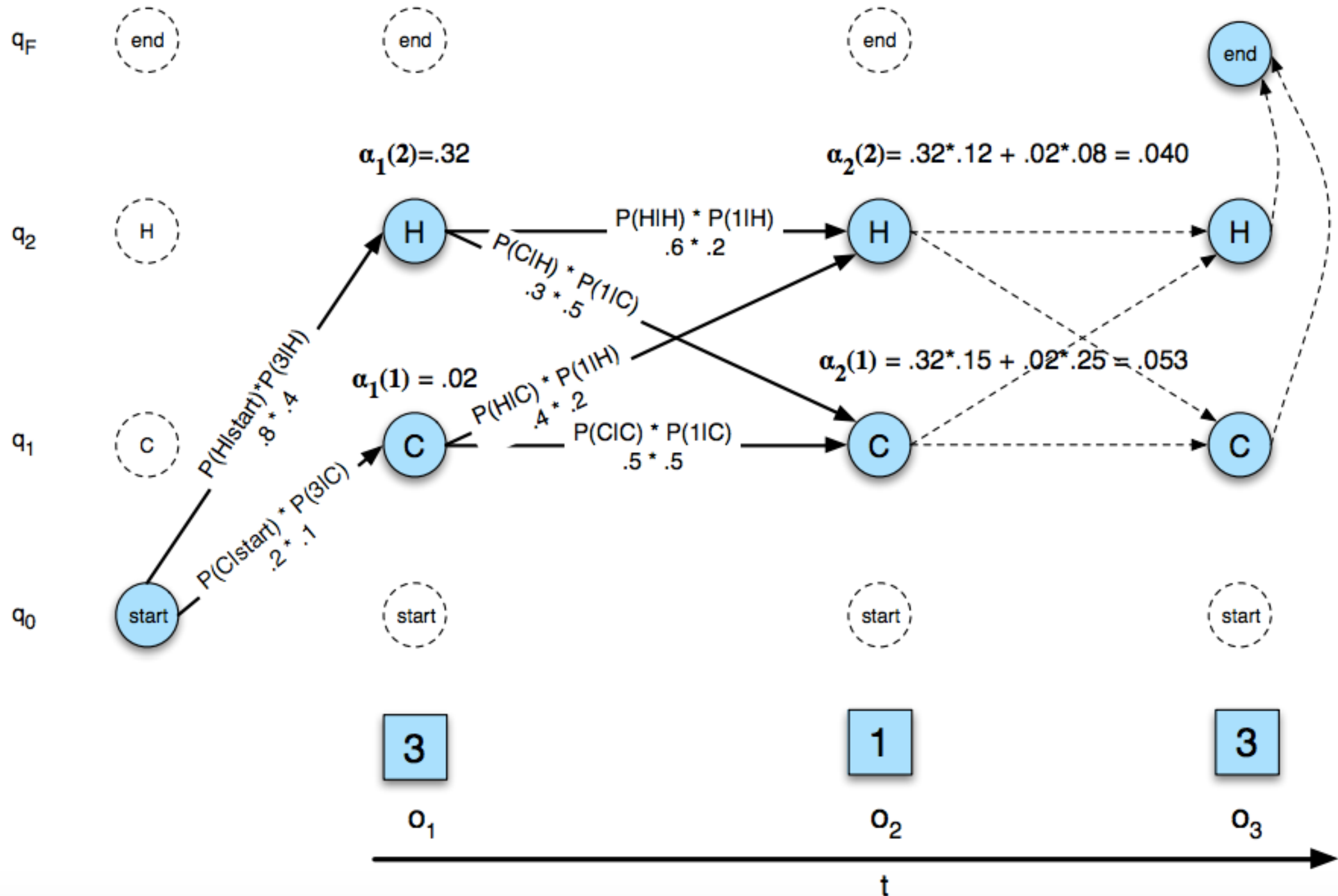
$$P(O|\lambda) = \alpha_T(q_F) = \sum_{i=1}^N \alpha_T(i) a_{iF}$$

# Forward algorithm





# Forward algorithm



# Decoding: finding the most probable states

**Decoding:** Given as input an HMM  $\lambda = (A, B)$  and a sequence of observations  $O = o_1, o_2, \dots, o_T$ , find the most probable sequence of states  $Q = q_1 q_2 q_3 \dots q_T$ .

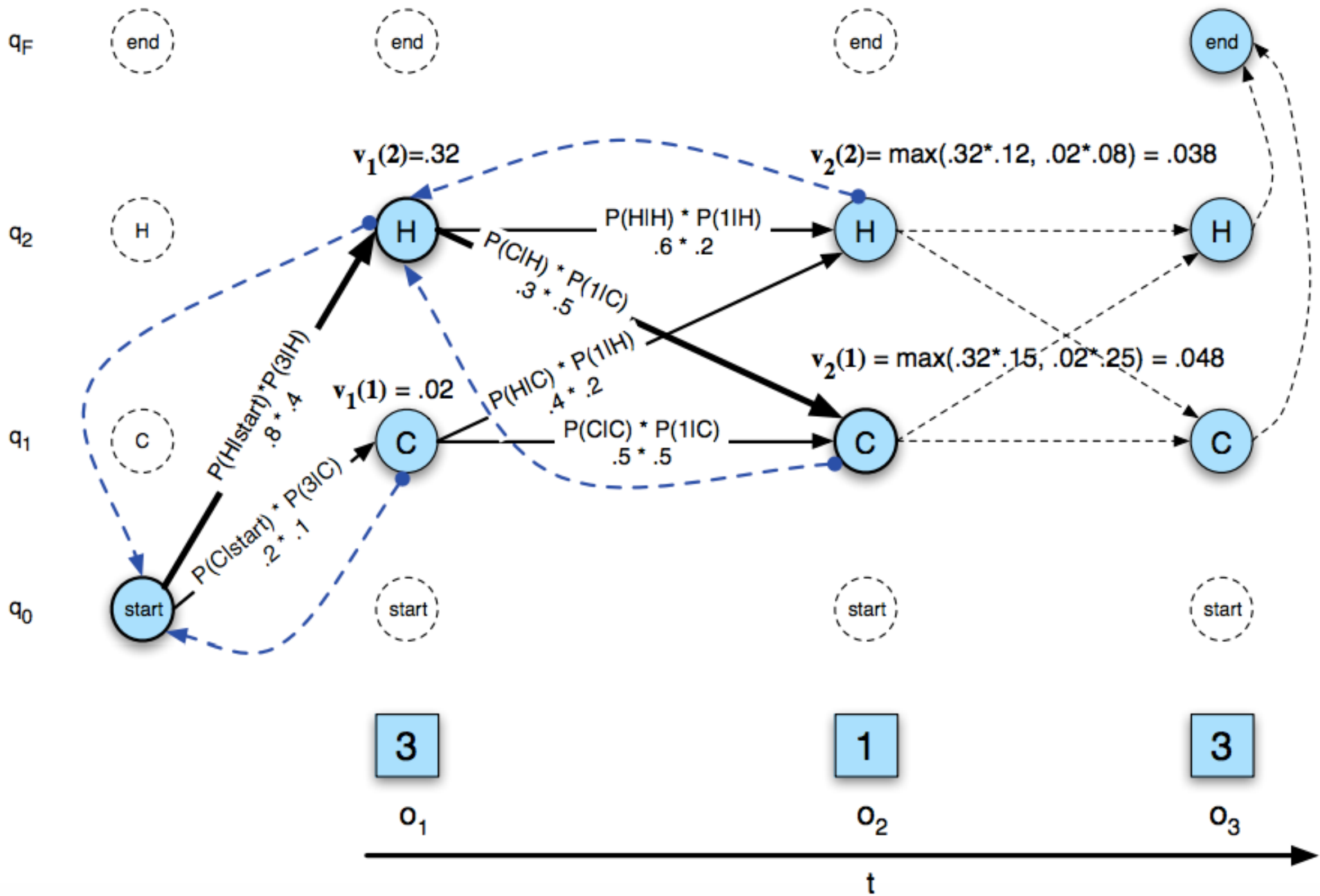
Similar to the forward algorithm, we can define the following value:

$$v_t(j) = \max_{q_0, q_1, \dots, q_{t-1}} P(q_0, q_1 \dots q_{t-1}, o_1, o_2 \dots o_t, q_t = j | \lambda)$$

$$v_t(j) = \max_{i=1}^N v_{t-1}(i) a_{ij} b_j(o_t)$$

$v_{t-1}(i)$	the <b>previous Viterbi path probability</b> from the previous time step
$a_{ij}$	the <b>transition probability</b> from previous state $q_i$ to current state $q_j$
$b_j(o_t)$	the <b>state observation likelihood</b> of the observation symbol $o_t$ given the current state $j$





# Viterbi algorithm

## 1. Initialization:

$$v_1(j) = a_{0j} b_j(o_1) \quad 1 \leq j \leq N$$
$$bt_1(j) = 0$$

## 2. Recursion (recall that states 0 and $q_F$ are non-emitting):

$$v_t(j) = \max_{i=1}^N v_{t-1}(i) a_{ij} b_j(o_t); \quad 1 \leq j \leq N, 1 < t \leq T$$
$$bt_t(j) = \operatorname{argmax}_{i=1}^N v_{t-1}(i) a_{ij} b_j(o_t); \quad 1 \leq j \leq N, 1 < t \leq T$$

## 3. Termination:

$$\text{The best score: } P^* = v_T(q_F) = \max_{i=1}^N v_T(i) * a_{iF}$$

$$\text{The start of backtrace: } q_T^* = bt_T(q_F) = \operatorname{argmax}_{i=1}^N v_T(i) * a_{iF}$$